MathML? Good Idea:)

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```
x = -b \pm b 2 - 4 a c 2 a
```

See the above, this is all MathML Magic and when we take a look at the source, plain text:

```
<math xmlns="http://www.w3.org/1998/Math/MathML" display="block">
  <mi>x</mi>
  <mo>=</mo>
  <mfrac>
      <mo>&#x2212;</mo>
      <mi>b</mi>
      <mo>&#xB1;</mo>
      <msqrt>
          <msup>
            <mi>b</mi>
            <mn>2</mn>
          </msup>
          <mo>&#x2212;</mo>
          <mn>4</mn>
          <mi>a</mi>
          <mi>c</mi>
        </mrow>
    </mrow>
    <mrow>
      <mn>2</mn>
      <mi>a</mi>
  </mfrac>
</mrow>
```

Yeah, quite complex, let us take the amazing Pythagorean theorem:

a2 + b2 = c2

The code would look like this:

If you want more examples <u>click here</u> for the <u>W3C</u> ones.

Stay:yin_yang: and keep coding:)