

**PART A, PGM 1 – Check if a number belongs to the Fibonacci Sequence.**

```
import math
```

```
def is_perfect_square(x):
```

```
    s = int(math.sqrt(x))
```

```
    return s * s == x
```

```
def is_fibonacci(n):
```

```
    return is_perfect_square(5 * n * n + 4) or is_perfect_square(5 * n * n - 4)
```

```
# Example usage:
```

```
number = int(input("enter a number"))
```

```
if is_fibonacci(number):
```

```
    print(number, "is a Fibonacci number.")
```

```
else:
```

```
    print(f"{number} is not a Fibonacci number.")
```

### PART A, PGM 2 – Solve Quadratic Equations

```
import math
a=int(input("Enter the value of a:"))
b=int(input("Enter the value of b:"))
c=int(input("Enter the value of c:"))
if a==0:
    print("Enter correct quadratic value")
else:
    disc=b*b-4*a*c
    sqrt_val=math.sqrt(abs(disc))

    if disc>0:
        print("Real and distinct Roots.")
        print((-b+sqrt_val)/(2*a))
        print((-b-sqrt_val)/(2*a))
    elif disc==0:
        print("Real and Equal Roots.")
        print(-b/(2*a))
    else:        #disc<0
        print("Not Real and Imaginary Roots.")
        print(-b/(2*a)," +j",sqrt_val)
        print(-b/(2*a)," -j",sqrt_val)
```

**PART A, PGM 3 – Find the sum of n natural numbers.**

```
def sum_of_natural_numbers(N):
```

```
    total = 0
```

```
    count = 1
```

```
    while count <= N:
```

```
        total += count
```

```
        count += 1
```

```
    return total
```

```
Num = 7
```

```
result = sum_of_natural_numbers(Num)
```

```
print("The Sum of the First", Num, "Natural Numbers is:", result)
```

## PART A, PGM 4 – Display Multiplication Tables

```
num = 12
#num = int(input("enter a number"))
for i in range (1,11):
    print(num, 'x' , i , "=", num*i)
```

**PART A, PGM 5 – Check if a given number is a Prime Number or not**

```
num = 5
# If given number is greater than 1
if num > 1:
    # Iterate from 2 to n // 2
    for i in range(2, num):
        if (num % i) == 0:
            print(num, "is not a prime number")
            break
    else:
        print(num, "is a prime number")
else:
    print(num, "is not a prime number")
```

### **PART A, PGM 6 – Implement a sequential search**

# Function definition

```
def search(arr, N, x):
```

```
    for i in range(N):
```

```
        if (arr[i] == x):
```

```
            return i
```

```
    return -1
```

# Driver Code

```
arr = [2, 3, 4, 10, 40]
```

```
x = 4
```

```
N = len(arr)
```

# Function call

```
result = search(arr, N, x)
```

```
if(result == -1):
```

```
    print("Element is not present in array")
```

```
else:
```

```
    print("Element is present at index", result)
```

### **PART A, PGM 7 – Create a calculator program**

```
def addition(a,b):
```

```
    sum=a+b
```

```
    return sum
```

```
def subtraction(a,b):
```

```
    diff=a-b
```

```
    return diff
```

```
def multiplication(a,b):
```

```
    pro=a*b
```

```
    return pro
```

```
def division(a,b):
```

```
    div=a/b
```

```
    return div
```

```
num1=int(input("enter the value of num1"))
```

```
num2=int(input("enter the value of num2"))
```

```
print("OPERATION")
```

```
print("1.Addition")
```

```
print("2.Subtraction")
```

```
print("3.Multiplication")
```

```
print("4.Division")
```

```
select=int(input("select a operation"))

if(select==1):
    print("the addition of",num1,"and",num2,"is",addition(num1,num2))
elif(select==2):
    print("the subtraction of",num1,"and",num2,"is",subtraction(num1,num2))
elif(select==3):
    print("the multiplication
of",num1,"and",num2,"is",multiplication(num1,num2))
elif(select==4):
    if num2==0:
        print("enter postive value for num2")
    else:
        print("the division of",num1,"and",num2,"is",division(num1,num2))
else:
    print("invalid input")
```



