



3D Data Processing

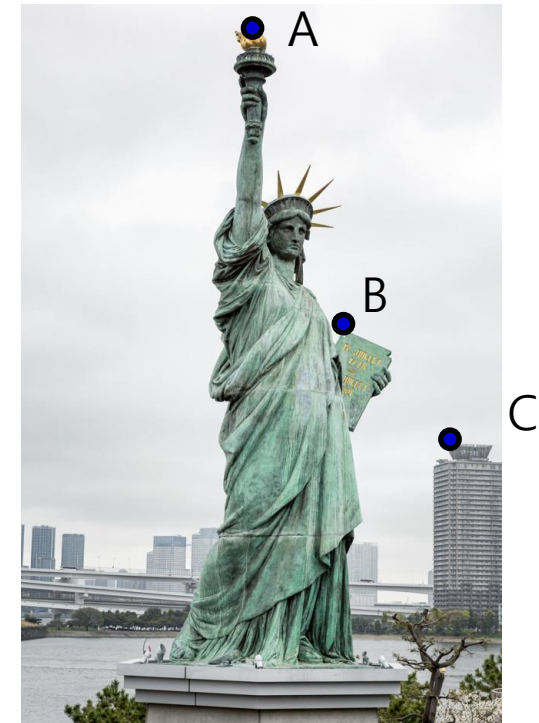
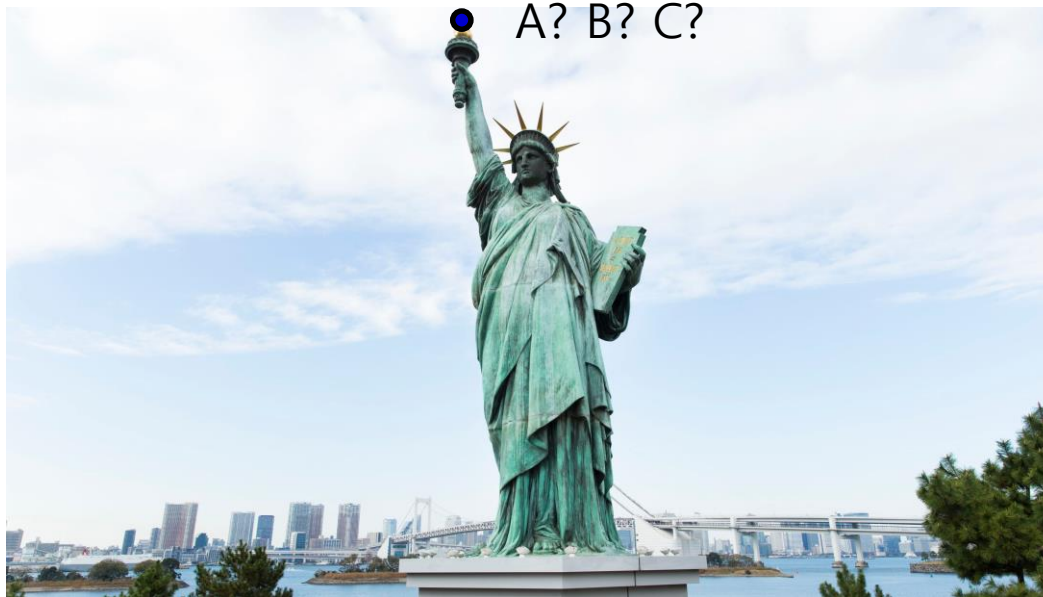
Feature descriptor

Hyoseok Hwang

Feature matching



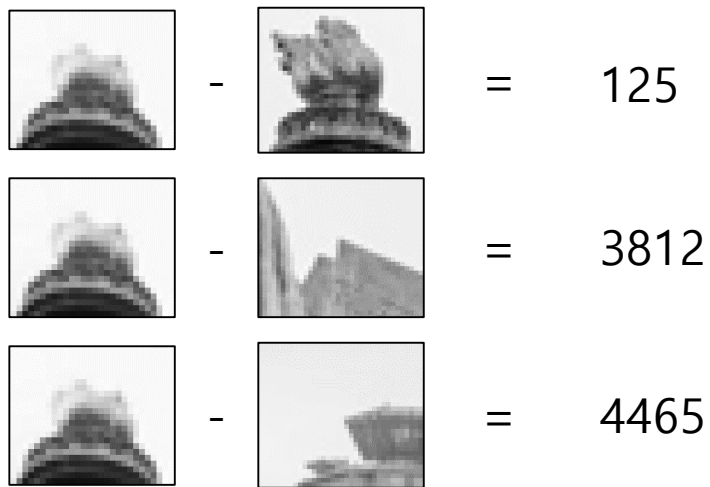
- How can we find a part of one image that matches another?
- How can we judge that two points are similar?
- How can we define the “similarity” of local features?



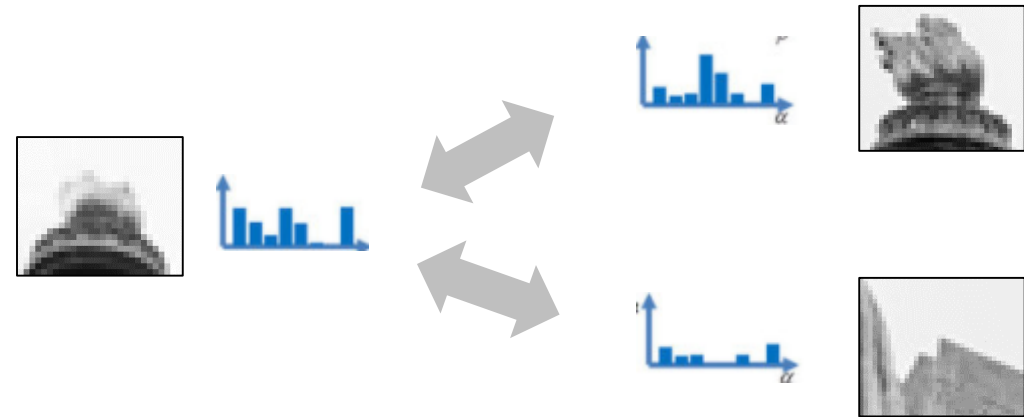
Feature matching



- We can measure similarity by
 - Template matching
 - Calculate pixel-wise differences of templates centered on the feature point.
 - Distance of descriptors
 - Calculate the similarity between descriptors describing feature points.



template matching



Descriptor matching

Template matching



- A template
 - 2D matrix centered on a point.
- The matching process involves computation of the similarity measure for each disparity value, followed by an aggregation within the square window.

