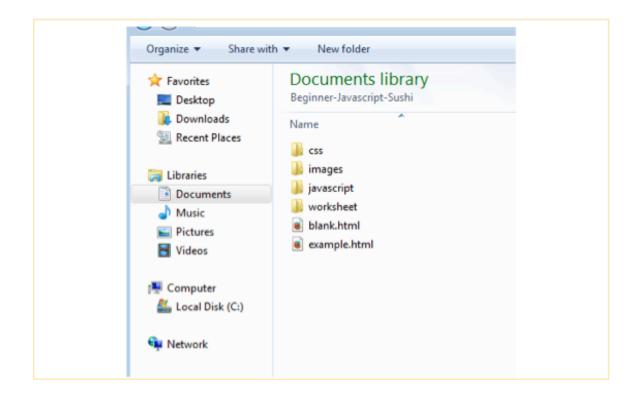


SETUP
Card 1 of 9
I'm Learning: Javascript

- Make sure you have a text editor installed (Atom, Notepad++ or Sublime Text). If you need help, ask a mentor to install it for you. After installing, open your text editor.
- 2 Download the zip file from kata.coderdojo.com/Beginner\_Javascript\_Sushi.
- Unzip the compressed folder and move it to your documents folder.
- Open the "Beginner-Javascript-Sushi" folder and make sure it has the same files as the screen below.







Refer to this card if you have problem finding the location of the tags throughout the exercise.

```
<!DOCTYPE html>
<html>
  <head>
    <title></title>
    k>
    <scipt></script>
  </head>
  <body>
    <div>
      <img>
      </div>
    <button></button>
    <button></button>
    <button></button>
    <br>
    <input>
    <br>
    <input>
    <button></button>
  </body>
</html>
```

Note: and <img> tags don't have to be inside a <div> tag.





## **SCRIPTING AND DEBUGGING**

Card 2 of 9 I'm Learning: Javascript

- Open "example.html" in your browser and click Ling Ling (Panda) to know all about scripting language and javascript.
- 2 Let's try cracking the code. Open "example.html" in your text editor and inside the javascript code, remove any bracket or semicolon. Save it and refresh your browser. What do you think happened?





## **SCRIPTING AND DEBUGGING**

Card 2of 9
I'm Learning: Javascript

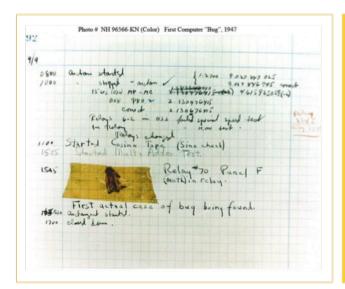
Let's assume you didn't know that you removed a bracket/semicolon in step 2. Try checking what the error is in a "linter".

A **Linter** is a tool that flags for errors and suspicious usage in software written in any computer language.

**Tip:** You can copy your code and use an online linter at <a href="https://www.javascriptlint.com/online\_lint.php">www.javascriptlint.com/online\_lint.php</a> to check for errors.

In your text editor, **add** the missing bracket/semicolon again. **Congratulations!** You just debugged some code!

**Debugging** is the process of fixing bugs (errors) in computer program code or the engineering of a hardware device.



The term computer "bug" was coined by Grace Hopper when a moth landed on her calculator and was squashed. Hence "squashed a bug" is often used when an error is fixed.

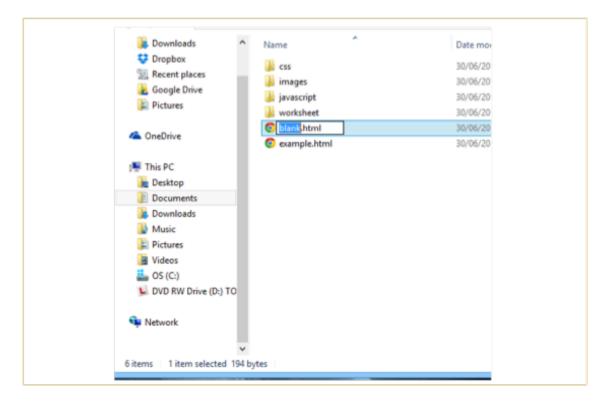




## CREATING A WEB PAGE

Card 3 of 9
I'm Learning: Javascript

- Go into the "Beginner-Javascript-Sushi" folder and copy "blank.html".
- Paste the copy of the file into the same folder.
- Click the copied blank file to select it. Press 2 and rename it to "storyboard.html".



