

Lecture 12 Deep Learning (Neural Networks)

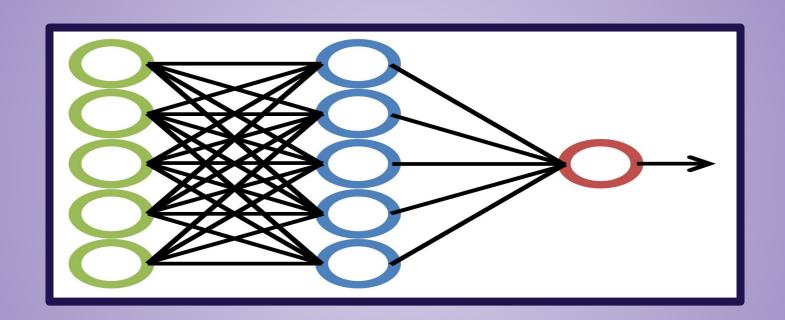
AI/ML Foundation Course with Python

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Introduction to Deep Learning

Deep Learning deals with artificial intelligence and machine learning.

Key: Mimic Human Decision Making Capabilities



Deep Neural Network

Data feeding takes place through neural networks.

Any Deep neural network consist of three types of layers:

- The Input Layer
- The Hidden Layer
- The Output Layer

Deep Learning

The input layer

It receives all the inputs and the last layer is the output layer which provides the desired output.

2. Hidden Layers

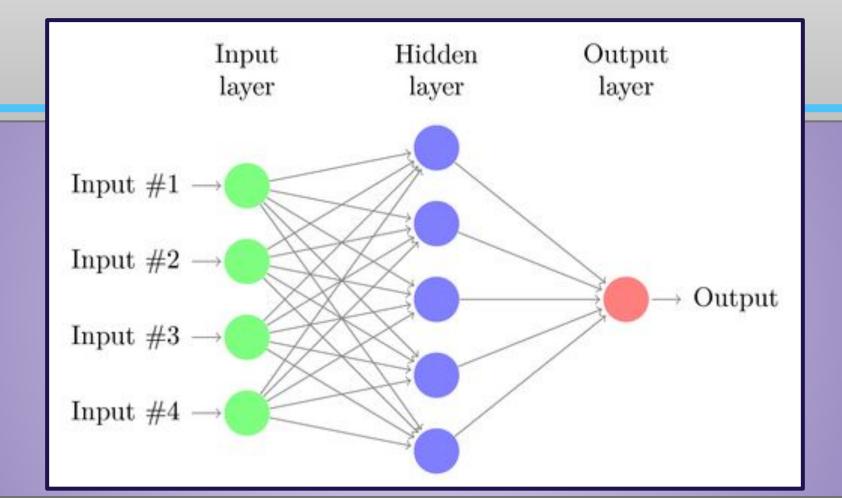
All the layers in between these layers are called hidden layers. There can be n number of hidden layers. The hidden layers and perceptrons in each layer will depend on the use-case you are trying to solve.

3. Output Layers

It provides the desired output.

Introduction to Neural Networks

Produces best solutions to many problems like image recognition, speech recognition, and natural language processing.



- Navigation of Self Driving Cars
 - > Recognizing Obstacles
 - Use of Sensors, Onboard Analytics

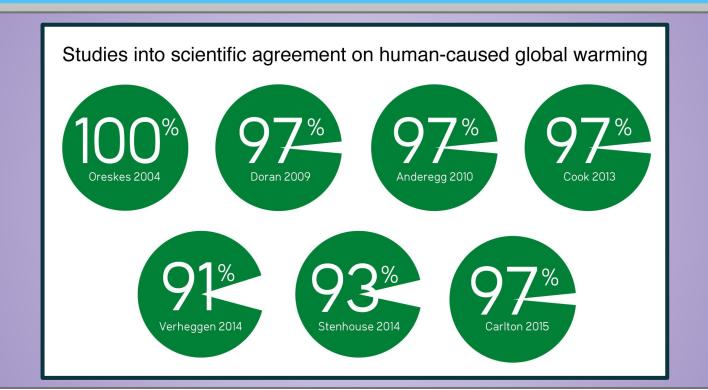


- Recoloring Black and White Images
 - > Recognizing Objects and what they should look like to humans.
 - Returning different colors
 - Recoloring B&W Movies, pics





- Predicting the outcome of Legal Proceedings
 - British & Americans already use a system to predict court's decision beforehand.
 - Pattern of Proceedings and public surveys.