Template matching



- Sum of Absolute Differences (SAD)

$$SAD(i, j) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} |I(i + m, j + n) - T(m, n)|$$

- Sum of Squared Differences (SSD)

$$SSD(i, j) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} (I(i + m, j + n) - T(m, n))^2$$

- Normalized Cross Correlation (NCC)

$$NCC(i, j) = \frac{\sum_{m=0}^{M-1} \sum_{n=0}^{N-1} I(i + m, j + n) \cdot T(m, n)}{\left(\sqrt{\sum_{m=0}^{M-1} \sum_{n=0}^{N-1} I(i + m, j + n)^2} \right) \cdot \left(\sqrt{\sum_{m=0}^{M-1} \sum_{n=0}^{N-1} T(m, n)^2} \right)}$$

Template matching



- An example of template matching (SSD)

$$\begin{array}{ccc} \begin{array}{ccc} 7 & 9 & 8 \\ 5 & 4 & 6 \\ 9 & 8 & 2 \end{array} & \text{versus} & \begin{array}{ccc} 8 & 7 & 9 \\ 7 & 5 & 4 \\ 7 & 5 & 4 \end{array} \end{array} \Rightarrow \text{SSD} = \begin{array}{l} (7-8)^2 + (9-7)^2 + (8-9)^2 \\ (5-7)^2 + (4-5)^2 + (6-4)^2 \\ (9-7)^2 + (8-5)^2 + (2-4)^2 \\ = 1 + 4 + 1 + 4 + 1 + 4 + 4 + 9 + 4 \\ = 32 \end{array}$$

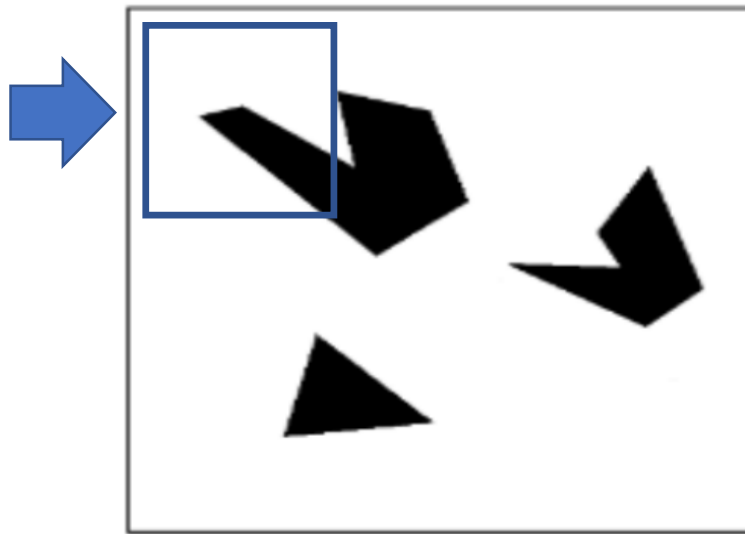
$$\begin{array}{ccc} \begin{array}{ccc} 7 & 9 & 8 \\ 5 & 4 & 6 \\ 9 & 8 & 2 \end{array} & \text{versus} & \begin{array}{ccc} 8 & 7 & 10 \\ 6 & 5 & 4 \\ 10 & 7 & 1 \end{array} \end{array} \Rightarrow \text{SSD} = 18$$

\Rightarrow **min SSD = 18 \Rightarrow**
take match windows:
 $\begin{array}{ccc} 7 & 9 & 8 \\ 5 & 4 & 6 \\ 9 & 8 & 2 \end{array}$ and $\begin{array}{ccc} 8 & 7 & 10 \\ 6 & 5 & 4 \\ 10 & 7 & 1 \end{array}$

Template matching



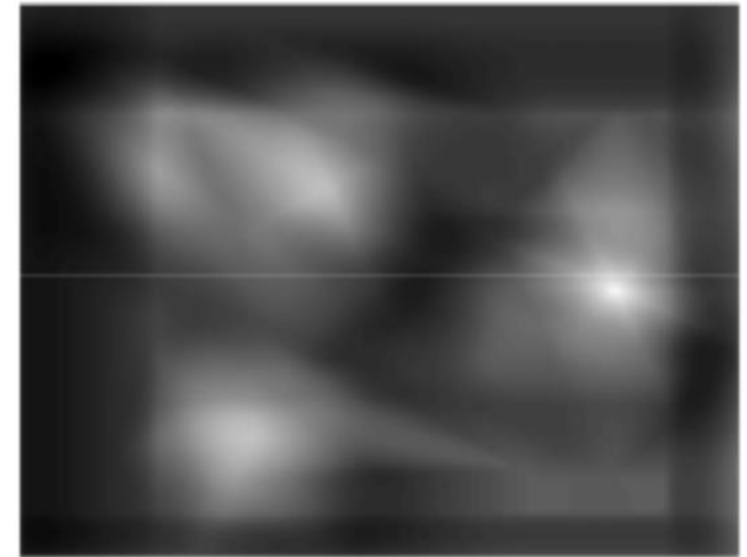
- An example of template matching
 - Note, this result shows all results of NCC by sliding window, not among local features.
 - The maximum value of NCC is 1.



scene



template

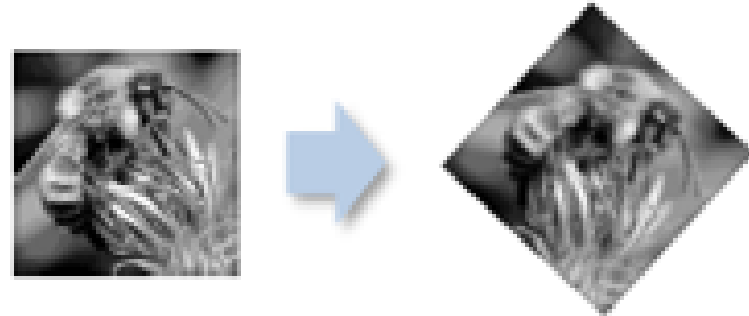


result

Template matching



- Disadvantages of template matching
 - Even if the points were extracted from the same position of the same object, the matching score is degraded if there are any of the following relationships.
 - Rotation
 - Scaling
 - Intensity change
(NCC is invariant)
 - Affine transform



Feature Descriptor

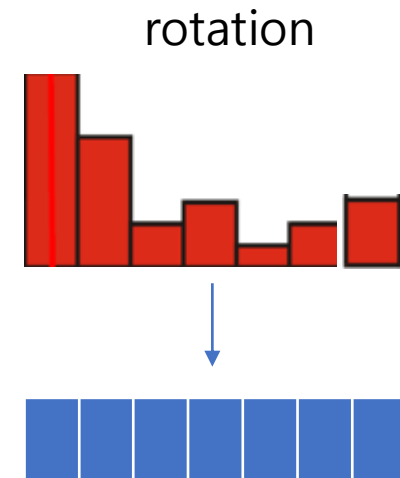
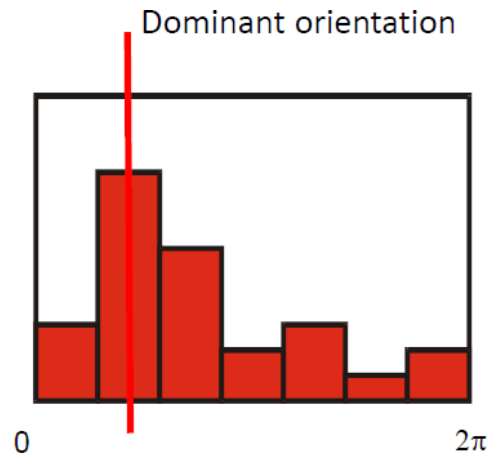
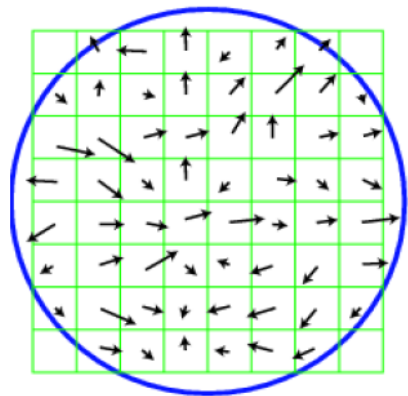


- Descriptor
 - Description of a feature
 - Usually expressed as a vector
- We can also regard a template as a kind of descriptors.
 - A template(2D matrix) can be modified to a vector.
- We need a better way to describe features which is robust image transform, i.e., rotation, scaling.

