

# **DATA STRUCTURE LABORATORY(LCPIT-101) PRACTICAL FILE**

**SUBMITTED TO:**

**ER. PARMINDER KAUR WADHWA**

**ASSISTANT PROFESSOR(IT)**

**GNDEC,LUDHIANA**

**SUBMITTED BY:**

**NAME : SAKSHI BHUMBLA**

**UNIV ROLL NO : 1905391**

**CLASS : IT ( D2)**

**SECTION : B2**

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**EXPERIMENT 1** Program to insert a new element.

- (i) At end as well as
- (ii) At a given position of an array

**CODE:**

```
#include<iostream>
using namespace std;
int main(){
```

```
int size=5;
```

```

int arr[size] = {15,23,65,98,72};
cout << "Elements in Array : \n";
for(int i=0;i<size;i++){
cout << arr[i] << "\t";

}
cout << endl << endl;
int newElement;
cout << "Enter New Element : ";
cin >> newElement;
cout << endl;
cout << "Choices for Insertion : \n";


cout << "1. You want insert element at Particular Postion or \n";
cout << "2. Insert as Last Element in List.....\n"<<endl;
int choice;
cout << "Please Select Choice for Insertion : "; cin >> choice;
cout << endl;
if(choice==1)
{
int elemnum;
cout << "Enter the number (element number) Which u want to insert :";
cin >> elemnum;
int pos;
pos=elemnum-1;


cout << endl;
int j;
for(j=size-1;j>=pos;j--)
{ arr[j+1] = arr[j];
}
arr[pos] = newElement;
size = size+1;


for(int i=0;i<size;i++)
{ cout << arr[i] << "\t";
}
}

```

```

else if(choice==2)
{
    int lastpos=size;
    arr[lastpos] = newElement;
    size=lastpos+1;


    for(int i=0;i<size;i++)
    { cout << arr[i] << "\t";

    }
}
else
cout << "You Have not entered any Choice";
return 0;

}

```

**OUTPUT :** (1) ELEMENT INSERTED AT LAST

 C:\Users\SAKSHI\Documents\labds1.exe

```

Elements in Array :
15      23      65      98      72

Enter New Element : 17

Choices for Insertion :
1. You want insert element at Particular Postion or
2. Insert as Last Element in List.....

Please Select Choice for Insertion : 1

Enter Position Where u want to insert :4

15      23      65      98      17      72
-----
Process exited after 32.3 seconds with return value 0
Press any key to continue . . .

```

(2) ELEMENT INSERTED AT PARTICULAR POSITION

C:\Users\SAKSHI\Documents\labds1.exe

```
Elements in Array :
15      23      65      98      72

Enter New Element : 17

Choices for Insertion :
1. You want insert element at Particular Postion or
2. Insert as Last Element in List.....

Please Select Choice for Insertion : 2

15      23      65      98      72      17
-----
Process exited after 14.45 seconds with return value 0
Press any key to continue . . .
```

## EXPERIMENT 2: PROGRAM TO DELETE AN ELEMENT

(1)FEOM A GIVEN WHOSE VALUE IS GIVEN

(2) OR WHOSE POSITION IS GIVEN

### CODE:

```
#include<iostream>
using namespace std;
int main()
{
int size=5;
int arr[size] = {45,35,65,70,85};
cout << "Elements in Array : \n";
for(int i=0;i<size;i++)
{
cout << arr[i] << "\t";

}
cout << endl << endl;
```

```
cout << "Choices for Deletion : \n";
cout << "1. Enter the Element which u want to delete or \n";
cout << "2. Enter the position of element.....\n"<<endl;
int choice;
```

```
cout << "Please Select Choice for Deletion : ";
cin >> choice;
cout << endl;
if(choice==1)
{
    int delElement;
    cout << "Enter the element to be deleted : ";
    cin >> delElement;
    for(int i=0;i<size;i++)
    {
        if(arr[i]==delElement)
        {
            for(int j=i;j<size;j++)
            {
                arr[j]=arr[j+1];
            }
            break;
        }
    }
}
```

```
for(int i=0;i<(size-1);i++)
{
    cout<<arr[i]<<"\t";
}
```

```
}
else if(choice==2)
{ int position;
  cout << "Enter position of element u want to delete : ";
  cin >> position;
```

```

int elemnum;
elemnum=position-1;
cout <<endl;
int item = arr[elemnum];
int j = size;
for(j=elemnum;j<size;j++){
    arr[j] = arr[j+1];
}
size = size-1;
for(int i=0;i<size;i++)
{ cout << arr[i] << "\t";

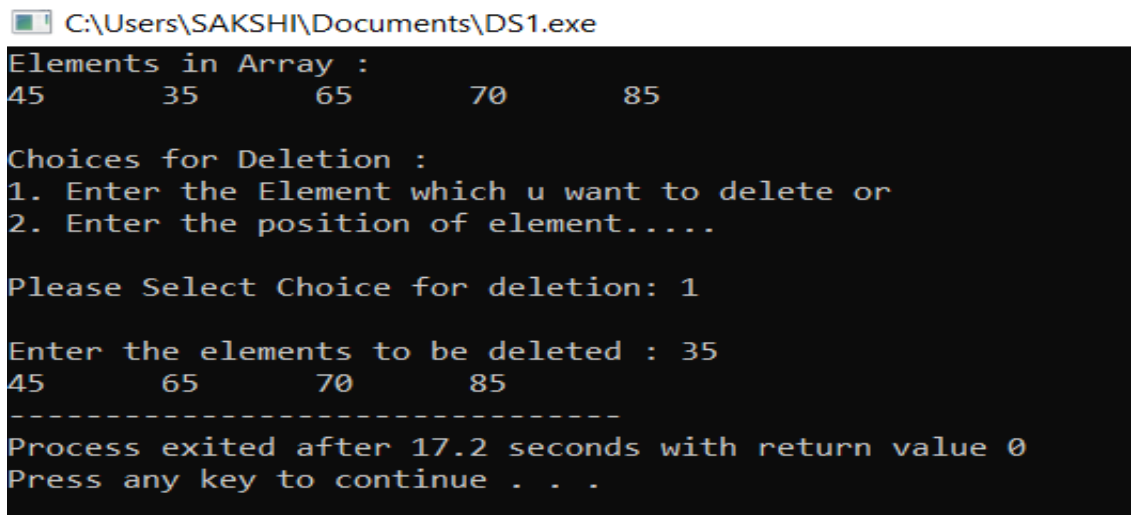
}
}
else

cout << "You Have not entered any Choice";

return 0;
}