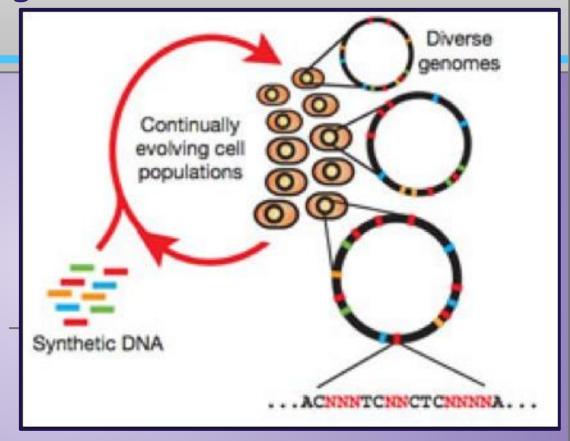
Precision Medicine

Deep Learning can be used to develop medicines.

 Genetically tailored treatments according to individual's genome

■ Genetic Engineering, Stem cell treatment for

cancer etc.



- Automated Analysis and Reporting
 - Analysis and Reporting can be done automatically
 - Pollution monitoring stations, weather reports
 - Automated Air Pollution index reporting
 - Detecting Cyclone Activity



- ♦ Automatic Translation of TEXT, IMAGES
 - Convolution Neural Network to identify images and letters in the images.
 - Adjusting the alignment of letters with the input image



Artificial Neural Network

Neural for Neurons

Networks for a Graph like structure of neurons

Also k/s Artificial Neural Nets and Connectionist Systems

Parts of a Neuron Model

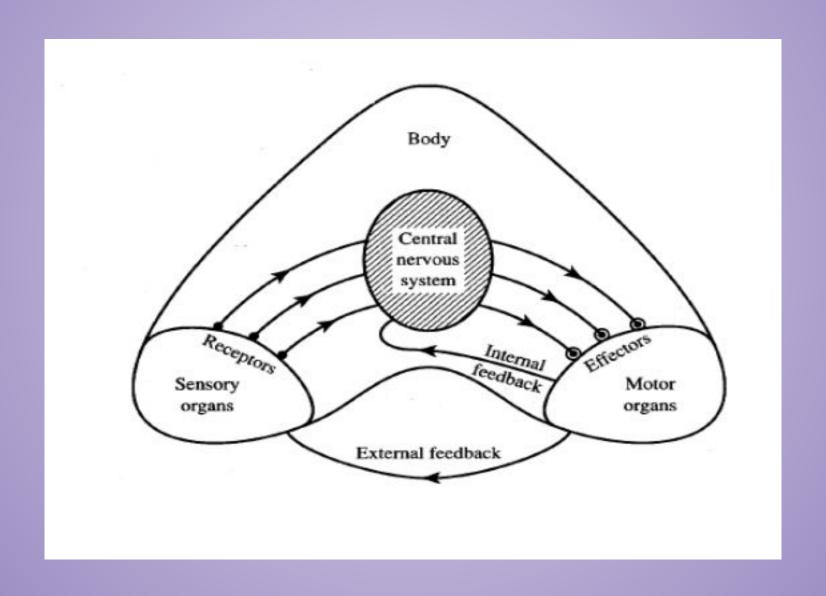
Dendrites: Accepts the inputs

SOMA: Processes the output

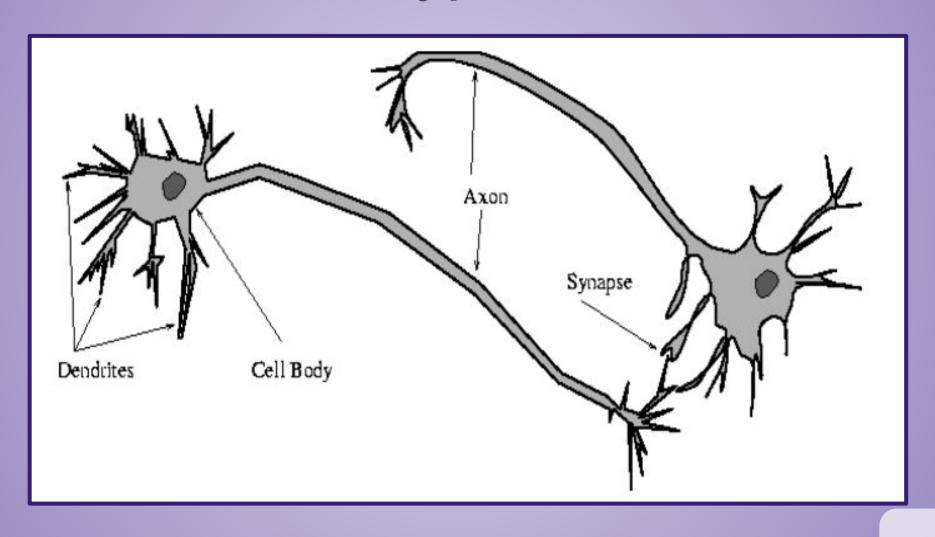
AXON: Turns the processed inputs to Outputs

