

# Computer Network I

Reti di Calcolatori I

Università di Napoli Federico II – Scuola Politecnica e delle Scienze di Base  
Corso di Laurea in Informatica

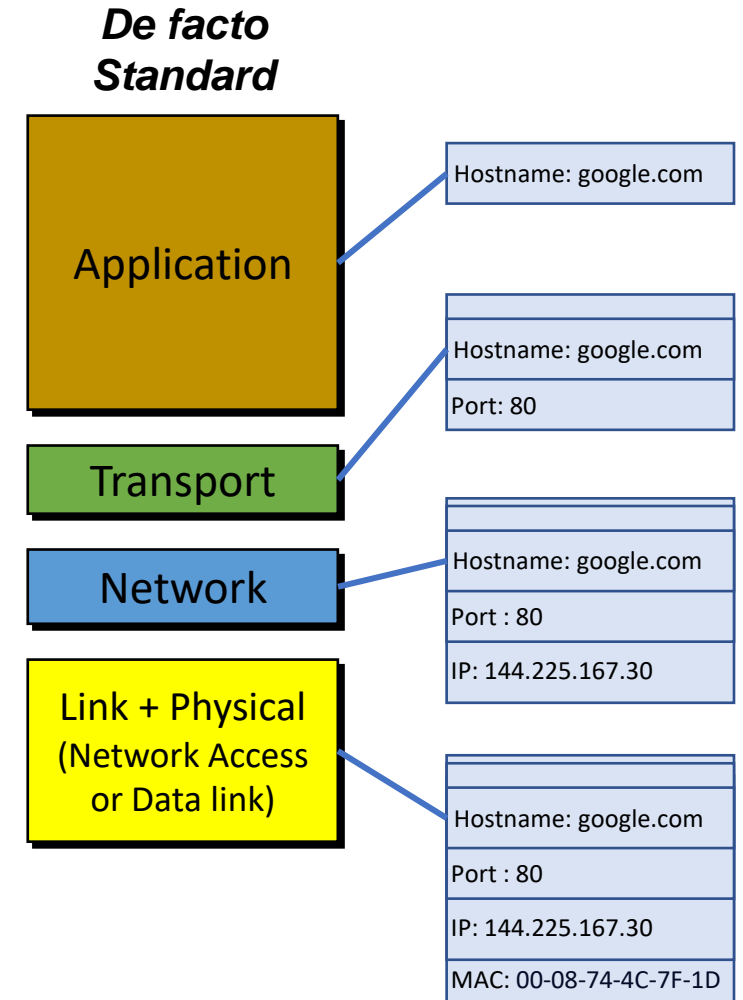
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# Stack Overview

## There and Back Again

- As we have just seen, **several protocols in the TCP/IP stack collaborate** in allowing messages to travel back-and-forth a network.
- **Each layer-specific protocol adds a piece of information** to messages (through encapsulation and decapsulation) regulating one or more aspects of the communication (services offered).
- It is somehow difficult to get the “big picture” out of the single protocols, we will now recap the whole process by proposing a **web page request scenario**.

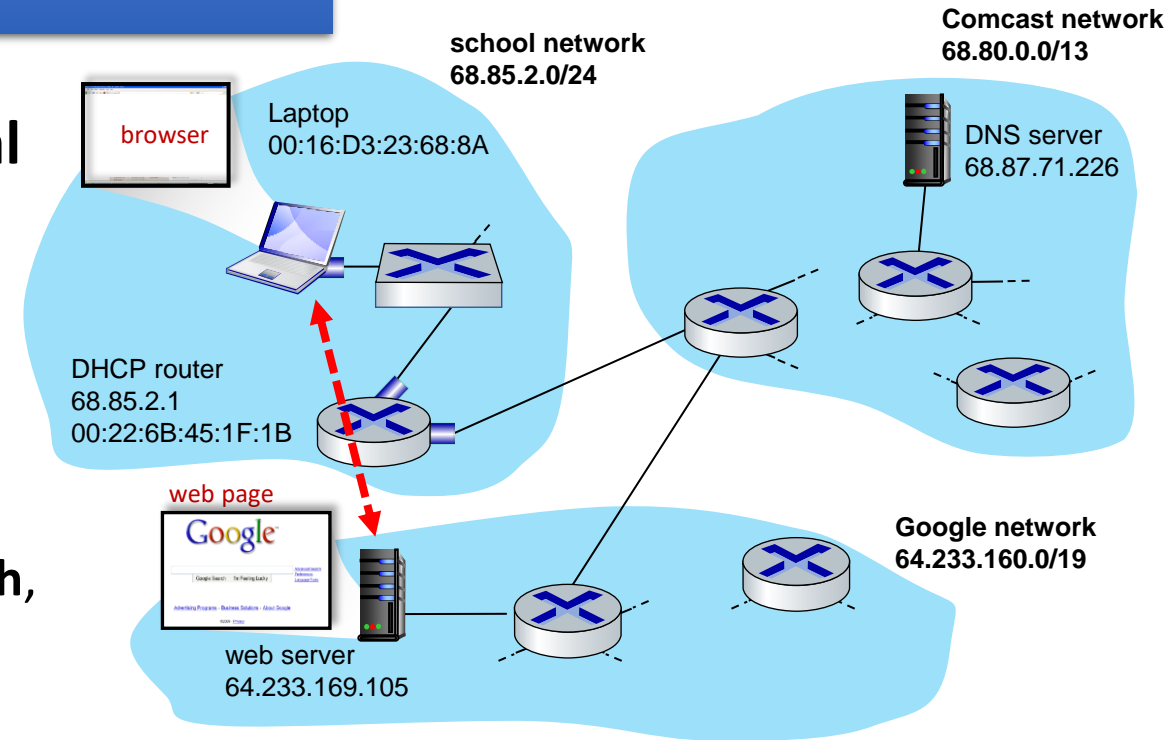


Example of the different addresses/identifiers considered in each layer of the stack.

# Stack Overview

## Web Page Example

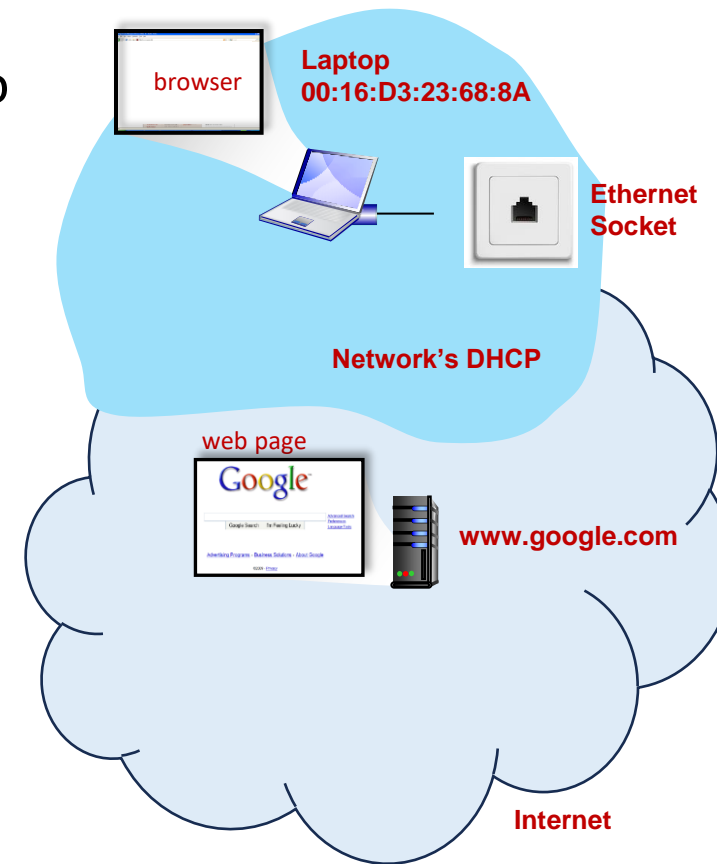
- Let's assume that a **user (Bob)** wants to access the **google.com** web page from the **institutional network** (school).
  - To do so, Bob connects the laptop to the school's network through an Ethernet cable.
- In this example we assume a **typical configuration** for the school's network:
  - Ethernet sockets (on walls) are connected to a switch, which is connected to the school's DHCP-enabled router.
  - The school's router is connected to an ISP (e.g., comcast.net) that provides also DNS service.
- For the sake of simplicity, we also assume there is **no NAT service** from the router, all connections are Ethernet, and packets are never lost.



# Stack Overview

## Web Page Example

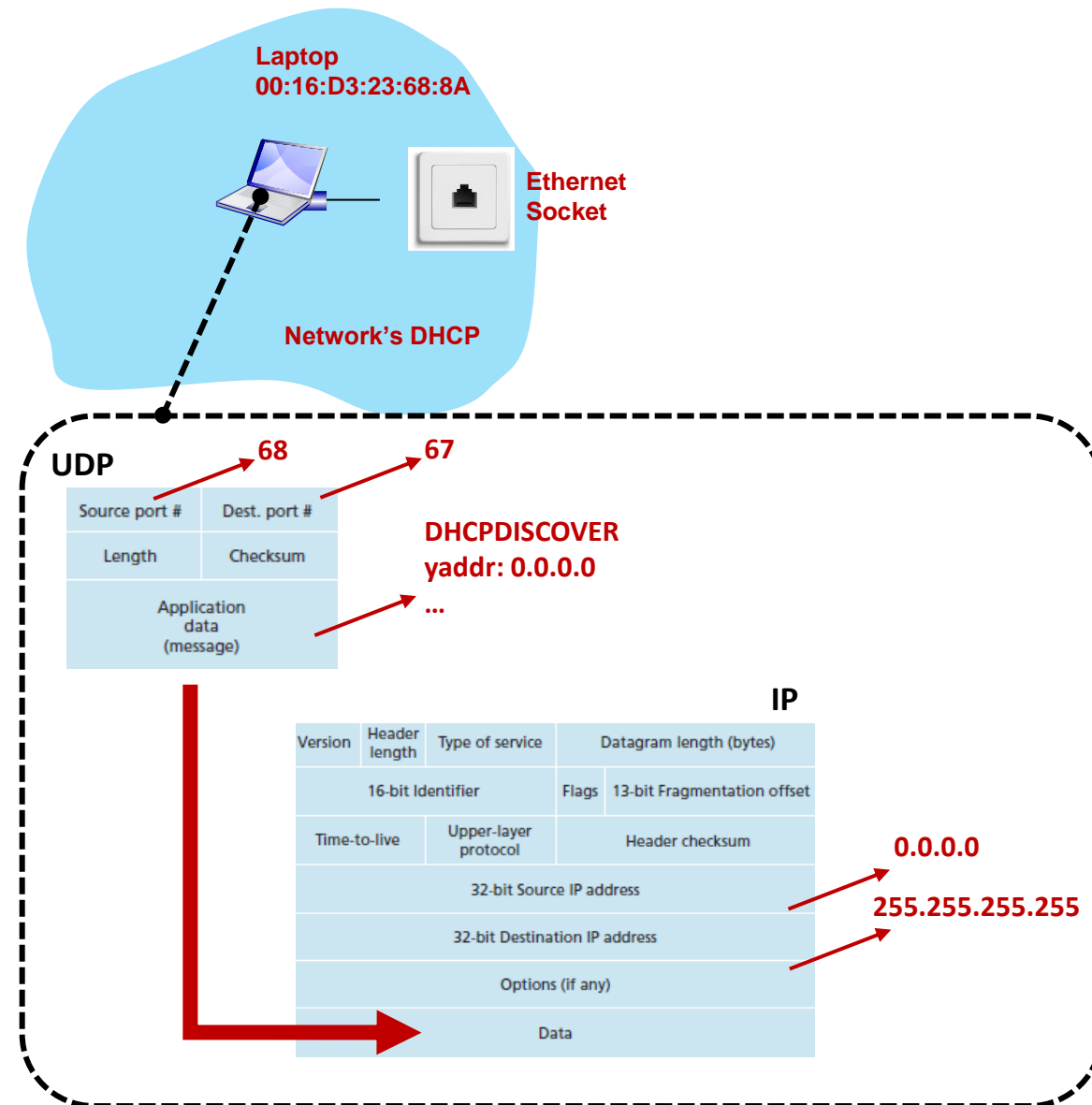
- On start, the **user knows very little about the network** topology, the way the LAN is connected to Internet, or the devices involved.
- What Bob knows is that:
  - There is a **www.google.com** website somewhere on **Internet** that Bob wants to reach.
  - The **local network (LAN)** is somehow connected to **Internet**.
  - The **laptop can be connected to the LAN** through an Ethernet cable (there is a socket on the wall).
  - The **LAN has an active DHCP**.
- **Once the laptop is physically connected** to the network (through the Ethernet cable) it has to:
  - **Join the network** (get network information from DHCP).
  - **Get the IP address of the website** (DNS).
  - **Get the Google's webpage** (HTTP).



