

# My First Kodu Game

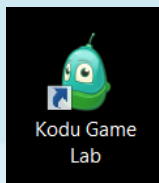
Put a Main Character in a World

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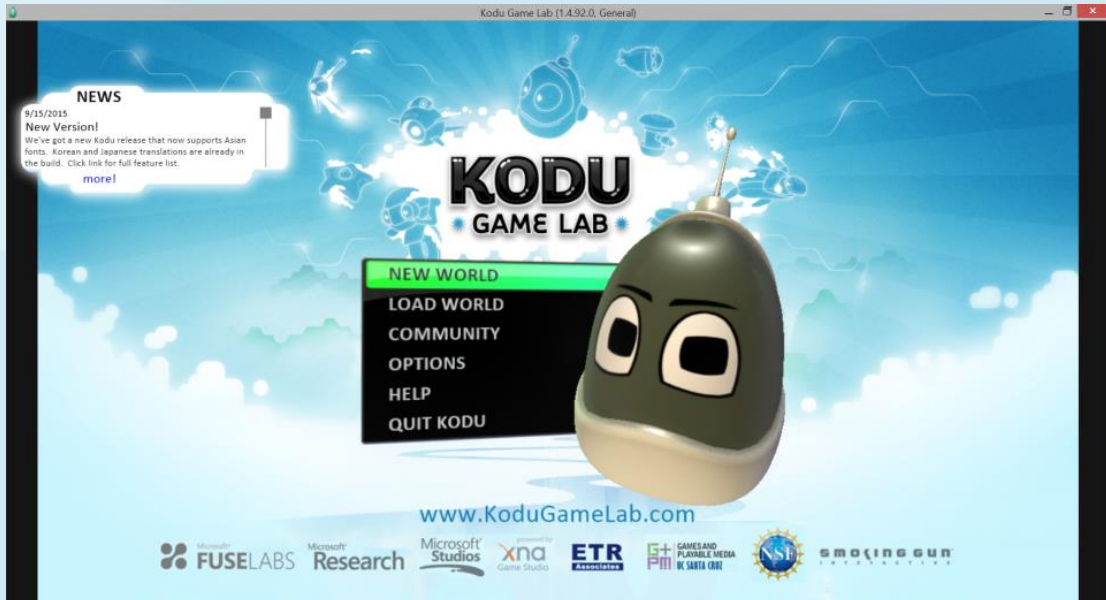
I am learning: **Game programming with Kodu**



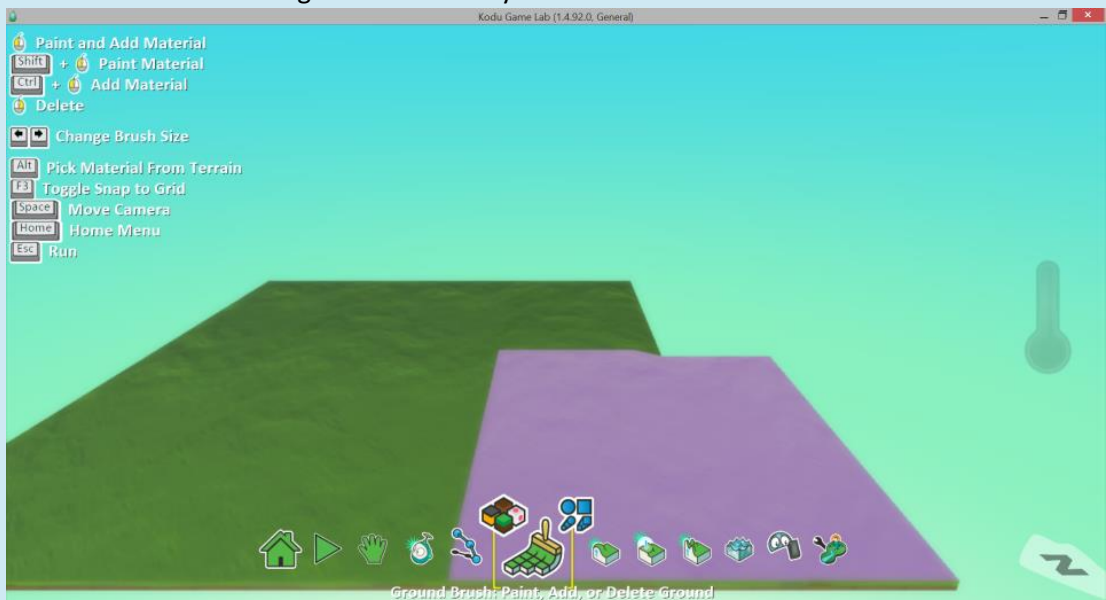
1. **Double-click on the Kodu Game Lab icon** to start Kodu on a Windows PC.



2. **Click on New World** once you get to the main menu.



3. **Add more ground** to the world with the Ground Brush. Look at the controls in the upper-left corner to customize the ground however you like.



4. **Switch to the Object Tool and then click** on the expanded surface of your world. This brings up the radial menu of all the different objects you can use in Kodu Game Lab.



5. **Pick Kodu from this menu** and then Kodu will appear in the game world.



**Congratulations! You've made a new game world with a main character!**