```

## (1)ELEMENTS WHOSE VALUE IS GIVEN



```

C:\Users\SAKSHI\Documents\DS1.exe
Elements in Array :
45      35      65      70      85

Choices for Deletion :
1. Enter the Element which u want to delete or
2. Enter the position of element.....

Please Select Choice for deletion: 1

Enter the elements to be deleted : 35
45      65      70      85
-----
Process exited after 17.2 seconds with return value 0
Press any key to continue . . .

```

## (2)ELEMENT WHOSE POSITION IS GIVEN

```
C:\Users\SAKSHI\Documents\DS1.exe
Elements in Array :
45      35      65      70      85

Choices for Deletion :
1. Enter the Element which u want to delete or
2. Enter the position of element.....

Please Select Choice for deletion: 2

Enter position of element u want to delete : 4

45      35      65      70
-----
Process exited after 18.25 seconds with return value 0
Press any key to continue . . .
```

### Experiment 3: Program to find the location of a given element using Linear Search.

#### CODE:

```
#include<iostream>
using namespace std;

int linearsearch(int arr[],int size, int searchElement)
{ for(int i=0;i<=size-1;i++)
  if(arr[i]==searchElement)
  {

    int searched_at=(i+1);
    return searched_at;
  }

return -1;
}
```



```

int main()
{
int size = 10;
int arr[size] = {2,5,6,7,12,15,25,36,49,55};
cout << "Elements in array : \n";
for(int i=0;i<10;i++)
{
cout << arr[i] << "\t";

}


int searchElement;
cout << "\nEnter the Element you want to search in the array (using linear
search) : ";
cin >> searchElement;
int location = linearsearch(arr,size,searchElement);
if(location == -1)
cout << "Element Not Found";

else

cout << "Element Found at Location in the array (element number in array): "
<< location;
return 0;
}

```

## (1) ELEMENT FOUND AT PARTICULAR POSITON

 C:\Users\SAKSHI\Documents\DS2.exe

```

Elements in array :
2      5      6      7      12      15      25      36      49      55
Enter the Element : 7
Element Found at Location : 3
-----
Process exited after 14.06 seconds with return value 0
Press any key to continue . . .

```

## (2) ELEMENT NOT FOUND IN ARRAY

C:\Users\SAKSHI\Documents\DS2.exe

```
Elements in array :  
2      5      6      7      12     15     25     36     49     55  
Enter the Element : 11  
Element Not Found  
-----  
Process exited after 15.23 seconds with return value 0  
Press any key to continue . . .
```

**Experiment 4:** Program to find the location of a given element using Binary Search.

```
#include<iostream>  
  
using namespace std;  
  
int binarysearch(int data[],int lb, int ub, int item)  
{  
    int beg=lb;  
    int end=ub;  
    int loc;  
    int mid = (beg+end)/2;  
    while((beg<=end)&& (data[mid]!=item))  
    {  
        if(item<data[mid])  
        {  
            end=mid-1;  
        }  
        else  
        {  

```

```

        beg=mid+1;
    }
    mid=(beg+end)/2;
}
if (data[mid]==item)
{
    loc=mid;

}
else
{
    loc=-1;
}
return loc;
}

int main()
{
    int size = 10;
    int data[size] = {2,5,6,7,12,15,25,36,49,55};
    cout << "Elements in array : \n";
    for(int i=0;i<10;i++)
    {
        cout << data[i] << "\t";
    }

    int item, location;

    cout << "\nEnter the Element that you want to search using binary search: ";

```

```

cin >> item;

location = binarysearch(data,0,size-1,item);


if(location==-1)
{
    cout<<"Element is not found";
}
else
{
    int elemnum=location+1;

    cout << "Element found at location (the element number in the array) : " <<
    elemnum;
}

return 0;
}

```

## (1) ELEMENT AT PARTICULAR POSITION


 C:\Users\SAKSHI\Documents\DS3.exe

```

Elements in array :
2      5      6      7      12      15      25      36      49      55
Enter the Element : 7
Element found at location : 3
-----
Process exited after 14.09 seconds with return value 0
Press any key to continue . . .

```

## (2) ELEMEMENT NOT FOUND

 C:\Users\SAKSHI\Documents\SAKSHI\_1921091.exe

```

Elements in array :
2      5      6      7      12      15      25      36      49      55
Enter the Element that you want to search using binary search: 8
Element is not found
-----
Process exited after 11.83 seconds with return value 0
Press any key to continue . . .