# Stack Overview

## DHCP

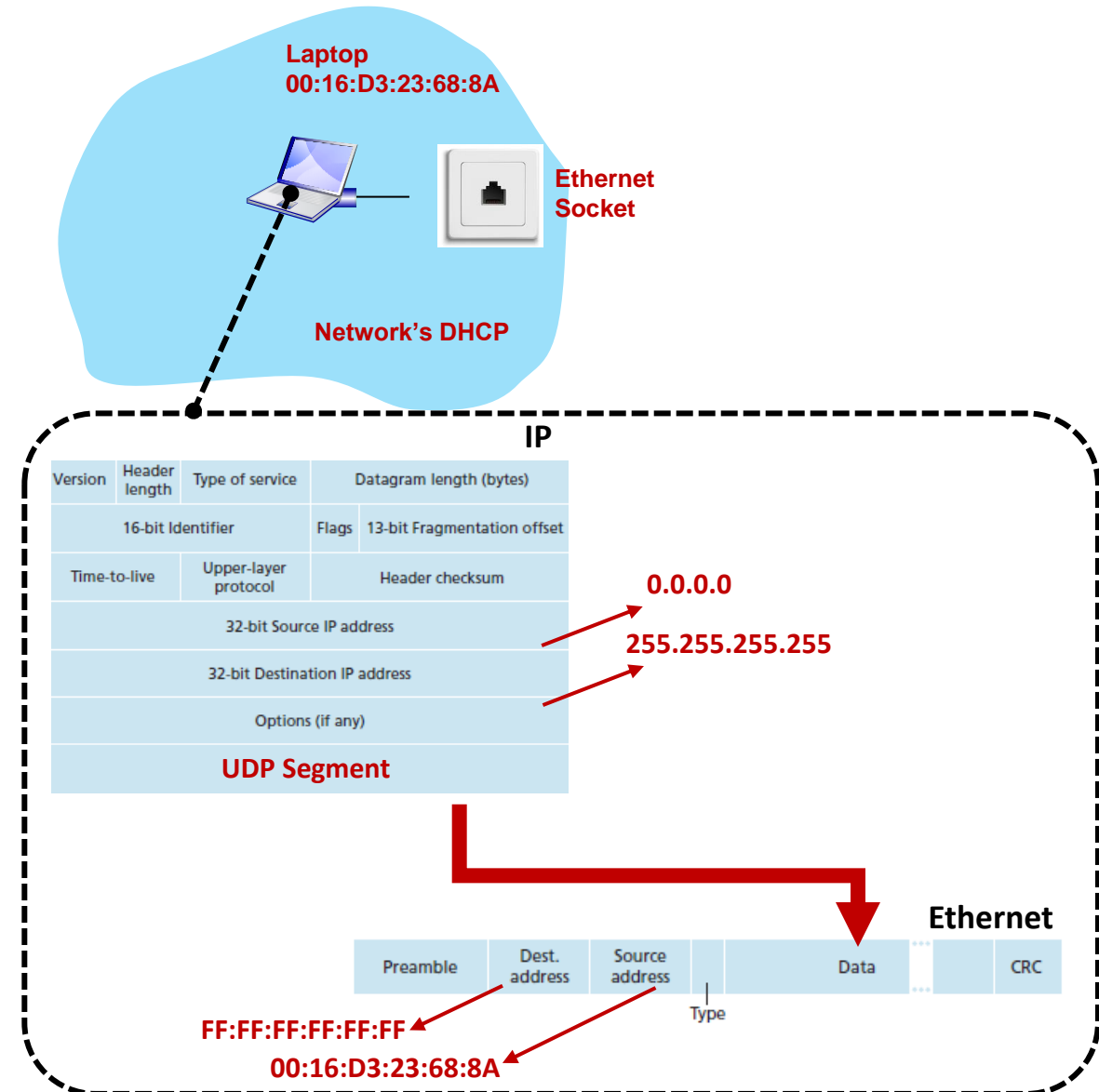
- The first step is for the laptop to join the network by **requesting a host IP, gateway and DNS** to the DHCP:
  1. The **operating system (OS)** on the **laptop** creates a **DHCP discovery message** and puts this message **within a UDP segment** with destination port 67 (DHCP server) and source port 68 (DHCP client).
  - The **UDP segment is then placed within an IP datagram** with a broadcast IP destination address (255.255.255.255) and a source IP address of 0.0.0.0 (no host IP yet).



# Stack Overview

## DHCP

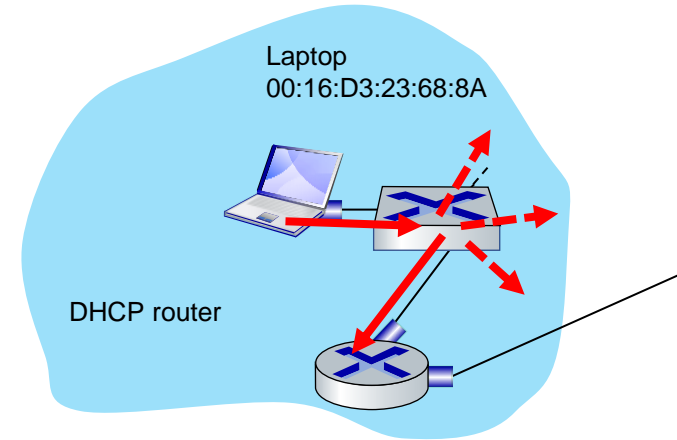
2. The **IP datagram** containing the DHCP discovery message is **then placed within an Ethernet frame** having FF:FF:FF:FF:FF:FF (broadcast) as destination MAC addresses (it will reach all devices on the switch and, hopefully, the DHCP) and laptop's MAC address 00:16:D3:23:68:8A as source.



# Stack Overview

## DHCP

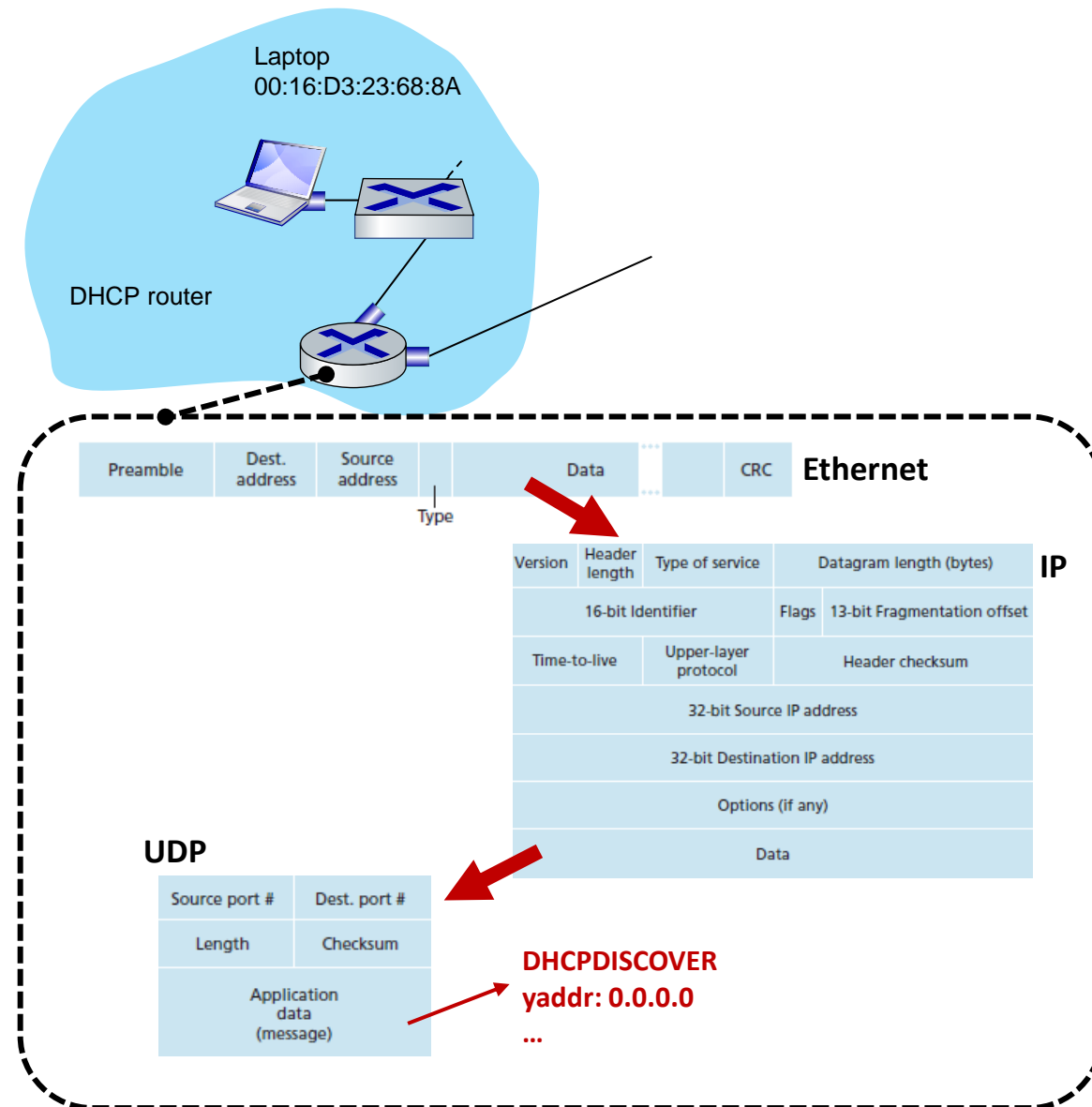
3. The **Ethernet frame containing the DHCP message is sent to the Ethernet switch**. The **switch broadcasts the frame** on all outgoing ports (including the port connected to the router).



