

50.054 Monad

ISTD, SUTD

## Learning Outcomes

1. Describe and define Monads
2. Apply Monad to in design and develop highly modular and reusable software.

## Recall the example

```
enum MathExp {  
  case Plus(e1:MathExp, e2:MathExp)  
  case Minus(e1:MathExp, e2:MathExp)  
  case Mult(e1:MathExp, e2:MathExp)  
  case Div(e1:MathExp, e2:MathExp)  
  case Const(v:Int)  
}
```

## Recall the example

```
import MathExp.*
def eval(e:MathExp):Option[Int] = e match {
  case Plus(e1, e2) => eval(e1) match {
    case None       => None
    case Some(v1) => eval(e2) match {
      case None      => None
      case Some(v2) => Some(v1 + v2)
    }
  }
  // cases for Mult and Minus are omitted.
  case Div(e1, e2) => eval(e1) match {
    case None       => None
    case Some(v1) => eval(e2) match {
      case None      => None
      case Some(0)   => None
      case Some(v2) => Some(v1 / v2)
    }
  }
  case Const(i)      => Some(i)
}
```

## Recall the example

```
import MathExp.*
def eval(e:MathExp):Either[ErrMsg, Int] = e match {
  case Plus(e1, e2) => eval(e1) match {
    case Left(m)    => Left(m)
    case Right(v1) => eval(e2) match {
      case Left(m)    => Left(m)
      case Right(v2) => Right(v1 + v2)
    }
  }
  // cases for Mult and Minus are omitted.
  case Div(e1, e2)  => eval(e1) match {
    case Left(m)    => Left(m)
    case Right(v1) => eval(e2) match {
      case Left(m)    => Left(m)
      case Right(0)  => Left(s"div by zero caused by ${e.toString}")
      case Right(v2) => Right(v1 / v2)
    }
  }
  case Const(i)    => right(i)
}
```

## Two Complaints

- ▶ Verbose code
- ▶ Switching from `Option[Int]` to `Either[ErrMsg,Int]` requires a lot of modification.

## Recap Applicative

```
trait Applicative[F[_]] extends Functor[F] {  
  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B]  
  def pure[A](a: A): F[A]  
  def map[A, B](fa: F[A])(f: A => B): F[B] = ap(pure(f))(fa)  
}
```

```
given optApp:Applicative[Option] = new Applicative[Option] {  
  def pure[A](a:A):Option[A] = Some(a)  
  def ap[A, B](ff: Option[A => B])(fa: Option[A]):Option[B] =  
    ff.flatMap(fa => fa.map(f))  
    // because .map and .flatMap are methods of Option  
}
```

```
val o1 = optApp.pure(1)  
val of = optApp.pure((x:Int) => x + 1)  
optApp.ap(of)(o1) // Some(2)
```

# Monad

```
trait Monad[F[_]] extends Applicative[F] {  
  def bind[A,B](fa:F[A])(f:A => F[B]):F[B]  
  def pure[A](v:A):F[A]  
  def ap[A, B](ff: F[A => B])(fa: F[A]): F[B] =  
    bind(ff)((f:A=>B) => bind(fa)((a:A)=> pure(f(a))))  
}  
  
given optMonad:Monad[Option] = new Monad[Option] {  
  def bind[A,B](fa:Option[A])(f:A=>Option[B]):Option[B] = fa match {  
    case None => None  
    case Some(a) => f(a)  
  }  
  def pure[A](v:A):Option[A] = Some(v)  
}
```

## Comparison

- ▶ `ap` has type `F[A] => F[A => B] => F[B]`
  - ▶ e.g. `optApp.ap` has type `Option[A] => Option[A => B] => Option[B]`
- ▶ `bind` has type `F[A] => (A => F[B]) => F[B]`
  - ▶ e.g. `optMonad.bind` has type `Option[A] => (A => Option[B]) => Option[B]`



## Monad

Rewriting eval using Option Monad.

```
def eval(e:MathExp)(using i:Monad[Option]):Option[Int] = e match {  
  case Plus(e1, e2) =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 => i.pure(v1+v2))  
    })  
  // cases for Mult and Minus are omitted.  
  case Div(e1, e2)   =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 =>  
        if (v2 == 0) {  
          None  
        } else {i.pure(v1/v2)}})  
    })  
  case Const(v)      => i.pure(v)  
}
```

