



PYTHON LIBRARIES

Session #2 Assignment

+12

Continuing on the code that you wrote during the session.

Task1: Modify your code so that it displays in the top left corner of the screen the time left until the game is over.

#HINT make use of the `clock.schedule()` function to count time.

Task2: Continue on your code so that it gives the player an extra second of time when a coin is collected.

Task3: Continue on your code so that it makes the player have a speed of 4 for one second when a coin is collected.

#HINT make use of the `clock.schedule()` function to count time.