# Stack Overview

## DHCP

3. The **Ethernet frame containing the DHCP message is sent to the Ethernet switch**. The **switch broadcasts the frame** on all outgoing ports (including the port connected to the router).
4. The **router receives the Ethernet frame** containing the DHCP discovery on its interface (with MAC address 00:22:6B:45:1F:1B), **the message is decapsulated**:
  - The **frame is accepted because it has broadcast destination MAC** address, then the IP datagram is extracted.
  - The **datagram is accepted because it has broadcast IP** destination address, then the UDP segment is extracted.
  - The **UDP segment is demultiplexed** and the payload is received by the DHCP process on the router.

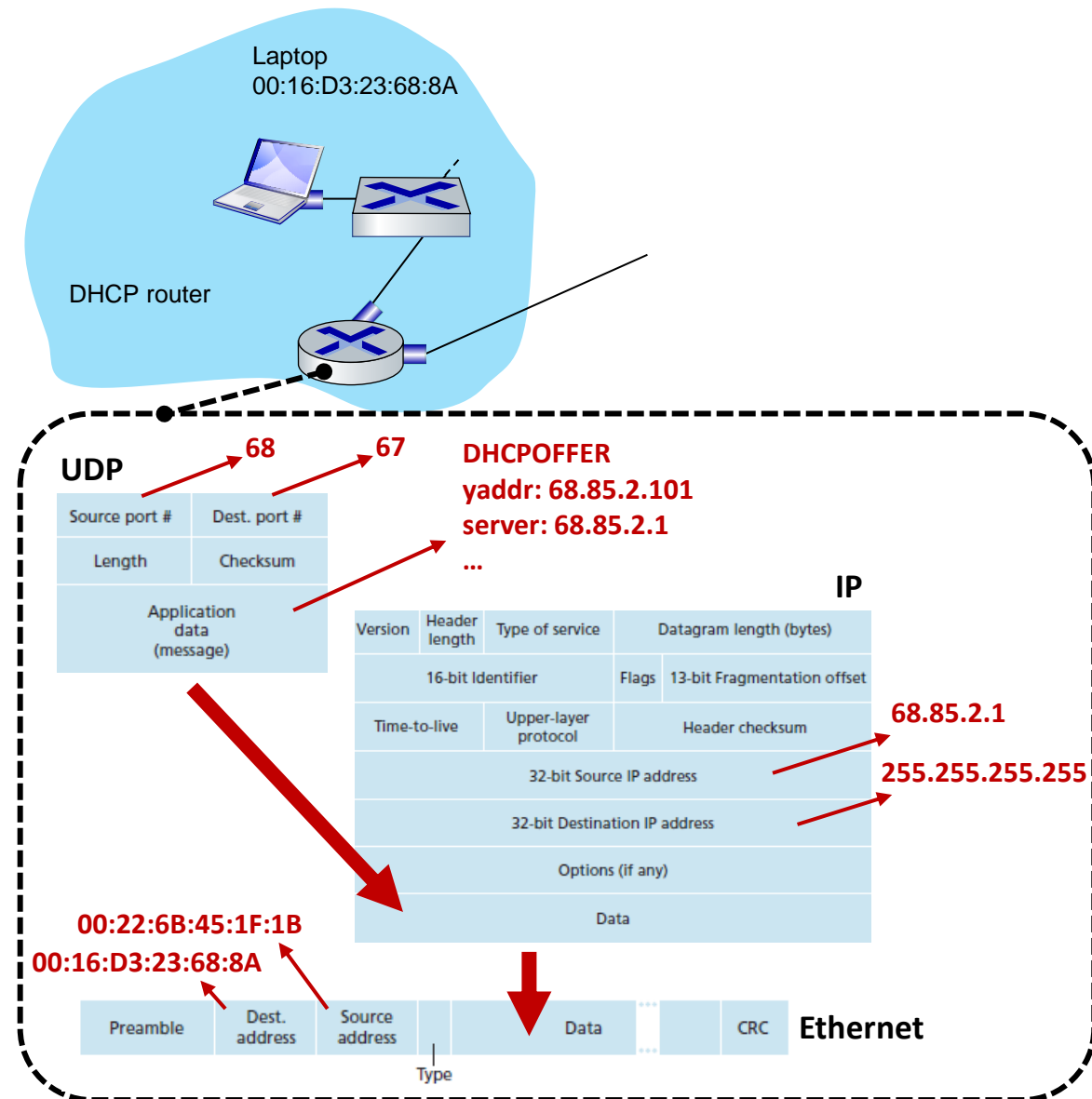




# Stack Overview

## DHCP

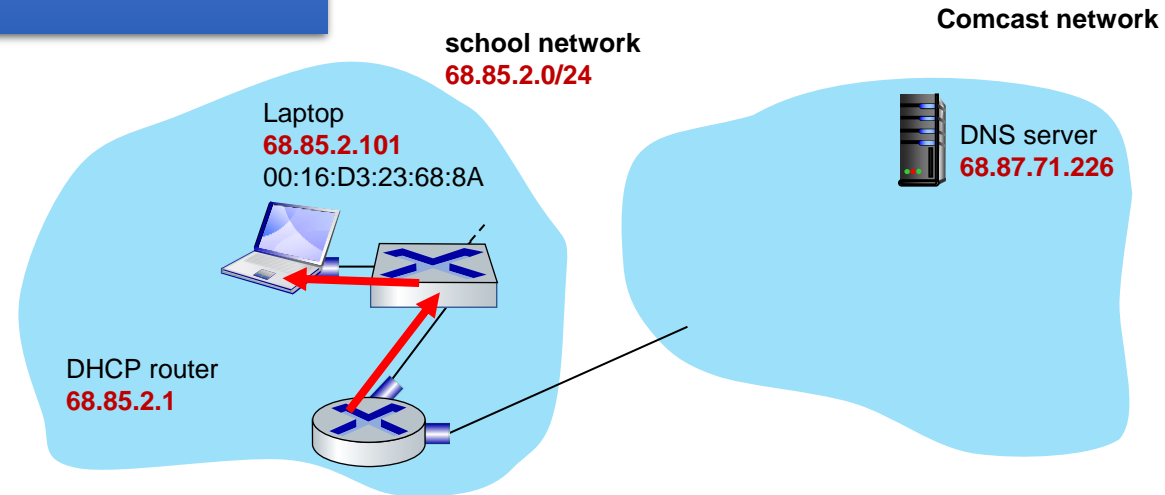
5. Let's now assume that **the DHCP router can allocate IP addresses in the CIDR block 68.85.2.0/24** (which is a subnetwork provided by the ISP):
- The **DHCP server offers the IP** address 68.85.2.101 to the laptop.
  - The **DHCP server creates a DHCP offer message** containing:
    - The **offered IP address** and mask (68.85.2.101/24).
    - The **IP address of the DNS server** (68.87.71.226).
    - The **IP address for the gateway** (68.85.2.1).
  - The message is **encapsulated**:
    - A **UDP segment** is created with source port 67 and destination port 68.
    - The **segment is put into an IP datagram** having **broadcast as destination address** and 68.80.2.1 as source address.
    - The **segment is put into an Ethernet frame** having **00:22:6B:45:1F:1B** as **source MAC address** (the router's LAN-interface) and **00:16:D3:23:68:8A** as **destination MAC address** (the laptop).



# Stack Overview

## DHCP

6. The Ethernet **frame containing the DHCP offer is sent** (unicast) by the router to the switch, which forwards it to the laptop checking the destination MAC address.
7. Bob's **laptop receives the Ethernet frame** with the DHCP offer and **decapsulates** it:
  - **Frame accepted** due to **correct MAC address**, then IP datagram is extracted.
  - **IP datagram accepted** due to **broadcast IP address**, then UDP segment is extracted.
  - **DHCP offer is demultiplexed** to the client DHCP process of the OS.
  - The **OS accepts the offer and sends back a DHCP request message** (skipped for brevity).
  - When a **DHCP ACK message is eventually received** from a new UDP segment, the **OS sets the received network information** (IP, gateway and DNS). Now the laptop has joined the network.