SYNAPSES: The electrochemical contact between the neurons

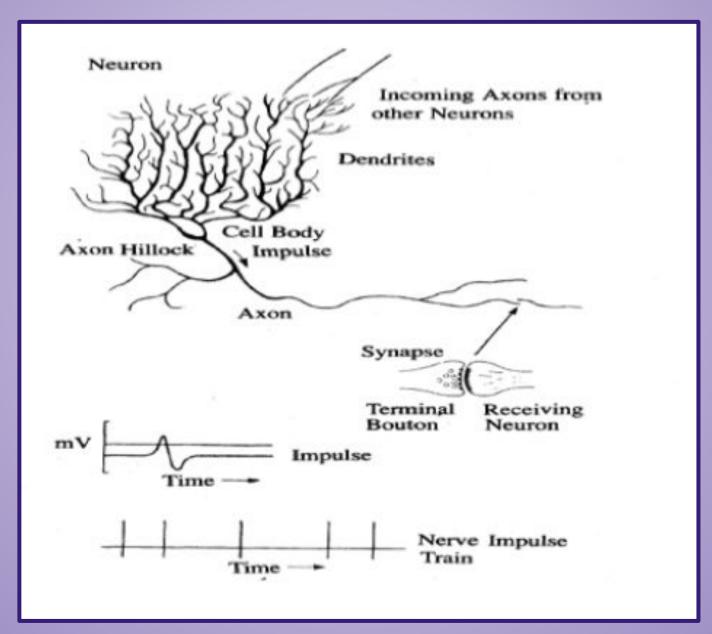
How Brain Works?



4 Parts of a typical nerve cell



Neuron Flow



ARTIFICIAL NEURON MODEL

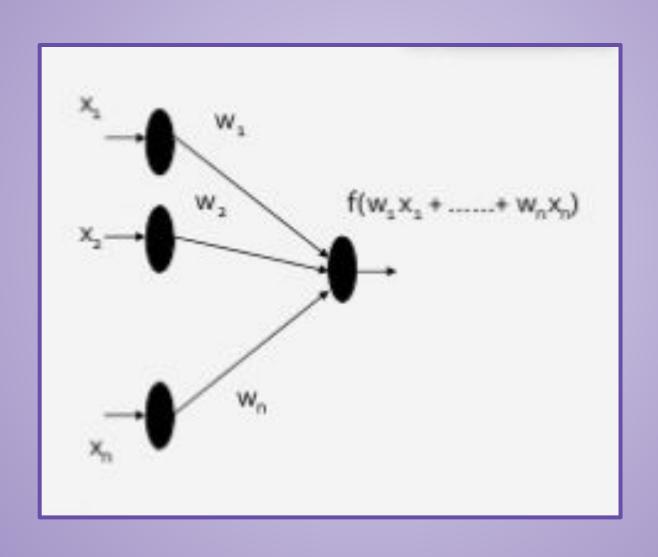
Inputs to the network are represented by symbol, x_n

Each of the inputs are multiplied by a connecting weight, wn

 $Sum = W_1X_n + W_2X_n + \dots + W_nX_n$

The products of inputs and weights are summed and fed through a transfer function to generate output.

ARTIFICIAL NEURON MODEL



TERMINOLOGY

Neuron - Node/Cell/Unit/Neurode

Synapse - Connection/Edge/Link

Synaptic Efficiency - Connection Strength
Or, Weight

Firing Frequency - Node Output

ANN

ANN poses a large number of neurons which operate in parallel.

Neurons are connected with others by connection link.

Each link is associated with weights which contain information about the input signal.

Each neuron has an internal state of its own which is a fxn of inputs that neuron receives - Activation Level

ANNs

ANNs are programs designed to solve any problem by trying to mimic the structure and the function of our nervous system.