```

## Experiment 5: Program to implement push and pop operations on a stack using linear array.

```
CODE: #include<iostream>

#define size 5

using namespace std;

int top=-1,stack[size];

void push(int newElement)
{ if(top==size-1)
{
    cout << "\n.....\n";
    cout << "Stack is Full.....cannot insert this value.....\n";
    cout << "\n.....\n";
}
else{
    top=top+1;
    stack[top]= newElement;
}
}

void pop()
{
    if(top== -1)
    {
        cout << "\n.....\n";
        cout << "\nStack is empty!!";
        cout << "\n.....\n";
    }
}
```

```

}
else{
    cout << "\n.....\n";
    cout << "\n.....deleting the elemnt.....\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout << "\nDeleted element is " << stack[top];
    top=top-1;
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout<<"\n..\n";
    cout << "\n.....\n";
}
}

```

```

void display()
{
    int i;
    if(top==-1)
    {
        cout << "\nStack is empty!!";
    }
}

```

```

}
else{
cout << "\nStack is...(Maximun capacity as 5 elements)\n";
cout << "\n.....\n";
for(i=top;i>=0;--i)
cout << stack[i] << "\n";
}
cout << "\n.....\n";
cout << endl;
}

int main(){
int choice;
int newElement;
while(1){
cout << "\nSelect Your Choice : .....";
cout << "1.Push 2. Pop 3.Display 4.Exit" << endl;

cout << "\nEnter Your Choice : ";
cin >> choice;
cout << endl;
switch(choice)
{
case 1:
{
cout << "\n.....\n";

```

```

cout << "Enter Element      : ";
cin >> newElement;
cout << "\n.....\n";
push(newElement);
break;
}
case 2:
pop();
break;
case 3:
display();
break;
case 4:
exit(0);
break;
default :
cout << "Invalid Choice";
break;
}
}
//return 0;
}

```



C:\Users\SAKSHI\Documents\SASKHI1921091.exe

```
Select Your Choice : .....1.Push  2. Pop    3.Display  4.Exit
Enter Your Choice : 1

.....
Enter Element   : 3

.....
Select Your Choice : .....1.Push  2. Pop    3.Display  4.Exit
Enter Your Choice : 1

.....
Enter Element   : 5

.....
Select Your Choice : .....1.Push  2. Pop    3.Display  4.Exit
Enter Your Choice : 2

.....
.....deleting the elemnt.....
..
..
..
..
..
Deleted element is 5
..
```

```
.....
Select Your Choice : .....1.Push  2. Pop    3.Display  4.Exit
Enter Your Choice : 3

Stack is...(Maximun capacity as 5 elements)
.....
.....
Select Your Choice : .....1.Push  2. Pop    3.Display  4.Exit
Enter Your Choice : 4

-----
Process exited after 75.22 seconds with return value 0
Press any key to continue . . . _
```

## Experiment 6: Program to convert an infix expression to a postfix expression using stacks.

### CODE:

```
#include<stdio.h>

#include<stdlib.h> /* for exit() */
#include<ctype.h> /* for isdigit(char ) */
#include<string.h>

#define SIZE 100

char stack[SIZE];

int top = -1;

void push(char item){
    if(top >= SIZE-1){
        printf("\nStack Overflow.");
    }
    else{
        top = top+1;
        stack[top] = item;
    }
}

char pop(){
    char item ;
    if(top <0)
    {
        printf("stack under flow: invalid infix expression");
        getchar();
    }
}
```

```

exit(1);
}
else{
item = stack[top];
top = top-1;
return(item);
}
}

int is_operator(char symbol){
if(symbol == '^' || symbol == '*' || symbol == '/' || symbol == '+' || symbol
=='-'){
return 1;
}
else{
return 0;
}
}

int precedence(char symbol){
if(symbol == '^'){
return(3);
}
else if(symbol == '*' || symbol == '/'){
return(2);
}
else if(symbol == '+' || symbol == '-'){

```

```

return(1);
}
else{
return(0);
}
}

void InfixToPostfix(char infix_exp[], char postfix_exp[]){
int i, j;
char item;
char x;
push('(');
strcat(infix_exp, "(");
i=0;
j=0;
item=infix_exp[i];
while(item != '\0'){
if(item == '('){
push(item);
}
else if( isdigit(item) || isalpha(item)){
postfix_exp[j] = item;
j++;
}
else if(is_operator(item) == 1){
x=pop();

```

```


while(is_operator(x) == 1 && precedence(x)>= precedence(item)){
    postfix_exp[j] = x;
    j++;
    x = pop();
}
push(x);
push(item);
}
else if(item == '){
    x = pop();
    while(x != ' '){
        postfix_exp[j] = x;
        j++;
        x = pop();
    }
}
else{
    printf("\nInvalid infix Expression.\n");
    getchar();
    exit(1);
}
i++;
item = infix_exp[i];
}
if(top>0){

```

```

printf("\nInvalid infix Expression.\n");
getchar();
exit(1);
}
postfix_exp[j] = '\0';
}
int main(){
char infix[SIZE], postfix[SIZE];
printf("\nEnter Infix expression : ");
gets(infix);
InfixToPostfix(infix,postfix);
printf("Postfix Expression: ");
puts(postfix);
return 0;
}

```

 C:\Users\SAKSHI\Documents\Sakshi1921091.exe

```

Enter Infix expression : A+(B*C-(D/E^F)*G)*H
Postfix Expression: ABC*DEF^/G*-H*+

```

```

-----
Process exited after 160.3 seconds with return value 0
Press any key to continue . . .