### PART A, PGM 8 – Explore string functions

```
text = 'geekS For geEkS'
```

```
print(text.upper())
```

```
print(text.lower())
```

```
print(text.title())
```

```
print(text.swapcase())
```

```
print(text.capitalize())
```

```
print(text)
```

```
word = 'find me if you can.'
```

```
char_count = word.count('n')
```

```
print(char_count)
```

```
print(word.find('me'))
```

```
result = word.endswith('you can')
```

```
print (result)
```

```
result = word.endswith('can.')
```

```
print (result)
```

```
result = word.endswith('you can.')
```

```
print (result)
```

```
result = word.endswith('find me if you can.')
```

```
print (result)
```

```
str1 = "HELLOWORLD"
```

```
str2 = "helloworld"
```

```
print(str1.islower())
```

```
print(str2.islower())
```

```
print(str1.isupper())
```

```
print(str2.isupper())
```

```
result = word.startswith('Find')
```

```
print (result)
```

```
result = word.startswith('find me')
```

```
print (result)
```

```
result = word.startswith('find me If')
```

```
print (result)
```

```
result = word.startswith('find me if you can.')
```

```
print (result)
```

```
replaced_text = str1.replace('HELLO', 'HEY')
```

```
print(replaced_text)
```

```
print(str2.replace('o', 'i'))
```

## PART A, PGM 9 – Implement Selection Sort

```
def selectionsort(arr):  
    n = len(arr)  
    for i in range(n):  
        mini = i  
        for j in range(i+1,n):  
            if arr[j]<arr[mini]:  
                mini = j  
        arr[i],arr[mini]=arr[mini],arr[i]#left , right = right , left (built-in method)  
  
arr = [2, 33, 30, 5, 1]  
selectionsort(arr)  
print('The array after sorting in Ascending Order by selection sort is:',)  
print(arr)
```

### PART A, PGM 10 – Implement Stack

```
stack = [1,2,3] #stack is just the name of the list
```

```
print('Initial stack') #Initial stack
```

```
print(stack)
```

```
stack.append('a')
```

```
stack.append('b')
```

```
print('Updated stack') #Updated stack
```

```
print(stack)
```

```
print('Elements popped from stack:')
```

```
print(stack.pop())
```

```
print(stack.pop())
```

```
print('Stack after elements are popped:')
```

```
print(stack)
```

### PART B, PGM 1 – Demonstrate usage of basic regular expression

```
import re

print("--MENU--")

print("1.Use of ^ caret")    #Starts with
print("2.Use of $ dollar")   #Ends with
print("3.Use of * asteric")  #Returns a list of occurrences
print("4.Use of \\ backslash") #Signals a special sequence here,\d = special
sequence to match digits
print("5.Exit")
```

```
while True:
```

```
    i=int(input("Enter Your Choice:"))
```

```
    s="The rain in Spain.37"
```

```
    if(i==1):
```

```
        x=re.findall("^The",s)
```

```
        if(x):
```

```
            print("Yes, the string-",s,"starts with The")
```

```
        else:
```

```
            print("No, the string-",s,"doesn't starts with The")
```

```
    elif i==2:
```

```
        x=re.findall("Spain$",s)
```

```
        if(x):
```

```
            print("Yes, the string-",s,"ends with Spain")
```

```
        else:
```

```
            print("No, the string-",s,"doesn't ends with Spain")
```

```
    elif i==3:
```

```
x=re.findall("ai*",s)
print(x)
elif i==4:
    x=re.findall(r"\d",s) #raw string is used to make \d legal
    print(x)
elif i==5:
    break
else:
    print("Invalid Choice")
```

## **PART B, PGM 2 – Demonstrate use of advanced regular expressions for data validation**

```
import re
str="The Rain in Spain"
while(True):
    print("")
    print("-----ADV REGULAR EXPRESSION-----")
    print("1.Findall()") #Returns a list containing all matches
    print("2.Search()") #Returns a Match object if there is a match anywhere in
the string
    print("3.Split()") #Returns a list where the string has been split at each match
    print("4.Sub()") #Replaces one or many matches with a string
    print("5.Exit")
    print("str=",str)

    ch=int(input("Enter Your Choice:"))
    if ch==1:
        x=re.findall("[a-m]",str)
        print("String Starts from a-m is:")
        print(x)
    elif ch==2:
        x=re.search("Rain",str)
        print("The 'Rain' word is located at position",x.start())
    elif ch==3:
        x=re.split(r"\s",str) #"\s" Returns a match where the string contains a white
space character
```

```
    print("Split String")
    print(x)
elif ch==4:
    x=re.sub(r"\s","9",str) #raw string is used to make \s legal
    print("Replace all white space character with digit 9")
    print(x)
elif ch==5:
    break
else:
    print("Invalid Choice")
```



