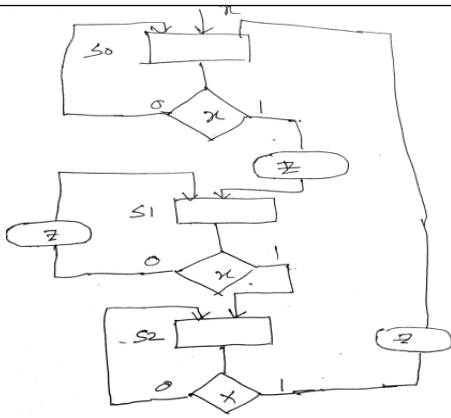


**Test: CLAT-II**
**Course Code & Title: 18ECE206J Advanced Digital System Design**
**Year & Sem: II & IV**
**Max. Marks: 50**

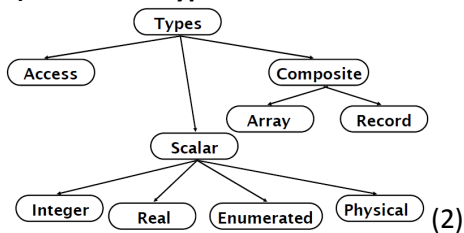
### Answer Key

<b>Part - A</b> <b>(10 x 1 = 10 Marks)</b> <b>Answer all</b>						
<b>Q. No</b>	<b>Question</b>	<b>Mark</b>	<b>BL</b>	<b>CO</b>	<b>PO</b>	<b>PI Code</b>
<b>1</b>	Component instantiation is done under _____ model. <b>a) Structural</b> b) Behavioral c) Switch d) Dataflow	<b>1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2.3.1</b>
<b>2</b>	The result of the shift operation : 1001010 srl 2 is a) 0101000 <b>b) 0010010</b> c) 1001011 d) 1111000	<b>1</b>	<b>2</b>	<b>2</b>	<b>3</b>	<b>3.1.1</b>
<b>3</b>	State reduction in the sequential circuit represents the reduction of <b>a) Number of flip flops</b> b) Number of OR gates c) Number of AND gates d) Number of Counters	<b>1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2.3.1</b>
<b>4</b>	Which one of the following is not the element of the ASM Chart? a) State box b) Decision box <b>c) Data box</b> d) Conditional box	<b>1</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>3.1.1</b>
<b>5</b>	A _____ can't be declared inside a process. <b>a) Signal</b> b) Variable c) Constants d) Subprograms	<b>1</b>	<b>1</b>	<b>2</b>	<b>2</b>	<b>2.3.1</b>
<b>6</b>	The following VHDL code represents process (A, B, S) begin if (S='1') then Z <= A; else Z <= B; end if; end process; a) 4x2 encoder b) 2x4 decoder <b>c) 2 x1 multiplexer</b> d) 1x4 demultiplexer	<b>1</b>	<b>2</b>	<b>3</b>	<b>3</b>	<b>3.2.1</b>
<b>7</b>	If the states are named by letter symbol in transition table, then it is called _____ table. <b>a) Flow</b> b) Truth	<b>1</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>2.1.1</b>

[illegible]



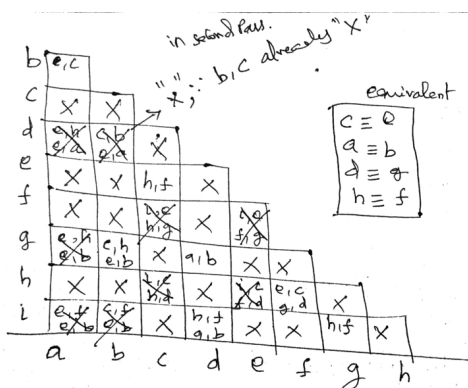
## ii)VHDL Data types:



## Compare signal and variable: (any three) (3)

- Variables can only be used inside processes, signals can be used inside or outside processes.
- Variables need to be defined after the keyword process but before the keyword begin. Signals are defined in the architecture before the begin statement.
- Variables are assigned using the := assignment symbol. Signals are assigned using the <= assignment symbol.
- Variables that are assigned immediately take the value of the assignment. Signals depend on if it's combinational or sequential code to know when the signal takes the value of the assignment.(3)

