iOS 归档反归档 详解

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创建一个 Person 类

```
//定义基本属性
@property(nonatomic,strong)NSString *name;
@property(nonatomic,strong)NSString *gender;
@property(nonatomic,assign)int age;
```

1,首先,复杂对象所属的类要遵循<NSCoding>协议

```
@interface Person : NSObject<NSCoding>
```

2,-(void)encodeWithCoder:(NSCoder*)aCoder;序列化/归档

```
/归档(序列化)
//对person对象进行归档时,此方法执行
//对person中想要进行归档的所有属性,进行序列化操作
-(void)encodeWithCoder:(NSCoder *)aCoder
{
    [aCoder encodeObject:self.name forKey:@"name"];
    [aCoder encodeObject:self.gender forKey:@"gender"];
    [aCoder encodeInt:self.age forKey:@"age"];
}
```

3:-(instancetype)initWithCoder:(NSCoder *)aDecoder;反序列化

```
//反归档(反序列化)
//对person对象进行反归档时,该方法执行
//创建一个新的person对象,所有属性都是通过反序列化得到
-(instancetype)initWithCoder:(NSCoder *)aDecoder
{
    if (self = [super init]) {
        self.name = [aDecoder decodeObjectForKey:@"name"];
        self.gender = [aDecoder decodeObjectForKey:@"gender"];
        self.age = [aDecoder decodeIntForKey:@"age"];
    }
    return self;
}
```

复杂对象写入文件

```
#pragma mark --复杂对象写入文件
-(void)archiver
   Person *per = [Person new];
   per.name = @"小美眉";
   per.gender = @"女";
   per.age = 18;
   //准备路径:
   NSString *path = NSHomeDirectory();
   NSLog(@"%@",path);
   path = [path stringByAppendingPathComponent:@"singeGirl.txt"];
   //1:准备存储数据的对象
   NSMutableData *data = [NSMutableData data];
   //2:创建归档对象
   NSKeyedArchiver *archiver = [[NSKeyedArchiver alloc] initForWritingWithMutabl
eData:datal:
   //3:开始归档
   [archiver encodeObject:per forKey:@"person"];
   //4:完成归档
   [archiver finishEncoding];
   //5:写入文件当中
   BOOL result = [data writeToFile:path atomically:YES];
   if (result) {
      NSLog(@"归档成功:%@",path);
   }else
   {
       NSLog(@"归档不成功!!!");
```

```
#pragma mark --- 反归档/反序列化/解码/解档 ----

//准备解档路径

NSData *myData = [NSData dataWithContentsOfFile:path];

//创建反归档对象

NSKeyedUnarchiver *unarchiver = [[NSKeyedUnarchiver alloc] initForReadingWith
Data:myData];

//反归档

Person *aper = [Person new];

aper = [unarchiver decodeObjectForKey:@"person"];

//完成反归档

[unarchiver finishDecoding];

//测试

NSLog(@"%@",aper.name);

NSLog(@"%@",aper.gender);
}
```

Foundation框架对象 归档

```
-(void)foundationClassArchiver
   //获取文件路径
   NSString *documentPath = [NSSearchPathForDirectoriesInDomains(NSDocumentDirec
tory, NSUserDomainMask, YES) firstObject];
   NSString *filePath = [documentPath stringByAppendingPathComponent:@"archiverF
ile"];
   //归档
   NSArray *archiverArray = @[@"小萝莉",@"小正太",@"UI",@"OC"];
   BOOL result = [NSKeyedArchiver archiveRootObject:archiverArray toFile:filePat
    if (result) {
       NSLog(@"归档成功:%@",filePath);
    }else
    {
       NSLog(@"归档失败");
   }
    //反归档
   NSArray *unarchiverArr = [NSKeyedUnarchiver unarchiveObjectWithFile:filePath]
   NSLog(@"%@",unarchiverArr);
```