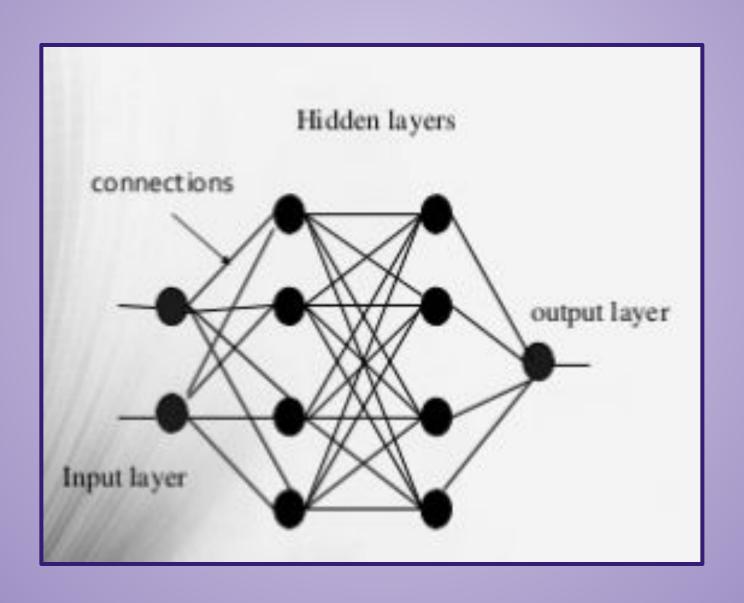
Neural networks are based on simulated neurons, which are joined together in a variety of ways to form networks.

ANNs

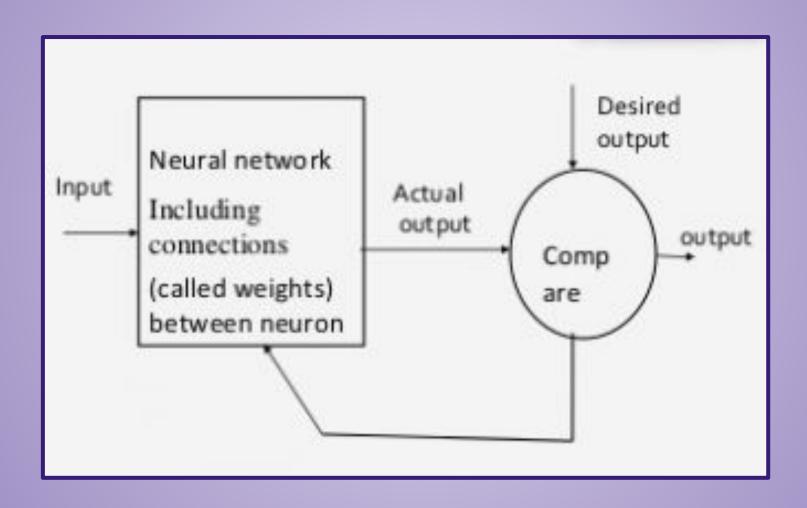
Neural networks resemble the human brain in two ways

- ⇒ A neural network acquires knowledge through learning
- ⇒ A neural network's knowledge is stored within the interconnection strengths known as synaptic weight