At the beginning, we only knew the MAC address of the laptop, **now we know:**

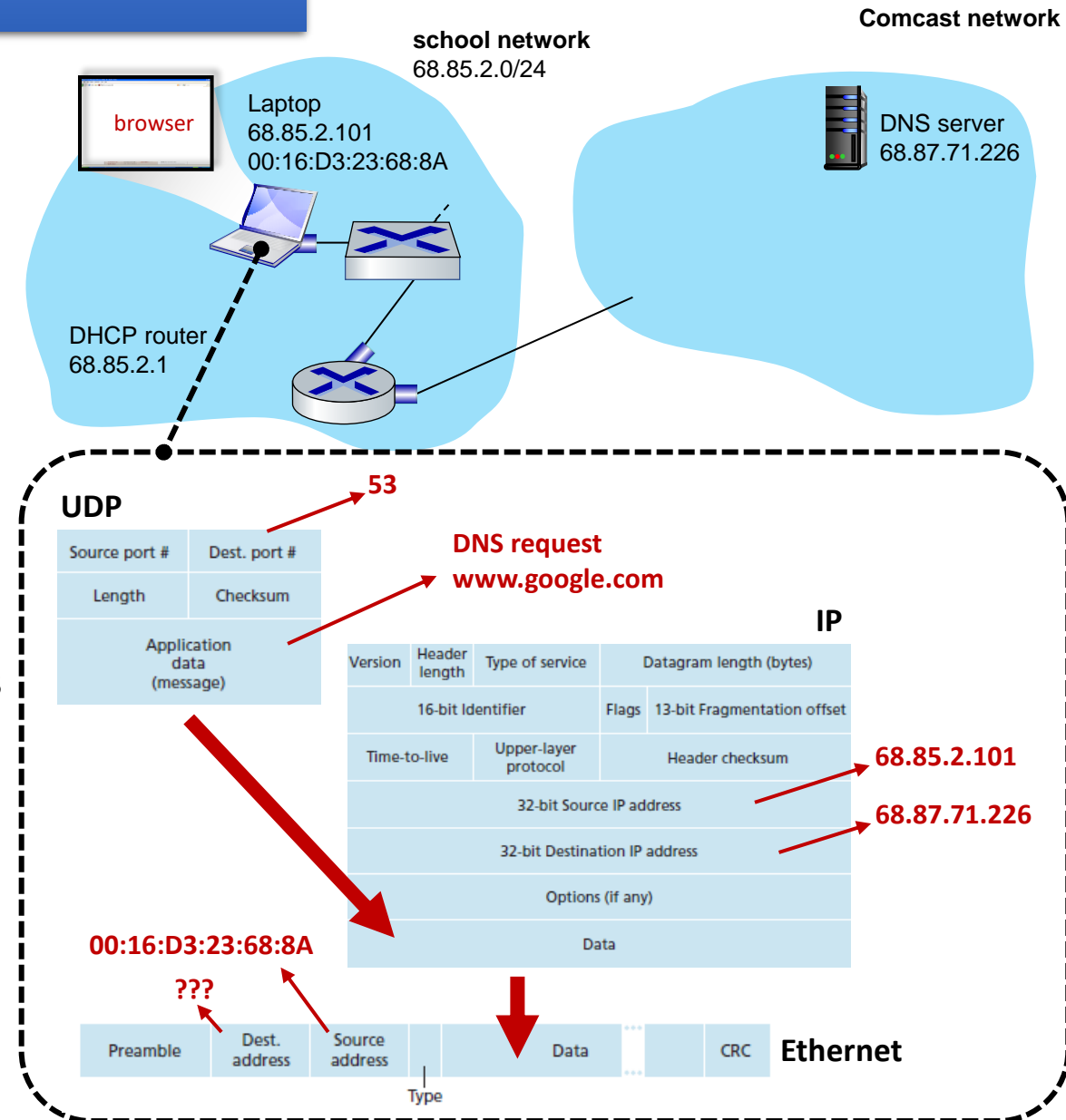
- The **IP of the laptop**.
- The **IP of the router** (gateway).
- The **network configuration** (mask).
- The **IP of the DNS**.

# Stack Overview

## DNS and ARP

- Now the user decides to open the browser and to navigate to the Google's home page (www.google.com), hence the IP of the web server must be retrieved from the DNS:

- The browser invokes an OS routine to get the server's IP (as in gethostbyname function):
  - The OS creates a DNS query message for the "www.google.com" hostname.
  - The DNS message is encapsulated within a UDP segment having 53 as destination port (DNS server).
  - The UDP segment is placed within an IP datagram having 68.87.71.226 (IP of DNS retrieved from DHCP) as destination address and 68.85.2.101 as source IP address (self).
- The IP datagram containing the DNS query must be encapsulated into an Ethernet frame. To do so we need the MAC address of the gateway, hence an ARP query must be created.
  - Note that even if we know the IP of the gateway from the DHCP, we are not aware of the MAC address.

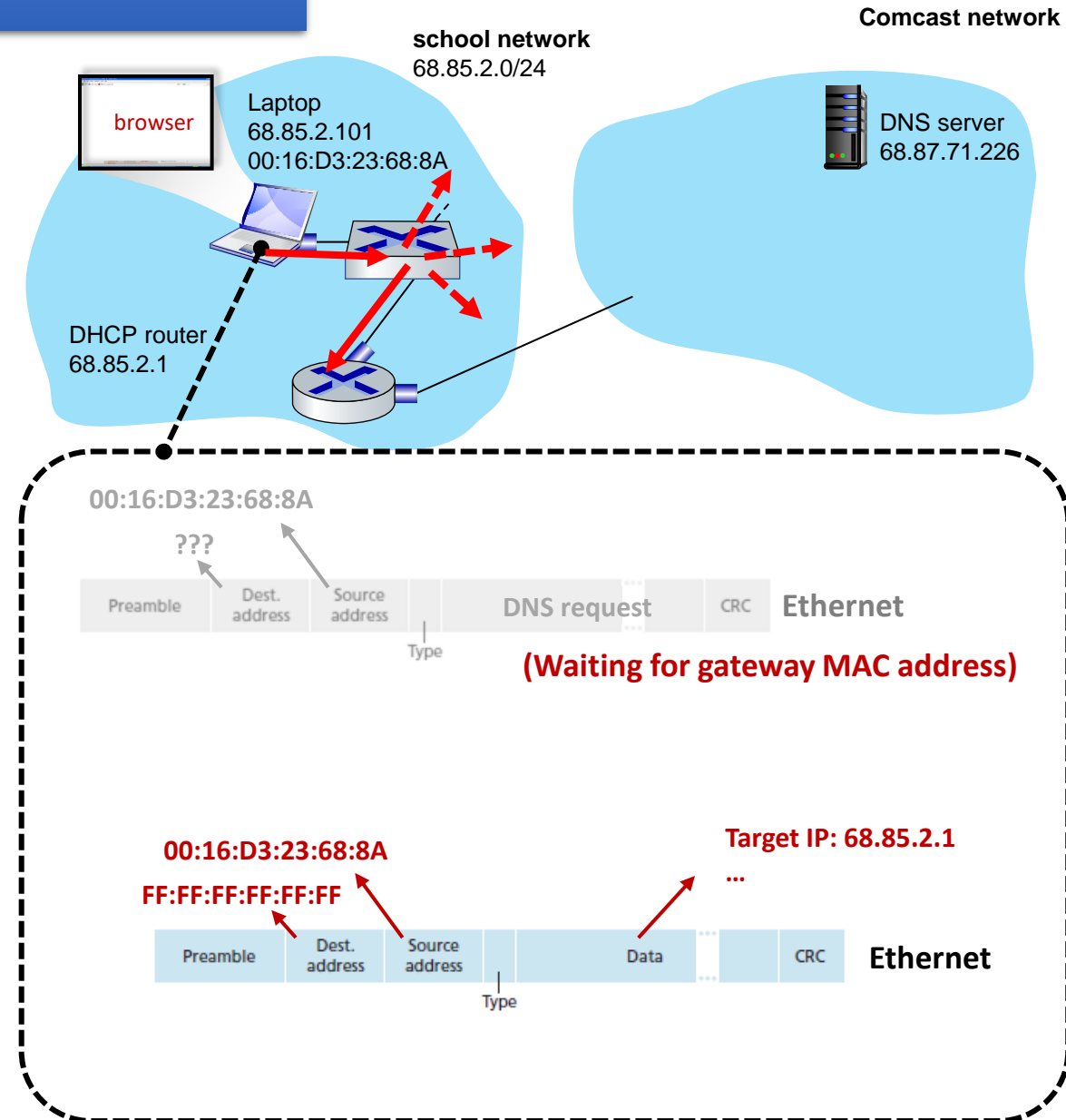


# Stack Overview

## ARP

10. The **OS** creates an **ARP query** frame having a **target IP address of 68.85.2.1** (the default gateway) and broadcast (`FF:FF:FF:FF:FF:FF`) as destination MAC address.

- The **frame is sent to the switch**, which delivers it **to all connected devices**, including the **gateway router**.

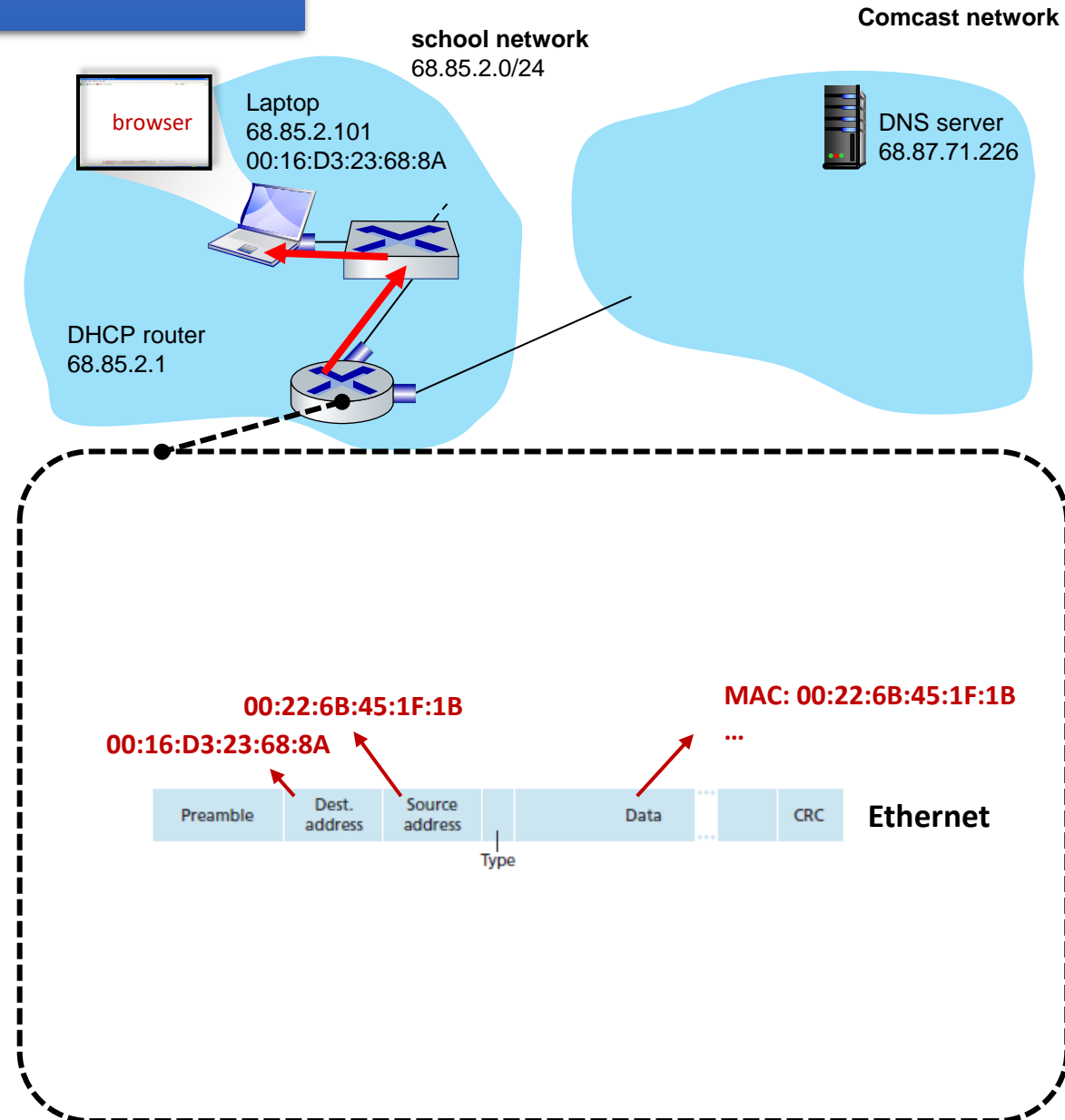


# Stack Overview

## ARP

11. The **router receives the frame** on its LAN-side interface and finds that the target IP address of 68.85.2.1 in the **ARP message matches the IP address of the interface**:

