

## Code-Ignitor

Problem Solving Workshop by **D'CODR** 



### Agenda

- What is Problem Solving?
- DSA
- CP
- Getting Started
- Some Popular Platforms
- Contests and Upsolving
- Resources
- A Problem for You

# What is Problem Solving?

Breaking down a **Complex Problem** into **Simpler Sub-Problems** and then solving them!



### DSA - Data Structures and Algorithms

### **Data Structures**

Stack

Queue

Tree

Graph

### Algorithms

Greedy

Divide and Conquer

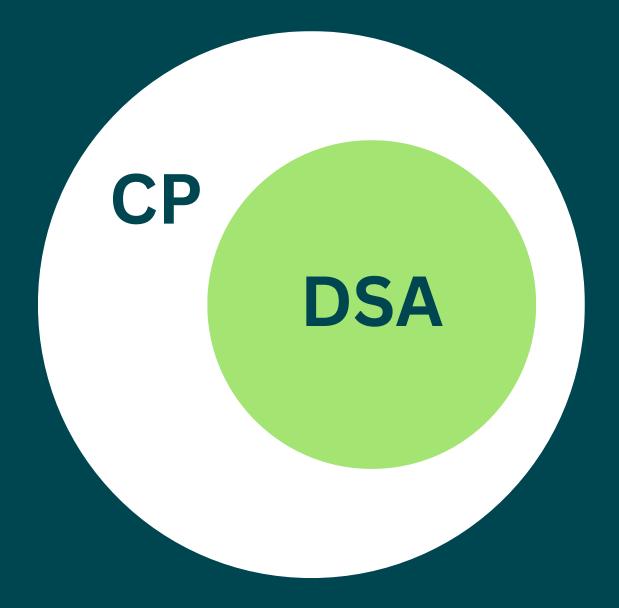
Dynamic

Programming

Manipulation

### CP - Competitive Programming

CP = Math + DSA + Time Limit

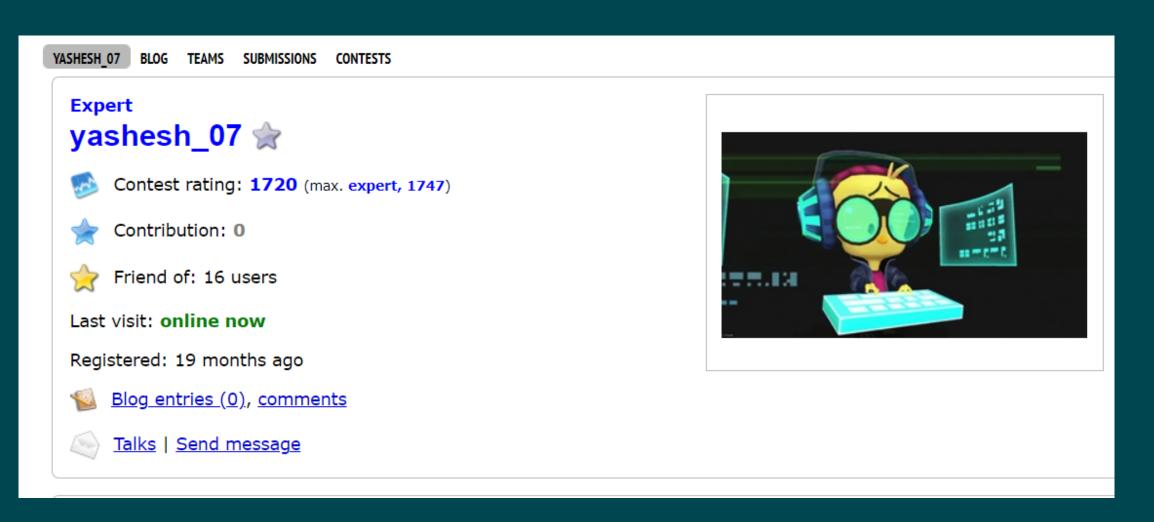


### Jigyashu Gupta



## Yashesh Bhavsar (Ex-Sec. D'Codr)





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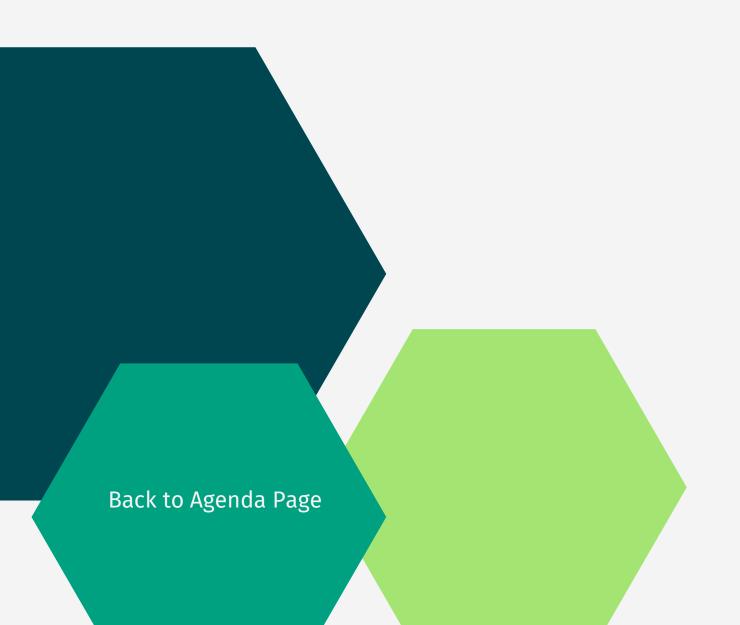