HOG Descriptor (Histogram of Oriented Gradient)



- Multiply the patch by a Gaussian kernel to make the shape circular
- Compute gradient vectors of each pixel
- Build histogram of gradient orientation \rightarrow weighted by gradient magnitudes in constant angle units (hog descriptor)
- Extract all local maxima of HOG, then rotation



SIFT



- Scale Invariant Feature Transform
 - By David Lowe (UBC)
 - Stands for scale invariant feature transform
 - Patented by university of British Columbia
 - Expired in March of 2020.
 - Similar to the one used in primate visual system (human, ape, monkey, etc.)
 - Transforms image data into scale-invariant coordinates
- Goal
 - Extracting(Detection & Description) distinctive invariant features
 - Invariance to image scale and rotation

SIFT



- Process

- Feature extraction

- Extract candidate
 - Remove outliers

- Description

- Set major direction
 - Rotate image patch
 - Build 128 dimensional vectors with regional gradient

Feature detection (DOG)



Post processing of detection

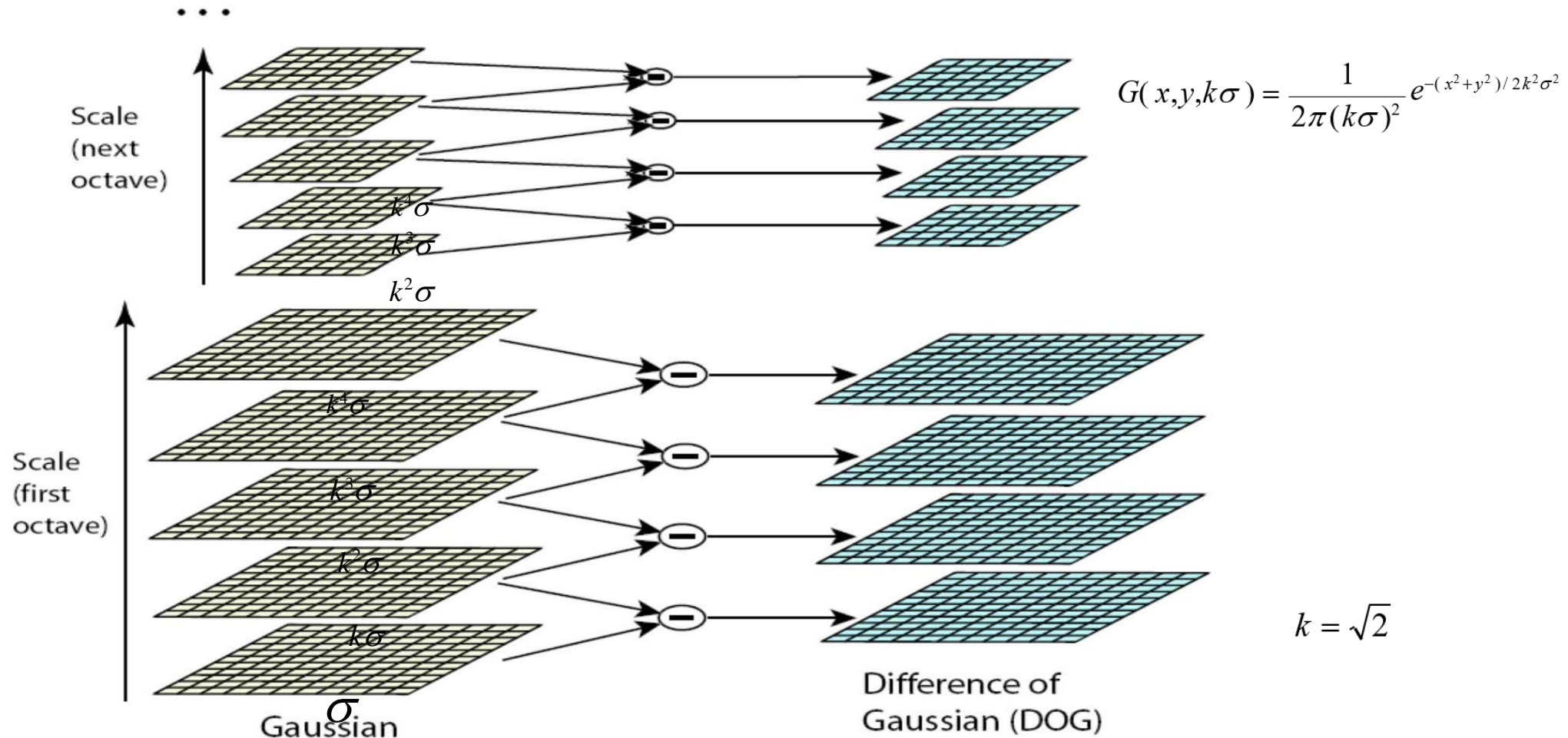


Description (HOG-like)

SIFT – Feature Detection



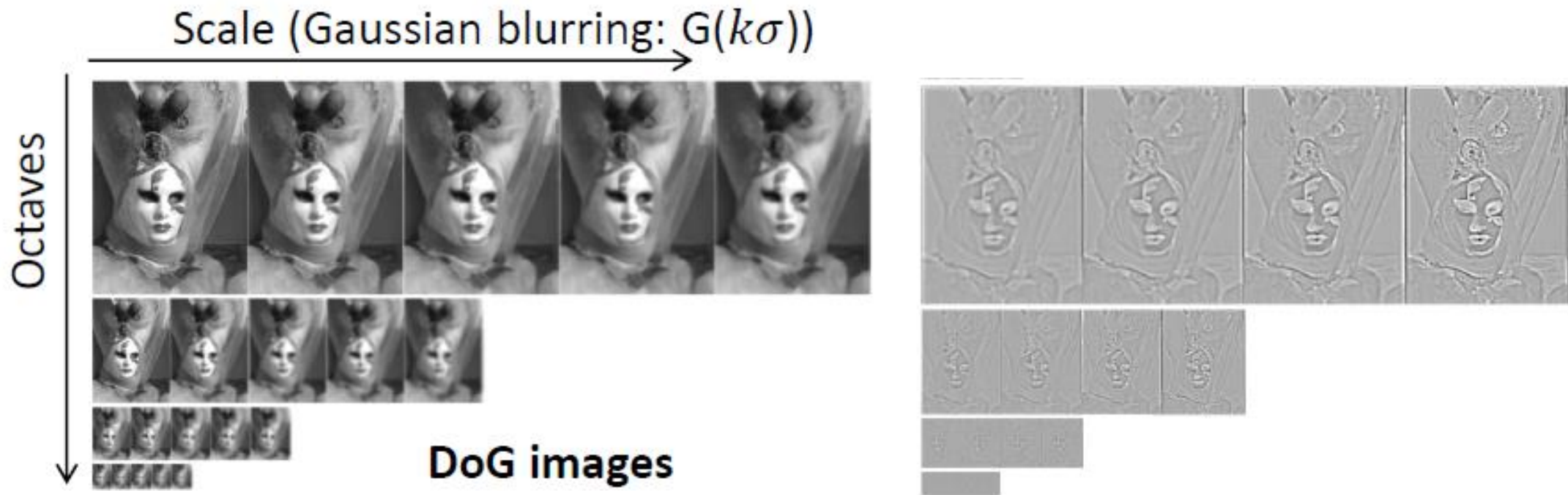
- Difference of Gaussian of Image Pyramid



