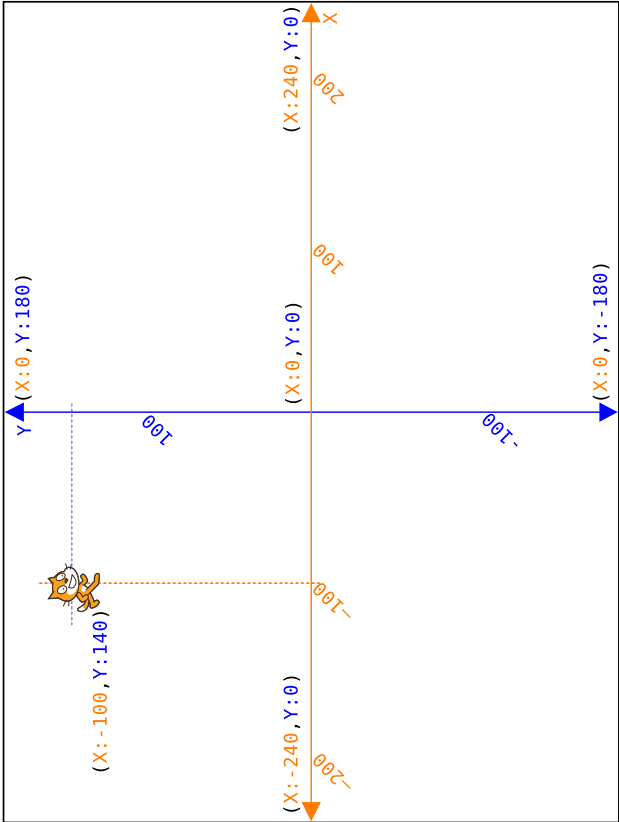


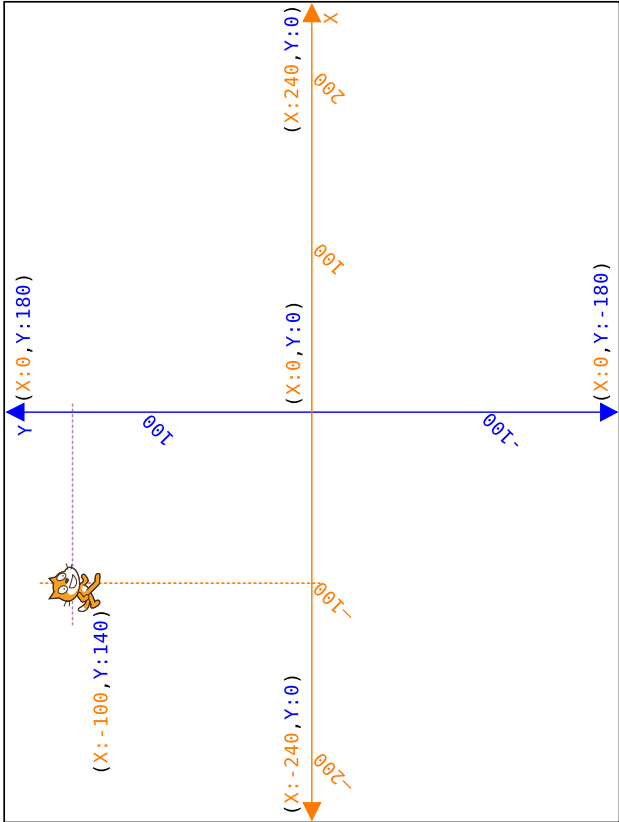
X and Y coordinates

Find out where you are.



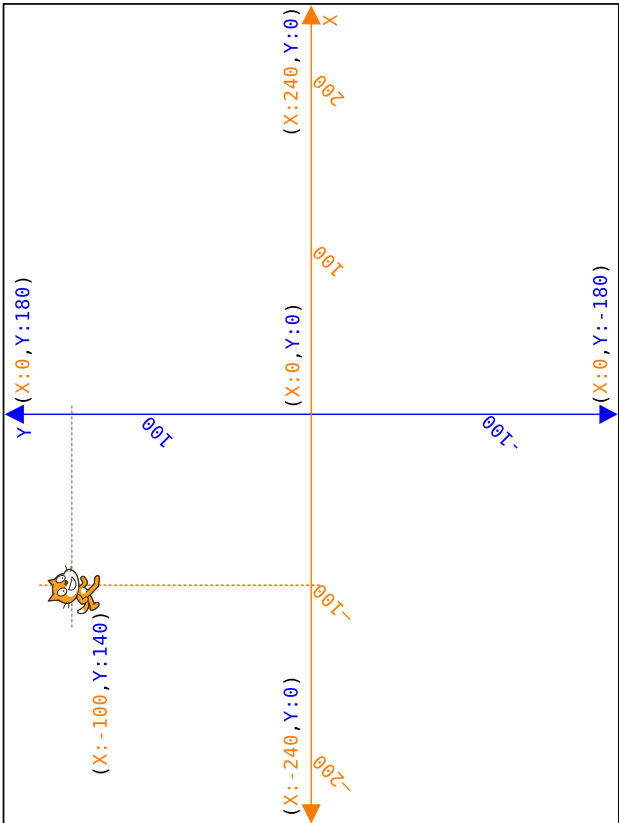
X and Y coordinates

Find out where you are.