# Definition of Either

```
enum Either[+A, +B] {  
  case Left(v: A)  
  case Right(v: B)  
  // to support for comprehension  
  def flatMap[A,D](f: B => Either[A,D]):Either[A,D] = this match {  
    case Left(a) => Left(a)  
    case Right(b) => f(b)  
  }  
  def map[D](f:B => D):Either[A,D] = this match {  
    case Left(a) => Left(a)  
    case Right(b) => Right(f(b))  
  }  
}
```

- ▶ Scala OOP and Generic squabble
  - ▶ A appears as co- and contra- variants in flatMap thus also in Either
  - ▶ because Subtyping among function type

$$\frac{A <: C \quad D <: B}{A \Rightarrow B <: C \Rightarrow D}$$

# Definition of Either

```
enum Either[+A, +B] {  
  case Left(v: A)  
  case Right(v: B)  
  // to support for comprehension  
  def flatMap[C>:A,D](f: B => Either[C,D]):Either[C,D] = this match {  
    case Left(a) => Left(a)  
    case Right(b) => f(b)  
  }  
  def map[D](f:B => D):Either[A,D] = this match {  
    case Right(b) => Right(f(b))  
    case Left(e) => Left(e)  
  }  
}
```

- ▶ Scala OOP and Generic squabble
  - ▶ `C>:A` introduces a generic type `C` which has a lower bound `A`.

# Either Monad

```
type ErrMsg = String
type EitherErr = [B] =>> Either[ErrMsg,B]

given eitherErrMonad:Monad[EitherErr] = new Monad[EitherErr] {
  def bind[A,B](fa:EitherErr[A])(f:A=>EitherErr[B]):EitherErr[B] = fa match {
    case Left(a) => Left(a)
    case Right(b) => f(b)
  }
  // same as
  // def bind[A,B](fa:EitherErr[A])(f:A=>EitherErr[B]):EitherErr[B] = fa.flatMap(f)
  def pure[A](v:A):EitherErr[A] = Right(v)
}
```

- ▶ `[B] =>> Either[ErrMsg, B]` defines a type lambda
- ▶ `EitherErr[_]` is a single argument type constructor

## Either Monad

Rewriting eval using EitherErr Monad.

```
def eval(e:MathExp)(using i:Monad[EitherErr]):EitherErr[Int] = e match {  
  case Plus(e1, e2) =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 => i.pure(v1+v2))  
    })  
  // cases for Mult and Minus are omitted.  
  case Div(e1, e2)   =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 =>  
        if (v2 == 0) {  
          Left(s"div by zero caused by ${e.toString}")  
        } else {i.pure(v1/v2)}})  
    })  
  case Const(v)      => m.pure(v)  
}
```

## Recall Option Monad

eval using Option Monad.

```
def eval(e:MathExp)(using i:Monad[Option]):Option[Int] = e match {  
  case Plus(e1, e2) =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 => i.pure(v1+v2))  
    })  
  // cases for Mult and Minus are omitted.  
  case Div(e1, e2)   =>  
    i.bind(eval(e1))( v1 => {  
      i.bind(eval(e2))( v2 =>  
        if (v2 == 0) {  
          None  
        } else {i.pure(v1/v2)}})  
    })  
  case Const(v)      => i.pure(v)  
}
```

## Monad Laws

Similar to Functor and Applicative, all instances of Monad must satisfy the following three Monad Laws.

1. Left Identity:  $\text{bind}(\text{pure}(a))(f) \equiv f(a)$
2. Right Identity:  $\text{bind}(m)(\text{pure}) \equiv m$
3. Associativity:  $\text{bind}(\text{bind}(m)(f))(g) \equiv \text{bind}(m)(x \Rightarrow \text{bind}(f(x))(g))$

## Left Identity Law

1. Left Identity:  $\text{bind}(\text{pure}(a))(f) \equiv f(a)$

- ▶ Intuitively speaking, a `bind` operation is to *extract* results of type `A` from its first argument with type `F[A]` and apply `f` to the extracted results.
- ▶ Left identity law enforces that binding a lifted value to `f`, is the same as applying `f` to the unlifted value directly, because the lifting and the *extraction* of the `bind` cancel each other.



