

# PLAN YOUR GAME!



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THE BEST GAMES ARE PLANNED IN ADVANCE, SO WE SUGGEST THAT YOU FILL OUT THIS FORM SO YOU CAN SPEND ALL YOUR TIME ON THE DAY BUILDING GAMES

## SPRITES

YOUR GAME'S MAIN CHARACTERS AND THE ELEMENTS THEY INTERACT WITH ARE CALLED SPRITES

## BACKDROP

DESIGN A STAGE FOR YOUR CHARACTERS TO INTERACT IN

## SOUNDS

CHOOSE SOME BACKGROUND MUSIC AND ANY SOUND FILES TO ATTACH TO YOUR SPRITES

## OBJECTIVES

WHAT ARE THE AIMS OF THE GAME?

## REWARDS

HOW WILL THE PLAYER BE REWARDED FOR DOING WELL AT THE GAME?

## HINTS

HOW WILL YOU HELP THE PLAYER UNDERSTAND THE MECHANICS OF THE GAME?

SPRITES 😊

BACKDROP 🏠

SOUNDS 🎵

OBJECTIVES ☑

REWARDS 🏆

HINTS 📄