



**Mark Philips**  
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## Work Experience

### PEARL Games

March 2017 – August 2017

Programmer

Research position working on a high-profile, interactive therapeutic aid for children. Responsibilities involved:

- Programming in C#
- Sound Design
- Development in Unity Engine

### St. Peter & St. Paul Coptic Orthodox Church

July 2016 – August 2016  
May 2017 – August 2017

Camp Counselor

- Worked in teams of counselors to accomplish daily camp goals
- Led kids and their team leaders during camp activities
- Created and organized games program for the camp
- Maintained games' supplies

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## Education

### Bachelor of Applied Computer Science – Mobile Computing

September 2016 - Current

Sheridan College

### Bachelor of Applied Science – BAsC, Computer Science

September 2014 – April 2016

University of Toronto Mississauga

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## Interests

Mobile App, Software, and Web development, Scripting, and Game Design

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## Relevant Skills

Languages: English

Programming Languages: Python, Java, C#, C/C++, MySQL, Web Development (HTML, CSS, jQuery, JavaScript, PHP).

Experience with Android and iOS platforms as well as the .NET Framework.

Ability to learn new software and languages rapidly

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## References

References available upon request