CS605PC: ARTIFICIAL INTELLIGENCE LAB

B.Tech. III Year II Sem.

L T P C 0 0 2 1

Course Objectives:

• Become familiar with basic principles of AI toward problem solving, knowledge representation, and learning.

Course Outcomes:

 Apply basic principles of AI in solutions that require problem solving, knowledge representation, and learning.

LIST OF EXPERIMENTS

Write a Program to Implement the following using Python.

- 1. Breadth First Search
- 2. Depth First Search
- 3. Tic-Tac-Toe game
- 4. 8-Puzzle problem
- 5. Water-Jug problem
- 6. Travelling Salesman Problem
- 7. Tower of Hanoi
- 8. Monkey Banana Problem
- 9. Alpha-Beta Pruning
- 10. 8-Queens Problem

TEXT BOOK:

 Artificial Intelligence a Modern Approach, Third Edition, Stuart Russell and Peter Norvig, Pearson Education.

REFERENCE BOOKS:

- 1. Artificial Intelligence, 3rd Edn, E. Rich and K. Knight (TMH)
- 2. Artificial Intelligence, 3rd Edn., Patrick Henny Winston, Pearson Education.
- 3. Artificial Intelligence, Shivani Goel, Pearson Education.