(i)	Pr	inted Pages : 3	Roll	l No		•••••	•••••
(ii)	Qı	estions : 9	Sub. C	ode:	0 9	3	0
			Exam. C	ode:	0  0	2	9
		Bachelor of Com	outer Applicati	ons 3rd	Semester		
			(2123)				
INI	FORM	MATION SYSTE			LEMENT	ATI	ON
		Pap	er : BCA-16-30	03			
Tin	ne All	owed : Three Ho	ırel	[Maxi	imum Ma	rks	: 65
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Not	te :	- Attempt ONE of	uestion from ea	ach unit	and con	ipuls	sory
		Question No. 9.					
			UNIT—I				
1.	(a)	Draw difference	among physical	, open a	nd closed	syste	ems
	80 50	in detail.		o: 70		174	7
	(b)	Which are the bas	sic skills a syster	n analys	st should p	osse	ss?
							6
2.	(a)	How are the vario	us phases impler	mented f	for well-de	velo	ped
		software?					7
	(b)	Which are the varie	ous boundaries ar	nd interfa	ices for Info	orma	tion
		System Environm	ent?				6

## UNIT-II

3.	(a)	How is system planning carried-out along with its initi investigation?	a 7					
	(b)	How can one perform structured analysis DFDs and Da dictionary? Explain its Pros and Cons also.	ta					
4.	(a)	How are Project Initiation, Fact-finding and Fact analyst carried-out? Explain.	is 7					
	(b)	Explain Decision Trees and Decision Tables along with the Pros and Cons.	ein 6					
UNIT—III								
5.	(a)	How is feasibility study carried-out to hand-over the be performance? Explain.	:s1					
	(b)	Explain various phases of system design.	6					
5.	(a)	How do you judge system performance by defining its various	us					
		constraints and feasibility of the system?	7					
	(b)	How is System Testing carried-out to deliver best quality	?					
			6					
		UNIT—IV						
7.	(a)	How can you plan for the best implementation of software?	a 7					
	(b)	Which are the various criteria for system selection? Als explain its evaluation process.	6					

8.	(a)	Define software maintenance. Explain its primary activities detail.	s in
		Explain various types of software along with vendor select and post-installation review.	ion 6
		COMPULSORY	
9.	Exp	olain:	
	(a)	User Training	3
	(b)	Maintenance Cost	2
	(c)	Trends in Testing	2
	(d)	Logical Design	2
	(e)	Structured English	2
	(f)	Man-made information system.	2