

## 50.054 Semantic Analysis

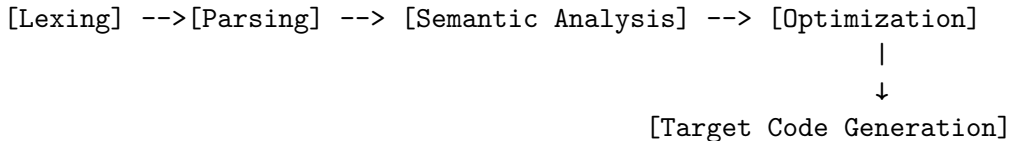
ISTD, SUTD

## Learning Outcomes

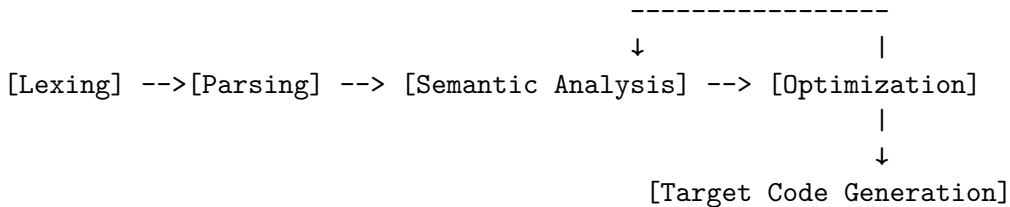
1. Articulate the meaning of program semantics
2. List different types of program semantics.
3. Explain the limitation of static analysis.

## Recap

Recall the compiler pipeline



In fact



# Syntax Analysis vs Semantic Analysis

- ▶ Syntax Analysis - verifies the given code conforms to the grammar rules
- ▶ Semantic Analysis - verifies the given code behaves according to the *expectation*

The program semantics define the behavior of a program.

# Dynamic Semantics

Define the meaning and behaviors of the given program. The term “behavior” could mean

1. How does the program get executed?
2. What does the program compute / return?

# Static Semantics

Describe a set of properties that the given program holds. For example,

```
x = input;  
y = 1;  
z = 0;  
if (x - y) { // ill-type, int can't be used in place of an if condition.  
    z = 1;  
} else {  
}
```

# Goals of Semantic Analysis

1. Fault Detection
2. Optimization

# Optimization

```
x = input;  
y = 0;  
s = 0;  
while (y < x) {  
    y = y + 1;  
    t = s; // t is not used.  
    s = s + y;  
}  
return s;
```

```
1: x <- input  
2: y <- 0  
3: s <- 0  
4: b <- y < x  
5: ifn b goto 10  
6: y <- y + 1  
7: t <- s // t is not used  
8: s <- s + y  
9: goto 4  
10: rret <- s  
11: ret
```



# Fault Detection

```
x = input;  
  
while (x >= 0) {  
    x = x - 1;  
}  
y = Math.sqrt(x); // error, can't apply sqrt() to a negative number.  
return y;
```

## Fault Detection

```
1: x <- input
2: t1 <- 0 < x
3: t2 <- 0 == x
4: t3 <- t1 + t2 // t1 or t2
5: ifn t3 goto 8
6: x = x - 1
7: goto 2
8: y <- Math.sqrt(x) // x is definitely negative
9: rret <- y
10: ret
```

# Different types of semantics analysis

- ▶ Dynamic (semantic) analysis - find faults and ascertains quality by supplying actual inputs to the target programs.
  - ▶ Testing
  - ▶ Run-time verification - finding bugs by log checking
  - ▶ Fuzzing



# Different types of semantics analysis

- ▶ Static (semantic) analysis
  - ▶ Type checking
  - ▶ Name analysis
  - ▶ Control flow analysis
  - ▶ Data flow analysis
  - ▶ Model checking
  - ▶ Abstract Interpretation
  - ▶ Symbolic Execution (???)

## Rice's theorem

All non-trivial semantic properties of programs are undecidable, i.e. there exists no algorithm that can decide all semantic properties for all given programs.

e.g.

```
def f(path):  
    p = open(path, "r")  
    x = 1  
    if eval(p):  
        x = -1  
    return x
```

if there exists an algorithm  $A$  which statically decides  $x$ 's sign, we solve the halting problem in general!

## Limitation of Static Analysis

Static analyses are computing a sound and conservative approximation of the run-time properties.

- Are you're a programmer?

-Yes

- So your code must be well optimized and secure.

