

Due: October 30, Tuesday, **5:00pm** (no late submission accepted)

Write a GUI program which drags a circle as follows:

- A window size of 600 x 600.
- A circle with the radius of 50 is placed in the center of the window.
- You can drag the circle with mouse.
- **Note:** While being dragged, the press position of the mouse pointer must be maintained relatively to the center of the circle. See demo for details.

Demo:

- For Windows:
 - You must have Xming installed in your computer. Youtube video for Xming installation: <http://www.youtube.com/watch?v=D-xV5HRBtQI&feature=related>
 - In Putty configuration: Turn on "Enable X11 forwarding (Connection → SSH → X11)"
- For Mac:
 - Use "**ssh -X oop@cs.uco.edu**" from X11 terminal
- To run the demo
 - `java -jar quiz9demo.jar`

Turnin:

- Place all source files in "quiz09" folder.
- Compress the folder and submit it via D2L.