Lab 1: Introduction to R

Question Sheet

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Introduction

This question sheet presents a series of basic exercises designed to help you familiarize yourself with R, particularly its syntax and its wide catalogue of already-implemented functions.

In this lab session, you will learn to:

- Use your first R Markdown Notebook
- Carry out simple arithmetic calculations
- Import new packages and use operations from these packages
- Define and use vectors
- Define and use matrices
- Plot simple functions

To begin, start your R editor (RStudio or your editor of choice) and work through the Lab 1 Instructions first. Then and Lab1-Questions.pdf and start working these exercises.

If you want to use R Notebooks to solve your questions, use the file Lab1-Questions.Rmd. If you want to use simple scripts, open your own .r file in RStudio.

NOTE: In this lab, you cannot use any control statements (if-else) or loops (for or while).

1 R Notebooks

Before you start with the exercises, take a look at this file in the .Rmd format. Familiarise yourself with the contents introduced in the Instruction Sheet.

- 1. Look at the YAML section: do you understand the options shown?
- 2. Look at how the text is organised in this document:
 - 2.1. How are headers signalled? How can create different levels of headers?
 - 2.2. How do you bold text? How do you italicise text?
 - 2.3. How can you write in-line mathematical expressions?

- 3. Look at the code chunks in this document:
 - 3.1. How can you run a code chunk?
 - 3.2. What rules are applied inside these chunks?
 - 3.3. How are graphs shown? (You will have to solve the Simple Plotting tasks before being able to see this)
 - 3.4. What are some of the options that can be used for the chunks?

2 Built-in mathematical functions

In this section, you will learn how to carry out simple arithmetic operations in R. *Hint:* you can find more information about arithmetic functions in the Instructions or using the help function in R (??arithmetic)

1. Define x^1 as 3342, x^2 as 12 and x^3 as 3.

```
x1 = 3342
x2 = 12
x3 = 3
```

- 2. Use the correct operations and functions to calculate:
 - a. x1 added to x2

```
x1+x2
```

[1] 3354

- b. x1 multiplied by x2
- c. x1 divided by x2
- d. x2 to the power of x3
- e. The module of c.
- f. The log to the base 10 of x1
- g. The log to the base 10 of x3
- h. The log to the base 2 of x3
- i. The square root of x2
 - i. By using a built-in function in R
 - ii. By using the exponent function
- j. The summation of the results of a. and b.

- k. The mean between a. and b.
- 1. Truncate the result of d.
 - 3. Round the constant π with:
 - a. No decimal places
 - b. One decimal place
 - c. Three decimal places

3 Additional mathematical functions (installing packages)

In addition to the already built-in functions present in R, you can also install external packages. You can find a vast array of packages in the CRAN repository (https://cran.r-project.org/)

These packages will have a catalogue of additional built-in functions which will increase the functionality of R. Using external packages will help you carry out complex calculations more quickly.

In this section, you will install your first external package: schoolmath. This package contains datasets and functions for simple math operations taugh at school, such as prime calculation. You can find schoolmath here: https://cran.r-project.org/web/packages/schoolmath and its documentation here: https://cran.r-project.org/web/packages/schoolmath/schoolmath.pdf Most R packages' documentation follow the same format: you will find a list of functions implemented in the package, information about what they do, and examples on how to call them.

1. Use the *install.packages()* instruction to install *schoolmath*

library("schoolmath")

- 2. Read the reference manual.
- 3. Load the schoolmath library.
- 4. Define x1 as 34734, x2 as 910 and x3 as 1563.
- 5. Decompose x1, x2, and x3 into their prime factors.
- 6. Which number has the highest prime factor?
- 7. What is the least common denominator between x1, x2, and x3?

```
res = scm(x1, scm(x2, x3))
```

3 is a prime!

res

[1] 6684

- 8. What is the greatest common divisor of between x1 and x2?
- 9. What is the greatest common divisor between x1, x2, and x3?