SIFT – Feature Detection



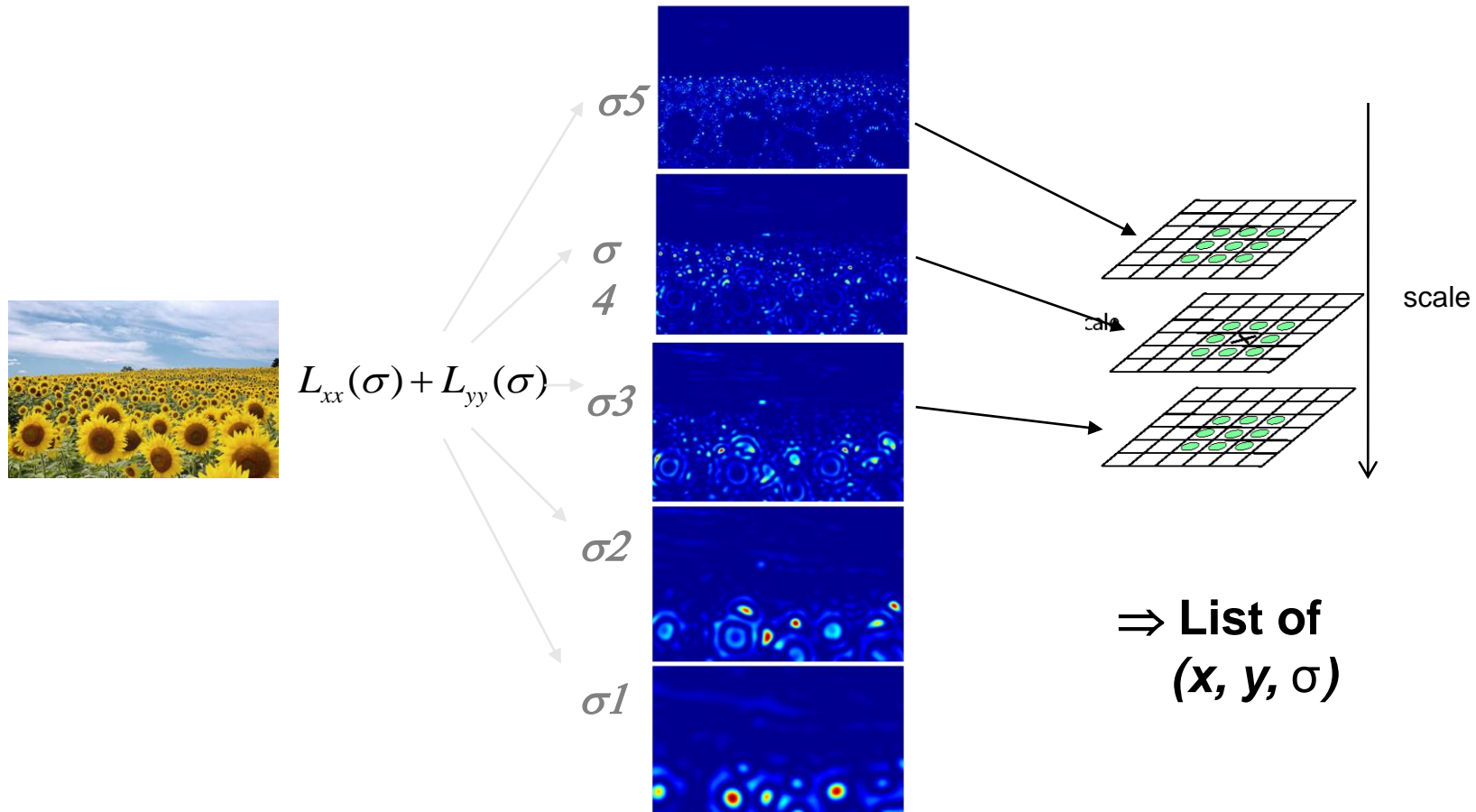
- Difference of Gaussian of Image Pyramid



SIFT – Feature Detection



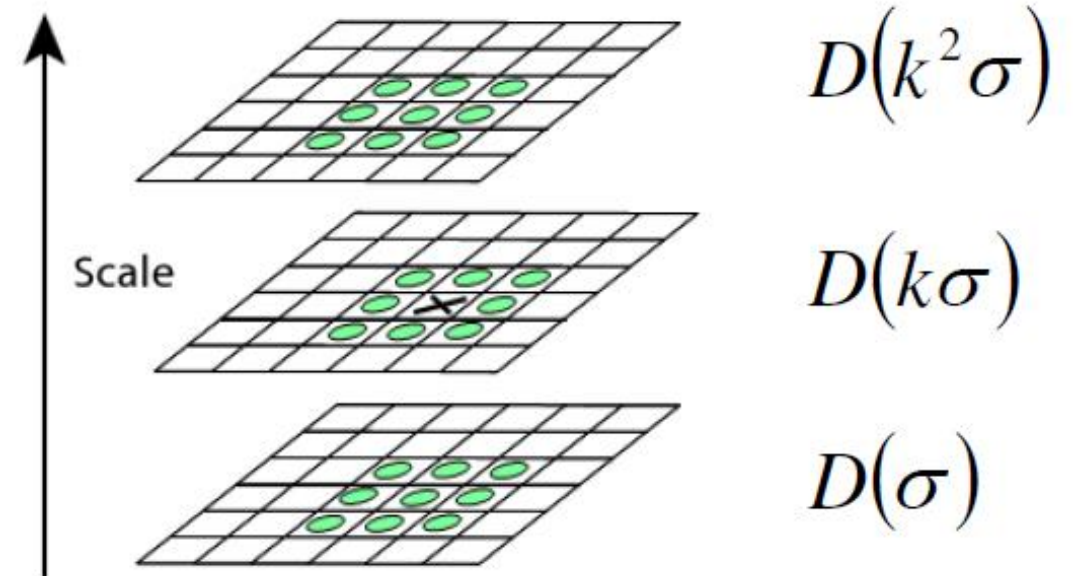
- Key point localization example



SIFT – Feature extraction



- Key point localization
 - Find all Extrema, that is minimum or maximum in 3x3x3 neighborhood
- Therefore, the feature candidates are located except for the first and last DOG images.
- Using a method of extracting a large number of candidates first, then removing outliers.