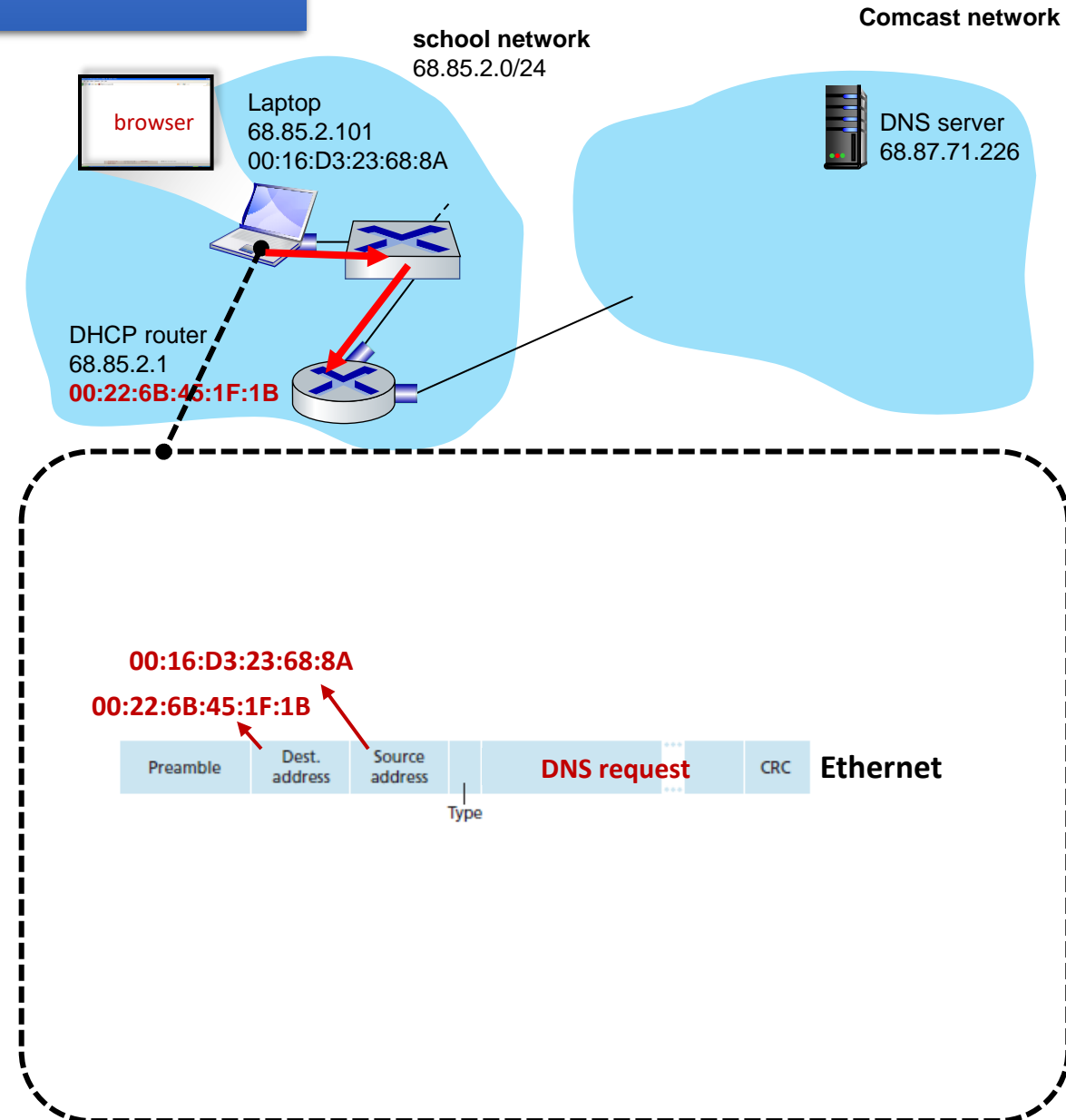
- The gateway **router prepares an ARP reply**, indicating that the MAC address 00:22:6B:45:1F:1B corresponds to the IP address 68.85.2.1.
- The **ARP reply message is put into an Ethernet frame** having 00:16:D3:23:68:8A as destination address (laptop address).
- The **frame is sent to the switch**, which delivers it **to the laptop**.



# Stack Overview

## ARP

12. The **laptop** receives the frame containing the ARP reply message and extracts the MAC address of the gateway router (00:22:6B:45:1F:1B).
13. The **laptop** can now send the **Ethernet frame containing the DNS query** to the gateway's MAC address.
  - Note that, in this case, the **IP datagram** will have a **destination IP address of 68.87.71.226** (the DNS server), and a **destination MAC address of 00:22:6B:45:1F:1B** (the gateway router).



# Stack Overview

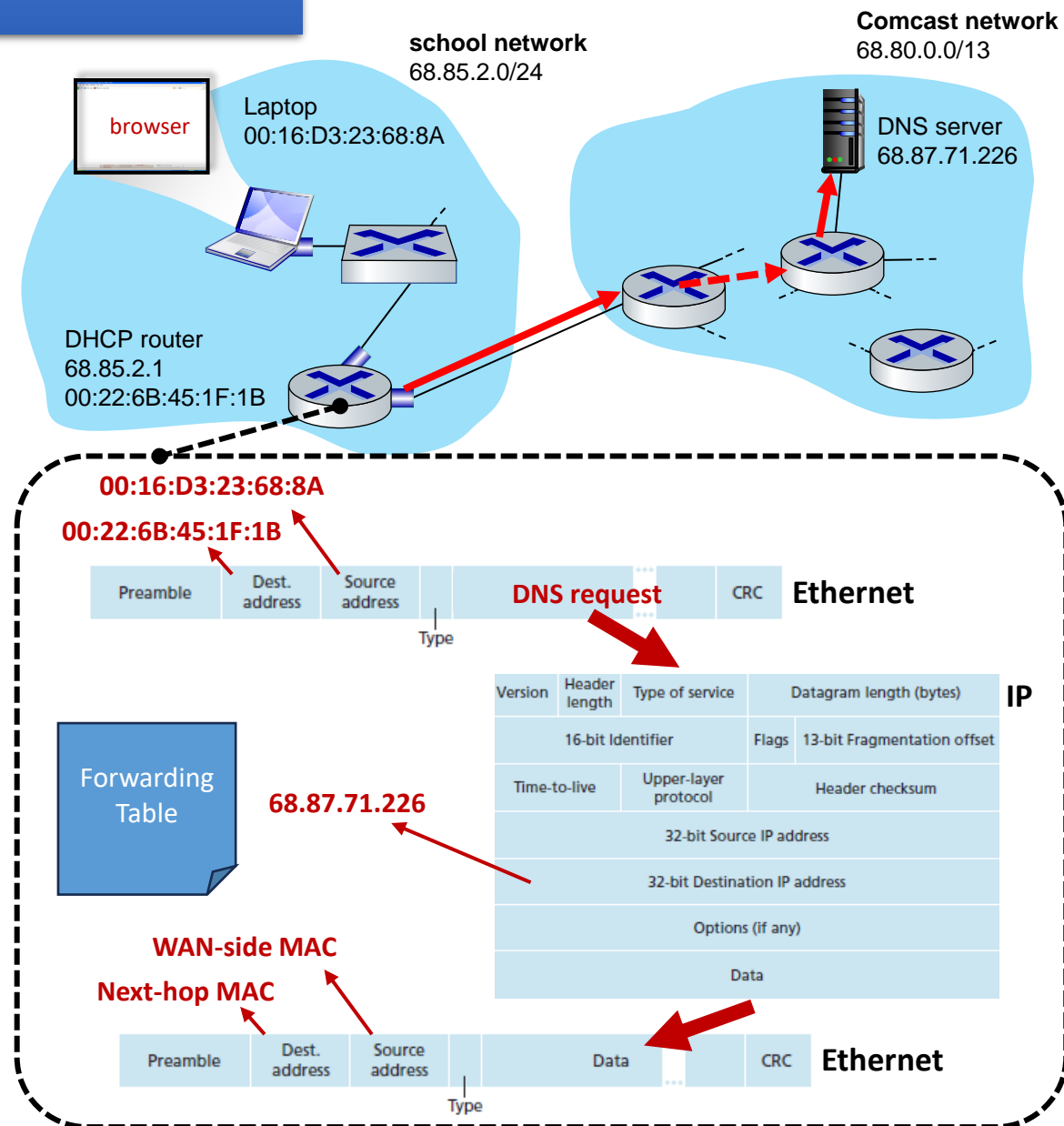
## DNS

14. The gateway **router receives the Ethernet frame** and decapsulates it:

- The **router extracts the IP datagram** from the frame and retrieve the destination IP of the DNS.
- The **router looks up the destination IP** (68.87.71.226) and determines from its forwarding table that the **datagram should be sent to the first router of the ISP network** (leftmost router in the Comcast network).
- The **IP datagram is placed inside a link-layer frame** appropriate for the link connecting the school's router to the leftmost Comcast router and the frame is sent over this link.

15. The **first router of the ISP receives the frame** and extracts the IP datagram:

- The **router checks the destination address** (68.87.71.226) and retrieves from the forwarding table (created through a link-state or distance-vector algorithm) the outgoing interface.
- A **new frame is then created and sent to the next router** through the selected interface.
- **This process may be iterated** several times before the DNS server is reached.

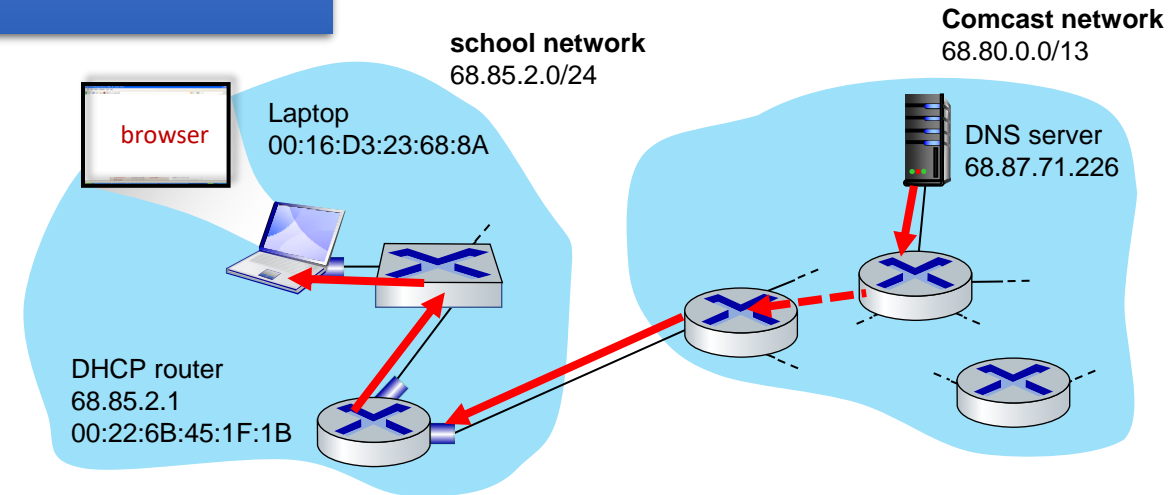




# Stack Overview

## DNS

16. Eventually the IP datagram containing the **DNS query arrives at the DNS server**:
- The DNS server extracts the DNS query message, **looks up the name `www.google.com` from its database** and finds the IP address 64.233.169.105 (Google's server).
    - Notice **that here we are assuming a cached IP**, otherwise additional requests to authoritative servers should be sent.
  - The DNS server **creates a DNS reply message** containing the retrieved IP address, and places it **in a UDP segment**.
  - The **segment is put in an IP datagram** having destination IP of 68.85.2.101 (the laptop) and then into the appropriate frame.
  - This **message will be forwarded back** through the Comcast network to the school's router and from there, via the switch to the laptop.