```

**Experiment 7: Program to evaluate a postfix expression using stacks.**

**CODE:**

```

// CPP program to evaluate value of a postfix
// expression having multiple digit operands
#include <bits/stdc++.h>
using namespace std;

// Stack type
class Stack
{
public:
    int top;
    unsigned capacity;
    int* array;
};

// Stack Operations
Stack* createStack( unsigned capacity )
{
    Stack* stack = new Stack();

    if (!stack) return NULL;

    stack->top = -1;
    stack->capacity = capacity;
    stack->array = new int[(stack->capacity * sizeof(int))];

    if (!stack->array) return NULL;
}

```

```

        return stack;
    }

int isEmpty(Stack* stack)
{
    return stack->top == -1 ;
}

int peek(Stack* stack)
{
    return stack->array[stack->top];
}

int pop(Stack* stack)
{
    if (!isEmpty(stack))
        return stack->array[stack->top--] ;
    return '$';
}

void push(Stack* stack,int op)
{
    stack->array[++stack->top] = op;
}

```



```

// The main function that returns value
// of a given postfix expression
int evaluatePostfix(char* exp)
{
    // Create a stack of capacity equal to expression size
    Stack* stack = createStack(strlen(exp));
    int i;

    // See if stack was created successfully
    if (!stack) return -1;

    // Scan all characters one by one
    for (i = 0; exp[i]; ++i)
    {
        //if the character is blank space then continue
        if(exp[i] == ' ')continue;

        // If the scanned character is an
        // operand (number here),extract the full number
        // Push it to the stack.
        else if (isdigit(exp[i]))
        {
            int num=0;

            //extract full number

```

```

while(isdigit(exp[i]))
{
    num = num * 10 + (int)(exp[i] - '0');
    i++;
}
i--;

//push the element in the stack
push(stack,num);
}

// If the scanned character is an operator, pop two
// elements from stack apply the operator
else
{
    int val1 = pop(stack);
    int val2 = pop(stack);

    switch (exp[i])
    {
        case '+': push(stack, val2 + val1); break;
        case '-': push(stack, val2 - val1); break;
        case '*': push(stack, val2 * val1); break;
        case '/': push(stack, val2/val1); break;

    }
}

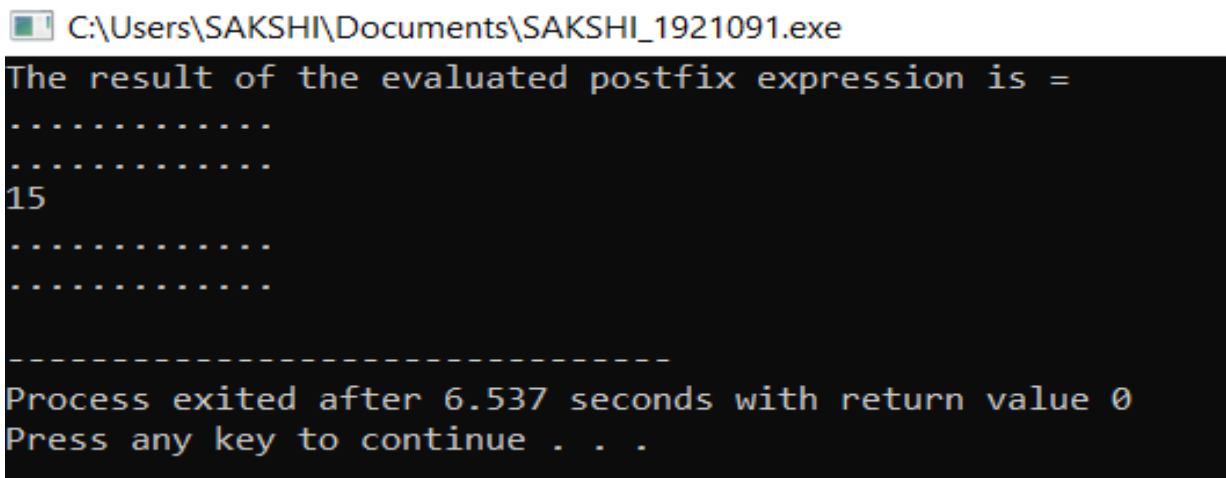
```

```

        }
    }
    return pop(stack);
}

// Driver code
int main()
{
    char exp[] = "60 6 / 5 2 * 5 - +";
    cout<< "The result of the evaluated postfix expression is = \n";
    cout<<".....\n";
    cout<<".....\n";
    cout << evaluatePostfix(exp);
    cout<<"\n.....\n";
    cout<<".....\n";
    return 0;
}

```



```

C:\Users\SAKSHI\Documents\SAKSHI_1921091.exe
The result of the evaluated postfix expression is =
.....
.....
15
.....
.....

-----
Process exited after 6.537 seconds with return value 0
Press any key to continue . . .

```

## Experiment 8: Implement recursive function for Tower of Hanoi problem.

### CODE:


```
#include<iostream>

using namespace std;

void TOH(int n,char Beg, char Aux,char End){
    if(n==1){
        cout<<"Move Disk "<<n<<" from
        "<<Beg<<" to "<<End<<endl;
        return;
    }
    else{
        TOH(n-1,Beg,End,Aux);
        cout<<"Move Disk "<<n<<" from
        "<<Beg<<" to "<<End<<endl;
        TOH(n-1,Aux,Beg,End);
    }
}

int main(){
    int n;
    cout<<"Enter no. of disks:";
    cin>>n;
    TOH(n,'A','B','C');
    return 0;
```

```
}
```

 C:\Users\SAKSHI\Documents\DS7.exe

```
Enter no. of disks:4
Move Disk 1 fromA to B
Move Disk 2 fromA to C
Move Disk 1 fromB to C
Move Disk 3 fromA to B
Move Disk 1 fromC to A
Move Disk 2 fromC to B
Move Disk 1 fromA to B
Move Disk 4 fromA to C
Move Disk 1 fromB to C
Move Disk 2 fromB to A
Move Disk 1 fromC to A
Move Disk 3 fromB to C
Move Disk 1 fromA to B
Move Disk 2 fromA to C
Move Disk 1 fromB to C

-----
Process exited after 3.47 seconds with return value 0
Press any key to continue . . .
```