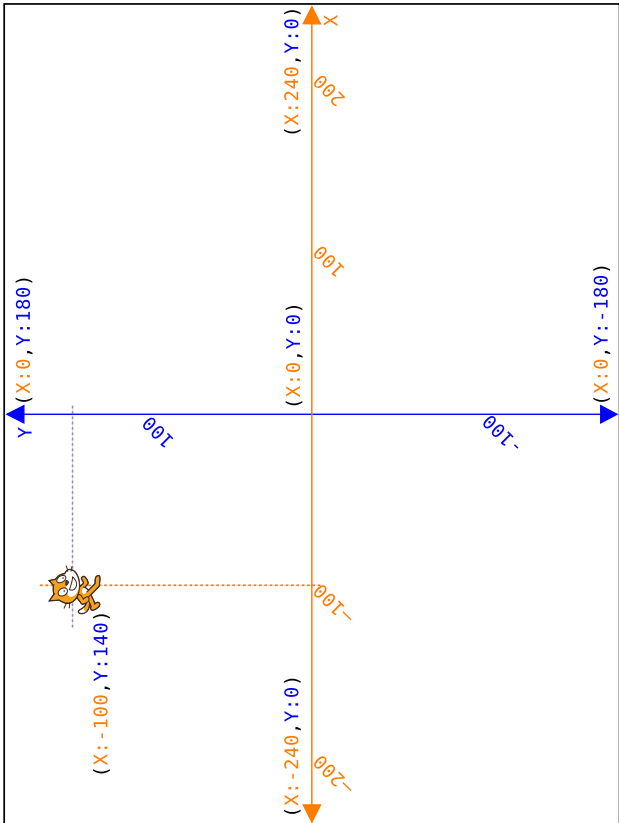
X and Y coordinates

Find out where you are.



X and Y coordinates

Find out where you are.



X and Y coordinates

Get ready



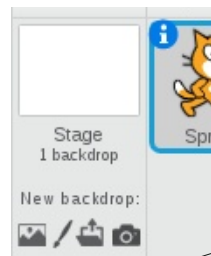
In the Status Bar you can see where you are. The center is x:0, y:0.

Try this code

```
go to x: 121 y: -112
set x to 0
change y by 10
x position
glide 1 secs to x: 121 y: -112
```

Try out a few commands that set the position of your sprites.

Extra tip



When working with coordinates, you can change the backdrop to the "xy-grid" you'll find in the "Other" category.

X and Y coordinates

Get ready



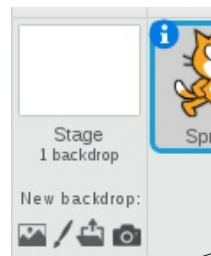
In the Status Bar you can see where you are. The center is x:0, y:0.

Try this code

```
go to x: 121 y: -112
set x to 0
change y by 10
x position
glide 1 secs to x: 121 y: -112
```

Try out a few commands that set the position of your sprites.

Extra tip



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X and Y coordinates

Get ready



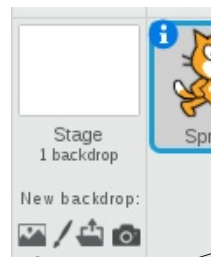
In the Status Bar you can see where you are. The center is x:0, y:0.

Try this code

```
go to x: 121 y: -112
set x to 0
change y by 10
x position
glide 1 secs to x: 121 y: -112
```

Try out a few commands that set the position of your sprites.

Extra tip



When working with coordinates, you can change the backdrop to the "xy-grid" you'll find in the "Other" category.

X and Y coordinates

Get ready



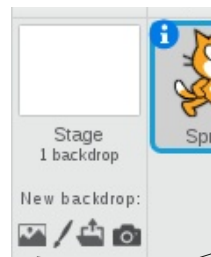
In the Status Bar you can see where you are. The center is x:0, y:0.

Try this code

```
go to x: 121 y: -112
set x to 0
change y by 10
x position
glide 1 secs to x: 121 y: -112
```

Try out a few commands that set the position of your sprites.

Extra tip



When working with coordinates, you can change the backdrop to the "xy-grid" you'll find in the "Other" category.