

Loops

Repeating Things

```
if() {  
}  
else if {  
}  
else {  
}
```

```
convert string to int:  
var age = Number(prompt("What's your age?"));
```

```
Math.sqrt()
```

`typeof myvar //determine the type of the variable`

Objectives

- Understand the purpose of loops
- Define "DRY" code
- Write simple while loops

What if I wanted to print the numbers from 1-10?

```
console.log(1);  
console.log(2);  
console.log(3);  
console.log(4);  
console.log(5);  
console.log(6);  
console.log(7);  
console.log(8);  
console.log(9);  
console.log(10);
```

What about 1-10,000?

This is where loops come in!

DRY: Don't Repeat Yourself

We want to keep our code as DRY as possible. It saves us a lot of time and makes our code cleaner.

[illegible]

While Loops

Repeat code WHILE a condition is true

```
while(someCondition) {  
    //run some code  
}
```

It's very similar to an if statement, except it repeats a given code block instead of just running it once

While Loops

Printing numbers from 1-5

```
var count = 1;
```

```
while(count < 6) {  
  console.log("count is: " + count);  
  count++;  
}
```

```
//count is: 1  
//count is: 2  
//count is: 3  
//count is: 4  
//count is: 5
```

While Loops

Printing each character in a string

```
//string we're looping over:
var str = "hello";
//first character is at index 0
var count = 0;

while(count < str.length) {
  console.log(str[count]);
  count++;
}

// "h"
// "e"
// "l"
// "l"
// "o"
```

While Loops

Infinite loops occur when the terminating condition in a loop is never true

```
var count = 0;

while(count < 10) {
  console.log(count);
}
```

The above example prints "0" over and over because *count* is never incremented

While Loops

Exercise 1

```
var num = 1;

while(num <= 10) {
  console.log(num);
  num += 2;
}
```

11 is shown as it's evaluated without printing it.

While Loops

Exercise 2

```
var num = 1

while(num <= 20) {
  if(num % 4 === 0){
    console.log(num);
  }
  num++;
}
```

While Loops

Exercise 3

```
var num = 100;

while(num < 150) {
  console.log(num + 1);
  num--;
}
```