## 13 i) Implication chart



## Reduced State Table:

Present      Next state      output

	<div>state</div> <div><table><tr><td></td><td>X=0</td><td>X=1</td><td></td></tr><tr><td>a</td><td>c</td><td>c</td><td>1</td></tr><tr><td>c</td><td>i</td><td>f</td><td>0</td></tr><tr><td>d</td><td>f</td><td>a</td><td>1</td></tr><tr><td>f</td><td>c</td><td>d</td><td>0</td></tr><tr><td>i</td><td>f</td><td>b</td><td>1</td></tr></table></div> <div>ii) State assignment and its type</div> <div>State assignment :to assign unique coded binary values to the states.(1)</div> <div>Types : (1)</div> <div><ul style="list-style-type: none"><li>• Binary</li><li>• Gray</li><li>• One hot assignment</li></ul></div>		X=0	X=1		a	c	c	1	c	i	f	0	d	f	a	1	f	c	d	0	i	f	b	1	4																																											
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c	i	f	0																																																																		
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Section B2 (2 x 10 = 20 Marks)																																																																					
Answer any two questions																																																																					
14	<div>(i)Race condition and its type :</div> <div>A race condition exists in an asynchronous circuit when two or more binary state variables change value in response to a change in an input variable. When unequal delays are encountered, a race condition may cause the state variable to change in an unpredictable manner</div> <div>Type 1: Noncritical race</div> <div>If the final stable state that the circuit reaches does not depend on the order in which the state variables change, the race is called a noncritical race</div> <div>Type 2: Critical race</div> <div>If the final stable state that the circuit reaches does depend on the order on which the state variables change, the race is called a critical race</div> <div>Any example:</div> <div>ii) analyze the following asynchronous sequential circuit</div> <div><div><table><tr><td></td><td colspan="2">x</td></tr><tr><td></td><td>0</td><td>1</td></tr><tr><td>y<sub>1</sub>y<sub>2</sub></td><td></td><td></td></tr><tr><td>00</td><td>0</td><td>0</td></tr><tr><td>01</td><td>1</td><td>0</td></tr><tr><td>11</td><td>1</td><td>1</td></tr><tr><td>10</td><td>0</td><td>1</td></tr></table><div>(a) Map for Y<sub>1</sub> = xy<sub>1</sub> + x'y<sub>2</sub></div></div><div><table><tr><td></td><td colspan="2">x</td></tr><tr><td></td><td>0</td><td>1</td></tr><tr><td>y<sub>1</sub>y<sub>2</sub></td><td></td><td></td></tr><tr><td>00</td><td>0</td><td>1</td></tr><tr><td>01</td><td>1</td><td>1</td></tr><tr><td>11</td><td>1</td><td>0</td></tr><tr><td>10</td><td>0</td><td>0</td></tr></table><div>(b) Map for Y<sub>2</sub> = xy'y<sub>1</sub> + x'y<sub>2</sub></div></div><div><table><tr><td></td><td colspan="2">x</td></tr><tr><td></td><td>0</td><td>1</td></tr><tr><td>y<sub>1</sub>y<sub>2</sub></td><td></td><td></td></tr><tr><td>00</td><td>00</td><td>01</td></tr><tr><td>01</td><td>11</td><td>01</td></tr><tr><td>11</td><td>11</td><td>10</td></tr><tr><td>10</td><td>00</td><td>10</td></tr></table><div>(c) Transition table</div></div></div> <div>1(for a)</div> <div>1(for b)</div> <div>3(for c)</div>		x			0	1	y <sub>1</sub> y <sub>2</sub>			00	0	0	01	1	0	11	1	1	10	0	1		x			0	1	y <sub>1</sub> y <sub>2</sub>			00	0	1	01	1	1	11	1	0	10	0	0		x			0	1	y <sub>1</sub> y <sub>2</sub>			00	00	01	01	11	01	11	11	10	10	00	10	3				
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15	Primitive flow table:	5	4	3	3	3.2.1																																																															

	00	01	11	10
a	c, -	a, 0	b, -	-, -
b	-, -	a, -	b, 1	e, -
c	c, 0	a, -	-, -	d, -
d	c, -	-, -	b, -	d, 0
e	f, -	-, -	b, -	e, 1
f	f, 1	a, -	-, -	e, -

(4)

(4)

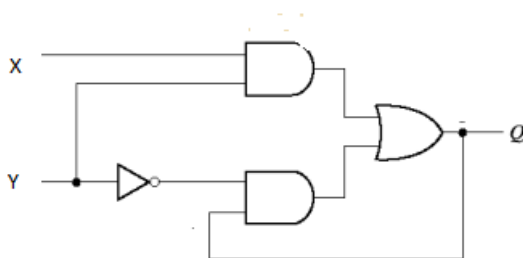
Reduced table (2)

	00	01	11	10
a,b,c	$\textcircled{c}, 0$	$\textcircled{a}, 0$	$b, -$	$\textcircled{d}, 0$
d,e,f	$\textcircled{f}, 1$	$a, -$	$\textcircled{b}, 1$	$\textcircled{e}, 1$

Transition Table: (2)

	xy			
	00	01	11	10
q				
0	0	0	1	0
1	1	0	1	1

**Logic Diagram: (2)**



$$Q = XY + Q_Y$$

16	<p>Full adder design using two half adder circuit:</p> <p>Circuit Diagram</p> <p>Half adder program (any model) and or gate</p> <p>Full adder using half adder library IEEE;          Use IEEE. STD_LOGIC_1164.all;          entity fulladder IS          port (a,b,cin :in STD_LOGIC;                sum,carry : out STD_LOGIC);          end fulladder;          architecture FA_arch of fulladder is</p>	2	3	3	3	3.2.1
		4				
		4				

	<pre> component half_adder is port (p,q :in STD_LOGIC;       s,cy: out STD_LOGIC); end component; component or_gate is port (p1,q1 :in STD_LOGIC;       r1: out STD_LOGIC); end component; signal s1,c1,c2 : STD_LOGIC; begin   w1: half_adder port map (a,b,s1,c1);   w2: half_adder port map (s1,cin,sum,c2);   w3: or_gate port map (c1,c2,carry); end FA_arch; </pre>					
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