Open the "storyboard.html" in your browser and text editor (Atom, Notepad++ or Sublime Text).





## **CREATING A WEB PAGE**

Card 3 of 9
I'm Learning: Javascript

In your text editor, **check** the "**storyboard.html**" file is like the one in the screenshot below.

```
<!DOCTYPE html>
<html>
   <head>
      <title>Ling Ling the Panda</title>
      <link rel="stylesheet" type="text/css" href="css/layout.css"/>
   </head>
   <body>
      <div class="panel">
          <img src="images/ling-ling.png" height="100" width="100"/>
          Ling Ling the Panda
          He is an awesome panda 
          </div>
     <button>Toggle Style
     <button> Resize Image</putton>
     <button> Reset/button>
     <br>
     Name: <input id="name_box" type="text" value=""/>
     Description: <input id="description_box" type="text" value=""/>
     <button id="name submit">Submit/button>
   </body>
</html>
```

**Fun Fact:** Javascript is not to be confused with Java. Java is a language used to create software including Android applications, but Javascript is mostly used for web pages.

**Save** your code in the text editor and **refresh** your web page in the browser.

**Tip:** Save your code after every step.





### USING JAVASCRIPT IN A WEB PAGE

Card 4 OF 9
I'm Learning: Javascript

Inside the <body> tag, edit the <img> tag and add onclick="alert('Hello!')". Your <img> tag will now look like this.

<img src="images/ling-ling.png" height="100" width="100"
onclick="alert('Hello!')"/>

**Tip:** Single quotes can be used when two sets of double quotes are used close to each other to help avoid confusion.

Save and refresh the page and click on Ling Ling to see what he does!

**Tip:** To use scripts in your web page, you need to use **<script>** tags. You can use a script anywhere in your html file

#### Fun Exercise!

Change the text inside the alert box.





# **USING JAVASCRIPT IN A WEB PAGE**

Card 4 of 9
I'm Learning: Javascript

Insert the following code inside the <div> tag, just before the </div> tag. Identify what changed.

```
<script>
    document.write("This year is " +new Date().getFullYear());
</script>
```

Insert the same code in step 3 after the <div> tag. Can you identify the difference between the two steps?

**Hint:** You used a script inside the **<div>** tag and another script in the **<body>** tag.

Remove the script code you've made in step 3 and 4 as we won't be needing it anymore.

#### Fun fact!

2.4 of the 7 billion people on the planet use the Internet. Over 8.7 billion machines are currently connected to the Internet.





## **USING JOUERY LIBRARY**

Card 5 of 9 I'm Learning: Javascript

#### Syntax

HTML:

#### jQuery:

```
<script>
$("#paragraph").action();
</script>
```

**Tip:** jQuery is accessed using the "\$" sign. It is used to access HTML elements.

To access jQuery library, insert the following code inside the <head> tag. Refer to card 1 to identify where the <head> tag is.

```
<script src="javascript/jquery.js"></script>
```

To start using jQuery, write the following code inside the <head> tag. All your script code will be written inside.

```
<script>
    $(document).ready(function() {
        //your script code goes here
    });
</script>
```

The **ready()** function is always used first to ensure the script doesn't run until the page is ready.

**Tip:** Comments are used for to remind a coder about what the code does, like a "note to self". Can also be used so browser ignores a section of your code.