## Right Identity Law

2. Right Identity:  $\text{bind}(m)(\text{pure}) \equiv m$

- ▶ Right identity law enforces that binding a lifted value to `pure`, is the same as the lifted value, because *extracting* results from `m` and `pure` cancel each other.

## Associativity Law

Similar to Functor and Applicative, all instances of Monad must satisfy the following three Monad Laws.

3. Associativity:  $\text{bind}(\text{bind}(m)(f))(g) \equiv \text{bind}(m)(x \Rightarrow \text{bind}(f(x))(g))$

- The Associativity law enforces that binding a lifted value  $m$  to  $f$  then to  $g$  is the same as binding  $m$  to a monadic bind composition  $(x \Rightarrow \text{bind}(f(x))(g))$

## Bind and FlatMap

In general, we also find that

`bind(o)(f)` is equivalent to `o.flatMap(f)`, if `flatMap` is a defined method in `o`.

## More Syntactic Perks

Recall Scala allow us to write

```
e1.flatMap( v1 => e2.flatMap( v2 => ... en.map(vn => e ... )))
```

as

```
for {  
  v1 <- e1  
  v2 <- e2  
  ...  
  vn <- en  
} yield (e)
```

## More Syntactic Perks

```
def eval(e:MathExp)(using i:Monad[Option]):Option[Int] = e match {  
  case Plus(e1, e2) => for {  
    v1 <- eval(e1)  
    v2 <- eval(e2)  
  } yield (v1+v2)  
  // cases for Mult and Minus are omitted.  
  case Div(e1, e2)   => for {  
    v1 <- eval(e1)  
    v2 <- eval(e2)  
    // Something not right!  
    // How to check whether v2 is 0?  
  } yield (v1/v2)  
  case Const(x)      => i.pure(x)  
}
```

To allow us to check and stop the yield ( $v1/v2$ ) as result, we need a special type of Monad.

# Monad Error

```
trait ApplicativeError[F[_], E] extends Applicative[F] {  
  def raiseError[A](e:E):F[A]  
}  
  
trait MonadError[F[_], E] extends Monad[F] with ApplicativeError[F, E] {  
  override def raiseError[A](e:E):F[A]  
}  
  
given optMonadErr:MonadError[Option,ErrMsg] = new MonadError[Option, ErrMsg] {  
  def bind[A,B](fa:Option[A])(f:A=>Option[B]):Option[B] = fa.flatMap(f)  
  def pure[A](v:A):Option[A] = Some(v)  
  def raiseError[A](e:ErrMsg):Option[A] = None  
}
```

- ▶ `raiseError(error_message)` signals an error into the monadic functor.
  - ▶ Though in this case the message is ignored.

## More Syntactic Perks

```
def eval(e:MathExp)(using i:MonadError[Option]):Option[Int] = e match {  
  case Plus(e1, e2) => for {  
    v1 <- eval(e1)  
    v2 <- eval(e2)  
  } yield (v1+v2)  
  // cases for Mult and Minus are omitted.  
  case Div(e1, e2)   => for {  
    v1 <- eval(e1)  
    v2 <- eval(e2)  
    _  <- if (v2 == 0) {  
      i.raiseError(s"div by zero caused by ${e.toString}")  
    } else {  
      i.pure(())  
    }  
  } yield (v1/v2)  
  case Const(x)      => i.pure(x)  
}
```

## EitherErr as Monad Error

```
given eitherErrMonadErr:MonadError[EitherErr,ErrMsg] = new MonadError[EitherErr, ErrMsg] {  
  def bind[A,B] (fa:EitherErr[A]) (f:A=>EitherErr[B]):EitherErr[B] = fa.flatMap(f)  
  def pure[A] (v:A):EitherErr[A] = Right(v)  
  def raiseError[A] (e:ErrMsg):EitherErr[A] = Left(e)  
}
```



## More Syntactic Perks

```
def eval(e:MathExp)(using i:MonadError[EitherErr]):EitherErr[Int] = e match {
  case Plus(e1, e2) => for {
    v1 <- eval(e1)
    v2 <- eval(e2)
  } yield (v1+v2)
  // cases for Mult and Minus are omitted.
  case Div(e1, e2) => for {
    v1 <- eval(e1)
    v2 <- eval(e2)
    _ <- if (v2 == 0) {
      i.raiseError(s"div by zero caused by ${e.toString}")
    } else {
      i.pure(())
    }
  } yield (v1/v2)
  case Const(x)      => i.pure(x)
}
```