SIFT – Feature extraction



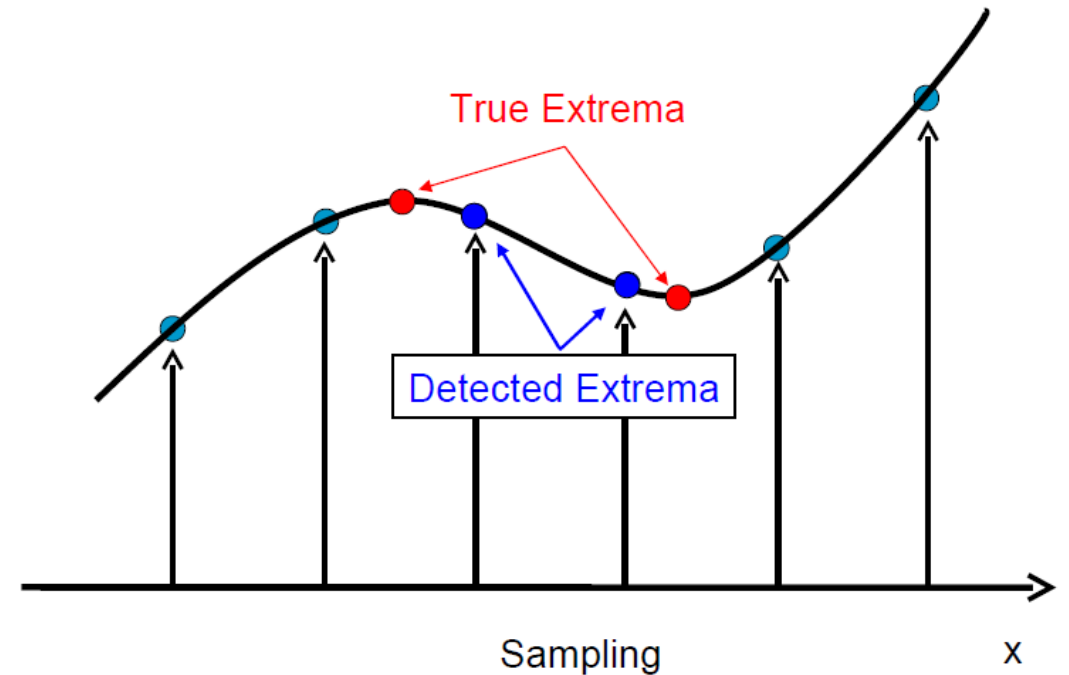
- Outlier removal #1 – Set accurate position
 - Sub Pixel Locate Potential Feature Points
 - Sub-pixel/sub-scale interpolation using Taylor expansion

$$D(\mathbf{x}) = D + \frac{\partial D}{\partial \mathbf{x}} \mathbf{x} + \frac{1}{2} \mathbf{x}^T \frac{\partial^2 D}{\partial \mathbf{x}^2} \mathbf{x}$$

- Extremum location (offset)

$$\hat{x} = -\frac{\partial^2 D^{-1}}{\partial x^2} \frac{\partial D}{\partial x}$$

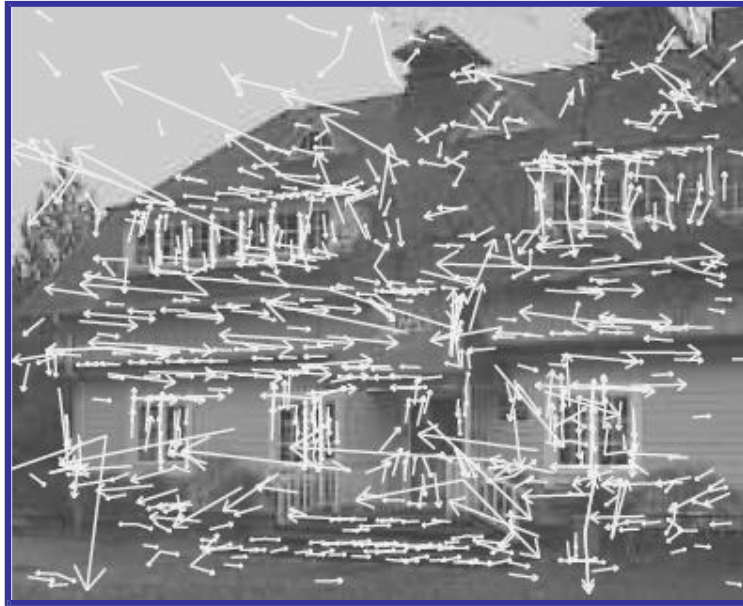
- IF offset(\hat{x}) is larger than 0.5
→ move the position of x



SIFT – Feature extraction



- Outlier removal #2 – Low contrast removal
 - $D(\hat{x}) > 0.03$



from 832 key points to 729 key points, $th=0.03$.

SIFT – Feature extraction



- Outlier removal #3 – Low curvature removal
 - Remember, it's analogous to Harris corner detection

$$\mathbf{H} = \begin{bmatrix} D_{xx} & D_{xy} \\ D_{xy} & D_{yy} \end{bmatrix}$$

$$\text{Tr}(\mathbf{H}) = D_{xx} + D_{yy} = \alpha + \beta,$$

$$\text{Det}(\mathbf{H}) = D_{xx}D_{yy} - (D_{xy})^2 = \alpha\beta.$$

$$\frac{\text{Tr}(\mathbf{H})^2}{\text{Det}(\mathbf{H})} = \frac{(\alpha + \beta)^2}{\alpha\beta} = \frac{(r\beta + \beta)^2}{r\beta^2} = \frac{(r + 1)^2}{r},$$

SIFT – Feature extraction

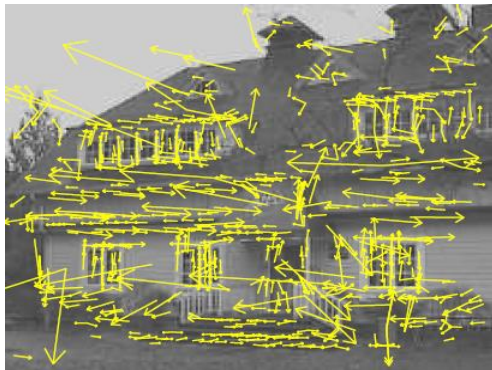


- Key point detection example

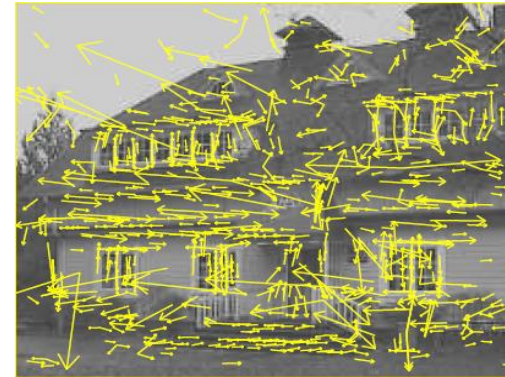
- Original image



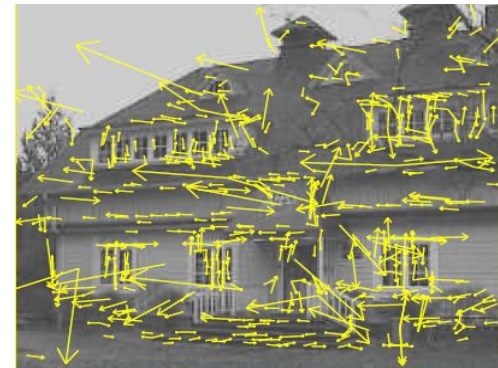
- Low contrast removed (729)