## Getting Started

### Step - I

Pick up a Coding Language





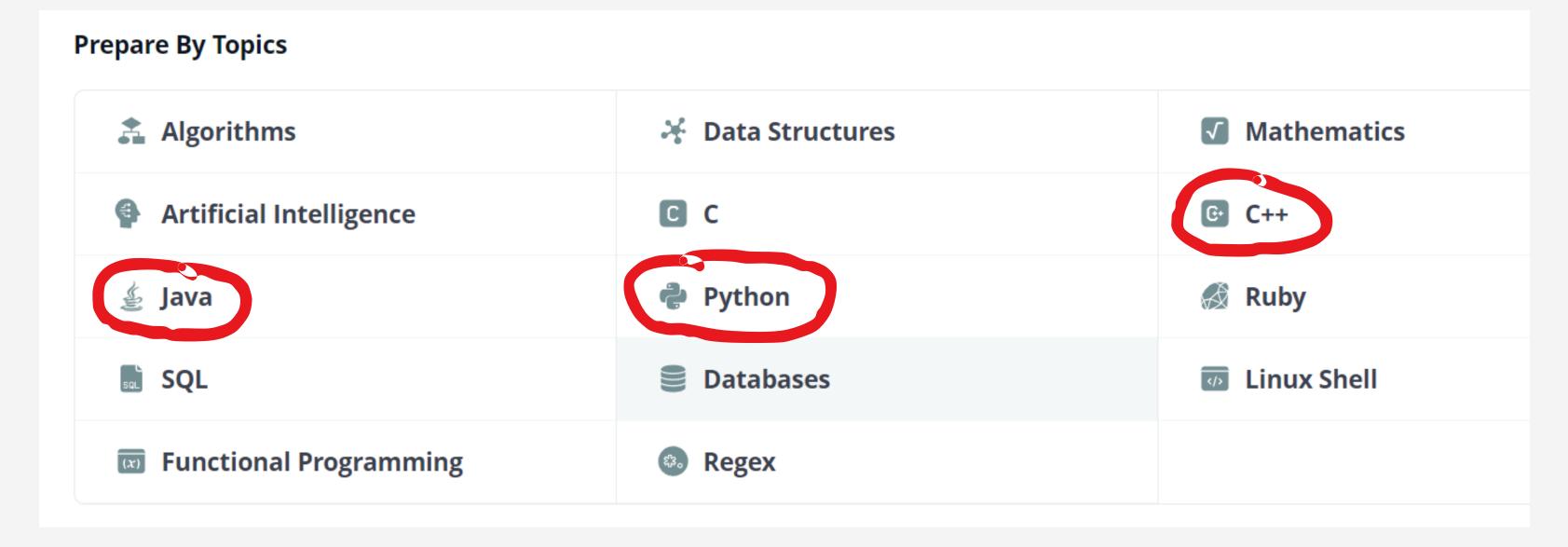






### HackerRank

An inclusive and defined path to learn any language of your choice! HackerRank covers every aspect of a programming language from basics to advance.