## EXPERIMENT 9

### Insertion, deletion in a queue.

```
#include<iostream>

using namespace std;

int queue[3],size=3,front=-1,rear=-1;

void enqueue()
{
    int new_element;

    if(rear+1==size)
    {
```

```

cout << ".....SORRY!.....Queue Is Full .....\\n";

}

else if(front == -1)
{
front = 0;
rear = 0;
cout << ".....Enter the Element : .....";
cin >> new_element;
queue[rear]=new_element;
cout<<".....The program has inserted the FIRST element in this queue!  \\n";
cout<<".....The FRONT and REAR are same now.....";
}

else
{
    rear = rear + 1;
    cout << ".....Enter the Element : .....";
    cin >> new_element;
    queue[rear]=new_element;
    cout<<".....The program has inserted the element at the rear of this
queue!.....";

}

}

void dequeue()
{

```

```

int deleted_element;
if(front==-1)
{
cout << ".....Oh!.....Queue UnderFlow has occurred!..... \n";
}
else if(front==rear)
{

deleted_element = queue[front];

cout<<".....The program has deleted the ONLY element from front of this
queue! \n";
cout<<" .....and queue is EMPTY NOW..... \n";

front = -1;
rear = -1;

}
else
{
deleted_element = queue[front];
cout<<".....The program has deleted the element from front of this
queue!.....";
front++;
}
}

void dispaly()
{

```

```

if(front == -1)
{
cout << ".....OOps!.....Queue is Empty..... \n";
}
else
{
cout << ".....Displaying the Queue Elements are : ..... \n" << endl;
for(int i=front;i<=rear;i++)
{
cout << queue[i] << " ";
cout << endl;
}
}
}

```

```

int main()
{
int operation_choice;
while(1)
{
cout << ".....Select Your Choice : ..... " << endl;
cout << "1. Enqueue Operation" << endl;
cout << "2. Dequeue Operation" << endl;
cout << "3. Display" << endl;
cout << "4. Exit" << endl;
cout << "Enter Your Choice : ";

```



```
cin >> operation_choice;
switch (operation_choice)
{
case 1: enqueue();
break;
case 2: dequeue();
break;
case 3: dispaly();
break;
case 4: exit(0);
break;
default: printf("Invalid Choice!!\n");
break;
}
}
return 0;
}
```

C:\Users\SAKSHI\Documents\Sakshi1921091.exe

```
.....Select Your Choice : .....
1. Enqueue Operation
2. Dequeue Operation
3. Display
4. Exit
Enter Your Choice : 1
.....Enter the Element : .....12
.....The program has inserted the FIRST element in this queue!
.....The FRONT and REAR are same now.....Select Your Choice : .....
1. Enqueue Operation
2. Dequeue Operation
3. Display
4. Exit
Enter Your Choice : 2
.....The program has deleted the ONLY element from front of this queue!
.....and queue is EMPTY NOW.....
.....Select Your Choice : .....
1. Enqueue Operation
2. Dequeue Operation
3. Display
4. Exit
Enter Your Choice : 1
.....Enter the Element : .....1
.....The program has inserted the FIRST element in this queue!
.....The FRONT and REAR are same now.....Select Your Choice : .....
1. Enqueue Operation
2. Dequeue Operation
3. Display
4. Exit
Enter Your Choice : 3
.....Displaying the Queue Elements are : .....

1
.....Select Your Choice : .....
1. Enqueue Operation
2. Dequeue Operation
3. Display
4. Exit
Enter Your Choice : 4

-----
Process exited after 60.3 seconds with return value 0
Press any key to continue . . .
```

## EXPERIMENT 10

### Implement a linked list

// Linked list operations in C++

```
#include <stdlib.h>
```

**Data Structures Laboratory (LPCIT-101)\_SAKSHI\_1921091**

```

#include <iostream>

using namespace std;

// Create a node
struct Node {
    int item;
    struct Node* next;
};

void insertAtBeginning(struct Node** ref, int data) {

    // Allocate memory to a node
    struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));

    // insert the item
    new_node->item = data;
    new_node->next = (*ref);

    // Move head to new node
    (*ref) = new_node;
}

// Insert a node after a node
void insertAfter(struct Node* prev_node, int data) {
    if (prev_node == NULL) {

```

```
    cout << "the given previous node cannot be NULL";  
    return;  
}
```

```
struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));  
new_node->item = data;  
new_node->next = prev_node->next;  
prev_node->next = new_node;  
}
```

```
void insertAtEnd(struct Node** ref, int data) {  
    struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));  
    struct Node* last = *ref;  
  
    new_node->item = data;  
    new_node->next = NULL;  
  
    if (*ref == NULL) {  
        *ref = new_node;  
        return;  
    }  
}
```

```
while (last->next != NULL)  
    last = last->next;
```

```
last->next = new_node;
```

```

    return;
}

void deleteNode(struct Node** ref, int key) {
    struct Node *temp = *ref, *prev;

    if (temp != NULL && temp->item == key) {
        *ref = temp->next;
        free(temp);
        return;
    }

    // Find the key to be deleted
    while (temp != NULL && temp->item != key) {
        prev = temp;
        temp = temp->next;
    }

    // If the key is not present
    if (temp == NULL) return;

    // Remove the node
    prev->next = temp->next;

    free(temp);
}

```

```

// Print the linked list
void printList(struct Node* node) {
    while (node != NULL) {
        cout << node->item << " ";
        node = node->next;
    }
}

// Driver program
int main() {
    struct Node* head = NULL;

    insertAtEnd(&head, 1);
    insertAtBeginning(&head, 2);
    insertAtBeginning(&head, 3);
    insertAtEnd(&head, 4);
    insertAfter(head->next, 5);

    cout << "Linked list: ";
    printList(head);

    cout << "\nAfter deleting an element: ";
    deleteNode(&head, 3);
    printList(head);
}

