

My First Project

Spark Game

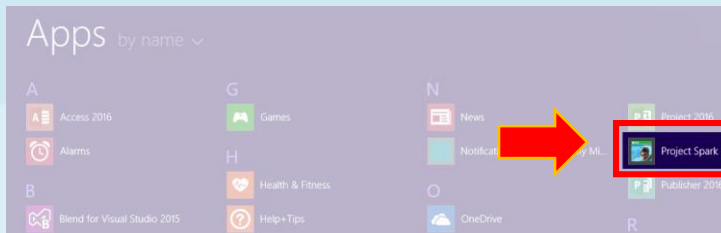
Get Lots of Gold

Card 4 of 7

I am learning: **Project Spark Game Programming**



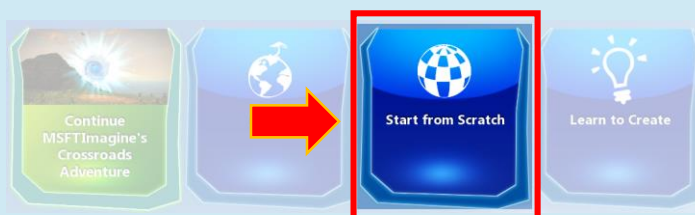
1. Click on the **Project Spark** icon in the Windows apps area to start Project Spark on a Windows PC.



2. Click on **Create** once you get to the main menu.



3. Click on **Start from Scratch** to start a blank game world.



4. Follow the prompts onscreen and click on the highlighted parts of the menus when asked.
5. Click on and select **Prop mode**.



6. Click on the **Prop mode** arrow and select **Edit**.



7. Click the up arrow to open the **Prop Gallery**.



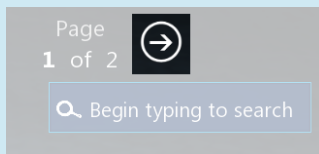
8. Search for 'pot' in the Objects area, select the **Pot of Gold**, and then **place it** in the world.



9. **Open the Pot of Gold's brain.**
10. Click on the + sign by the **WHEN** section and select **Objects** from the radial menu.



11. Click the right arrow to go to page 2 of the new radial menu that opened.



12. Click on the **Interactions** folder to open it.



13. Click on the **Interacted** tile to add it to the **WHEN** side.
14. Click on the + sign by the **DO** section and then **choose the Create folder**.
15. Click on the **Create** tile to add it to the **DO** side.
16. Click on the + sign by the **DO** section and then **choose the Objects folder**.
17. Click on the **Gallery Picker** tile, type 'coin' in the Search box, and then **pick the coin**.
18. Your code will look like this in the **Pot of Gold's Brain**:



19. Test your game by clicking on the **Play** button in the upper-left corner.

Congratulations! Now you've got a money-making pot of gold!

