

CASTER CLASS LEVEL <hr/> _____	DOMAIN <hr/> _____	OPPOSITION SCHOOL <hr/> _____						
ARCANE SCHOOL <hr/> _____	BLOODLINE/MYSTERY/PATRON <hr/> _____	<table border="1" style="margin: auto; border-collapse: collapse;"> <tr> <td style="width: 30%;"></td> <td style="width: 35%; text-align: center;">RANGED</td> <td style="width: 35%; text-align: center;">MELEE</td> </tr> <tr> <td style="text-align: center;">TOUCH ATTK</td> <td style="text-align: center;"> <div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div> </td> <td style="text-align: center;"> <div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div> </td> </tr> </table>		RANGED	MELEE	TOUCH ATTK	<div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div>	<div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div>
	RANGED	MELEE						
TOUCH ATTK	<div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div>	<div style="border: 1px solid black; width: 40px; height: 40px; margin: 0 auto;"></div>						
CAST DEFENSIVELY <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>	OVERCOME SPELL RESISTANCE <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>	COUNTERSPELL <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>						
ARCANE SPELL FAIL. <div style="border: 1px solid black; width: 40px; height: 40px; display: inline-block; vertical-align: middle;"></div>								

[illegible][illegible]

Spells Used								
1	2	3	4	5	6	7	8	9

CANTRIPS

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

SPELL NAME	LEVEL	SCHOOL/DOMAIN	COMPONENTS	CASTING TIME	RANGE	AREA	SAVE DC	DICE
EFFECT								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.

Prepared: ☐

Spell Name	Level	School/Domain	Componentenets	Casting Time	Range	Area	Save DC	Dice
Effect								
								Pg.