### Step - II

#### **Practice Practice and Practice**

## Leetcode

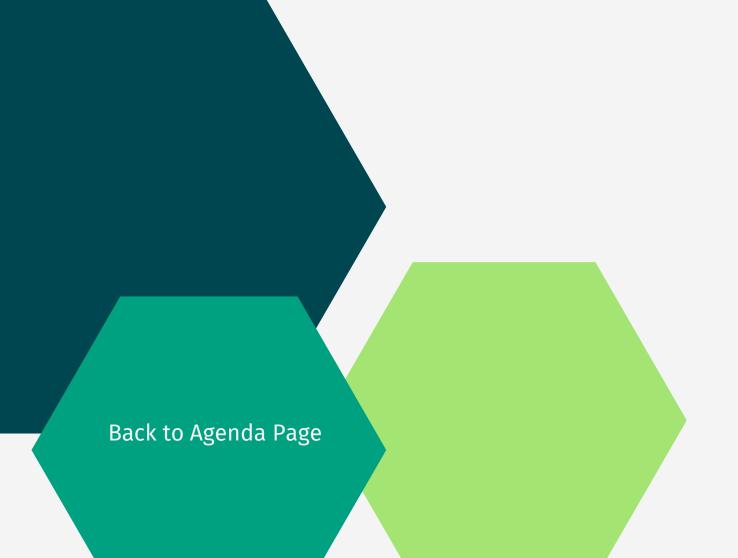


### Codeforces



### Codechef

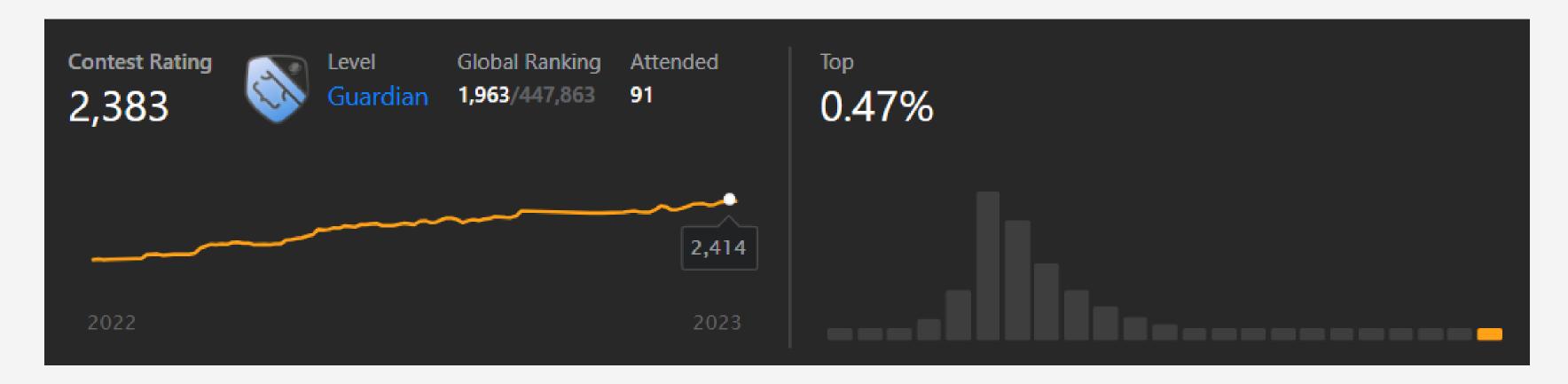




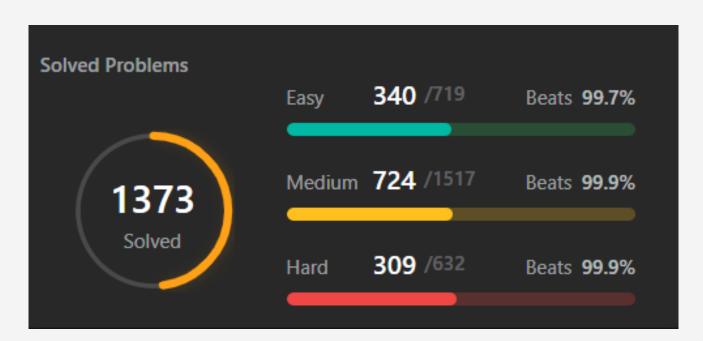
# Some Popular Platforms:



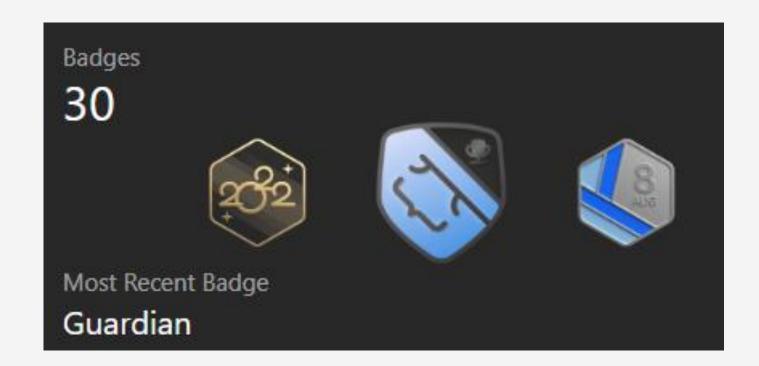
- A Global Rating System based on Contests
  - Biweekly Contest
  - Weekly Contest



• A vast and inclusive problem set mainly focused on Data Structures and Algorithms making Leetcode the best interview preparation tool.