2. Initial features (832)



4. Low curvature removed (536)



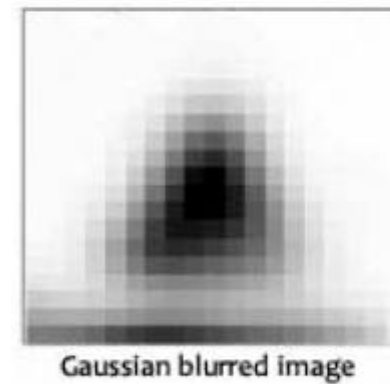
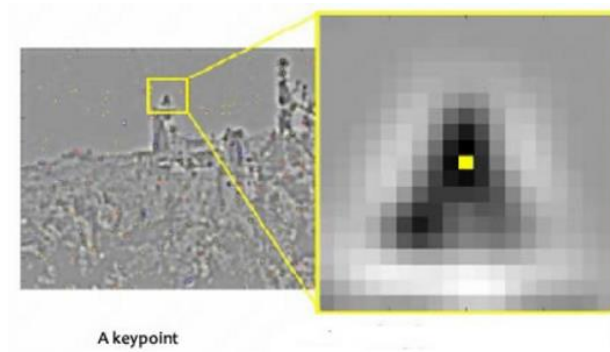
SIFT – Key point descriptor



- Orientation assignment
 - Compute gradient magnitude and orientation for each SIFT point (x, y, σ) :

$$m(x, y) = \sqrt{(L(x+1, y) - L(x-1, y))^2 + (L(x, y+1) - L(x, y-1))^2}$$
$$\theta(x, y) = \tan^{-1} \left(\frac{L(x, y+1) - L(x, y-1)}{L(x+1, y) - L(x-1, y)} \right)$$

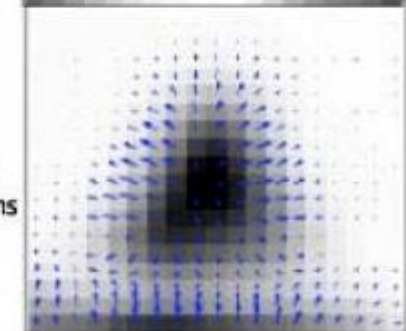
- Compute gradient histogram



Gradient
magnitudes



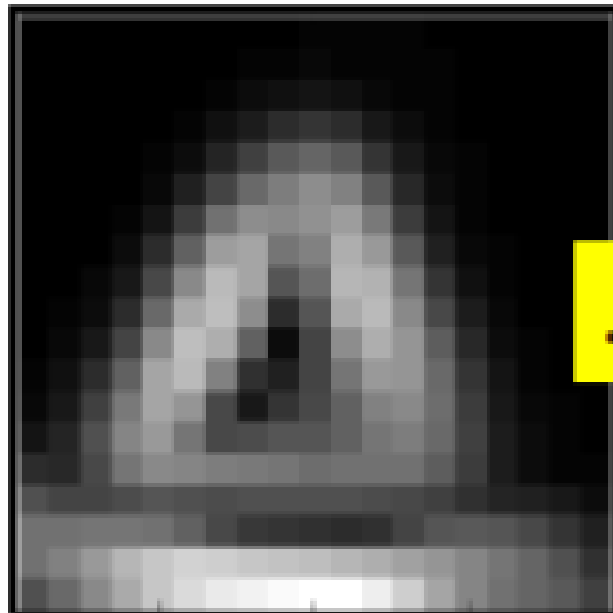
Gradient
orientations



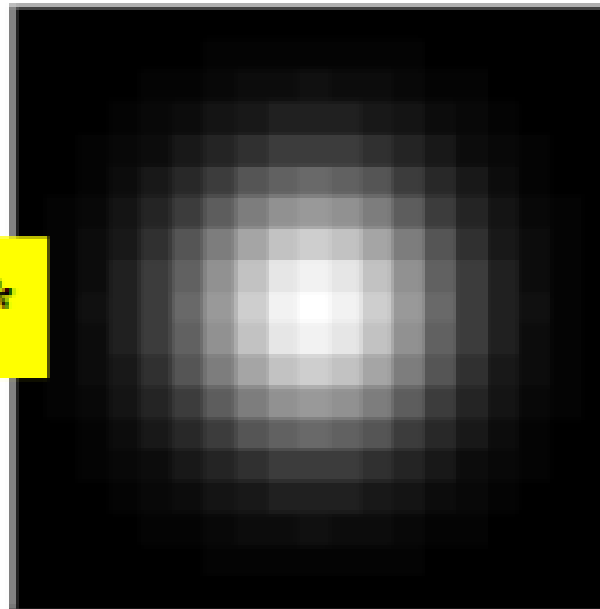
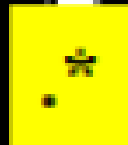
SIFT – Key point descriptor



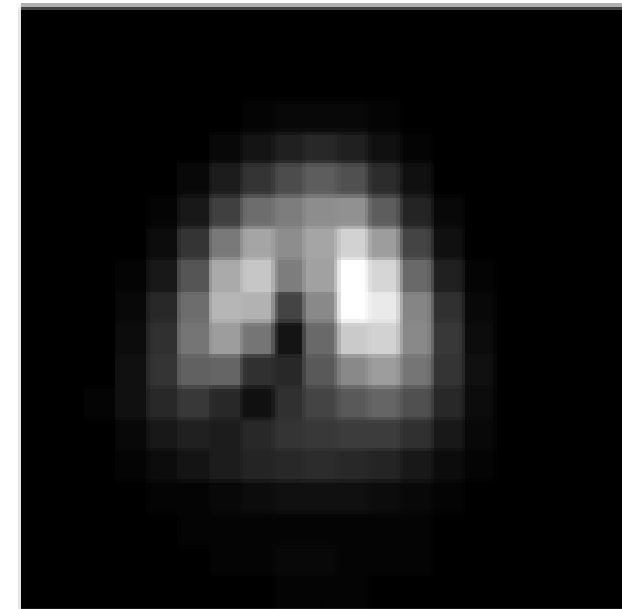
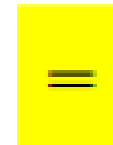
- Weight with Gaussian function
 - To consider only pixels within the same distance.



gradient
magnitude



weighted by 2D
gaussian kernel

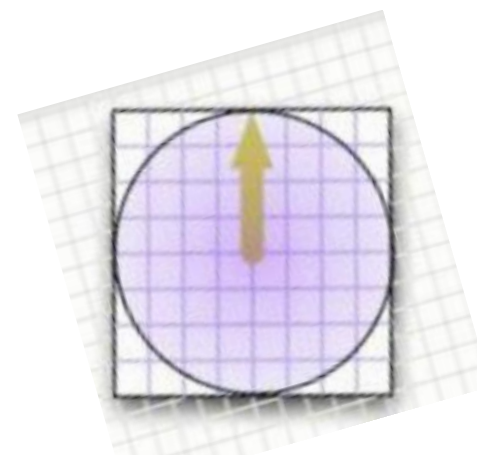
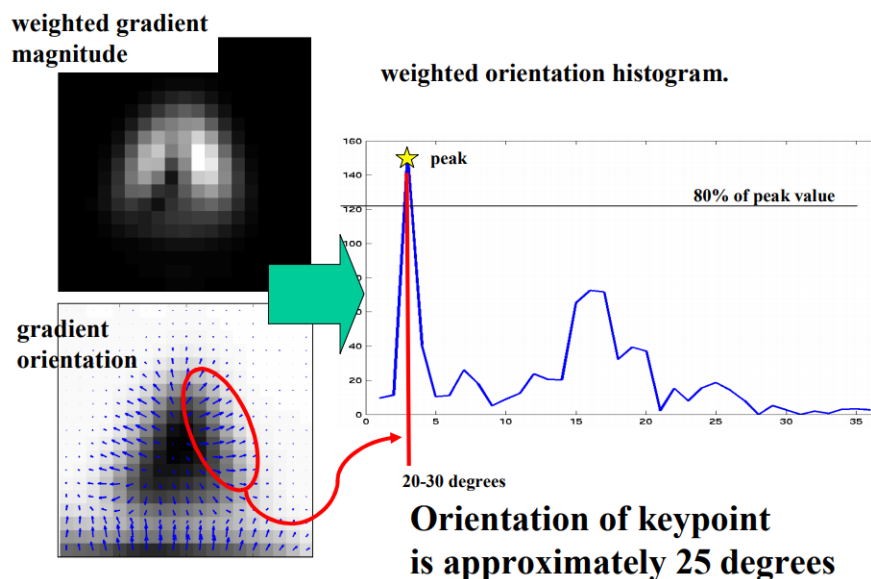


