Clustering

K-means

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Clustering

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A cluster is a collection of objects which are "similar" between them and are "dissimilar" to the objects belonging to other clusters.

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Part of common application domains in which the clustering problem arises are as follows:

- Multimedia Data Analysis
- Responding to public health crises
- Intermediate Step for other fundamental data mining problems
- Intelligent Transportation

K-means Algorithm

K-means

The k-means clustering problem is one of the oldest and most important questions in all of computational geometry.

Given an integer k and a set of n data points in \mathbb{R}^d , the goal of this problem is to choose k centers so as to minimize the total squared distance between each point and its closest center.

The most common K-means algorithm was first proposed by Stuart Lloyd of Bell Labs in 1957.

The objective function to minimize is the within-cluster sum of squares (WCSS) cost:

$$Cost(C_{1:k}, c_{1:k}) = \sum_{i=1}^k \sum_{x \in C_i} \left\|x - c_i\right\|^2$$

where c_i is the **centroid** of cluster

Definition

Cluster centroid is the middle of a cluster.

A centroid is a vector that contains one number for each variable, where each number is the mean of a variable for the observations in that cluster.

The centroid can be thought of as the multi-dimensional average of the cluster.

Lemma

Let C be a cluster of points with its mean to be μ , and let c to be and arbitrary point. Then $\sum_{x \in C} \|x - c\|^2 = \sum_{x \in C} \|x - \mu\|^2 + |C| \cdot \|c - \mu\|^2$

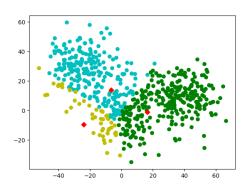
So we denote that:

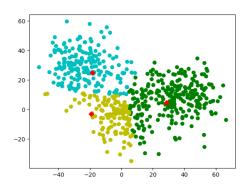
$$\begin{split} \mathrm{Cost}(C_{1:k}, c_{1:k}) &= \sum_{i=1}^k \sum_{x \in C_i} \|x - c_i\|^2 \\ &= \sum_{i=1}^k (\sum_{x \in C_i} \|x - \mu_i\|^2 + |C_i| \cdot \|c_i - \mu_i\|^2) \\ &= \mathrm{Cost}(C_{1:k}, \mathrm{mean}(C_{1:k})) + \sum_{i=1}^k |C_i| \cdot \|c_i - \mu_i\|^2 \end{split}$$

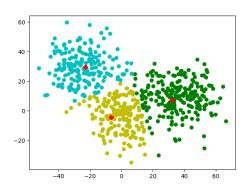
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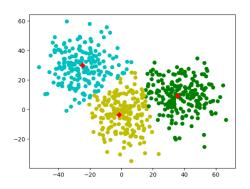
The k-means algorithm iteratively calculates the sum of distance within a cluster and updates the partition.

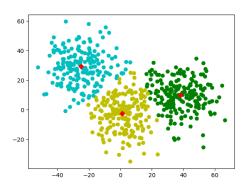
- 1. Arbitrarily choose and initial k centroids $\mathcal{C} = \{c_1, c_2 \dots c_k\}$
- 2. For each $i \in \{1, 2 \dots k\}$, set the cluster C_i to be the set of points that are closer to c_i than they are to c_j for all $j \neq i$
- 3. For each $i \in \{1, 2 ... k\}$, set c_i to be the center of all points in C_i where $c_i = \frac{1}{|C_i|} \sum_{x \in C_i} x$
- 4. Repeat Step 2 and Step 3 until \mathcal{C} no longer changes.

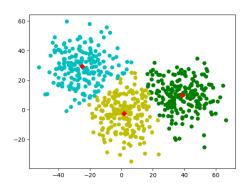












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The first step of the iteration assigns each point to its nearest center, therefore:

$$\mathrm{Cost}(C_{1:k}^{(t+1)}, c_{1:k}^{(t)}) \leq \mathrm{Cost}(C_{1:k}^{(t)}, c_{1:k}^{(t)})$$

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On the second step, each cluster re-centered at its mean. By lemma above:

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Time Complexity

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In each iteration there are such steps:

- Distance calculation: To calculate the distance from a point to the centroid, we can use the squared Euclidean proximity function, which is thought to be $\mathrm{O}(1)$
- Comparisons between distances.
- Centroid calculation.

Time Complexity

Proof.

Naive K-means algorithm's time complexity is O(kni)

So the total number of operations in one iteration is:

$$\begin{split} C &= distance \ calculation + comparisons + centroids \ calculation \\ &= k*n*O(1) + (k-1)*n*O(1) + k*n*O(1) \\ &= O(kn) \end{split}$$

where k denotes the number of clusters, n denotes the count of data vectors and d denotes vector dimension.

And the whole process takes i iterations in total so the time complexity of K-means algorithm is O(kni).

Drawback of K-means