

# Regional DojoCon

A document that outlines the actions required to host the CoderDojo based event known as “DojoCon” within your region.

DojoCon is the annual global CoderDojo conference for the community who make Dojos possible. The official annual event is a fantastic opportunity to connect with the generous people who are at the core of the movement. At the DojoCon conference, ideas are shared both from within the movement and from industry leaders through keynote talks and through workshops to develop new ways to inspire at CoderDojo. You can read all about the past DojoCon events [here](#). Each year the host of DojoCon is selected after a tender process open to all Dojos.

Regional DojoCons have been hosted organically, since the original DojoCon that was hosted in Limerick in 2012. So far this year, DojoCons being organised in Toscana Italy, Osaka Japan and Warsaw, Poland.

The DojoCon conference has been successfully hosted by individual sponsoring Dojos for 4 years:

**2012 - CoderDojo Limerick**

**2013 - CoderDojo Drogheda**

**2014 - CoderDojo Sligo**

**2015 - CoderDojo Derry**

**2016 - CoderDojo Dun Laoghaire**

**CoderDojo Foundation:** If you are considering in creating/hosting a Regional DojoCon and you wish to contact the CoderDojo Foundation for support/guidance please feel free to contact your community leads Pete O'Shea and Ross O'Neill.

**Pete O'Shea - Community (EMEA) & Events Lead - [pete@coderdojo.org](mailto:pete@coderdojo.org)**

**Ross O'Neill - Community Lead (US & APAC) - [ross@coderdojo.org](mailto:ross@coderdojo.org)**

**Link to DojoCon Dun Laoghaire Event Outline:**

<https://drive.google.com/open?id=0B2mab33xA5nsb3pXU05YdHpRSEU>

**The purpose of this document is to serve as a guide to what steps are required hosting a successful regional DojoCon. When planning a regional DojoCon is it important to consider all these aspects.**

## Step 1: Create Your Event

1. Define an approach to the conference with goals, aims and idea behind the conference.
2. Create and identify a strong and unique theme.
3. Create workshops and talks relevant to this main theme that is decided.
4. Identify what will attract, engage and involve both the CoderDojo community and speakers.

## Step 2: Select Your Location

1. Select a location for the venue that is easily accessible for national / international attendees.
2. Research the multiple modes of public transport to and from the airports to the venue.
3. Investigate if other events are taking place at the same time that may impact the event positively or negatively.

## Step 3: Select Your DojoCon Team

1. Form a core organising committee made up of members of the CoderDojo community within the region/country the event is being hosted in.
2. The committee should have an aim to source multiple outside sponsorships and / or resources to assist in preparation for and delivery of the event.
3. Create a team structure with designate team leads to that structure such as volunteer lead, treasurer etc

## Step 4: Determine your Event Set-up

1. Determine if your selected venue is appropriate with a range of criteria such as:
  - i. Capacity,
  - ii. Amenities,
  - iii. Facilities,
  - iv. Availability,
  - v. Support,

## Step 5: Identify Finances and Sponsorship

1. Outline with your team the potential costs involved such as event operational, catering, merchandise, audio equipment.



2. Identify potential sponsorship partners that are appropriate to the event i.e the event should not be associated or sponsored by a company/organisation that is deemed not appropriate to the CoderDojo brand or DojoCon event.