



Base Scores:

Saving Throws	Total	Base Save	Ability Mod.	Magic Mod.	Misc. Mod.	Temp Modifier	Modifiers
Fortitude	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	
Reflex	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	
Will	<input type="text"/>	= <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	+ <input type="text"/>	

Weapon			Attack Bonus	Critical
Type	Range	Ammunition	Damage	

CONDITIONAL MODIFIERS:

LANGUAGES:

Player: _____

Wonderous Items	
Head	
Headband	
Eyes	
Shoulders	
Neck	
Chest	
Body	
Belt	
Wrists	
Hands	
Feet	
Ring 1	
Ring 2	
Slotless	
Slotless	
Slotless	
Slotless	

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EXPERIANCE POINTS	NEXT LEVEL

CHARACTER APPEARANCE

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME _____SYMBOL

ALLIES & ORGANIZATIONS

TREASURE

CHARACTER BACKSTORY