SCRATCH WASABI

MOVE ME!...
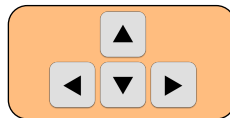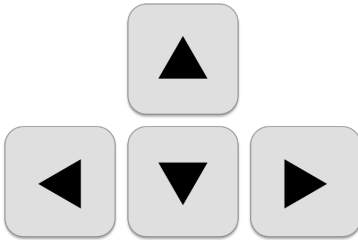### Controlling Sprites (1)
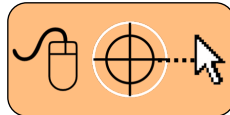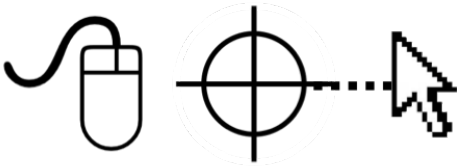
USING KEYS

```
when up arrow ▼ key pressed
change y by 10

when down arrow ▼ key pressed
change y by -10

when right arrow ▼ key pressed
point in direction 90 ▼
move 10 steps

when left arrow ▼ key pressed
point in direction -90 ▼
move 10 steps
```
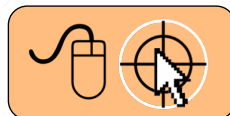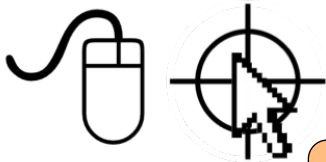
001

CHASING MOUSE

```
when 🚩 clicked
forever
    point towards mouse-pointer ▼
    move 5 steps
```
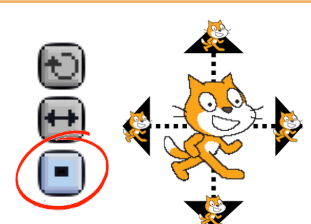
002

ON MOUSE
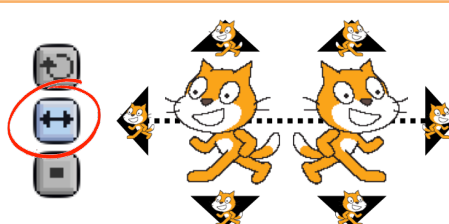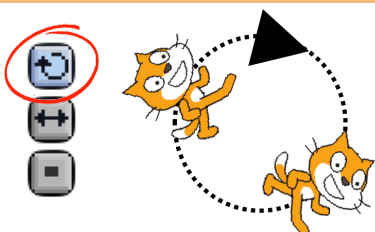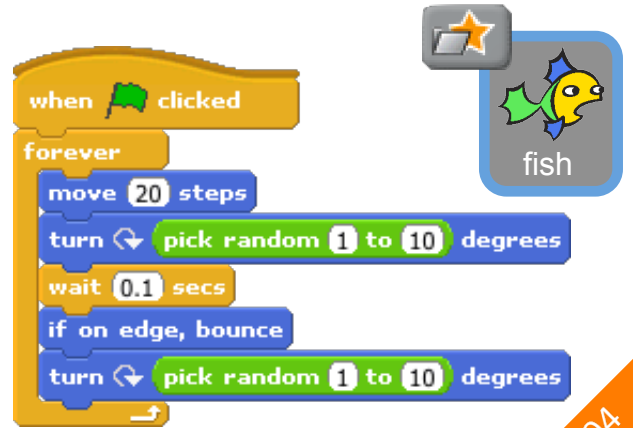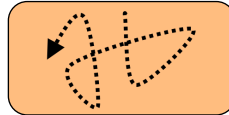
```
when 🚩 clicked
forever
    go to x: mouse x y: mouse y
```
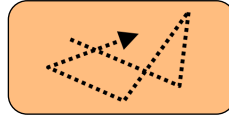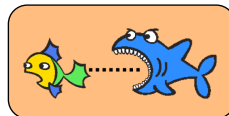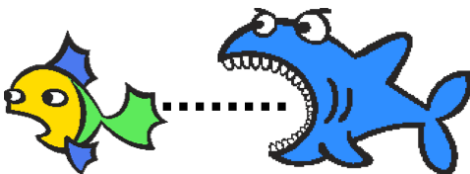
003

HINTS ...

RANDOM TURNS


```
when [green flag] clicked
forever
    move 20 steps
    turn ↻ (pick random 1 to 10) degrees
    wait 0.1 secs
    if on edge, bounce
    turn ↻ (pick random 1 to 10) degrees
```

fish

004

RANDOM GLIDE


```
pick random -180 to 180

when [green flag] clicked
forever
    glide 1 secs to x: ( ) y: ( )

pick random -240 to 240
```

ghost

005

CHASING SPRITE


```
when [green flag] clicked
forever
    point towards [fish ▾]
    move 5 steps
```

shark

006

HINTS ...

```
move 10 steps
```
1 — 50

```
change x by 10
```
1 — 50

```
turn ↻ 15 degrees
```
1 — 90

```
glide 1 secs to x: 0 y: 0
```
0.5 — 5