

1. Add the technical area in which you are willing to mentor to your profile in SmartCloud before joining the CoderDojo session.

https://apps.na.collabserv.com/contacts/profiles/editMyPr... INTERNATIONAL BUSI... Profiles Overview - CoderDojo@IBM - ...

IBM ... IBM ... IT H... IBM ... care... Code... spain... Pate... Java IBM... IBM Educ... Othe... IBM ...

IBM People Communities Apps

People My Profile IBM Directory

ZORYANA TISCHENKO HTML CSS Java IBM

Save Changes Cancel

IBM SmartCloud Directory Search

IBM SmartCloud provides a public search for users to find other IBM SmartCloud users outside of their organization. The benefit of being searchable is that any IBM SmartCloud user can find you, request to add you to their business network, more easily collaborate with you, even chat with you using IBM SmartCloud Instant Messaging.

Do you want to be searchable in IBM SmartCloud?

☒ Yes, I want my name, job title, picture and organization name to be searchable in IBM SmartCloud.

☐ No thanks. Do not make my name, job title, picture and organization name searchable in IBM SmartCloud.

Tags

Tags are words used to describe a person. Applying tags to profiles allows other users to quickly find you.

Do you want to allow other users to tag your profile?

☒ Yes, allow others to tag my profile. I will have the option to remove any unwanted tags.

☐ No thanks. Do not allow any tags on my profile.

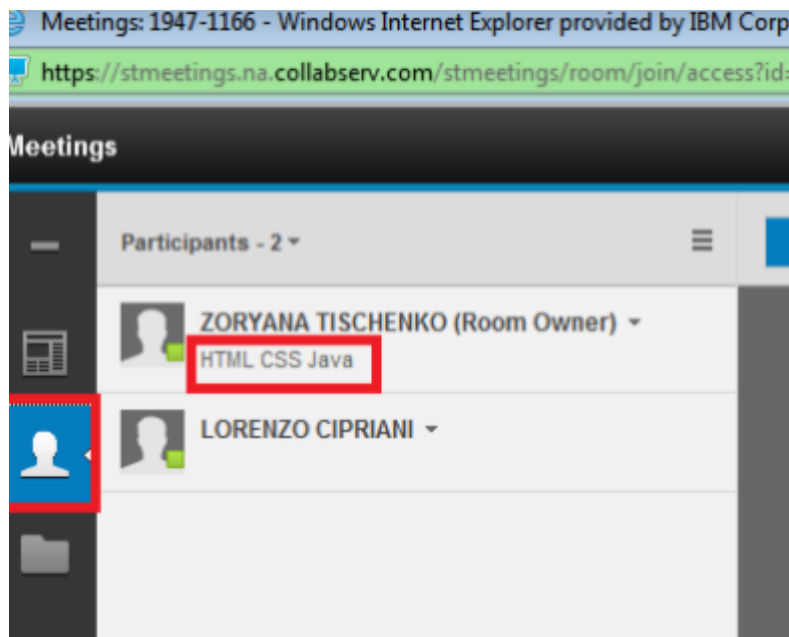
Contact Information

Job Title HTML CSS Java

Country IRELAND

Telephone

2. This will make your skills visible to those in the meeting on the Participants tab. You will need to change them back after the Dojo session so that they match your job - this is only a temporary change. Pupils will approach you with questions related to your skills, by means of starting private chat with you. If pupil will not know whom to ask question, s/he will drop this question into Meeting Room chat – feel free to start separate chat with pupil to help him/her with the question.



3. Currently it is not possible to run two separate meeting instances simultaneously in the same browser, so all communication between a mentor and a pupil is either in the meeting-room chat, or in a separate chat window, either one-to-one or n-way. Of course, if the mentor starts a chat in a different browser, it is possible to have multiple meetings open.
4. Note that a popup to enable Sametime chats appears, for a second (caused by the SAML implementation), so you need to allow popups for the meeting site.
5. Currently it is not possible to capture the Chat history but this feature will be made available soon.
6. Only one user has control of the screen in a meeting at any one time. This means that two students cannot share their screens simultaneously in the same meeting – they would need to take turns. If your student needs to share his/her screen – ask owner of the room to make this pupil a Presenter.

Limitations, plugins, etc

1. There is no support for the Sametime Connect rich client. If you use this, you will interfere with the working of the meeting and the chats. This limitation will be removed later this year.
2. We have separate set of instructions to unblock pop-ups, run Java, allow applet and install WebPlayer. Pop-up needed for Chat functionality, Java and Applet – for Screen share, and WebPlayer extension – for using Screen Capture in Chat window. Have those instructions handy – they will help you to guide pupils.
3. In the standalone chat, again, due to the web nature of the client, any platform functions require the plugin called “Web Player”. This provides functions for screen capture and, in the future, for A/V interactions
4. Only the meeting itself can be recorded. The current version of the standalone ST chat, both one-to-one & n-way, cannot be recorded. We expect that there will be a facility to record chat history soon.
5. Once a chat is established between two people, it can be reconnected by the other party, if the chat connection has not been broken. In any case, the user can always start a new chat by clicking on the name in the participants list.
6. Meeting recordings can be retrieved and played from the meeting menu, but there will be no recording unless the Champion has started recording from the meeting, i.e. This is a manual step. Again, please note that this records the meeting and **not** the external chats.
7. **Answering Techy Questions:** Do not worry if you cannot answer pupil's question – CoderDojo is child-driven learning environment, meaning that in CoderDojo session, Mentor is not there to teach pupil anything except for problem solving skills. Acknowledging & prising Pupil's effort are another important concepts in this environment.

You can help pupil to try and Google his/her question (this is normal practice for CoderDojo environment) – explain to the pupil that it will benefit him/her way more if s/he will learn how to find answer for new problems online (CoderDojo pupils are used to this approach, but if you get a pupil who is attending Dojo for first time, then you might need to explain it to him/her, and they would, indeed, greatly benefit from you explaining them how to use Google to find answers for questions).

When you are helping to Google a question – some good references on technical questions would be anything that comes up on Google search from <http://www.w3schools.com/> or <http://stackoverflow.com/> . Do not invest too much time into it – if you see things are not moving forward after 2-5 minutes – drop this question into Meeting Room Chat, while explaining to the pupil that this is not your area of expertise and you will pass it on to everyone in the room, to see if anyone else in the meeting room would be more familiar with this specific technology (this could be either mentor or other pupils or champion – working with peers is highly encouraged in CoderDojo environment).

Remember – the main purpose of this pilot is to generate as much interaction with the SameTime Meetings tool as possible. We want to see (and later to show to other teams involved in this process) how easy it is for Pupils / Mentors / Champions / IBM Hosts to use this tool in CoderDojo scenario, given set of instructions.

The results of this pilot (along with previous pilot) will be used for the Report that we will submit to teams involved in Corporate Citizenship – to progress things corporate-wise. Finding answer for Pupil's question is not that important, since this is not an objective for this Pilot, and Champions will be aware of this.