# Commonly Used Monads

1. List Monad
2. Reader Monad
3. State Monad

## List Monad

```
given listMonad:Monad[List] = new Monad[List] {  
  def pure[A](v:A):List[A] = List(v)  
  def bind[A,B](fa:List[A])(f:A => List[B]):List[B] =  
    fa.flatMap(f)  
}
```

## List Monad Example

```
import java.util.Date
import java.util.Calendar
import java.util.GregorianCalendar
import java.text.SimpleDateFormat
case class Staff(id:Int, dob:Date)

def mkStaff(id:Int, dobStr:String):Staff = {
  val sdf = new SimpleDateFormat("yyyy-MM-dd")
  val dobDate = sdf.parse(dobStr)
  Staff(id, dobDate)
}

val staffData = List(
  mkStaff(1, "1076-01-02"),
  mkStaff(2, "1986-07-24")
)
```

```
def ageBelow(staff:Staff, age:Int): Boolean =
  staff match {
    case Staff(id, dob) => {
      val today = new Date()
      val calendar = new GregorianCalendar();
      calendar.setTime(today)
      calendar.add(Calendar.YEAR, -age)
      val ageYearsAgo = calendar.getTime()
      dob.after(ageYearsAgo)
    }
  }

def query(data:List[Staff]):List[Staff] = for {
  staff <- data           // from data
  if ageBelow(staff, 40)  // where staff.age < 40
} yield staff             // select *
```

List Monad allows us to define high-level queries and data manipulation operations

# Reader Monad

```
case class Reader[R, A] (run: R=>A) {  
  // we need flatMap and map for for-comprehension  
  def flatMap[B] (f:A =>Reader[R,B]):Reader[R,B] = this match {  
    case Reader(ra) => Reader (  
      r => f(ra(r)) match {  
        case Reader(rb) => rb(r)  
      }  
    )  
  }  
  def map[B] (f:A=>B):Reader[R, B] = this match {  
    case Reader(ra) => Reader (  
      r => f(ra(r))  
    )  
  }  
}
```

- ▶ Reader is an algebraic data type that “prescribes” some computation  $R \Rightarrow A$ 
  - ▶ Input  $R$  is some shared information.
  - ▶  $A$  is the result.

# Reader Monad

```
case class Reader[R, A] (run: R=>A) {  
  // we need flatMap and map for for-comprehension  
  def flatMap[B] (f:A =>Reader[R,B]):Reader[R,B] = this match {  
    case Reader(ra) => Reader (  
      r => f(ra(r)) match {  
        case Reader(rb) => rb(r)  
      }  
    )  
  }  
  def map[B] (f:A=>B):Reader[R, B] = this match {  
    case Reader(ra) => Reader (  
      r => f(ra(r))  
    )  
  }  
}
```

- ▶ map takes a function  $f:A \Rightarrow B$  and applies to the result of returned by the current computation ra.
- ▶ flatMap takes a function  $f:A \Rightarrow \text{Reader}[R,B]$ 
  1. it runs the current computation ra
  2. applies f to the results which yields another computation rb
  3. it runs rb with the same shared input r.

# Reader Monad

```
type ReaderM = [R] =>> [A] =>> Reader[R, A]

trait ReaderMonad[R] extends Monad[ReaderM[R]] {
  override def pure[A](v:A):Reader[R, A] = Reader (r => v)
  override def bind[A,B](fa:Reader[R, A])(f:A=>Reader[R,B]):Reader[R,B] =
    fa.flatMap(f)
  def ask:Reader[R,R] = Reader( r => r)
  def local[A](f:R=>R)(r:Reader[R,A]):Reader[R,A] = r match {
    case Reader(ra) => Reader( r => {
      val localR = f(r)
      ra(localR)
    })
  }
}
```

- ▶ ReaderMonad[R] is a derived type class of Monad[ReaderM[R]]
- ▶ function ask queries for the shared input.
- ▶ function local temporarily run the local computation with an updated share environment.

