6. Sound generated by formula

6.1 Aim

To write a python code that can generate sound of desired frequency of 440 Hz using sine wave mathematical expression

6.2 Software used

Anaconda Navigator, Jupyter Notebook

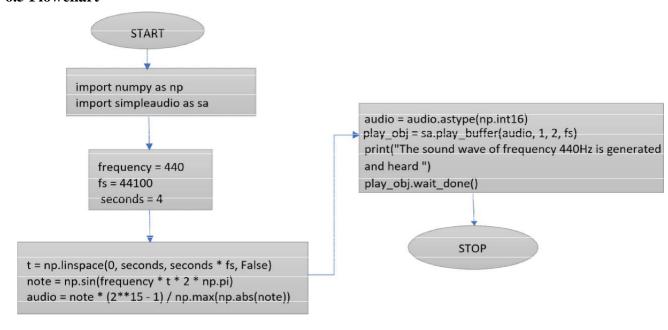
6.3 Pre-lab

- 1. Why the direct sine wave generated samples can't be played without 16 bit data conversion?
- 2. Give the calculation for generating the number of samples if we want 10 sec to play audio and the sampling frequency is 5000 samples/sec.

6.4 Procedure

- 1. Open Anaconda Navigator and open jupyterNotebook.
- 2. Import simple audio and numpy packages.
- 3. Give the input frequency as 440Hz, sampling frequency as 44100 Hz and seconds as 4 (which counts upto 3only).
- 4. Create array with seconds*sample_rate steps, ranging between 0 and seconds.
- 5. Generate a 440 Hz sine wave.
- 6. Ensure that the highest value is in the 16-bit range.
- 7. Convert highest value to 16-bit data.
- 8. Start playback and Wait for playback to finish before exiting.
- 9. Run the program and get output.

6.5 Flowchart



Input Table

| Libraries Used | Frequency of Sound wave (Hz) | Number of Seconds | Generation of 440 Hz | Playback Formula |
|--------------------|---------------------------------------|-------------------------|-------------------------------------|---|
| Numpy Simple audio | Frequency = 440 | Fs = 44100 | Note = np.sin(frequency*t*2* np.pi) | Play.obj = sa.play.buffer(audio,1,2,fs) |

6.6 Program and Output

Code:

```
pip install simpleaudio
# RA2011004010051 - Python - Experiment 6
import numpy as np
import simpleaudio as sa
frequency=440
fs=44100
seconds=10
t=np.linspace(0,seconds,seconds*fs,False)
note=np.sin(frequency*t*2*np.pi)
audio=note*(2**15-1)/np.max(np.abs(note))
audio=audio.astype(np.int16)
play_obj=sa.play_buffer(audio,2,2,fs)
print("the sound wave of frequency 440Hz is generated and heard")
play_obj.wait_done()
```

Output:

```
[]: pip install simpleaudio

[2]: # RA2011004010051 - Python - Experiment 6
import numpy as np
import simpleaudio as sa
frequency=440
fs=44100
seconds=10
t=np.linspace(0,seconds,seconds*fs,False)
note=np.sin(frequency*t*2*np.pi)
audio=note*(2**15-1)/np.max(np.abs(note))
audio=audio.astype(np.int16)
play_obj=sa.play_buffer(audio,2,2,fs)
print("the sound wave of frequency 440Hz is generated and heard")
play_obj.wait_done()
```

the sound wave of frequency 440Hz is generated and heard

6.7 Post-lab

- 1. Give the command for starting the playback and explain the syntax and usage.
- 2. Give the mathematics of Piano note frequency generation.

6.8 Result

Generation of sound using formula and difference equation is performed, executed properly and it is heard.