

My First Project

Spark Game

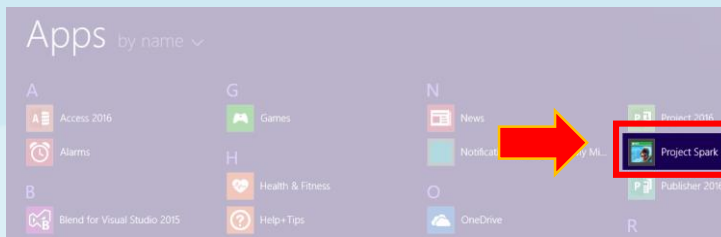
Add Special Effects to Characters

Card 5 of 7

I am learning: **Project Spark Game Programming**



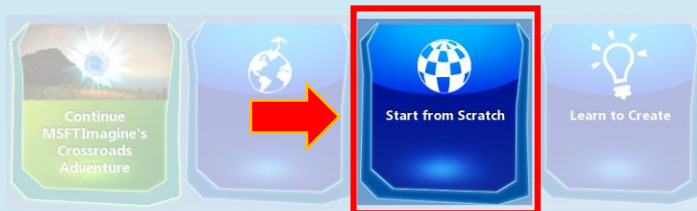
1. Click on the **Project Spark** icon in the Windows apps area to start Project Spark on a Windows PC.



2. Click on **Create** once you get to the main menu.



3. Click on **Start from Scratch** to start a blank game world.



4. Follow the prompts onscreen and click on the highlighted parts of the menus when asked.
5. Click on and select **Prop mode**.



6. Click on the **Prop mode** arrow and select **Edit**.



7. Click on the character in the world, and then open his **Brain**.
8. Scroll down to the bottom of the lines of **Kode** already in the brain.
9. Click the **+** sign by the **DO** section on the last blank line, and open the **Create** folder.
10. Choose the **Play FX** tile.





11. Click the + sign by the DO section on this same line, open the Objects folder, and then select the Gallery Picker tile.



12. Pick any effect you think looks cool.
13. Click the + sign by the DO section again on this line, select the Modifiers folder, and then choose the On tile.



14. Click the + sign by the DO section again on this line, select the Objects folder, and then choose the Player tile.
15. Your last line of code will look similar to this – try different effects until you find a really cool one!



Congratulations! Now you can add special effects to your player character!