## API caller via Reader Monad

```
case class API(url:String)

given APIReader:ReaderMonad[API] =
  new ReaderMonad[API] {}

def get(path:String)(using pr:ReaderMonad[API])
  :Reader[API,Unit] = for {
    r <- pr.ask
    s <- r match {
      case API(url) =>
        pr.pure(println(s"${url}${path}"))
    }
  } yield s
```

```
def authServer(api:API):API =
  API("https://127.0.0.10/")

def test1(using pr:ReaderMonad[API])
  :Reader[API, Unit] = for {
    a <- pr.local(authServer)(get("auth"))
    t <- get("time")
    j <- get("job")
  } yield (())

def runtest1():Unit = test1 match {
  case Reader(run) =>
    run(API("https://127.0.0.1/"))
}
```

- ▶ Authentication request is sent to https://127.0.0.10/
- ▶ time and job requests are sent to https://127.0.0.1/



# State Monad

```
case class State[S,A]( run:S=>(S,A)) {  
  def flatMap[B](f: A => State[S,B]):State[S,B] = this match {  
    case State(ssa) => State(  
      s=> ssa(s) match {  
        case (s1,a) => f(a) match {  
          case State(ssb) => ssb(s1)  
        }  
      })  
    }  
  }  
  def map[B](f:A => B):State[S,B] = this match {  
    case State(ssa) => State(  
      s=> ssa(s) match {  
        case (s1, a) => (s1, f(a))  
      })  
    }  
  }  
}
```

- ▶ data type State prescribes a stateful computation
  - ▶ S is the state type
  - ▶ A is the result type
  - ▶ States are updated in a computation  $S \Rightarrow (S,A)$

# State Monad

```
case class State[S,A]( run:S=>(S,A)) {  
  def flatMap[B](f: A => State[S,B]):State[S,B] = this match {  
    case State(ssa) => State(  
      s=> ssa(s) match {  
        case (s1,a) => f(a) match {  
          case State(ssb) => ssb(s1)  
        }  
      })  
    }  
  }  
  
  def map[B](f:A => B):State[S,B] = this match {  
    case State(ssa) => State(  
      s=> ssa(s) match {  
        case (s1, a) => (s1, f(a))  
      })  
    }  
  }  
}
```

- ▶ map runs the current stateful computation ssa, which returns the result a and the updated state s1, then it applies f to the result.
- ▶ flatMap runs the current stateful computation ssa, which returns the result a and the updated state s1, then it applies f to the result which generates the new stateful computation ssb. Finally it runs ssb with the updated state s1.

## State Monad

```
type StateM = [S] =>> [A] =>> State[S,A]

trait StateMonad[S] extends Monad[StateM[S]] {
  override def pure[A](v:A):State[S,A] = State( s=> (s,v))
  override def bind[A,B](fa:State[S,A])(ff:A => State[S,B])
    :State[S,B] = fa.flatMap(ff)
  def get:State[S, S] = State(s => (s,s))
  def set(v:S):State[S,Unit] = State(s => (v,()))
}
```

- ▶ StateMonad[S] is a derived type class of Monad[StateM[S]]
- ▶ function get queries for the current state.
- ▶ function set (permenantly) updates the state for the following computation. (Unit is like void in Java)
  - ▶ () is the only value having type Unit

# Counter with State Monad

```
case class Counter(c:Int)

given counterStateMonad:StateMonad[Counter] =
  new StateMonad[Counter] {}

def incr(using csm:StateMonad[Counter]):State[Counter,Unit] = for {
  Counter(c) <- csm.get
  _ <- csm.set(Counter(c+1))
} yield ()

def app(using csm:StateMonad[Counter]):State[Counter, Int] = for {
  _ <- incr
  _ <- incr
  Counter(v) <- csm.get
} yield v
```

In the above example, we define an counter application that increase the counter in the state when `incr` is called.

## Monads not covered, but worth a read

- ▶ Writer Monad
- ▶ Monad Transformer

# Summary

In this class, we covered

1. A Monad Functor is a sub-class of Applicative Functor, with the method `bind`.
2. The three laws of Monad Functor.
3. A few commonly used Monad such as, List Monad, Option Monad, Reader Monad and State Monad.

## Further Reading

<https://medium.com/beingprofessional/understanding-functor-and-monad-with-a-bag-of-peanuts-8fa702b3f69e>

<https://www.continuum.be/en/blog/a-gentle-introduction-to-monads/>