对自定义的内容进行归档

```
//获取文件路径
   NSString *documentPath = [NSSearchPathForDirectoriesInDomains(NSDocumentDirec
tory, NSUserDomainMask, YES) lastObject];
    //在document文件夹下,创建新的文件
   NSString *filePath = [documentPath stringByAppendingPathComponent:@"customFil
e"];
    //1:使用Data对象进行归档
   NSMutableData *archiverData = [NSMutableData data];
   //2:创建归档对象
   NSKeyedArchiver *archiver = [[NSKeyedArchiver alloc] initForWritingWithMutabl
eData:archiverData];
   //3:自己定义数据内容(数据内容以键值对的形式存在)
    [archiver encodeObject:@"尼古拉斯.赵四" forKey:@"ZS"];
    [archiver encodeObject:@[@"爱新觉罗",@"努尔哈赤",@"叶赫那拉"] forKey:@"name"];
    [archiver encodeInt:28 forKey:@"age"];
    //4:完成归档
    [archiver finishEncoding];
    //5:写入
   BOOL result = [archiverData writeToFile:filePath atomically:YES];
    if (result) {
       NSLog(@"归档成功:%@",filePath);
   //1:读取文件,生成NSData类型
   NSData *unarchiverData = [NSData dataWithContentsOfFile:filePath];
   //2: 创建反归档对象
   NSKeyedUnarchiver *unarchiver = [[NSKeyedUnarchiver alloc] initForReadingWith
Data:unarchiverData];
   //3:反归档.根据可以访问
   NSString *ZS = [unarchiver decodeObjectForKey:@"ZS"];
   NSLog(@"%@,%@",ZS,filePath);
```

NSUserDefaults

```
-(void)writeNSUserDf
   NSUserDefaults是一个单例,在整个应用程序当中只有一个实例对象,他可以用于数据的永久保存,简单
实用,这是它可以让数据自由传递的一个前提.
   NSUserDefaults:它可以存储一些类型的数据:NSNumber,NSString,NSData,NSArray......
// NSUserDefaults
   NSArray *arrays = @[@"橘子",@"香蕉",@"西瓜",@"草莓",@"大苹果"];
   NSUserDefaults *user = [NSUserDefaults standardUserDefaults];
   //存
   [user setObject:arrays forKey:@"userarrays"];
   NSArray *strings = [user objectForKey:@"userarrays"];
   NSLog(@"%@",strings);
#warning 注意:对相同的key赋值约等于一次覆盖,要保证每一个key的唯一性
    NSUserDefaults 存储的对象完全是不可变的(这一点十分关键,如果弄错会出现bug),例如,如果我
想要存储一个NSMutableArray对象.我必须先创建一个不可变数组(NSArray),然后在去存入
   NSMutableArray *mutableArray = [NSMutableArray arrayWithObjects:@"123",@"456"
,@"789", nil];
   NSArray *array = [NSArray arrayWithArray:mutableArray];
   NSUserDefaults *user2 = [NSUserDefaults standardUserDefaults];
    [user2 set0bject:array forKey:@"我们这里存放的一定是不可变的"];
   //自定义数据类型存储到NSUserDefaults
   Person *per = [Person new];
   per.name = @"小白";
   per.age = 14;
   per.gender = @"男";
   //创建存放person的数组
   NSMutableArray *dataArray = [NSMutableArray arrayWithCapacity:0];
   //将person类型转换成为NSData类型
   NSData *data = [NSKeyedArchiver archivedDataWithRootObject:per];
   //将data存入到数组当中
    [dataArray addObject:data];
   NSUserDefaults *user1 = [NSUserDefaults standardUserDefaults];
   [user1 set0bject:data forKey:@"person"];
   NSLog(@"%@",user1);
   NSUserDefaults *user3 = [NSUserDefaults standardUserDefaults];
   NSData *data3 = [user3 objectForKey:@"person"];
   Person *per3 = [NSKeyedUnarchiver unarchiveObjectWithData:data3];
   NSLog(@"%@",per3);
}
```

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