

站内搜索

- 首页
- <u>技术问答</u> 当前位置: <u>首页 >> 代码示例 >> Java >> 正文</u>
- 技术教程
- 系统&架构
- 算法&结构Java RemovalCause类代码示例
- 编程示例
- 实用工具

本文整理汇总了Java中

全部

com.google.common.collect.MapMaker.RemovalCause类的典型用法代码示例。如果您正苦于以下问题: Java RemovalCause类的具体用法? Java

RemovalCause怎么用?Java RemovalCause使用的例子?那么恭喜您, 这里精选的类代码示例或许可以为您提供帮助。

RemovalCause类属于com.google.common.collect.MapMaker包,在下文中一共展示了 **RemovalCause类**的15个代码示例,这些例子默认根据受欢迎程度排序。您可以为喜欢或者感觉有用的代码点赞,您的评价将有助于我们的系统推荐出更棒的Java代码示例。

示例1: expireEntries

▲ 点赞 3 ▼

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类 @GuardedBy("Segment.this")
void expireEntries() {
    drainRecencyQueue();

    if (expirationQueue.isEmpty()) {
        // There's no point in calling nanoTime() if we have no entries to
        // expire.
        return;
    }
    long now = map.ticker.read();
    ReferenceEntry < K, V > e;
    while ((e = expirationQueue.peek()) != null && map.isExpired(e, now)) {
        if (!removeEntry(e, e.getHash(), RemovalCause.EXPIRED)) {
            throw new AssertionError();
        }
    }
}
```

开发者ID:cplutte,项目名称:bts,代码行数:18,代码来源:MapMakerInternalMap.java

示例2: removeEntry

```
▲ 点赞 3 ▼
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
@GuardedBy("Segment.this")
boolean removeEntry(ReferenceEntry<K, V> entry, int hash, RemovalCause cause) {
 int newCount = this.count - 1;
 AtomicReferenceArray<ReferenceEntry<K, V>> table = this.table;
 int index = hash & (table.length() - 1);
 ReferenceEntry<K, V> first = table.get(index);
 for (ReferenceEntry<K, V> e = first; e != null; e = e.getNext()) {
  if (e == entry) {
   ++modCount;
   enqueueNotification(e.getKey(), hash, e.getValueReference().get(), cause);
   ReferenceEntry<K, V> newFirst = removeFromChain(first, e);
   newCount = this.count - 1;
   table.set(index, newFirst);
   this.count = newCount; // write-volatile
   return true;
  }
 }
 return false:
}
```

开发者ID:cplutte,项目名称:bts,代码行数:22,代码来源:MapMakerInternalMap.java

示例3: expireEntries

```
▲ 点赞 3
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类 @GuardedBy("this")
void expireEntries() {
    drainRecencyQueue();

    if (expirationQueue.isEmpty()) {
        // There's no point in calling nanoTime() if we have no entries to
        // expire.
        return;
    }
    long now = map.ticker.read();
    ReferenceEntry < K, V > e;
    while ((e = expirationQueue.peek()) != null && map.isExpired(e, now)) {
```

```
if (!removeEntry(e, e.getHash(), RemovalCause.EXPIRED)) {
   throw new AssertionError();
  }
 }
}
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:18,代码来 源:MapMakerInternalMap.java

示例4: removeEntry

▲ 点赞 3 | ▼ |

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
@GuardedBy("this")
boolean removeEntry(ReferenceEntry<K, V> entry, int hash, RemovalCause cause) {
 int newCount = this.count - 1;
 AtomicReferenceArray<ReferenceEntry<K, V>> table = this.table;
 int index = hash & (table.length() - 1);
 ReferenceEntry<K, V> first = table.get(index);
 for (ReferenceEntry < K, V > e = first; e != null; e = e.getNext()) {
  if (e == entry) {
    ++modCount;
   enqueueNotification(e.getKey(), hash, e.getValueReference().get(), cause);
   ReferenceEntry<K, V> newFirst = removeFromChain(first, e);
   newCount = this.count - 1;
   table.set(index, newFirst);
   this.count = newCount; // write-volatile
   return true;
  }
 }
 return false;
}
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:22,代码来 源:<u>MapMakerInternalMap.java</u>

示例5: testRemovalListener collected





```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
public void testRemovalListener collected() {
 QueuingRemovalListener < Object, Object > listener =
   new QueuingRemovalListener<Object, Object>();
 MapMakerInternalMap < Object > map = makeMap(createMapMaker()
   .concurrencyLevel(1)
   .softValues()
   .removalListener(listener));
 Segment<Object, Object> segment = map.segments[0];
 assertTrue(listener.isEmpty());
 Object one = new Object();
 Object two = new Object();
 Object three = new Object();
 map.put(one, two);
 map.put(two, three);
 assertTrue(listener.isEmpty());
 int hash = map.hash(one);
 ReferenceEntry<Object, Object> entry = segment.getEntry(one, hash);
 map.reclaimValue(entry.getValueReference());
 assertNotified(listener, one, two, RemovalCause.COLLECTED);
 assertTrue(listener.isEmpty());
开发者ID:sander120786,项目名称:guava-libraries,代码行数:26,代码来
源:MapMakerInternalMapTest.java
```