weighted gradient
magnitude

SIFT – Key point descriptor



- **Orientation assignment**
 - Create **histogram** of local gradient directions computed at selected scale
 - Assign **dominant orientation** at peak of smoothed histogram
 - Rotate image according to the direction → rotation invariant

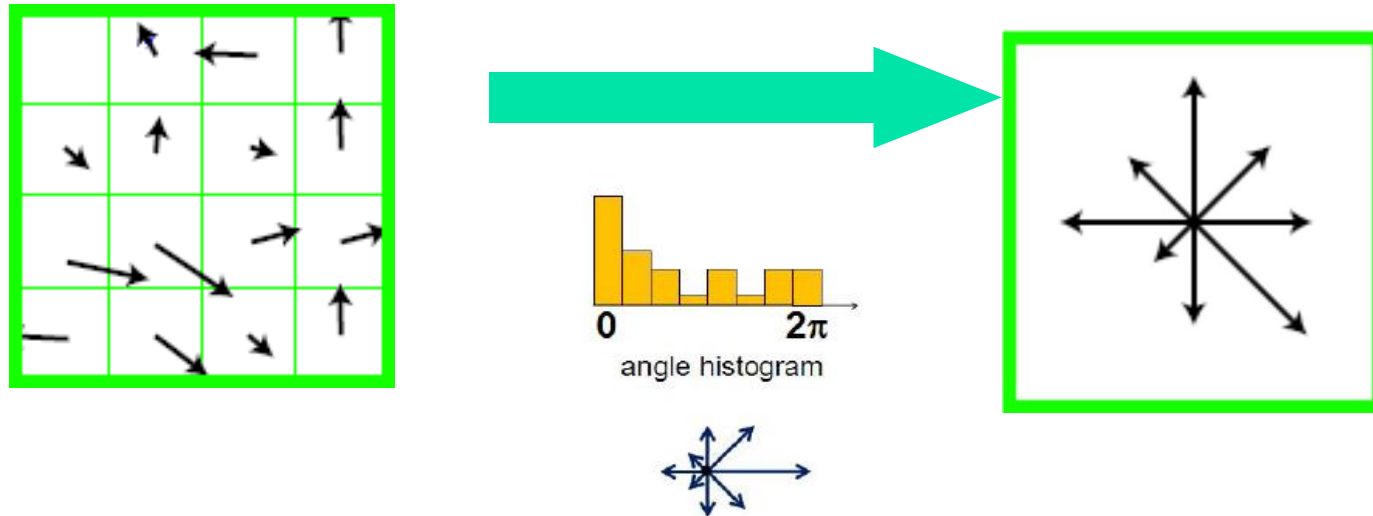


Rotate image

SIFT – Key point descriptor



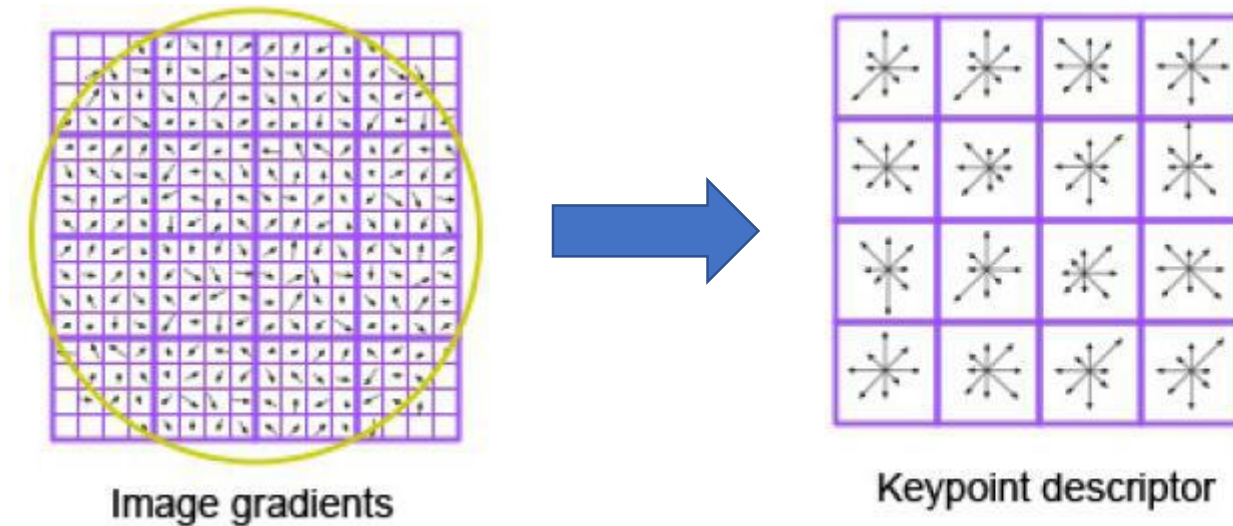
- Orientation assignment like HOG method
 - 4x4 Gradient windows relative to key point orientation
 - **Histogram of 4x4 samples per window in 8 directions**



SIFT – Key point descriptor



- Orientation assignment
 - Compute relative orientation and magnitude in a 16x16 neighborhood at key point
 - Form weighted histogram (8 bin) for 4x4 regions
 - Weight by magnitude and spatial Gaussian
 - Concatenate 16 histograms in one long vector of 128 dimensions

