

## **USING RANDOM FUNCTION**

Card 9 of 10 I'm Learning: Javascript

**length** is used to return the size of an array or variable.

**Ask** a mentor on the process that happened in step 1 if you are not sure what it's doing.

In the same section of the code, **change** the index number of the "ballResponse" array to "number" variable. It will look like the code below.

```
ballText.text(ballResponse[number]);
ballText.fadeIn("fast");
```

**Save** your code and **refresh** your page. The general responses will now be randomly chosen every time if no keyword is seen in the question given.

## **Fun Exercise!**

Let's make the text colour change randomly! **Add** the array below with a list of colours below where your other variables are.

```
var colour = ["green", "blue", "red", "yellow"];
```

**Edit** your **else** statement to use css() function to change the text colour randomly. **Add** the following code **below** the number variable

ballText.css({"color" : colour[number] }):