Daily Problems, Badges and Courses





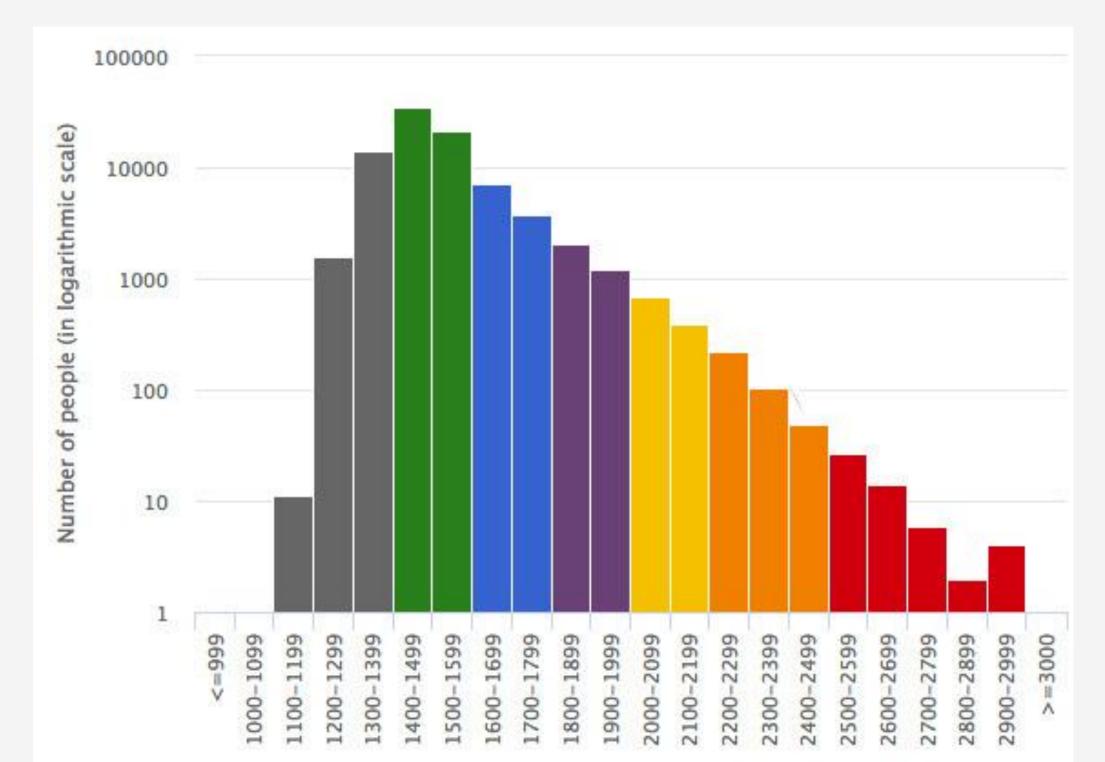
 The most popular CP platform in the world. It has the following rating levels:

Rating Bounds	Color	Title	Division	Number	Number (by color)
≥ 3000	Red	Legendary Grandmaster	1	14	261
2600 — 2999	Red	International Grandmaster	1	90	
2400 — 2599	Red	Grandmaster	1	157	
2300 — 2399	Orange	International Master	1	134	792
2100 — 2299	Orange	Master	1	658	
1900 — 2099	Violet	Candidate Master	1/2	2101	2101
1600 — 1899	Blue	Expert	2	5186	5186
1400 — 1599	Cyan	Specialist	2/3	10408	10408
1200 — 1399	Green	Pupil	2/3	15584	15584
≤ 1199	Gray	Newbie	2/3	6250	6250



### Codechef

 The most popular Indian CP platform. It has the following rating levels:



# Contests and Upsolving

### Contests

- Timed competition to solve problems!
- Advantages: Competitive Spirit, Job and Internship Opportunities, Prizes etc.
- A sense of community and healthy competition among peers!

### Some Common Terms

- TLE Time Limit Exceeded
- AC Accepted
- RE Runtime Error
- Edge Cases: Look out!

### Upsolving

What is Upsolving?

Upsolve to your level

Be Consistent and see improvement!

### Resources

### GeeksforGeeks





### CP-Algorithms





# A Problem for You!

#### A. Watermelon

time limit per test: 1 second

memory limit per test: 64 megabytes

input: standard input

output: standard output

One hot summer day Pete and his friend Billy decided to buy a watermelon. They chose the biggest and the ripest one, in their opinion. After that the watermelon was weighed, and the scales showed w kilos. They rushed home, dying of thirst, and decided to divide the berry, however they faced a hard problem.

Pete and Billy are great fans of even numbers, that's why they want to divide the watermelon in such a way that each of the two parts weighs even number of kilos, at the same time it is not obligatory that the parts are equal. The boys are extremely tired and want to start their meal as soon as possible, that's why you should help them and find out, if they can divide the watermelon in the way they want. For sure, each of them should get a part of positive weight.

#### Input

The first (and the only) input line contains integer number w ( $1 \le w \le 100$ ) — the weight of the watermelon bought by the boys.

#### Output

Print YES, if the boys can divide the watermelon into two parts, each of them weighing even number of kilos; and NO in the opposite case.

# You are all set to embark on your Coding Journey!

### Thank You!