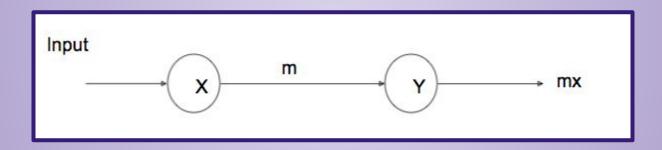
ANN Model



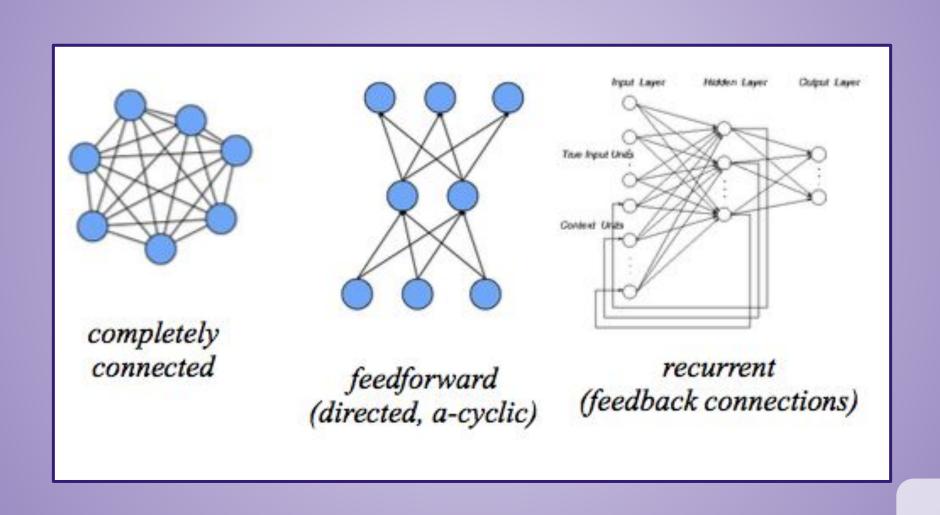
ANN Model



ANN Linear Model



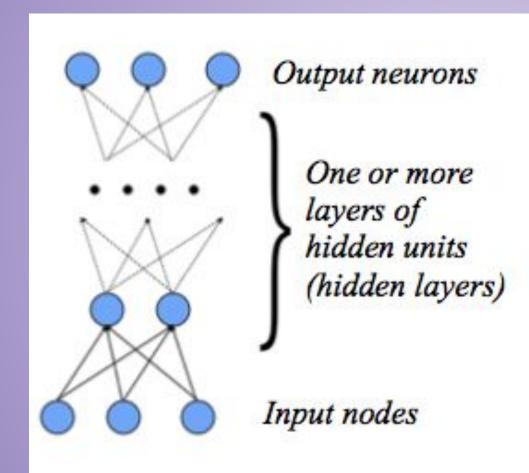
Types of Network Topology



Types of Network Topology

- ⇒ Feedforward
 - ⇒ No loops, input → hidden layer → output
- ⇒ Recurrent
 - ⇒ Uses feedback (positive or negative)

Multi Layer



The most common output function (Sigmoid):

$$g(a) = \frac{1}{1 + e^{-\beta a}}$$

(non-linear squashing function)

Layers of Artificial Neural Network

- ⇒ ANNs are organized in layers.
- ⇒ Layers are being made of many interconnected 'nodes'

Input Layer

- ⇒ The purpose of the input layer is to receive the values of input variables for each observation.
- ⇒ The number of input nodes is equal to the number of input variables.
- ⇒ The input layer communicates to the hidden layers.

Hidden Layer

- ⇒ The hidden layers apply given transformations to the input values inside the network
- ⇒ It connects with outgoing arcs to either the output nodes or to other hidden layers.
- ⇒ The value entering a hidden node is multiplied with its weights and then added to produce a single number.

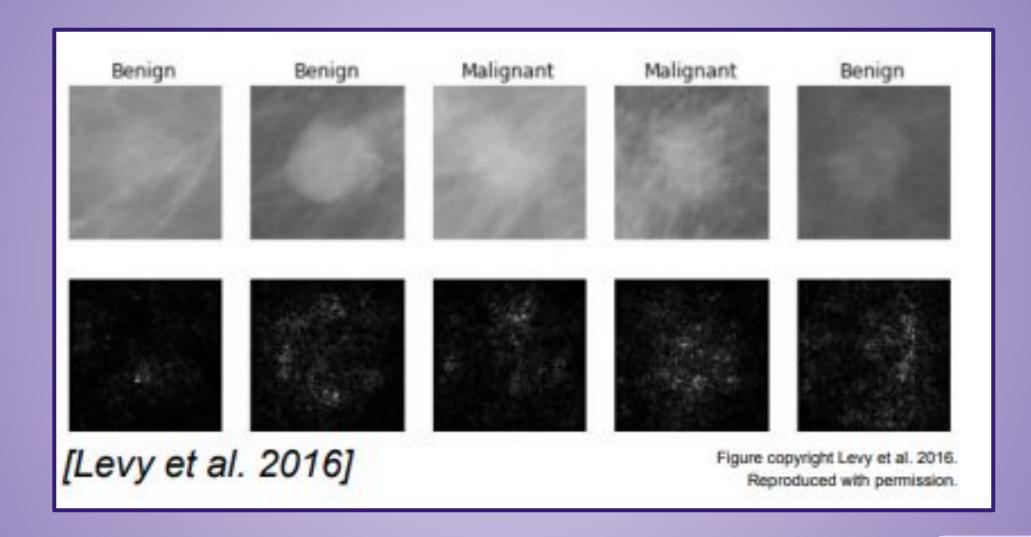
Output Layer

- ⇒ The hidden layers link to an output layer.
- ⇒ Output layers receives connections from hidden layers.
- ⇒ This layer returns an output value which corresponds to the prediction of the response variable.
- ⇒ The efficiency of a neural network depends upon the proper selection of weights.

Convolution Neural Network

- ⇒ The hidden layers link to an output layer.
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Applications



Applications



Applications



[Dieleman et al. 2014]

ESA/Hubble, public domain by NASA, and public domain-

This image by Christin Khan is in the public domain and originally came from the U.S. NOAA.