示例6: testRemovalListener_size

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类public void testRemovalListener_size() {
    QueuingRemovalListener<Object, Object> listener =
        new QueuingRemovalListener<Object, Object>();
    MapMakerInternalMap<Object, Object> map = makeMap(createMapMaker()
        .concurrencyLevel(1)
        .maximumSize(2)
        .removalListener(listener));
    assertTrue(listener.isEmpty());

Object one = new Object();
Object two = new Object();
```

```
Object three = new Object();
Object four = new Object();

map.put(one, two);
map.put(two, three);
assertTrue(listener.isEmpty());
map.put(three, four);
assertNotified(listener, one, two, RemovalCause.SIZE);
assertTrue(listener.isEmpty());
}

开发者ID:sander120786,项目名称:guava-libraries,代码行数:23,代码来源:MapMakerInternalMapTest.java
```

示例7: evictEntries

▲ 点赞 2 | ▼ | import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类 * Performs eviction if the segment is full. This should only be called prior to adding a new * entry and increasing {@code count}. * @return {@code true} if eviction occurred */ @GuardedBy("Segment.this") boolean evictEntries() { if (map.evictsBySize() && count >= maxSegmentSize) { drainRecencyQueue(); ReferenceEntry<K, V> e = evictionQueue.remove(); if (!removeEntry(e, e.getHash(), RemovalCause.SIZE)) { throw new AssertionError(); return true; } return false;

开发者ID:cplutte,项目名称:bts,代码行数:20,代码来源:MapMakerInternalMap.java

示例8: clear

}

```
▲ 点赞 2 ▼
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
void clear() {
 if (count != 0) {
  lock();
  try {
   AtomicReferenceArray<ReferenceEntry<K, V>> table = this.table;
   if (map.removalNotificationQueue != DISCARDING QUEUE) {
     for (int i = 0; i < table.length(); ++i) {
      for (ReferenceEntry<K, V> e = table.get(i); e != null; e = e.getNext()) {
       // Computing references aren't actually in the map yet.
       if (!e.getValueReference().isComputingReference()) {
        enqueueNotification(e, RemovalCause.EXPLICIT);
       }
      }
     }
   for (int i = 0; i < table.length(); ++i) {
     table.set(i, null);
   clearReferenceQueues();
   evictionQueue.clear();
   expirationQueue.clear();
   readCount.set(0);
   ++modCount;
   count = 0; // write-volatile
  } finally {
   unlock();
   postWriteCleanup();
  }
 }
}
```

开发者ID:cplutte,项目名称:bts,代码行数:32,代码来源:MapMakerInternalMap.java

示例9: reclaimKey

```
▲ 点赞 2
```

import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类 /** * Removes an entry whose key has been garbage collected. */ boolean reclaimKey(ReferenceEntry<K, V> entry, int hash) {

```
lock();
 try {
  int newCount = count - 1;
  AtomicReferenceArray < ReferenceEntry < K, V >> table = this.table;
  int index = hash & (table.length() - 1);
  ReferenceEntry<K, V> first = table.get(index);
  for (ReferenceEntry < K, V > e = first; e != null; e = e.getNext()) {
   if (e == entry) {
     ++modCount:
     enqueueNotification(
       e.getKey(), hash, e.getValueReference().get(), RemovalCause.COLLECTED);
     ReferenceEntry<K, V> newFirst = removeFromChain(first, e);
     newCount = this.count - 1;
     table.set(index, newFirst);
     this.count = newCount; // write-volatile
     return true;
   }
  }
  return false;
 } finally {
  unlock();
  postWriteCleanup();
 }
}
```

开发者ID:cplutte,项目名称:bts,代码行数:31,代码来源:MapMakerInternalMap.java

示例10: reclaimValue

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
/**

* Removes an entry whose value has been garbage collected.

*/
boolean reclaimValue(K key, int hash, ValueReference < K, V > valueReference) {
    lock();
    try {
        int newCount = this.count - 1;
        AtomicReferenceArray < ReferenceEntry < K, V > > table = this.table;
        int index = hash & (table.length() - 1);
        ReferenceEntry < K, V > first = table.get(index);

for (ReferenceEntry < K, V > e = first; e != null; e = e.getNext()) {
```

```
K entryKey = e.getKey();
  if (e.getHash() == hash && entryKey != null
     && map.keyEquivalence.equivalent(key, entryKey)) {
   ValueReference<K, V> v = e.getValueReference();
    if (v == valueReference) {
     ++modCount;
     enqueueNotification(key, hash, valueReference.get(), RemovalCause.COLLECTED);
     ReferenceEntry<K, V> newFirst = removeFromChain(first, e);
     newCount = this.count - 1:
     table.set(index, newFirst);
     this.count = newCount; // write-volatile
     return true;
    return false;
  }
 }
 return false;
} finally {
 unlock();
 if (!isHeldByCurrentThread()) { // don't cleanup inside of put
  postWriteCleanup();
 }
}
```

