

# Hrithik Shah

SOFTWARE ENGINEER

☎ (+1) 647-281-1228 | ✉ hrithikchamp@gmail.com | 🏠 hrithikshah.com | 📺 CoderHahs | 📺 hrithik-shah

## Education

### University of Ottawa

BASc IN SOFTWARE ENGINEERING (CO-OP) - 3.3 GPA

Ottawa, Ontario

Sep. 2018 - PRESENT

- Courses in: Data Structures & Algorithms, Object-Oriented Programming, Discrete Mathematics, Linear Algebra

## Skills

### Programming

Python, Java, C#, JavaScript, Ruby

### Analytics

Spark, RedShift, Scala, SQL, Periscope Data

### Back-end

Ruby on Rails, WebSockets, REST API, CRUD, ORM

### Front-end

React, HTML, CSS, SEO

## Experience

### Uken Games

Toronto, Ontario

DATA ANALYST INTERN

May 2019 - Aug. 2019

- Developed a tool that forecasts the average lifetime value of a player based on retention to help stakeholders maximize return on ad spend targets
- Created interactive data visualization using Periscope Data and Python packages such as numpy, pandas, and plotly
- Provided key dashboards for FTUE, retention, and revenue for soft launch of new games
- Communicated data-driven performance to various project stakeholders
- Gained experience with Apache Spark, RedShift, Facebook Ads Manager

### Astral Solutions

Mississauga, Ontario

SOFTWARE DEVELOPER INTERN

Jul. 2018 - Aug. 2018

- Reduced Microsoft SQL Server data analysis times from 20 hours to 20 minutes
- Created store procedures to pivot data tables using Dynamic SQL
- Developed an algorithm to consolidate client costs into a structured table required for automated expenditure calculations

## Extra Curricular

### TurnerHacks

Brampton, Ontario

BUSINESS, PITCHING, SPONSORSHIP

Nov. 2017 - Jun. 2018

- Brought in over 10 tech. companies as corporate sponsors for the event in order to fund costs for food, workshops and participants' fees
- Raised over \$5000 dollars in product sponsorships and over \$1000 in monetary sponsorships
- Collaborated with Major League Hacking (MLH) to ensure a successful hackathon

### SHAD - John Dobson Entrepreneurship Cup

Fredericton, New Brunswick

PROTO.IO, BUSINESS, PITCHING

Jul. 2017

- Created a Minimum Viable Product (MVP) using Proto.io that helps consumers see the carbon emissions created by an article of clothing
- Partnered with new start-ups to promote eco-friendly products
- Presented an elevator pitch to a panel of investors

## Side Projects

### Funble

Ottawa, Ontario

RUBY ON RAILS, HTML, CSS, REACT

Jan. 2019 - PRESENT

- Currently working alongside and being mentored by CEO of BiteSite, Casey Li
- Gained experience with Ruby on Rails, OOP, WebSockets, SDLC, ORM, and Databases
- In the process of creating a web application that allows users to discuss topics in real time

### Invasion of the Shadows

Brampton, Ontario

UNITY, C#, JAVASCRIPT

Nov. 2014 - Aug. 2015

- Created and deployed a 2D RPG Platformer computer game designed to help students learn about ancient civilizations
- Experience using Unity's StateMachine Transitions, Rigidbody, and CharacterController
- View my game here: <https://goo.gl/cMYjaL>