A white teddy bear sitting in the grass



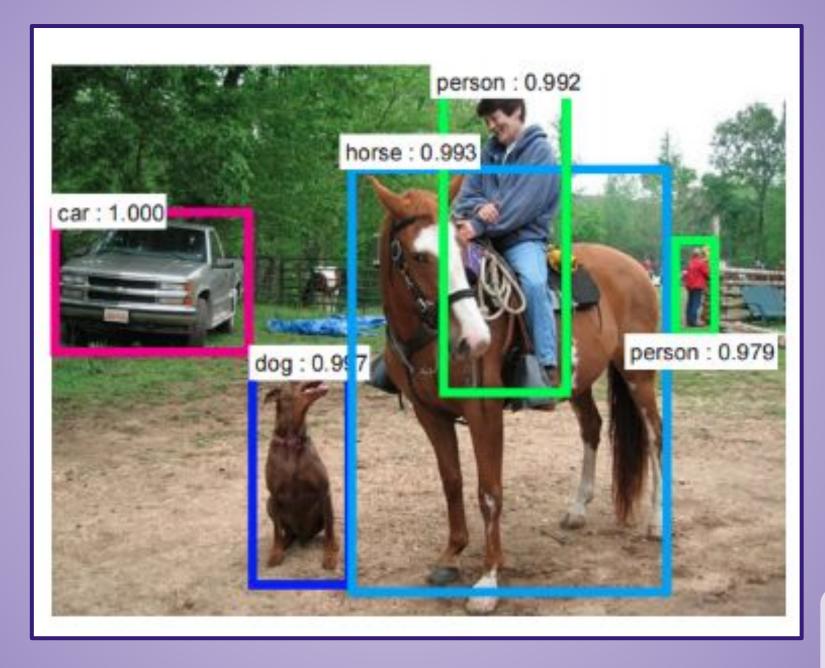
A man riding a wave on top of a surfboard



A man in a baseball uniform throwing a ball



A cat sitting on a suitcase on the floor



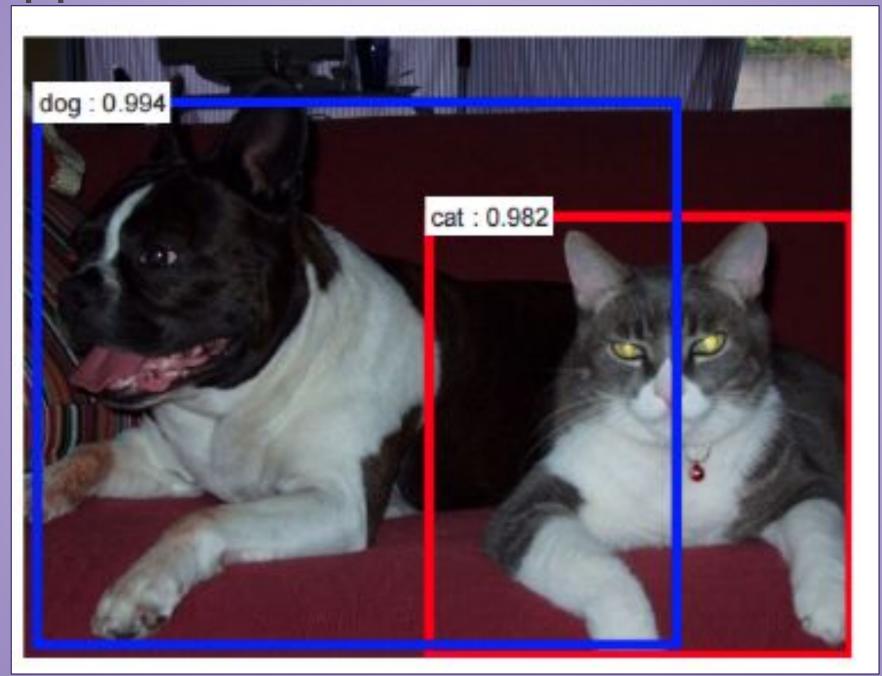
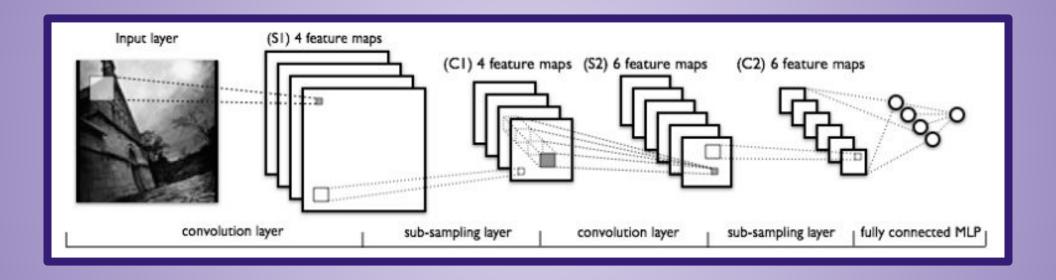


Image net classification



(from Alex Krizhevsky, Ilya Sutskever, Geoffrey E. Hinton, ImageNet Classification with Deep Convolutional Neural Networks, NIPS, 2012.)