```

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```
Linked list: 3 2 5 1 4
After deleting an element: 2 5 1 4
-----
Process exited after 5.398 seconds with return value 0
Press any key to continue . . .
```

## EXPERIMENT 11

### IMPLEMENT STACK USING LINKED LIST

```
#include <iostream>
using namespace std;
struct Node {
    int data;
    struct Node *next;
};
struct Node* top = NULL;
void push(int val) {
    struct Node* newnode = (struct Node*) malloc(sizeof(struct Node));
    newnode->data = val;
    newnode->next = top;
    top = newnode;
}
void pop() {
    if(top==NULL)
        cout<<"Stack Underflow"<<endl;
    else {
        cout<<"The popped element is "<< top->data <<endl;
        top = top->next;
    }
}
void display() {
    struct Node* ptr;
    if(top==NULL)
        cout<<"stack is empty";
    else {
        ptr = top;
        cout<<"Stack elements are: ";
        while (ptr != NULL) {
```


```

        cout<< ptr->data <<" ";
        ptr = ptr->next;
    }
}
cout<<endl;
}
int main() {
    int ch, val;
    cout<<"1) Push in stack"<<endl;
    cout<<"2) Pop from stack"<<endl;
    cout<<"3) Display stack"<<endl;
    cout<<"4) Exit"<<endl;
    do {
        cout<<"Enter choice: "<<endl;
        cin>>ch;
        switch(ch) {
            case 1: {
                cout<<"Enter value to be pushed:"<<endl;
                cin>>val;
                push(val);
                break;
            }
            case 2: {
                pop();
                break;
            }
            case 3: {
                display();
                break;
            }
            case 4: {
                cout<<"Exit"<<endl;
                break;
            }
            default: {
                cout<<"Invalid Choice"<<endl;
            }
        }
    }while(ch!=4);
    return 0;
}

```



```
}
```

 "C:\Users\SAKSHI\Documents\Sakshi 1905391.exe"

```
1) Push in stack
2) Pop from stack
3) Display stack
4) Exit
Enter choice:
1
Enter value to be pushed:
23
Enter choice:
1
Enter value to be pushed:
11
Enter choice:
2
The popped element is 11
Enter choice:
3
Stack elements are: 23
Enter choice:
4
Exit

Process returned 0 (0x0)   execution time : 33.657 s
Press any key to continue.
_
```

## EXPERIMENT 12

### IMPLEMENT QUEUE USING LINKED LIST

```
#include <iostream>
using namespace std;
struct node {
    int data;
    struct node *next;
};
struct node* front = NULL;
struct node* rear = NULL;
struct node* temp;
```

```

void Insert() {
    int val;
    cout<<"Insert the element in queue : "<<endl;
    cin>>val;
    if (rear == NULL) {
        rear = (struct node *)malloc(sizeof(struct node));
        rear->next = NULL;
        rear->data = val;
        front = rear;
    } else {
        temp=(struct node *)malloc(sizeof(struct node));
        rear->next = temp;
        temp->data = val;
        temp->next = NULL;
        rear = temp;
    }
}

void Delete() {
    temp = front;
    if (front == NULL) {
        cout<<"Underflow"<<endl;
        return;
    }
    else
    if (temp->next != NULL) {
        temp = temp->next;
        cout<<"Element deleted from queue is : "<<front->data<<endl;
        free(front);
        front = temp;
    } else {
        cout<<"Element deleted from queue is : "<<front->data<<endl;
        free(front);
        front = NULL;
        rear = NULL;
    }
}

void Display() {
    temp = front;
    if ((front == NULL) && (rear == NULL)) {
        cout<<"Queue is empty"<<endl;
    }
}

```

```

    return;
}
cout<<"Queue elements are: ";
while (temp != NULL) {
    cout<<temp->data<<" ";
    temp = temp->next;
}
cout<<endl;
}
int main() {
    int ch;
    cout<<"1) Insert element to queue"<<endl;
    cout<<"2) Delete element from queue"<<endl;
    cout<<"3) Display all the elements of queue"<<endl;
    cout<<"4) Exit"<<endl;
    do {
        cout<<"Enter your choice : "<<endl;
        cin>>ch;
        switch (ch) {
            case 1: Insert();
                break;
            case 2: Delete();
                break;
            case 3: Display();
                break;
            case 4: cout<<"Exit"<<endl;
                break;
            default: cout<<"Invalid choice"<<endl;
        }
    } while(ch!=4);
    return 0;
}

```

```
"C:\Users\SAKSHI\Documents\Sakshi 1905391.exe"
1) Insert element to queue
2) Delete element from queue
3) Display all the elements of queue
4) Exit
Enter your choice :
1
Insert the element in queue :
11
Enter your choice :
2
Element deleted from queue is : 11
Enter your choice :
1
Insert the element in queue :
23
Enter your choice :
3
Queue elements are: 23
Enter your choice :
4
Exit

Process returned 0 (0x0)   execution time : 45.615 s
Press any key to continue.
```

## EXPERIMENT 13

### BUBBLE SORT

```
#include<iostream>

using namespace std;

void swapping(int &a, int &b) {    //swap the content of a and b

    int temp;

    temp = a;

    a = b;

    b = temp;

