



# Javier Codina

## GAMES PROGRAMMER

 650 261 064

 fjavier.codina@gmail.com

 fjaviercodina/

 codina.itch.io/

 CodinaFJ/

## ABOUT ME

Games developer with previous education in industrial engineering.

Pasionate about software and games development I have taught myself through the completion of projects.

Looking for a profesional oportunity where I can test my skills, keep learning and contribute to a multidisciplinary team.

## TECHNOLOGIES

Development:

- C
- C++
- C#
- Unity

Other:

- AWS

## LANGUAGES

Spanish - Native

English- Advanced C1

German - Advanced B2

## REFERENCES

Available under petition

## EDUCATION

### 42 Madrid - ES

Coding course  
2022/now

### Technical University of Vienna - AT

MSc in Mechanical Engineering  
2017/2019

### Technical University of Madrid - ES

MSc in IndustrialEngineering  
2016/2019

### Technical University of Madrid - ES

BSc in Industrial Technology Engineering  
2012/2016

## EXPERIENCE

### Game Programmer

#### Racoon and Sheep - ES

2022 - now

Complete code for Nova: Cloudwalker's Tale

- C#
- Unity
- Mobile port

### IDeployment engineer

#### Ribbon Communications - ES

2020 - 2022

Deployment and configuration of VoIP equipment

- AWS

### Waiter

#### Hotel Hilton Aberdeen - UK

2019 - 2020

Waiter at Hilton TECA - Aberdeen

### Simulation Models developer

#### Technical University of Vienna - AT

2018 - 2019

Development of models in OpenFoam for the simulation of manufacturing processes assisted by laser.

- C++
- OpenFoam