Sequence of transformations in CNN



Sequence of transformations in CNN

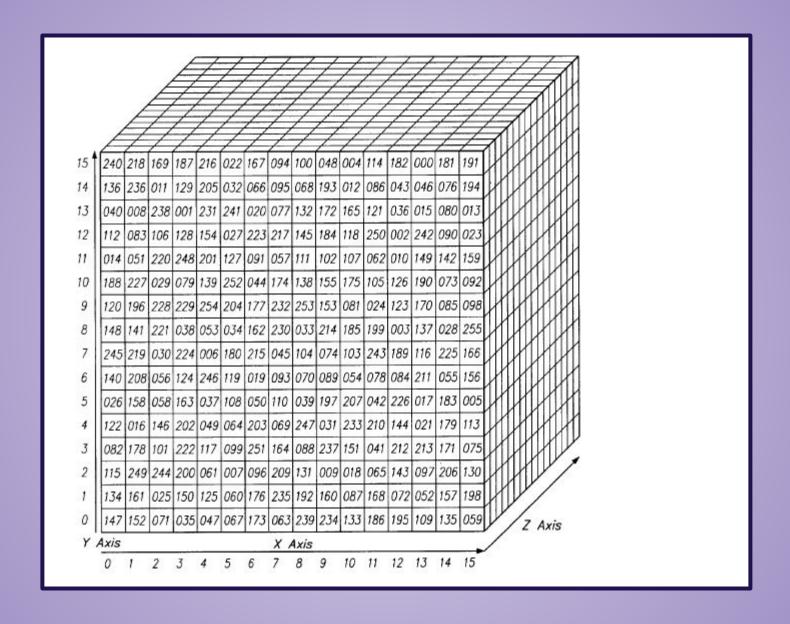
- The actual input image that is scanned for features.
- The light rectangle is the filter that passes over it.
- Activation maps stacked atop one another, one for each filter you employ.
- The larger rectangle is one patch to be downsampled.
- The activation maps condensed through downsampling.
- A new set of activation maps created by passing filters over the first downsampled stacks
- The second downsampling, which condenses the second set of activation maps.
- A fully connected layer that classifies output with one label per node.

- Convolutional neural networks ingest and process images as tensors, and tensors are matrices of numbers with additional dimensions.
- A scalar is just a number, such as 7;
- a vector is a list of numbers (e.g., [7,8,9]);
- a matrix is a rectangular grid of numbers occupying several rows and columns like a spreadsheet.
- f a scalar is a zero-dimensional point, then a vector is a one-dimensional line, a matrix is a two-dimensional plane,
- a stack of matrices is a three-dimensional cube,
- when each element of those matrices has a stack of feature maps attached to it, you enter the fourth dimension. Known as 4D Tensors

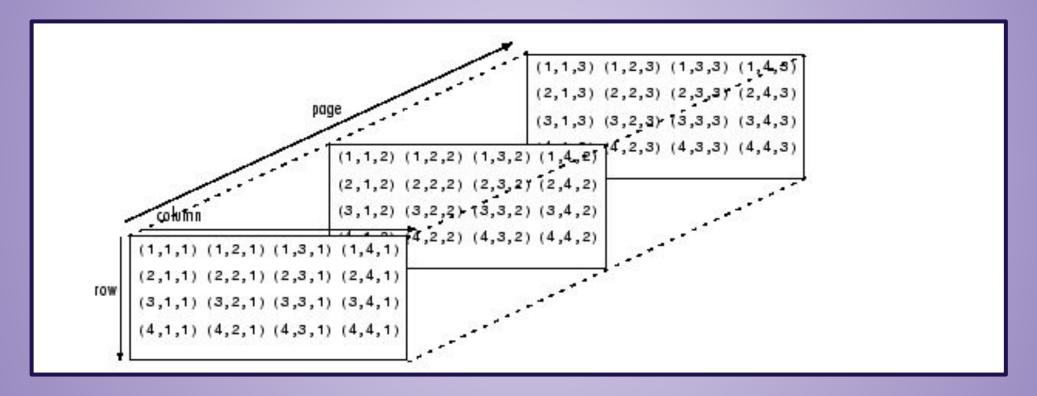
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[ 1, 2 ]
[ 5, 8 ]
```

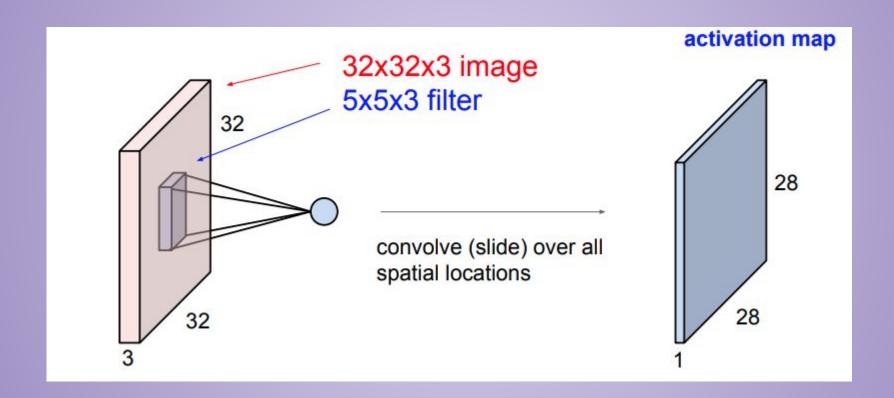
$$\begin{pmatrix}
\binom{2}{3} & \binom{3}{5} & \binom{4}{7} \\
\binom{3}{4} & \binom{4}{6} & \binom{5}{8}
\end{pmatrix}$$

