

State Updates

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State Updates

If your state in a React component is an array of an object, you must be careful in how you update it.

Do not update arrays or objects directly.

```
1 const [colors, setColors] = useState(['red', 'green', 'blue']);
2
3 const changeColor = () => {
4   // Bad! This directly changes the 'colors' state!
5   colors[0] = 'orange';
6
7   setColors(colors);
8 };
```

Instead, there are special techniques to update arrays and objects by first creating a *new* array or object. Even though this does require a tiny, tiny bit of extra processing power, it allows React to do far less work when re-rendering a component.

Adding Elements to an Array

You can add elements to the **start** of an array by using the spread syntax.

```
1 const [colors, setColors] = useState(['red', 'green']);
2
3 const addColor = (colorToAdd) => {
4   const updatedColors = [colorToAdd, ...colors];
5   setColors(updatedColors);
6 };
```

Add elements to the **end** of an array by reversing the order of elements in **updatedColors**.

```
1 const [colors, setColors] = useState(['red', 'green']);
2
3 const addColor = (colorToAdd) => {
4   // Now 'colorToAdd' will be at the end
5   const updatedColors = [...colors, colorToAdd];
6   setColors(updatedColors);
7 };
```

Elements can be added at any index by using the **slice** method available on all arrays.

```
1 const [colors, setColors] = useState(['red', 'green']);
2
3 const addColorAtIndex = (colorToAdd, index) => {
4   const updatedColors = [
5     ...colors.slice(0, index),
6     colorToAdd,
7     ...colors.slice(index),
8   ];
9   setColors(updatedColors);
10 };
```

The **slice** method can be used to add elements at the start or end of an array as well.

Removing Elements From An Array

Elements can be removed from an array by using the **filter** method.

The **filter** method can remove elements by index.

```
1 const [colors, setColors] = useState(['red', 'green', 'blue']);
2
3 const removeColorAtIndex = (indexToRemove) => {
4   const updatedColors = colors.filter((color, index) => {
5     return index !== indexToRemove;
6   });
7
8   setColors(updatedColors);
9 };
```

filter can also remove elements by value.

```
1 const [colors, setColors] = useState(['red', 'green', 'blue']);
2
3 const removeValue = (colorToRemove) => {
4   const updatedColors = colors.filter((color) => {
5     return color !== colorToRemove;
6   });
7
8   setColors(updatedColors);
9 };
```

Changing Elements

Objects in an array can be modified by using the **map** function.

```
1 const [books, setBooks] = useState([
2   { id: 1, title: 'Sense and Sensibility' },
3   { id: 2, title: 'Oliver Twist' },
4 ]);
5
6 const changeTitleById = (id, newTitle) => {
7   const updatedBooks = books.map((book) => {
8     if (book.id === id) {
9       return { ...book, title: newTitle };
10    }
11    return book;
12  });
13
14  setBooks(updatedBooks);
15 };
```

Changing Properties In Objects

Properties in an object can be changed or added by using the spread syntax (the **...**).

```
1 const [fruit, setFruit] = useState({
2   color: 'red',
3   name: 'apple',
4 });
5
6 const changeColor = (newColor) => {
7   const updatedFruit = {
```

```
8     ...fruit,  
9     color: newColor,  
10  };  
11  
12  setFruit(updatedFruit);  
13 }
```

Removing Properties In Objects

Properties in an object can be removed by using destructuring.

```
1 const [fruit, setFruit] = useState({  
2   color: 'red',  
3   name: 'apple',  
4 });  
5  
6 const removeColor = () => {  
7   // `rest` is an object with all the properties  
8   // of fruit except for `color`.  
9   const { color, ...rest } = fruit;  
10  
11   setFruit(rest);  
12 };
```