### **PART B, PGM 3 – Demonstrate use of List**

```
list1 = [1, 5, 2, 9, 4, 5, 6, 3]
```

```
list2 = [8, 4, 7, 12, 14]
```

```
print(len(list1)) #print the length of the list i.e 8
```

```
list1.append(7) #adds at the end of the list (can add int, float, str)
```

```
print(list1)
```

```
list1.sort() #sorts in ascending order (works only with same data type)
```

```
print(list1)
```

```
list1.sort(reverse = True) #sorts in descending order (works only with same data type)
```

```
print(list1)
```

```
sum = list1 + list2    #Adds list2 to list1
```

```
print(sum)
```

```
print(list1*2)        #repetition
```

```
print(5 in list1)
```

```
list1.insert(0, "apple") #inserts element at index 0 of any datatype  
can insert any value
```

```
print(list1)
```

### **PART B, PGM 4 – Demonstrate use of Dictionaries**

# Demonstration of Python Dictionaries

#Creating a dictionary

```
student = {"name": "Alice", "age": 20, "course": "Computer Science", "grades":  
[85, 90, 92]}
```

#Accessing values

```
print("Name:", student["name"])
```

```
print("Age:", student["age"])
```

#Adding a new key-value pair

```
student["email"] = "alice@example.com"
```

```
print("\nAfter adding email:")
```

```
print(student)
```

#Updating a value

```
student["age"] = 21
```

```
print("\nAfter updating age:")
```

```
print(student)
```

#Deleting a key-value pair

```
del student["course"]
```

```
print("\nAfter deleting course:")
```

```
print(student)
```

#Checking if a key exists

if "grades" in student:

print("\ngrades exist in dictionary\n")

#Getting keys

print("Keys:", student.keys())

#Getting values

print("Values:", student.values())

## **PART B, PGM 5 – Create SQLite Database and Perform Operations on Tables**

```
import sqlite3
```

```
conn=sqlite3.connect('example.db')
```

```
cursor=conn.cursor()
```

```
sql="CREATE TABLE IF NOT EXISTS EMPLOY(EMPID CHAR(10) PRIMARY KEY,  
EMPNAME CHAR(20)
```

```
NOT NULL, DEPTNAME CHAR(20))"
```

```
cursor.execute(sql)
```

```
print("employee table created successfully.....")
```

```
conn.commit()
```

```
print("Database Operation")
```

```
print("1.Insert into table")
```

```
print("2.Display contents from table")
```

```
print("3.Update contents of table")
```

```
print("4.Exit")
```

```
while True:
```

```
    ch=int(input("Enter Your Choice:"))
```

```
    if ch==1:
```

```
        eid=input("Enter EmpId:")
```

```
    ename=input("Enter EmpName:")
    dname=input("Enter DeptName:")
    sql="INSERT INTO EMPLOY (EMPID, EMPNAME, DEPTNAME) VALUES
    (?, ?, ?)"
    vargs=(eid, ename, dname)
    cursor.execute(sql, vargs)
    print("Record Inserted Successfully...")
    conn.commit()

elif ch==2:
    sql="SELECT * FROM EMPLOY"
    cursor.execute(sql)
    result=cursor.fetchall()
    print("EMPLOY Table has")
    for x in result:
        print(x)

elif ch==3:
    eid=input("Enter Empld to be updated:")
    newname=input("Enter updated name:")
    sql="UPDATE EMPLOY SET EMPNAME= ? WHERE EMPID= ?"
    vargs= (newname, eid)
    cursor.execute(sql, vargs)
    print("Record updated Successfully...")
    conn.commit()

elif ch==4:
    conn.close()
```

```
        exit()  
    else:  
        print("Invalid Input")
```

### PART B, PGM 6 – Create a GUI using Tkinter module

```
from tkinter import *
```

```
print("--Menu--")
```

```
print("1.Draw Rectangle")
```

```
print("2.Draw Oval")
```

```
print("3.Draw GUI controls-Label,Entry,Button")
```

```
print("4.Exit")
```

```
while True:
```

```
    i=int(input("Enter Your Choice:"))
```

```
    if i==1:
```

```
        top=Tk()
```

```
        c=Canvas(top,bg="blue",height=200,width=200)
```

```
        rec=c.create_rectangle(20,20,200,100,outline="red",fill="grey",width=2)
```

```
        c.pack()
```

```
        top.mainloop()
```

```
    elif i==2:
```

```
        top=Tk()
```

```
        c=Canvas(top,bg="blue",height=400,width=400)
```

```
        oval=c.create_oval(10,10,200,100,outline="red",fill="yellow",width=2)
```

```
        c.pack()
```

```
        top.mainloop()
```

```
    elif i==3:
```

```
def show_entry_fields():
    print("First Name:",e1.get())
    print("Last Name:",e2.get())
master=Tk()
Label(master,text="First Name").grid(row=0)
Label(master,text="Last Name").grid(row=1)
e1=Entry(master)
e2=Entry(master)
e1.grid(row=0,column=1)
e2.grid(row=1,column=1)

Button(master,text='Quit',command=quit).grid(row=3,column=0,sticky=W,pady=4)

Button(master,text='Show',command=show_entry_fields).grid(row=3,column=1,sticky=W,pady=4)

    break
elif i==4:
    break
else:
    print("Invalid Choice")
```