开发者ID:cplutte,项目名称:bts,代码行数:38,代码来源:MapMakerInternalMap.java

示例11: compute

end = System.nanoTime();

▲ 点赞 2 | ▼ |

}

```
}
  if (value != null) {
   // putlfAbsent
   V oldValue = put(key, hash, value, true);
   if (oldValue != null) {
     // the computed value was already clobbered
     enqueueNotification(key, hash, value, RemovalCause.REPLACED);
  }
  return value;
 } finally {
  if (end == 0) {
   end = System.nanoTime();
  if (value == null) {
    clearValue(key, hash, computingValueReference);
  }
 }
}
```

开发者ID:cplutte,项目名称:bts,代码行数:33,代码来源:ComputingConcurrentHashMap.java

示例12: evictEntries

```
▲ 点赞 2 ▼
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
/**

* Performs eviction if the segment is full. This should only be called prior to adding a new
* entry and increasing {@code count}.

* @return {@code true} if eviction occurred
*/
@GuardedBy("this")
boolean evictEntries() {
    if (map.evictsBySize() && count >= maxSegmentSize) {
        drainRecencyQueue();

        ReferenceEntry < K, V > e = evictionQueue.remove();
        if (!removeEntry(e, e.getHash(), RemovalCause.SIZE)) {
            throw new AssertionError();
        }
        return true;
    }
    return false;
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:20,代码来源:<u>MapMakerInternalMap.java</u>

示例13: testRemovalListener_replaced

```
▲ 点赞 2 ▼
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
public void testRemovalListener replaced() {
 QueuingRemovalListener < Object, Object > listener =
   new QueuingRemovalListener<Object, Object>();
 MapMakerInternalMap < Object, Object > map = makeMap(createMapMaker()
   .removalListener(listener));
 assertTrue(listener.isEmpty());
 Object one = new Object();
 Object two = new Object();
 Object three = new Object();
 Object four = new Object();
 Object five = new Object();
 Object six = new Object();
 map.put(one, two);
 map.put(one, three);
 assertNotified(listener, one, two, RemovalCause.REPLACED);
 Map < Object, Object > newMap = ImmutableMap.of(one, four);
 map.putAll(newMap);
 assertNotified(listener, one, three, RemovalCause.REPLACED);
 map.replace(one, five);
 assertNotified(listener, one, four, RemovalCause.REPLACED);
 map.replace(one, five, six);
 assertNotified(listener, one, five, RemovalCause.REPLACED);
}
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:29,代码来源:<u>MapMakerInternalMapTest.java</u>

示例14: assertNotified

```
▲ 点赞 2 ▼
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类 static <K, V> void assertNotified(
    QueuingRemovalListener<K, V> listener, K key, V value, RemovalCause cause) {
    RemovalNotification<K, V> notification = listener.remove();
    assertSame(key, notification.getKey());
    assertSame(value, notification.getValue());
    assertSame(cause, notification.getCause());
}

开发者ID:sander120786,项目名称:guava-libraries,代码行数:8,代码来
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:8,代码来源:<u>MapMakerInternalMapTest.java</u>

示例15: testRemoveEntry

```
▲ 点赞 2
```

```
import com.google.common.collect.MapMaker.RemovalCause; //导入依赖的package包/类
public void testRemoveEntry() {
MapMakerInternalMap < Object > map = makeMap(createMapMaker()
   .concurrencyLevel(1)
   .initialCapacity(1)
   .maximumSize(SMALL MAX SIZE)
   .expireAfterWrite(99999, SECONDS)
   .removalListener(new CountingRemovalListener<Object, Object>()));
Segment<Object, Object> segment = map.segments[0];
AtomicReferenceArray < ReferenceEntry < Object, Object >> table = segment.table;
assertEquals(1, table.length());
Object key = new Object();
Object value = new Object();
int hash = map.hash(key);
DummyEntry<Object, Object> entry = createDummyEntry(key, hash, value, null);
// remove absent
assertFalse(segment.removeEntry(entry, hash, RemovalCause.COLLECTED));
// remove live
segment.recordWrite(entry);
table.set(0, entry);
segment.count = 1;
assertTrue(segment.removeEntry(entry, hash, RemovalCause.COLLECTED));
assertNotificationEnqueued(map, key, value);
assertTrue(map.removalNotificationQueue.isEmpty());
assertFalse(segment.evictionQueue.contains(entry));
```

```
assertFalse(segment.expirationQueue.contains(entry));
assertEquals(0, segment.count);
assertNull(table.get(0));
}
```

开发者ID:sander120786,项目名称:guava-libraries,代码行数:32,代码来源:<u>MapMakerInternalMapTest.java</u>

注: <u>本文</u>中的**com.google.common.collect.MapMaker.RemovalCause类**示例整理自 Github/MSDocs等源码及文档管理平台,相关代码片段筛选自各路编程大神贡献的开源项目,源码版权归原作者所有,传播和使用请参考对应项目的**License**;未经允许,请勿转载。

相关方法

- RemovalCause.COLLECTED
- RemovalCause.EXPLICIT

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