}

void display(int *array, int size) {

    for(int i = 0; i<size; i++)

        cout << array[i] << " ";
```

```

    cout << endl;
}

void bubbleSort(int *array, int size) {
    for(int i = 0; i<size; i++) {
        int swaps = 0;    //flag to detect any swap is there or not
        for(int j = 0; j<size-i-1; j++) {
            if(array[j] > array[j+1]) {    //when the current item is bigger than next
                swapping(array[j], array[j+1]);
                swaps = 1;    //set swap flag
            }
        }
        if(!swaps)
            break;    // No swap in this pass, so array is sorted
    }
}


int main() {
    int n;
    cout << "Enter the number of elements: ";
    cin >> n;
    int arr[n];    //create an array with given number of elements
    cout << "Enter elements:" << endl;
    for(int i = 0; i<n; i++) {
        cin >> arr[i];
    }
    cout << "Array before Sorting: ";
    display(arr, n);
}

```

```

    bubbleSort(arr, n);
    cout << "Array after Sorting: ";
    display(arr, n);
}

```

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```

Enter the number of elements: 5
Enter elements:
12
15
67
34
11
Array before Sorting: 12 15 67 34 11
Array after Sorting: 11 12 15 34 67

-----
Process exited after 24.69 seconds with return value 0
Press any key to continue . . .

```

## EXPERIMENT 14

### SELECTION SORT

```

#include<iostream>

using namespace std;

void swapping(int &a, int &b) {    //swap the content of a and b
    int temp;
    temp = a;
    a = b;
    b = temp;
}

void display(int *array, int size) {
    for(int i = 0; i<size; i++)
        cout << array[i] << " ";
}

```

```


    cout << endl;
}

void selectionSort(int *array, int size) {
    int i, j, imin;
    for(i = 0; i<size-1; i++) {
        imin = i; //get index of minimum data
        for(j = i+1; j<size; j++)
            if(array[j] < array[imin])
                imin = j;
        //placing in correct position
        swap(array[i], array[imin]);
    }
}

int main() {
    int n;
    cout << "Enter the number of elements: ";
    cin >> n;
    int arr[n]; //create an array with given number of elements
    cout << "Enter elements:" << endl;
    for(int i = 0; i<n; i++) {
        cin >> arr[i];
    }
    cout << "Array before Sorting: ";
    display(arr, n);
    selectionSort(arr, n);
    cout << "Array after Sorting: ";

```

```
display(arr, n);  
}
```

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```
Enter the number of elements: 5  
Enter elements:  
87  
90  
56  
34  
11  
Array before Sorting: 87 90 56 34 11  
Array after Sorting: 11 34 56 87 90  
  
-----  
Process exited after 17.79 seconds with return value 0  
Press any key to continue . . .
```

## EXPERIMENT 15

### INSERTION SORT

```
#include<iostream>  
  
using namespace std;  
  
void display(int *array, int size) {  
    for(int i = 0; i<size; i++)  
        cout << array[i] << " ";  
    cout << endl;  
}
```



```

void insertionSort(int *array, int size) {
    int key, j;

    for(int i = 1; i<size; i++) {
        key = array[i]; //take value
        j = i;

        while(j > 0 && array[j-1]>key) {
            array[j] = array[j-1];
            j--;
        }

        array[j] = key; //insert in right place
    }
}

int main() {
    int n;
    cout << "Enter the number of elements: ";
    cin >> n;
    int arr[n]; //create an array with given number of elements
    cout << "Enter elements:" << endl;


    for(int i = 0; i<n; i++) {
        cin >> arr[i];
    }
}

```

```

cout << "Array before Sorting: ";
display(arr, n);
insertionSort(arr, n);
cout << "Array after Sorting: ";
display(arr, n);
}

```

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```

Enter the number of elements: 5
Enter elements:
11
27
4
54
76
Array before Sorting: 11 27 4 54 76
Array after Sorting: 4 11 27 54 76
-----
Process exited after 18.82 seconds with return value 0
Press any key to continue . . .

```

## EXPERIMENT 16

### QUICKSORT

```

#include <iostream>
using namespace std;
// Swap two elements - Utility function
void swap(int* a, int* b)
{
    int t = *a;
    *a = *b;
    *b = t;
}

```

```

// partition the array using last element as pivot
int partition (int arr[], int low, int high)
{
    int pivot = arr[high];  // pivot
    int i = (low - 1);

    for (int j = low; j <= high- 1; j++)
    {
        //if current element is smaller than pivot, increment the low element
        //swap elements at i and j
        if (arr[j] <= pivot)
        {
            i++;  // increment index of smaller element
            swap(&arr[i], &arr[j]);
        }
    }
    swap(&arr[i + 1], &arr[high]);
    return (i + 1);
}

```

```

//quicksort algorithm
void quickSort(int arr[], int low, int high)
{
    if (low < high)
    {
        //partition the array
    }
}

```

```

    int pivot = partition(arr, low, high);

    //sort the sub arrays independently
    quickSort(arr, low, pivot - 1);
    quickSort(arr, pivot + 1, high);
}
}


void displayArray(int arr[], int size)
{
    int i;
    for (i=0; i < size; i++)
        cout<<arr[i]<<"\t";

}

int main()
{
    int arr[] = {12,23,3,43,51,35,19,45};
    int n = sizeof(arr)/sizeof(arr[0]);
    cout<<"Input array"<<endl;
    displayArray(arr,n);
    cout<<endl;
    quickSort(arr, 0, n-1);
    cout<<"Array sorted with quick sort"<<endl;
    displayArray(arr,n);
}

```

```
    return 0;
}
```

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```
Input array
12      23      3      43      51      35      19      45
Array sorted with quick sort
3       12      19      23      35      43      45      51
-----
Process exited after 2.639 seconds with return value 0
Press any key to continue . . . █
```

## EXPERIMENT 17

### PREORDER, INORDER, POSTORDER TRAVERSALS

// C program for different tree traversals