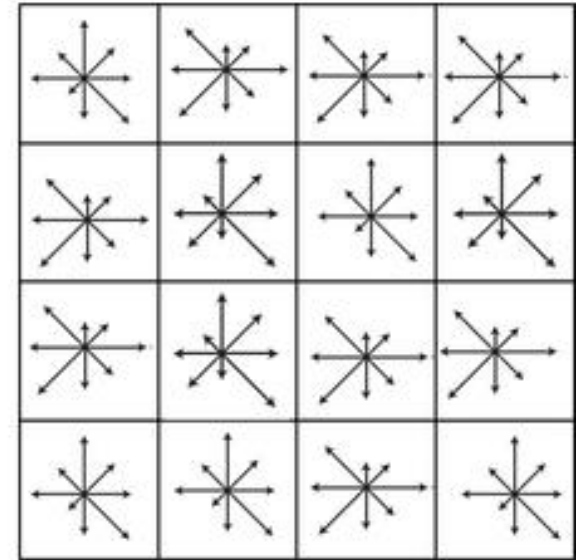
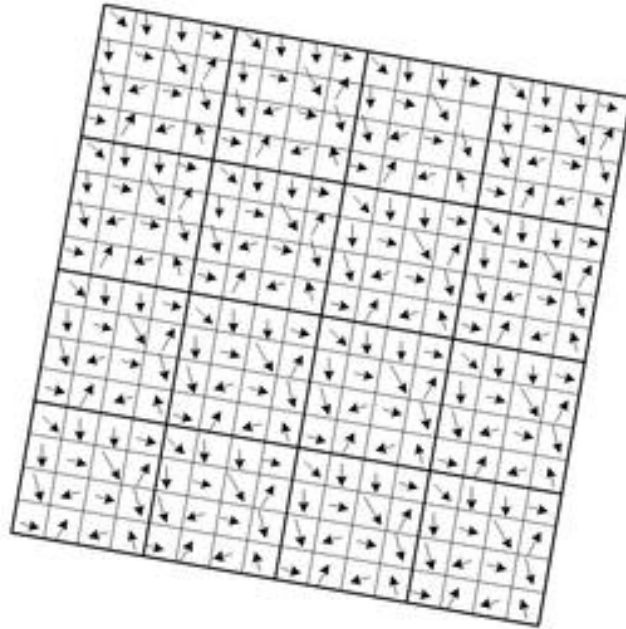


16 histograms x 8 orientations = 128 features

SIFT – Key point descriptor



- Orientation assignment

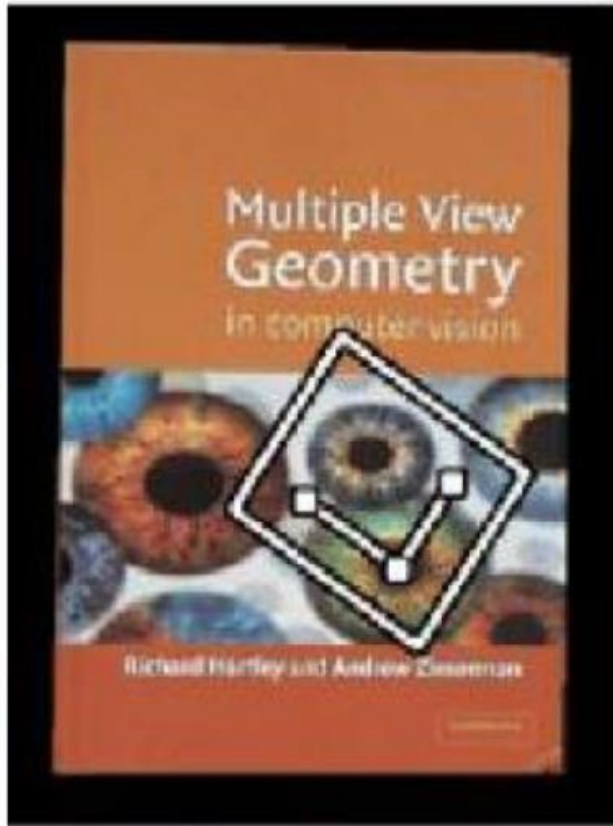


https://www.researchgate.net/figure/The-process-of-building-a-single-SIFT-keypoint-descriptor-a-A-Single-SIFT-keypoint_fig6_237090165

SIFT – Key point descriptor



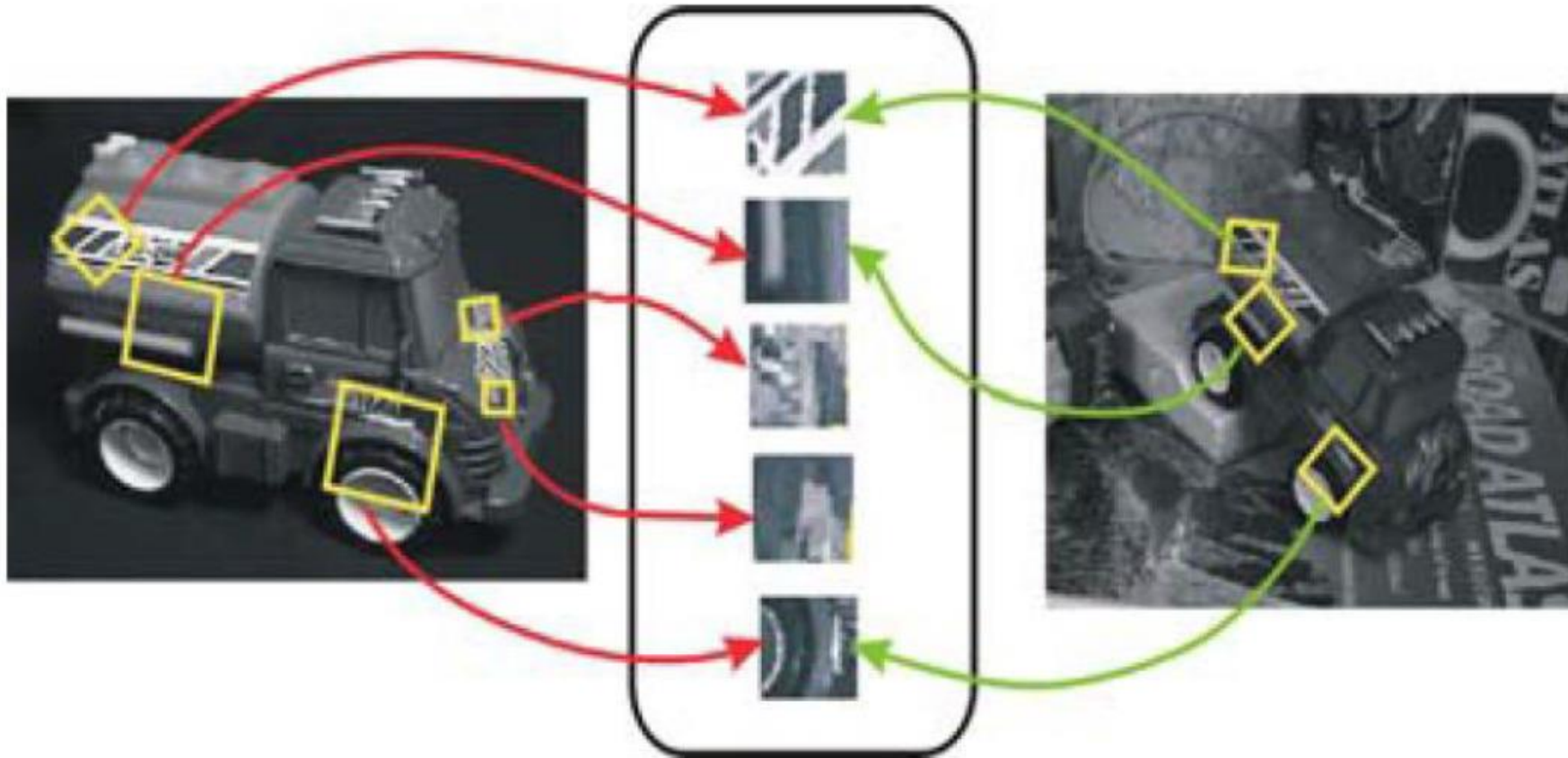
- Scale and Rotation invariance



SIFT – Key point descriptor



- Scale and Rotation invariance
- But not invariant to affine transform





Thank you