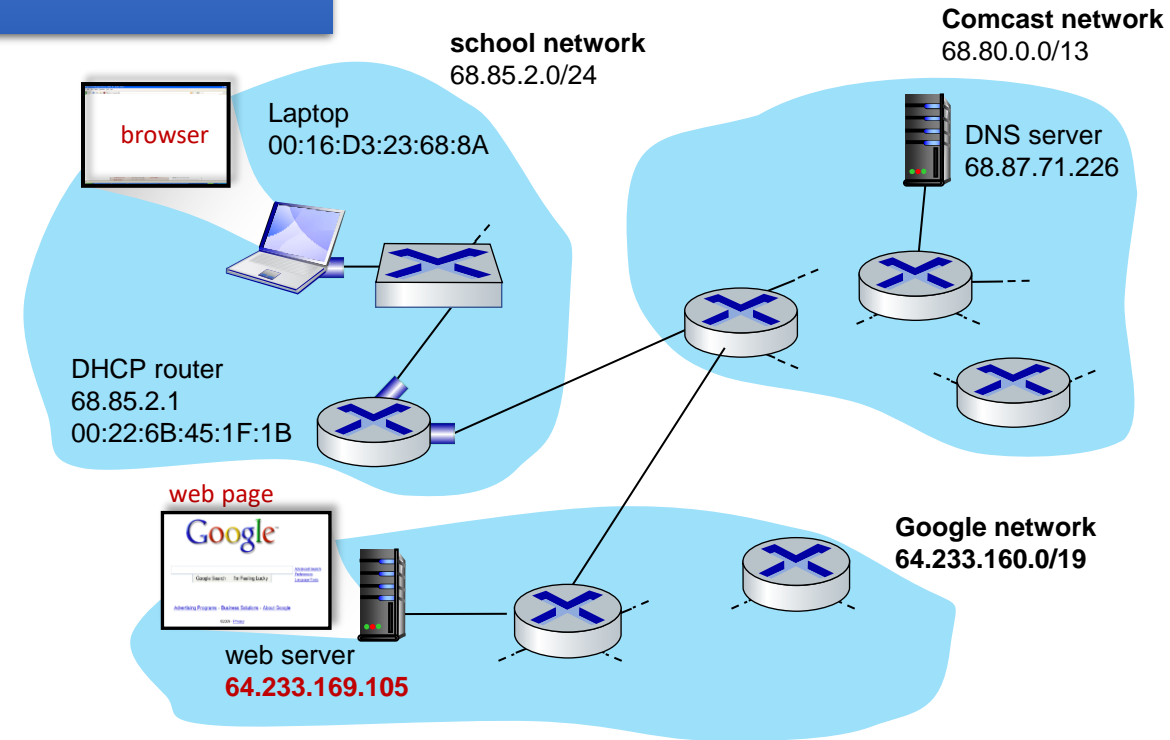




# Stack Overview

## DNS

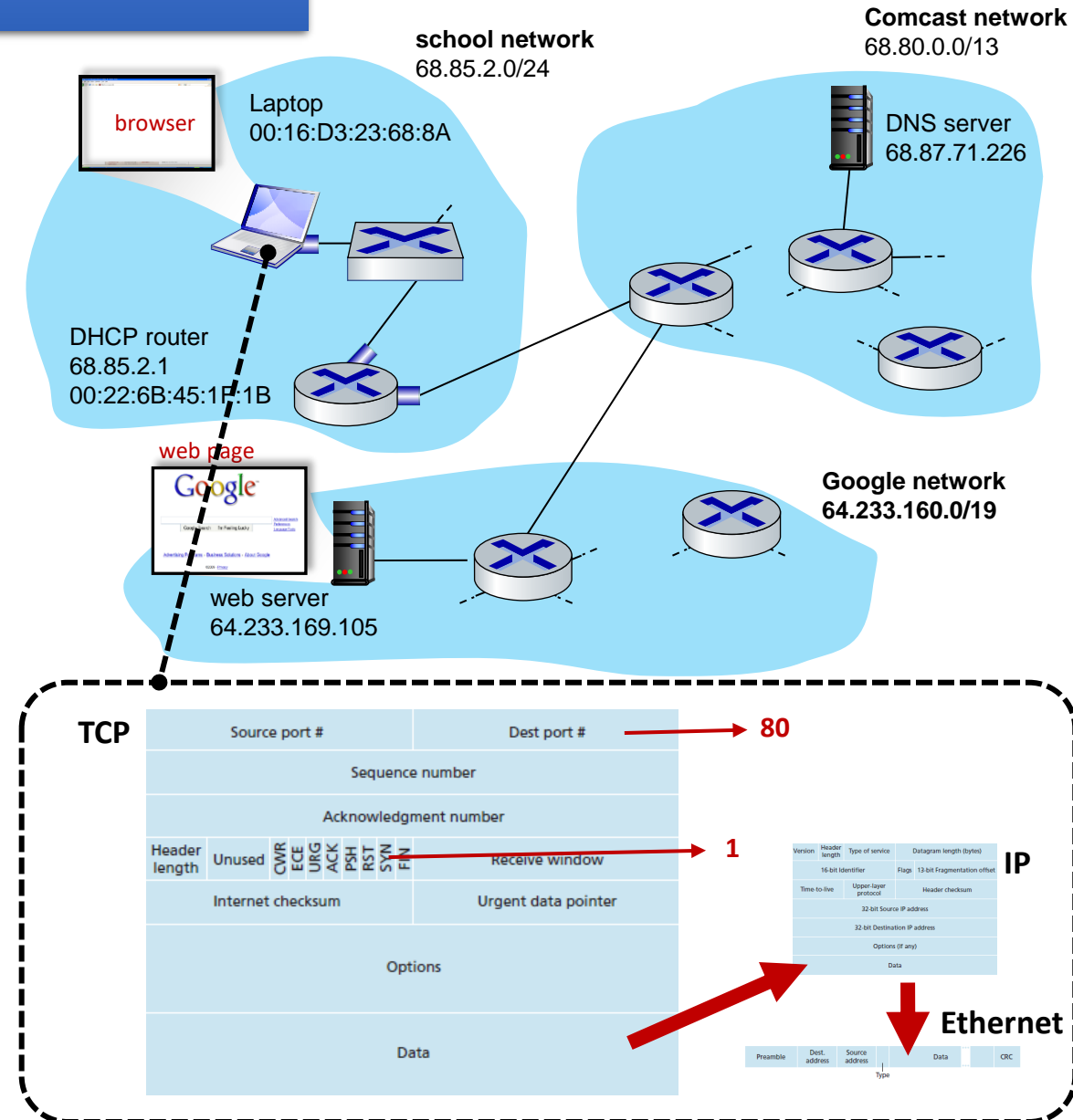
16. Eventually the IP datagram containing the **DNS query arrives at the DNS server**:
- The DNS server extracts the DNS query message, **looks up the name `www.google.com` from its database** and finds the IP address 64.233.169.105 (Google's server).
    - Notice **that here we are assuming a cached IP**, otherwise additional requests to authoritative servers should be sent.
  - The DNS server **creates a DNS reply message** containing the retrieved IP address, and places it in a **UDP segment**.
  - The **segment is put in an IP datagram** having destination IP of 68.85.2.101 (the laptop) and then into the appropriate frame.
  - This **message will be forwarded back** through the Comcast network to the school's router and from there, via the switch to the laptop.
17. The **OS of the laptop extracts the target IP** address from the DNS message. **Now we know how to reach the Google web server**.



# Stack Overview

## HTTP

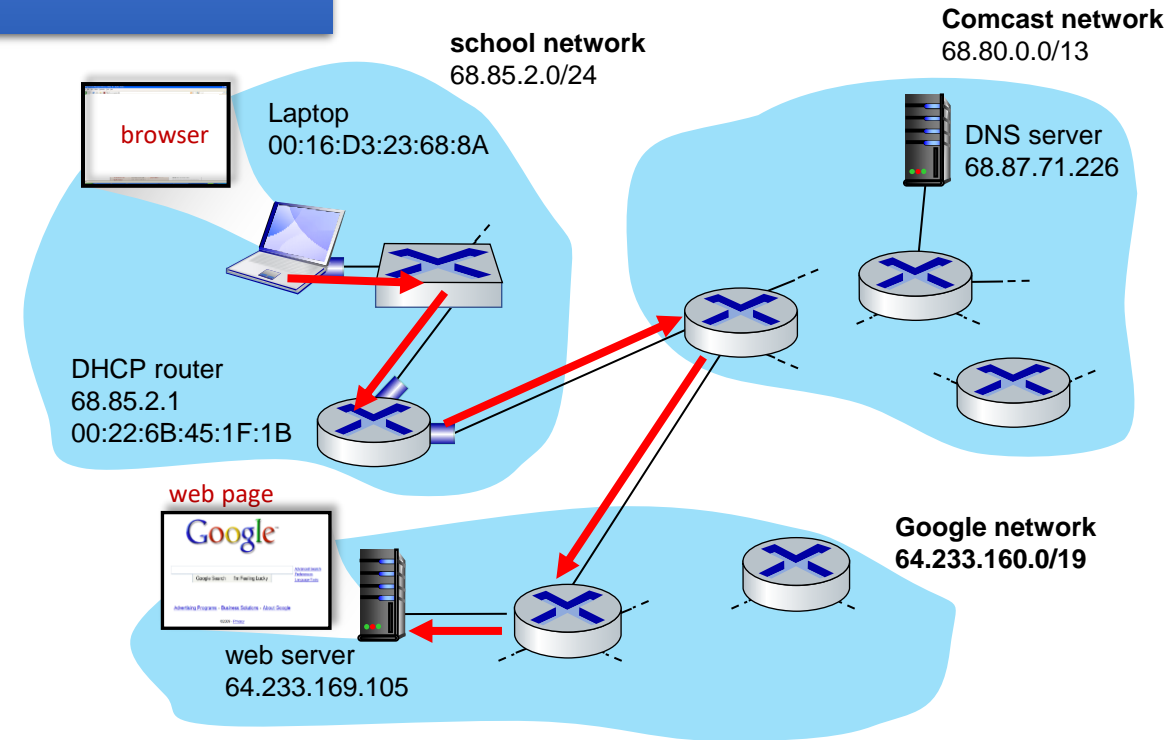
- Knowing the IP of the server **we can now create a HTTP GET request** for the google home page:
  - The **browser creates a TCP socket**, so the **OS performs a three-way handshake** with the Google web server:
    - The **OS creates a TCP SYN segment** with destination port 80 (HTTP).
    - The **segment is encapsulated inside an IP datagram** having a destination IP address of 64.233.169.105 (www.google .com).
    - The **datagram is put inside a frame** with a destination MAC address of 00:22:6B:45:1F:1B (the gateway router) and sent to the switch.