## PART B, PGM 7 – Demonstrate Exceptions in Python

try:

```
x = int(input("Please enter a number: "))
```

```
result = 10 / x
```

```
print("Result:", result)
```

except ValueError:

```
print("Error: Invalid input. Please enter a valid number.")
```

except ZeroDivisionError:

```
print("Error: Division by zero is not allowed.")
```

except Exception as e:

```
print(f"An error occurred: {e} ")
```

finally:

```
print("This finally block always executes, regardless of exceptions.")
```

**PART B, PGM 8 – Drawing Line chart and Bar chart using Matplotlib**

```
import matplotlib.pyplot as plt
print("MENU")
print("1.Line Chart")
print("2.Bar Chart")
ch=int(input("Enter Choice:"))

if ch==1:
    x=[20,10,40,2,45,67]
    y=[10,20,30,40,50,60]
    plt.figure(figsize=(8,6))
    plt.title("Line Plot Graph",fontsize=15,color='red')
    plt.xlabel("X Axis",fontsize=12,color='blue')
    plt.ylabel("Y Axis",fontsize=12,color='blue')
    plt.plot(x,y,color="purple",linewidth=5,label="Line Plot")
    plt.legend(loc=2,fontsize=12)
    plt.show()

elif ch==2:
    x=[20,10,30,40,2,45,67]
    y=[10,25,30,40,50,60,42]
    plt.figure(figsize=(8,6))
    plt.title("Bar Plot Graph",fontsize=15,color='red')
    plt.xlabel("X Axis",fontsize=12,color='blue')
    plt.ylabel("Y Axis",fontsize=12,color='blue')
```

```
plt.bar(x,y,color="purple",linewidth=5,label="Bar Plot")  
plt.legend(loc=1,fontsize=12)  
plt.show()  
else:  
    print("Invalid Choice")
```

## PART B, PGM 9 – Drawing Histogram and Pie chart using Matplotlib

```
import matplotlib.pyplot as plt
import numpy as np
print("MENU")
print("1.Histogram Chart:")
print("2.Pie Chart")
ch=int(input("Enter Choice:"))
if ch==1:
    np.random.seed(1)
    data=np.random.randint(1,100,50)
    plt.title("Histogram Plot",fontsize=15,color="red")
    plt.xlabel("X Axis",fontsize=12,color="blue")
    plt.ylabel("Y Axis",fontsize=12,color="blue")
    plt.hist(data)
    plt.show()
elif ch==2:
    data=[78,90,10,45,35]
    lab=["A","B","C","D","E"]
    col=["red","orange","blue","green","yellow"]
    plt.figure(figsize=(6,6))
    plt.title("Pie Plot",fontsize=15,color="red")
    plt.pie(data,colors=col,labels=lab,autopct="%.2f%%")
    plt.show()
else:
    print("Invalid Choice")
```

### **PART B, PGM 10 – Create Array using NumPy and Perform Operations on Array**

```
import numpy as np
```

```
arr1 = np.array([5, 15, 20])
```

```
print('First array:')
```

```
print(arr1)
```

```
arr2 = np.array([2, 5, 9])
```

```
print('\nSecond array:')
```

```
print(arr2)
```

```
print("\nOPERATIONS:\n1.Addtion\n2.Subtraction\n3.Multiplication\n4.Divisio\n\n5.Power\n6.Remainder")
```

```
ch=int(input("Enter your choice:"))
```

```
if ch==1:
```

```
    print('\nAdding the two arrays:')
```

```
    print(np.add(arr1, arr2))
```

```
elif ch==2:
```

```
    print('\nSubtracting the two arrays:')
```

```
    print(np.subtract(arr1, arr2))
```

```
elif ch==3:
```

```
    print('\nMultiplying the two arrays:')
```

```
    print(np.multiply(arr1, arr2))
```

```
elif ch==4:
    print('\nDividing the two arrays:')
    print(np.divide(arr1, arr2))
elif ch==5:
    print('\nApplying power function again:')
    print(np.power(arr1, arr2))
elif ch==6:
    print('\nApplying remainder() function:')
    print(np.remainder(arr1, arr2))
else:
    print("Invalid Input")
```