



# #CodeYork

## Handout 2: Functions and Control

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# Intro to Functions

- The 'verbs' of a programming language
- Can define an 'action' in code and 'perform' it at any time
  - In English, can define what 'speak' means and do it after, once everyone knows what it means
  - In Python, can define what 'foo()' means and do it after, once Python knows what it means
- Sometimes our actions need to know about the world they're in
  - eg. 'eating' needs us to know who's eating and what they're eating
- Functions can have parameters, and we can pass arguments to the function:
  - eg. `print("Hello york!")` -> "Hello york!" is the argument

# Functions in Python

- Functions are defined using the “def” keyword
- Functions may or may not “return” values

```
def add_one(num):  
    return num + 1
```

```
print(add_one(3))
```



# Functions Calling Functions

- Functions can call other functions if needed

```
def add_one(num):  
    return num + 1
```

```
def add_two(num):  
    return add_one(add_one(num))
```

```
print(add_two(3))
```

# For Loops

- For loops to do something for every element

```
>>> for n in [1, 2, 3, 4]:  
    print(n)
```

```
1  
2  
3  
4
```

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# The Range Function

- The range function behaves a bit like a list

```
>>> for i in range(0, 3):  
    print(i)
```

0

1

2

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# While Loops

- While loops will repeat until a condition stops being true

```
>>> x = 0
>>> while x < 5:
    print(x)
    x = x + 1
```

0  
1  
2  
3  
4

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