# Stack Overview

## HTTP

- Knowing the IP of the server **we can now create a HTTP GET request** for the google home page:
  - The **browser creates a TCP socket**, so the **OS performs a three-way handshake** with the Google web server:
    - The **OS creates a TCP SYN segment** with destination port 80 (HTTP).
    - The **segment is encapsulated inside an IP datagram** having a destination IP address of 64.233.169.105 (www.google .com).
    - The **datagram is put inside a frame** with a destination MAC address of 00:22:6B:45:1F:1B (the gateway router) and sent to the switch.
  - All **routers (from local, ISP, and Google networks) forward the datagram** to the web server using their forwarding table.
    - Notice that **frames can be modified along the path** depending on the specific links.

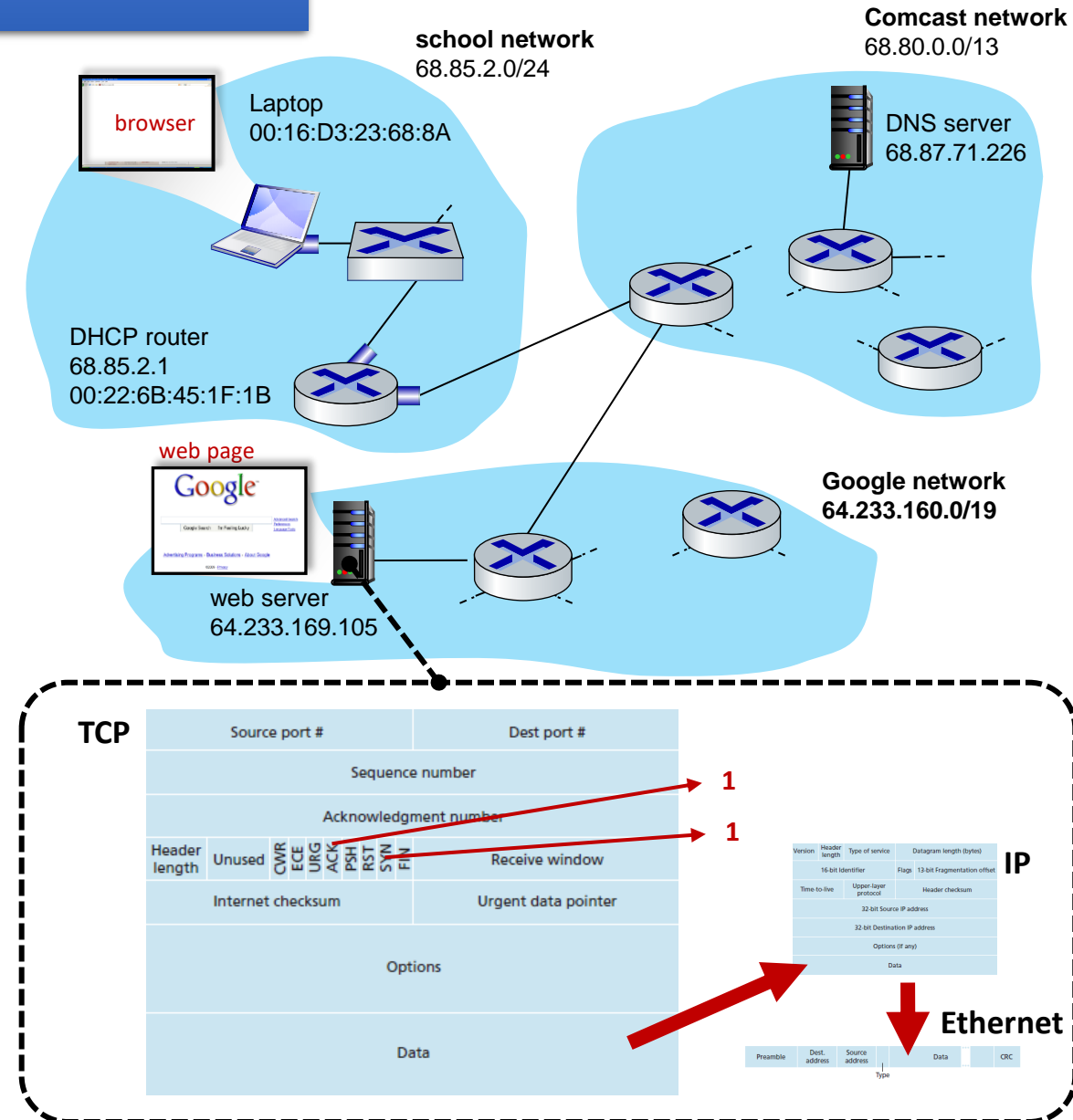


# Stack Overview

## HTTP

### 20. The frame containing the **SYN** segment eventually arrives at the server:

- The **datagram** is **extracted** from the frame.
- The **segment** is **extracted** from the datagram and **demultiplexed** to the welcome socket associated with port 80.
- A **connection-specific socket** is **created** between the Google web server and the laptop.
- A **TCP SYNACK segment** is **generated**, placed inside a datagram having destination address of 68.85.2.101 (laptop).
- The **segment** is **placed into an appropriate link-layer frame** to travel the link connecting www.google.com to its first-hop router.



# Stack Overview

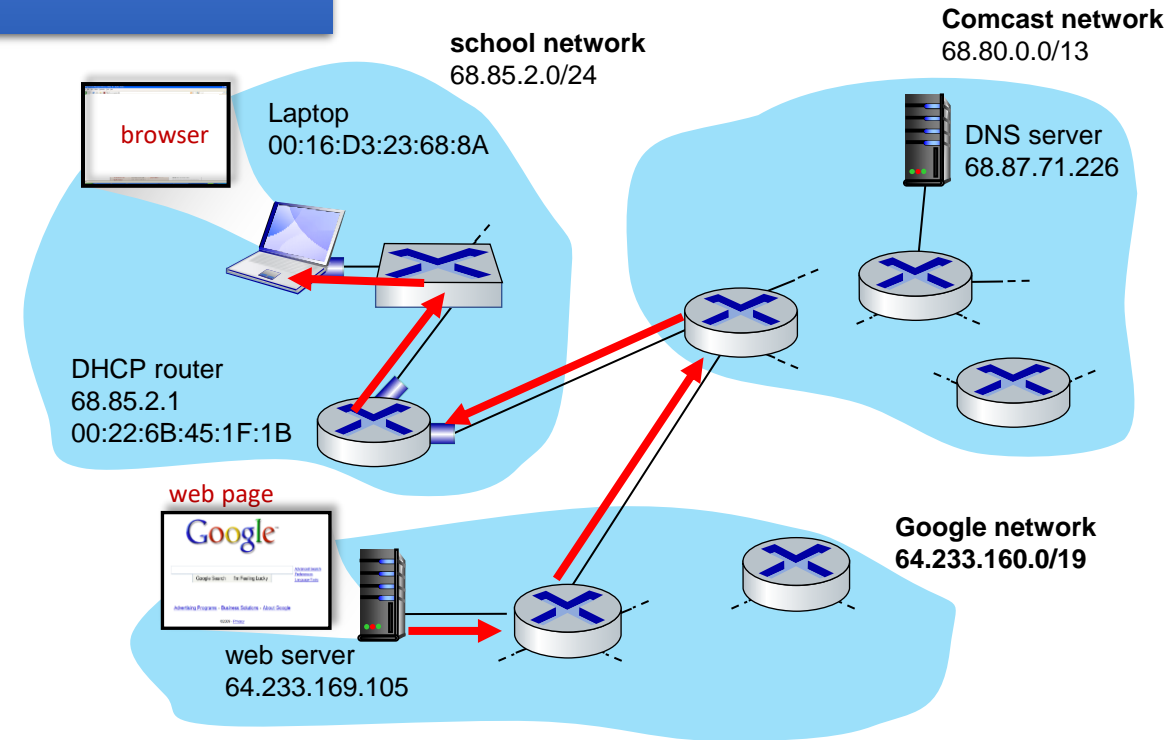
## HTTP

### 20. The frame containing the **SYN segment** eventually arrives at the server:

- The **datagram** is **extracted** from the frame.
- The **segment** is **extracted** from the datagram and **demultiplexed** to the welcome socket associated with port 80.
- A **connection-specific socket** is **created** between the Google web server and the laptop.
- A **TCP SYNACK segment** is **generated**, placed inside a datagram having destination address of 68.85.2.101 (laptop).
- The **segment** is **placed into an appropriate link-layer frame** to travel the link connecting www.google.com to its first-hop router.

### 21. The **TCP SYNACK** eventually arrives at the **laptop**:

- The **datagram** is **demultiplexed** by the OS to the TCP socket created in step 18.
- The **socket** enters the “**connection established**” state.

