

Jump over the eggs

The chick jumps over the rolling eggs.



Jump over the eggs

Eggs roll from right to left.

The chick jumps so it doesn't break the eggs.

The game is over when the chick touches an egg.

Get ready

For this game, you need:

- a main sprite,
- moving objects.

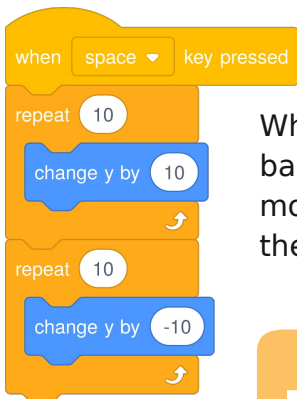


Choose the sprites from the library or paint them yourself.





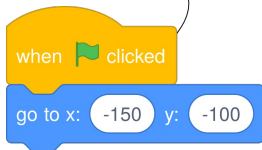
Jump!



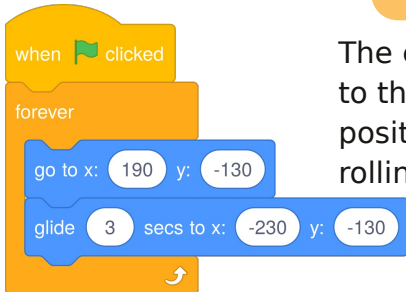
When pressing the space bar, the chick "jumps": it moves up ten times and then comes down again.



To the Start

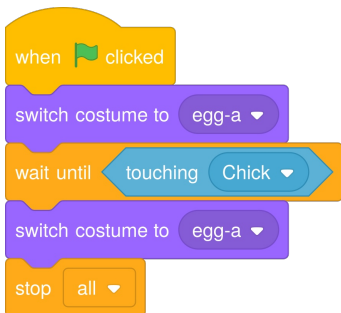


The egg is rolling



The egg keeps going to the starting position and then rolling to the left.

Game Over



The game is over when the egg touches the chick.

A second egg



Right-click to duplicate the egg.



The new egg waits a short time before it starts rolling.



You copied this code from the first egg.