```
[[[2,3],[3,5],[4,7]],[[3,4],[4,6],[5,8]]].
```

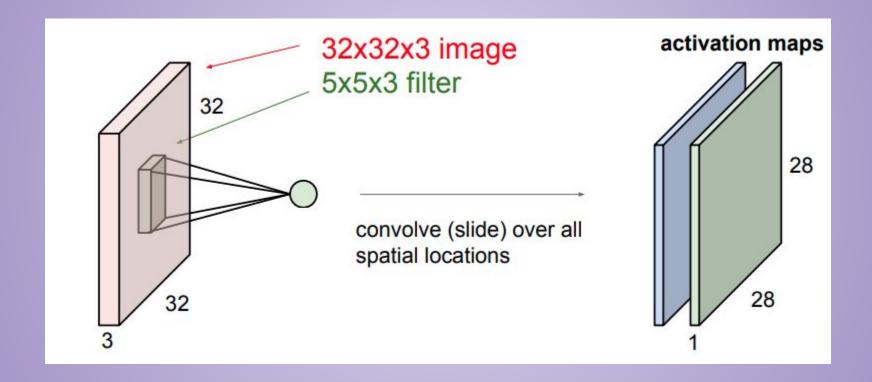


A 4-D tensor would simply replace each of the scalars with an array nested one level deeper.



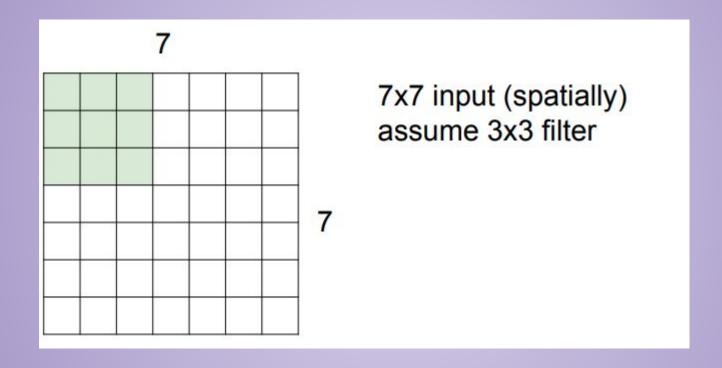


Filter and Feature Maps

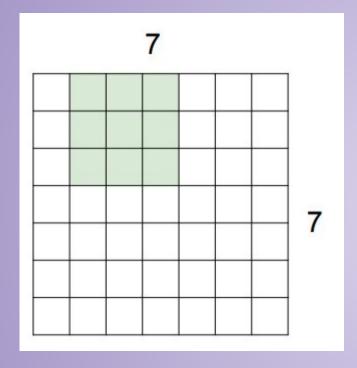


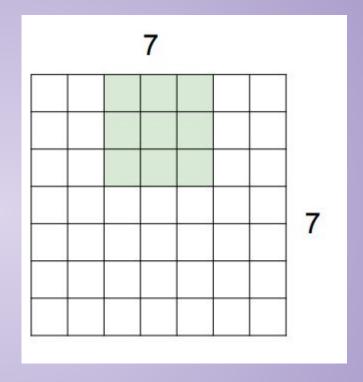
For example, if we had 6 5x5 filters, we'll get 6 separate activation maps: activation maps 32 28 Convolution Layer We stack these up to get a "new image" of size 28x28x6!

Filters



Filters





Max Pooling/Downsampling/Subsampling

Max pooling takes the largest value from one patch of an image at a time and places into a new matrix.

Much information about lesser values is lost.

MAX POOLING

Single depth slice

1	1	2	4
5	6	7	8
3	2	1	0
1	2	3	4

max pool with 2x2 filters and stride 2

6	8
3	4

#