#### Syntax:

```
// This is a single line comment
/* This is a
multi-line comment */
```





## **USING JOUERY LIBRARY**

Card 5 of 9
I'm Learning: Javascript

Now let's try writing into your web page using jQuery. In the first paragraph () tag inside the <div> tag, add id="title". Your first tag will now look like this.

```
Ling Ling the Panda
```

In the second paragraph () tag inside the <div> tag, add an id attribute and name it as "description". Your code will now look like this."

```
This is the description
```

Write the following code into your current script code. Save your code and refresh your webpage.

```
$("#name_submit").click(function() {
    $("#name").html($("#name_box").val());
    $("#description").html($("#description_box").val());
});
```

In your browser, **type** a new name and description in the input boxes then **click** the submit button.





## CHANGE TEXT COLOUR AND SIZE

Card 6 of 9
I'm Learning: Javascript

```
4
            <title>Ling Ling the Panda</title>
             <link rel="stylesheet" type="text/css" href="css/layout.css"/>
 5
 6
             <script src="javascript/jquery.js"></script>
 7
             <script>
8
                 $(document).ready(function() {
9
                     //Your code goes here
10
                     $("#name_submit").click(function() {
11
                         $("#name").html($("#name_box").val());
                         $("#description").html($("#description_box").val());
12
13
14
15
                 });
             </script>
17
         </head>
```

1 Write the following code below in your script code to change the SiZe of the text in the paragraph when clicked.

```
$("#name").click(function() {
    $("#name").css("font-size","50px");
});
```

Write the following code below in your script code to change the colour of the text in the paragraph when clicked.

```
$("#description").click(function() {
    $("#description").css("color","orange");
});
```





# **CHANGE TEXT COLOUR AND SIZE**

Card 6 of 9
'm Learning: Javascript

3 Did you know you can use any CSS rule here? Let's try changing the opacity of your description text. **Edit** the code in step 2 so that it will look like this.

```
$("#description").click(function() {
    $("#description").css("color","orange");
    $("#description").css("opacity","0");
    $("#description").css("transition","opacity 2s ease-in-out");
});
```

4 Save your code and refresh your browser. Click on the title and description text to see what happens.

#### **Fun Exercise!**

Add more css rules in your description text using the properties below.

properties below		
	<b>Property</b> text-decoration	<b>Values</b> overline, line-through, underline
	text-transform	uppercase, lowercase, capitalize
	text-shadow	5px 5px blue
	text-align	center, left, right
	letter-spacing	20px to -10px





## **TOGGLE BETWEEN CSS CLASSES**

Card 7 of 9
I'm Learning: Javascript

Toggle means to turn something on and off.

Edit the first button (<button>) tag and add an id attribute named "toggle\_button". It will look like this.

<button id="toggle\_button">Toggle Style</button>

In your script code, add the following code. Save and refresh your browser.

```
$("#toggle_button").click(function() {
    $(".panel").toggleClass("layout-grass");
});
```

#### Fun Exercise!

You can use the functions below instead of the toggleClass() function.

toggle()
fadeToggle()

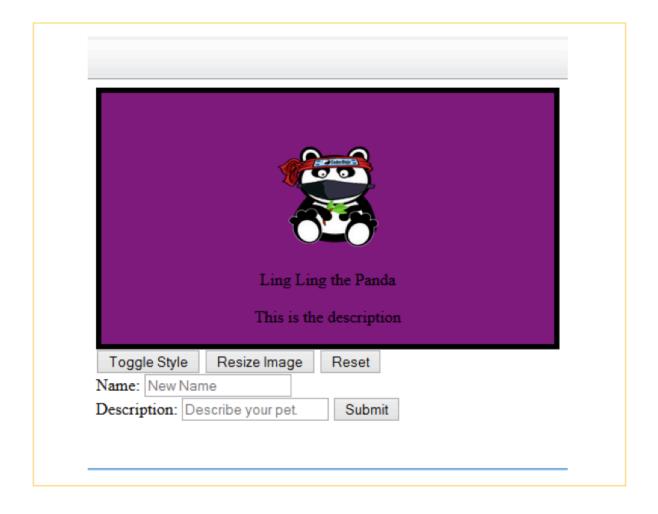




# **TOGGLE BETWEEN CSS CLASSES**

Card 7 of 9
I'm Learning: Javascript

- **Save** your code and **refresh** your browser. **Click** the toggle button twice and see what happens!
- Change the class name of the css in the code you wrote in step 2 to "spring-fairies". Save your code and refresh your browser. Your web page will now look like the screenshot below.