4 Vectors

1. Try the following commands and write down what each of them is doing:

```
x \leftarrow c(3,6,8)
Х
x/2
x^2
sqrt(x)
x[2]
x[c(1,3)]
x[-3]
y \leftarrow c(2,5,1)
х-у
x*y
x[y>1.5]
y[x==6]
4:10
z < - seq(2,3,by=0.1)
rep(x,each=4)
```

- 2. Using x, y, z from the previous exercise, calculate the following:
 - a. The maximum of each of the vectors
 - b. The minimum of each of the vectors
 - c. The mean of each of the vectors
 - d. Which members of x are prime (hint: remember the schoolmath package)
 - e. The square of vector y
 - f. A vector prime with the first 50 prime numbers (*challenge*: can you implement this using only 1 instruction?)
 - g. A vector a containing natural numbers from 1 to 50
 - h. A vector b containing natural odd numbers from 1 to 150
 - i. A vector o which contains all three vectors concatenated
 - j. A vector m which contains values from even numbers in o
- 3. We have registered the height in cm and weight in kg for four people. Heights are: 180, 165, 160, 193 (cms). Weights are 87, 58, 65, 100 (kgs)
 - a. Create two vectors, height and weight, with the data.
 - b. Create a vector bmi with the Body Mass Index values for the four people. The BMI is calculated with: Weight in kg / (Height in m) 2
 - c. Create a vector bmi log with the natural logarithm to the BMI values.
 - d. Create a vector with the weights for those people who have a BMI larger than 25.

5 Matrices

1. Create three matrices A, B and C:

$$\mathbf{A} = \left[\begin{array}{rrr} 12 & 3 & 4 \\ 9 & 6 & 2 \\ 5 & 17 & 1 \end{array} \right]$$

$$\mathbf{B} = \left[\begin{array}{rrr} 1 & 1 & 3 \\ 9 & 8 & 5 \\ 2 & 34 & 9 \end{array} \right]$$

$$\mathbf{C} = \left[\begin{array}{rr} 1 & 3 \\ 9 & 5 \\ 10 & 2 \end{array} \right]$$

- a. Calculate the number of rows of A
- b. Calculate the number of columns of C
- c. A + B
- d. A * B
- e. Diagonal matrix of A-B
- f. B transposed
- g. The inverse of A (A^{-1})
- h. |A| (the determinant of A)
- i. A*B
- j. Concatenate A and B by rows. The resulting matrix will have 6 rows and 3 columns
- k. Concatenate B and C by columns. The resulting matrix will have 3 rows and 5 columns
- l. Summation of B's columns
- m. A%*%C
- n. A*A
- o. A%*%A. What is the difference between this operation and the previous one?
- 2. We have collected the marks obtained in five different modules (m1 to m5) from six different students. Answer the following questions without using any control structures (conditionals, loops, etc.):
 - a. Create a matrix N that contains their marks. Each student will be a row and each column will be the marks of that module.
 - John: 32, 52, 50, 44, 50
 - Mary: 88, 67, 59, 70, 70
 - Mark: 78, 77, 68, 67, 80
 - June: 89, 90, 81, 89, 87
 - Claire: 61, 65, 50, 78, 50
 - Anthony: 67, 68, 65, 40, 66
 - b. Create a matrix G that contains their gender information. You might want to codify the gender with numbers to make calculations easier.
 - John: M
 - Mary: F
 - Mark: M

- June: FClaire: FAnthony: M
- c. How many female students are there?
- d. What is the overall average of each student?
- e. What is the highest average?
- f. How many students have an average between 55 and 75?
- g. What is the difference between the highest average of male students and female students?
- h. Who performed better in the module m3?
- i. Which module has the smallest difference between the highest mark and the lowest mark?
- j. Which module has the most distinctions (70 marks and over)?
- k. Which module have the male students failed the most?
- 1. What is the gender of the student with the highest mark in m4?

6 Simple Plotting

- 1. Plot the following functions:
 - a. The sin function between $-\pi$ and $4^*\pi$ with a green line
 - b. The cos function between -4π and 4π with red markers every 0.01 values
 - c. The log function between 1 and 50 with a blue line
 - d. The natural logarithm between 1 and 300 with a black line
- 2. Create a 2x2 plot that shows the following functions in each quadrant. Each plot should: a) be shown between the -5 and 5 at intervals of 0.5 and b) Have sensible titles and axes labels:
 - a. y = x
 - b. y = x2
 - c. y = x3
 - d. y = x4