

# WWDC21 Swifty Bits

# iPad Swift Playground

You can now develop and submit SwiftUI apps(\*) from iPad.

(\*) For iOS and iPad apps only.

TestFlight for macOS

Xcode Cloud

Swift `async` / `await`

# TextKit 2

`UITextView` built-in OCR

# Xcode Vim Binding



# UIKeyboardLayoutGuide

`NSAttributedString` supporting Markdown

# Obj-C constant literals

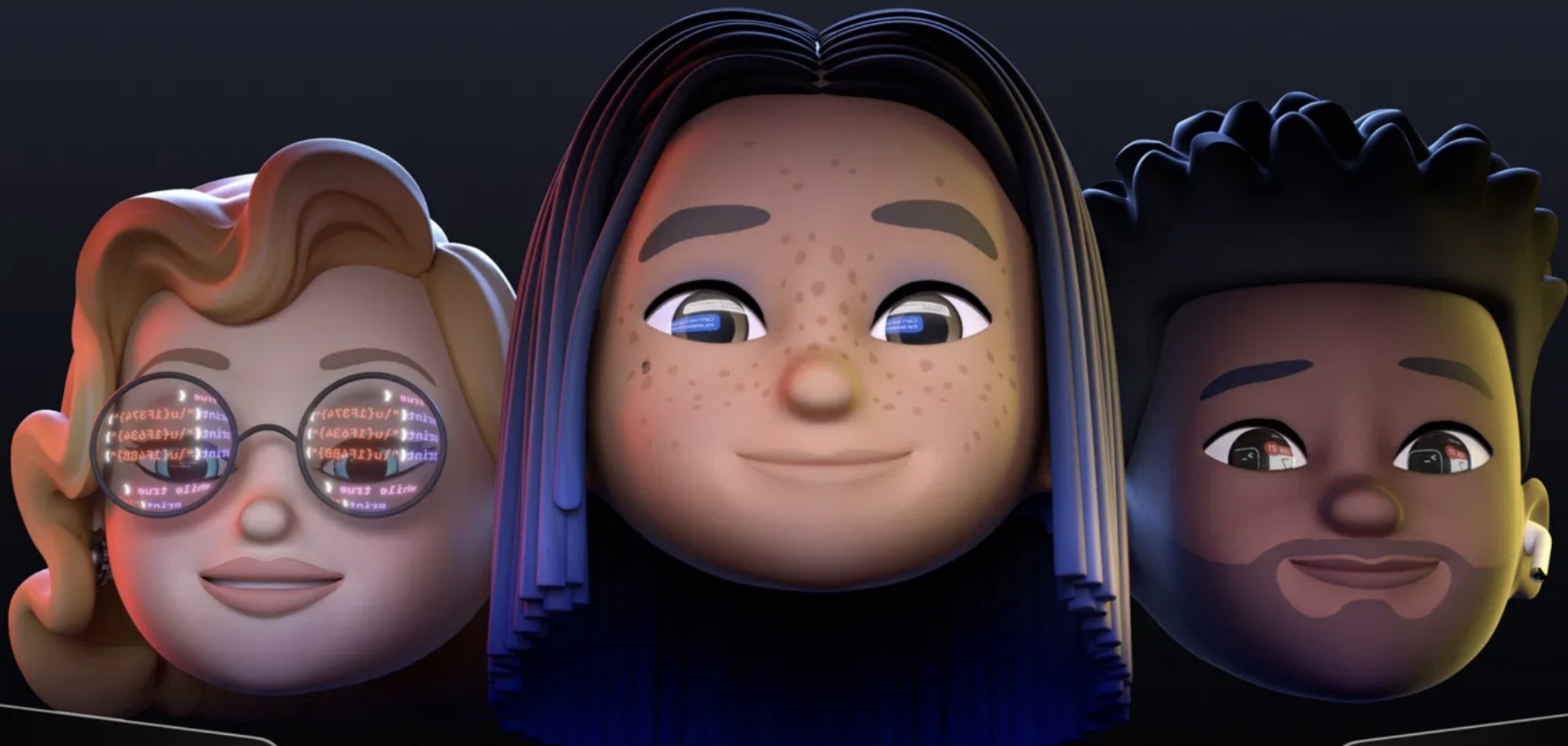
```
clang -fobjc-constant-literals
```

```
#import <Foundation/Foundation.h>

static NSNumber * const luckyNumber = @7;
static NSArray * const favoriteFoods = @[@"🍜", @"🍕", @"🍳", @"🍔", @"🍍"];
static NSDictionary * const peopleByBirthMonth = @{
    @"February": @[@"Steve Jobs"],
    @"August": @[@"Woz"],
    @"October": @[@"Bill Gates"],
    @"December": @[@"Ada Lovelace", @"Grace Hopper"],
};

int main(int argc, char *argv[]) {
    @autoreleasepool {
        NSLog(@"%@", luckyNumber);
        NSLog(@"%@", favoriteFoods);
        NSLog(@"%@", peopleByBirthMonth);
    }
}
```

# SF Symbols 3



# LIVE near WWDC 2021

<https://livenearwwdc.com/>