## **ANIMATE AN IMAGE**

Card 8 of 9 I'm Learning: Javascript

Add an id attribute on the second button (<button>) tag and call it "image\_button". Your second <button> code will now look like this.

<button id="image\_button">Resize Image</button>

2 In your script code, **add** the following code.

```
$("#image_button").click(function() {
   $("img").animate({height: 300, width: 300}, "slow");
});
```

**Tip:** You can use percentage (%) as values in height and width attributes, e.g. height: 75%, width: 50%

Save your code and refresh your browser. Click the resize image button to see the animation of the image.

# World Wide Web The WorldWide Web (W3) is a wide-area hypermedia information retrieval initiative aiming to give universal access to a large universe of documents. Everything there is online about W3 is linked directly or indirectly to this document, including an executive summary of the project, Mailing lists Policy Questions: What's out there? Pointers to the world's online information, subjects , W3 servers, etc. Help on the browser you are using Software Products A list of M3 project components and their current state. (e.g. Line Mode X11 Yiola , NeXTStep , Servers , Tools , Mail robot , Library ) Details of protocols, formats, program internals etc Bibliography. Paper documentation on W3 and reference. Possils List of some people involved in the project. History A summary of the history of the project. How can I help? If you would like to support the web. Getting the code by anonymous ETP , etc.

The first website by CERN

#### Did you know?

Javascript was created in 1995 while the World Wide Web begun in 1989. Back then, only HTML was used to create web pages.





#### ANIMATE AN IMAGE

Card 8 of 9
I'm Learning: Javascript

Let's change the transparency of the image. **Edit** the code in step 2 and make it's like the one below.

```
$("#image_button").click(function() {
    $("img").animate({height: 300, width:300, opacity:0.4},"slow");
});
```

**Save** your code and **refresh** your browser. **Click** the "resize image" button to see the changes.

**Tip:** Changing the second parameter in the animate() function from "slow" to "fast" will make it animate faster.

You can also change the image by changing the image path using the **attr()** function. **Edit** the code in step 4 so that it's the same as the one below.

```
$("#image_button").click(function() {
    $("img").animate({height: 300, width:300, opacity:0.4},"slow");
    $("img").attr("src","images/tito.png");
});
```





# **JQUERY SELECTORS**

Card 9 of 9 I'm Learning: Javascript

**Selectors** are used to allow you to select and manipulate HTML elements.

ID selectors are used to change unique elements.

Class selectors are used to change multiple elements at the same time.

Inside the <body> tag, edit the <img> tag and add an id attribute and name it as "image". Your code will look like this.

```
<img id="image" src= "images/ling-ling.png" height="100"
width="100" onclick="alert('Hello!')"/>
```

2 Edit the title and description paragraph () and add a class attribute and name both "text". Your code will look like this.

```
Ling Ling the Panda
He is an awesome panda.
```

3 Add an id attribute in the third button (<button>) tag and name it "reset\_button". Your code will look like this.

<button id="reset\_button">Reset/button>





## **JOUERY SELECTORS**

Card 9 of 9
I'm Learning: Javascript

In your script code, **add** the following code.

```
$("#reset_button").click(function() {
    $("#name").html("Ling Ling the Panda");
    $("#description").html("This is the description");
    $("#description").css("opacity","1");
    $(".text").css({"font-size":"16px","color":"black"});
});
```

- 5 **Refresh** your web page and **click** the reset button. What do you think the button does?
- **Edit** the code in step 4 so it looks like this. Identify what changed when you click the reset button.

```
$("#reset_button").click(function() {
    $("#name").html("Ling Ling the Panda");
    $("#description").html("This is the description");
    $("#description").css("opacity","1");
    $(".text").css({"font-size": "16px","color":"black"});
    $("#image").animate({height: 100, width: 100}, "fast");
    $("#image").css("opacity","1");
});
```