```
#include <iostream>
```

```
using namespace std;
```

```
/* A binary tree node has data, pointer to left child
```

```
and a pointer to right child */
```

```
struct Node
```

```
{
```

```
    int data;
```

```
    struct Node* left, *right;
```

```
    Node(int data)
```

```
    {
```

```
        this->data = data;
```

```
        left = right = NULL;
```

```
    }
```

```
};
```

```
/* Given a binary tree, print its nodes according to the
```

```
"bottom-up" postorder traversal. */
```

```
void printPostorder(struct Node* node)
```

```
{
```

```
    if (node == NULL)
```

```
        return;
```

```
    // first recur on left subtree
```

```
    printPostorder(node->left);
```

```
    // then recur on right subtree
```

```
    printPostorder(node->right);
```

```
    // now deal with the node
```

```
    cout << node->data << " ";
```

```
}
```

```
/* Given a binary tree, print its nodes in inorder*/
```

```
void printInorder(struct Node* node)
```

```
{
```

```
    if (node == NULL)
```

```
        return;
```

```
    /* first recur on left child */
```

```
    printInorder(node->left);
```

```

/* then print the data of node */
cout << node->data << " ";

/* now recur on right child */
printInorder(node->right);
}

/* Given a binary tree, print its nodes in preorder*/
void printPreorder(struct Node* node)
{
    if (node == NULL)
        return;

    /* first print data of node */
    cout << node->data << " ";

    /* then recur on left subtree */
    printPreorder(node->left);

    /* now recur on right subtree */
    printPreorder(node->right);
}

/* Driver program to test above functions*/
int main()

```

```

{
    struct Node *root = new Node(1);
    root->left      = new Node(2);
    root->right     = new Node(3);
    root->left->left  = new Node(4);
    root->left->right = new Node(5);


    cout << "\n Preorder traversal of binary tree is \n";
    printPreorder(root);

    cout << "\n Inorder traversal of binary tree is \n";
    printInorder(root);

    cout << "\n Postorder traversal of binary tree is \n";
    printPostorder(root);

    return 0;
}

```

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```

Preorder traversal of binary tree is
1 2 4 5 3
Inorder traversal of binary tree is
4 2 5 1 3
Postorder traversal of binary tree is
4 5 2 3 1
-----
Process exited after 2.626 seconds with return value 0
Press any key to continue . . .

```



## EXPERIMENT 18

### BREADTH FIRST SEARCH (BFS)

```
#include<iostream>

#include<queue>

#define NODE 6

using namespace std;

typedef struct node{
    int val;
    int state; //status
}node;

int graph[NODE][NODE] = {
    {0, 1, 1, 1, 0, 0},
    {1, 0, 0, 1, 1, 0},
    {1, 0, 0, 1, 0, 1},
    {1, 1, 1, 0, 1, 1},
    {0, 1, 0, 1, 0, 1},
    {0, 0, 1, 1, 1, 0}
};

void bfs(node *vert, node s){
    node u;
    int i, j;
    queue<node> que;
    for(i = 0; i<NODE; i++){
```

```

    vert[i].state = 0; //not visited
}
vert[s.val].state = 1;//visited
que.push(s); //insert starting node
while(!que.empty()){
    u = que.front(); //delete from queue and print
    que.pop();
    cout << char(u.val+'A') << " ";
    for(i = 0; i<NODE; i++){
        if(graph[i][u.val]){
            //when the node is non-visited
            if(vert[i].state == 0){
                vert[i].state = 1;
                que.push(vert[i]);
            }
        }
    }
    u.state = 2;//completed for node u
}
}

int main(){
    node vertices[NODE];
    node start;
    char s;
    for(int i = 0; i<NODE; i++){
        vertices[i].val = i;

```

```

}

s = 'B'; //starting vertex B

start.val = s-'A';


cout << "BFS Traversal: ";

bfs(vertices, start);

cout << endl;

}

```

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```

BFS Traversal: B A D E C F

-----
Process exited after 2.751 seconds with return value 0
Press any key to continue . . .

```

## EXPERIMENT 19

### DEPTH FIRST SEARCH ( DFS)

```

#include<iostream>

#include<stack>

using namespace std;

#define NODE 6

typedef struct node {

    int val;

    int state; //status

}node;

int graph[NODE][NODE] = {

    {0, 1, 1, 1, 0, 0},

```

```

{1, 0, 0, 1, 1, 0},
{1, 0, 0, 1, 0, 1},
{1, 1, 1, 0, 1, 1},
{0, 1, 0, 1, 0, 1},
{0, 0, 1, 1, 1, 0}
};

```

```

void dfs(node *vertex, node start) {
    node u;
    stack<node> myStack;

    for(int i = 0; i<NODE; i++) {
        vertex[i].state = 0; //not visited
    }

    myStack.push(start);
    while(!myStack.empty()) {
        //pop and print node
        u = myStack.top();
        myStack.pop();
        cout << char(u.val+'A') << " ";

        if(u.state != 1) {
            //update vertex status to visited
            u.state = 1;
            vertex[u.val].state = 1;

```

```

for(int i = 0; i<NODE; i++) {
    if(graph[i][u.val]) {
        if(vertex[i].state == 0) {
            myStack.push(vertex[i]);
            vertex[i].state = 1;
        }
    }
}
}
}
}
}
}

```

```


int main() {
    node vertices[NODE];
    node start;
    char s;

    for(int i = 0; i<NODE; i++) {
        vertices[i].val = i;
    }

    s = 'C'; //starting vertex C
    start.val = s-'A';
    cout << "DFS Traversal: ";
    dfs(vertices, start);
}

```

```
cout << endl;  
}
```

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DFS Traversal: C F E B D A

-----  
Process exited after 2.7 seconds with return value 0  
Press any key to continue . . .