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CODEY WINSLOW

EDUCATION	**B.S. SOFTWARE ENGINEERING TECHNOLOGY**
	OREGON INSTITUTE OF TECHNOLOGY, KLAMATH FALLS, OR
	GPA 4.0 – Expected Graduation June, 2021

SKILLS

Unity Game Engine	VS database implementation
C/C++	Unity Game Engine
C#	Graphic Design
PHP	Git
Python	TFS
Javascript	Agile/Scrum
HTML and CSS	CCNA certification ready
SQL management	MSCA certification ready

PROJECTS

Krono App

Mobile Android app for creating plans collaboratively with friends.

Three term Junior project using Agile/Scrum methodology.

SportAce Disc Golf (In Progress)

Physics-Based virtual reality project.

Binary Blast, Ballistic, Rapid Run

Mobile arcade games for Android.

Available on Google Play Store

Lufy Jump

Arcade game customized for Video Games Plus of Roseburg, OR.

Trailer Viewer

Front-end software for video rental store customers to view movie previews.

Developed for Umpqua Video of Winston, OR.

WORK HISTORY

INDEPENDENT DEVELOPER, SELF EMPLOYED, ROSEBURG, OREGON

STORE MANAGER, UMPQUA VIDEO/UMPQUA SKATE HOUSE, WINSTON, OREGON

February 2016 – June 2018

WEB DEVELOPMENT INTERN, UMPQUA COMMUNITY COLLEGE WEB DEPARTMENT, ROSEBURG, OREGON

April 2018 – June 2018