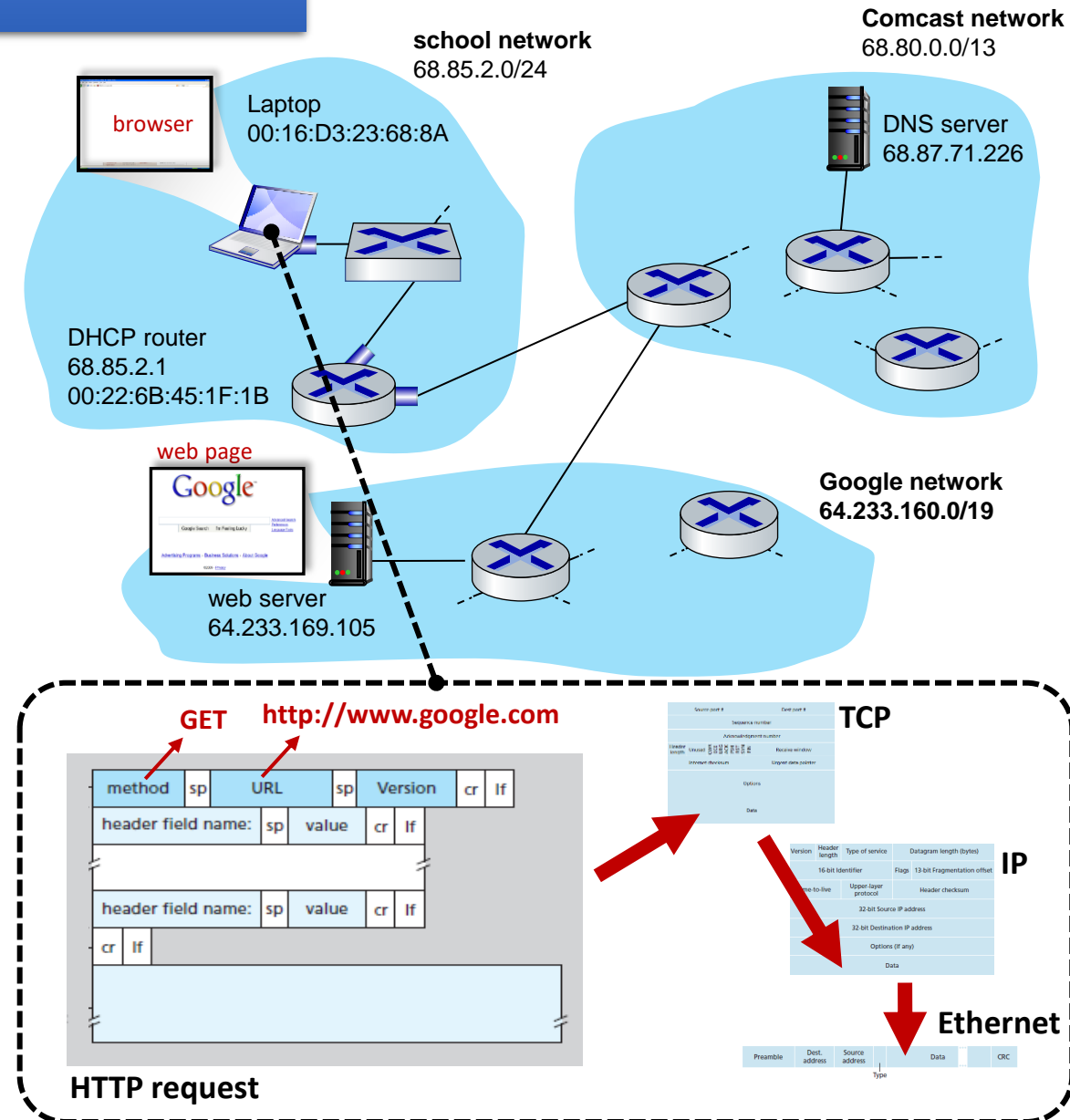


# Stack Overview

## HTTP

22. The **socket** on the laptop now ready to **send bytes** to web server:

- The **browser** creates the **HTTP GET** message containing the URL to be fetched.
- The **message is written into the socket**, and the GET request becomes the **payload of a TCP segment**.
- The **TCP segment is placed in a datagram** and **then into a frame** (encapsulation).

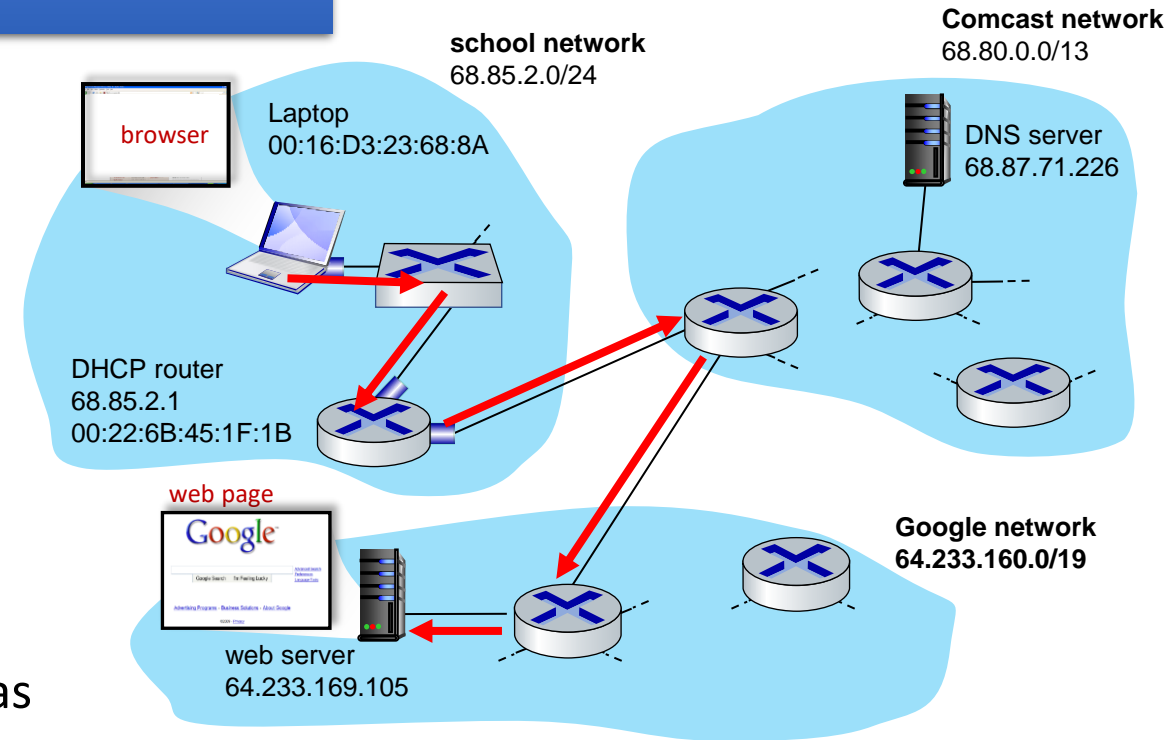


# Stack Overview

## HTTP

22. The **socket** on the laptop now ready to **send bytes** to web server:

- The **browser** creates the **HTTP GET** message containing the URL to be fetched.
- The **message is written into the socket**, and the GET request becomes the **payload of a TCP segment**.
- The **TCP segment is placed in a datagram** and **then into a frame** (encapsulation).
- The **message is delivered to www.google.com** (as in steps 18-20).



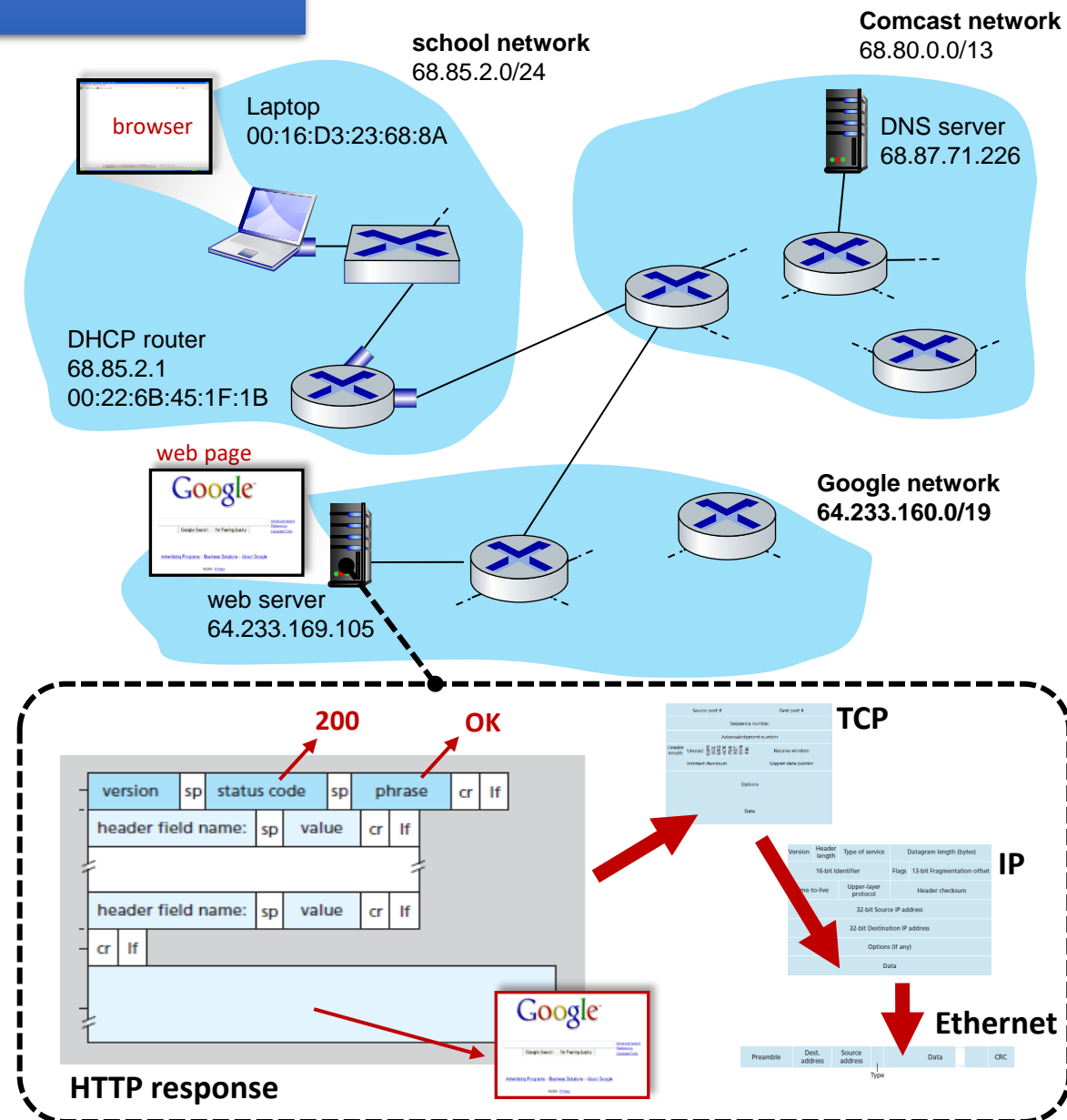


# Stack Overview

## HTTP

23. The Web server at **www.google.com** receives the **GET** message from the TCP socket:

- The message is **decapsulated** and **demultiplexed**, then the **GET** request is interpreted.
- The server creates an **HTTP response message**, having the **Google home page** in the **body**.
- The message is written into the **TCP socket**.
- The server's **OS encapsulates** the message into a segment, a datagram, and finally a frame.





# Stack Overview

## HTTP

24. The datagram containing the **HTTP reply message** is **forwarded through the 3 networks**, and arrives at the laptop:

- The **laptop's OS decapsulates the message**, which is **demultiplexed to the browser**.
- The **browser reads the HTTP response** from the socket.
- The **browser extracts the html code from the body** of the HTTP response
- The **browser finally displays the Web page!**

