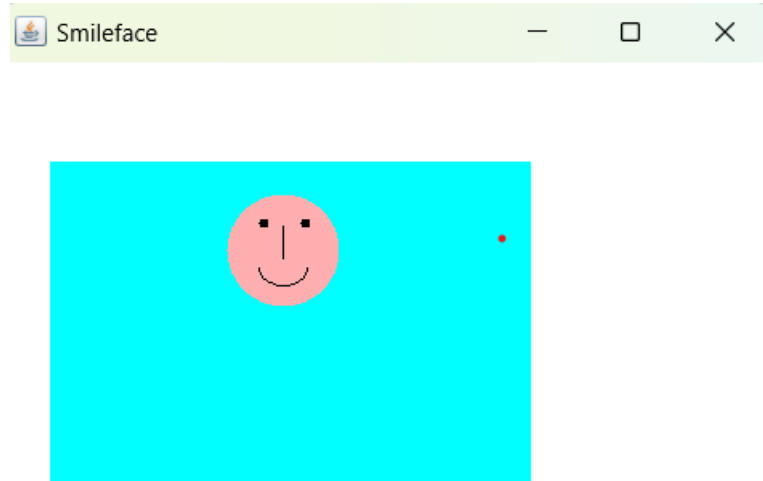
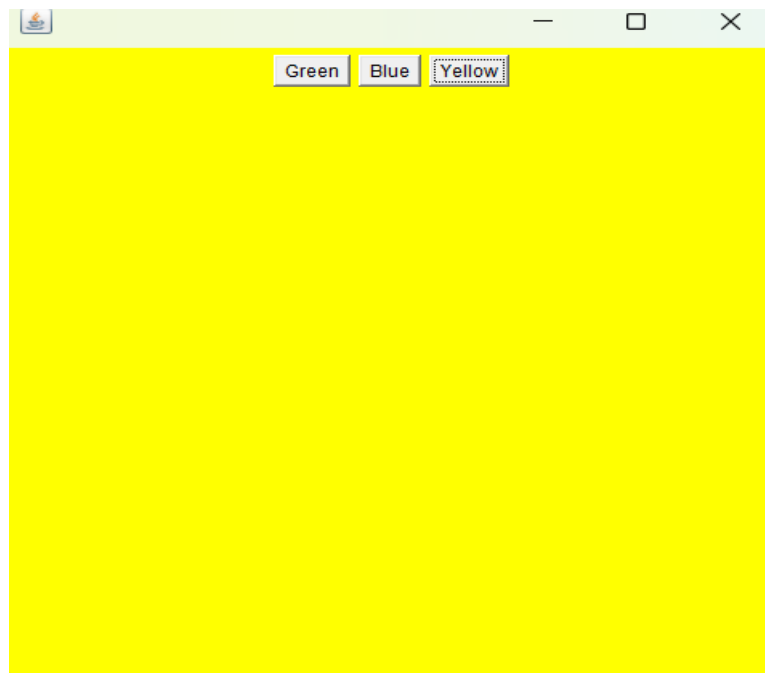


Practical-9

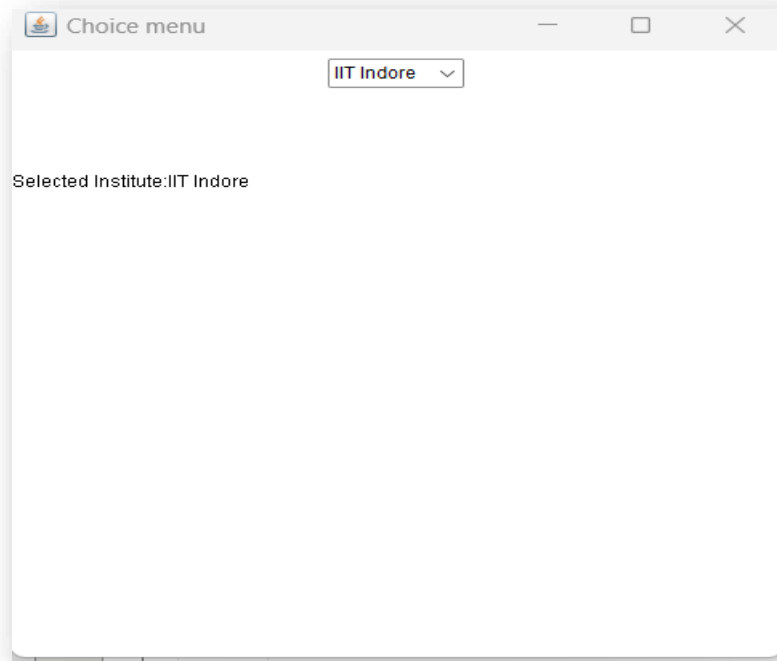
1. Write an AWT program to draw a smiling face using the method of Graphics class.



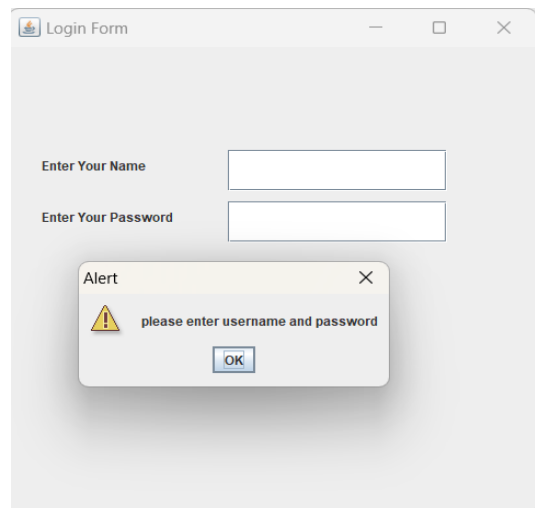
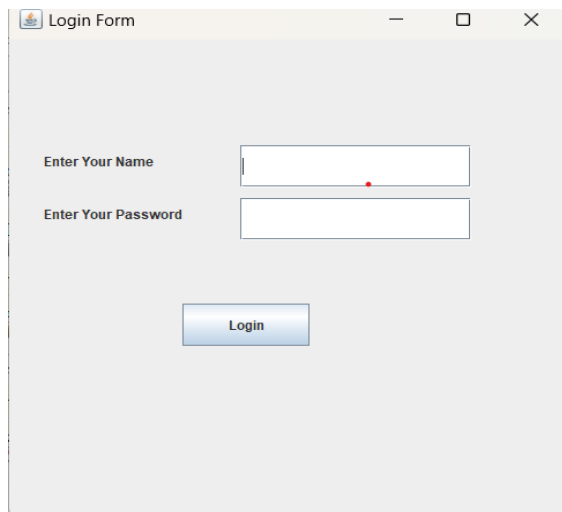
2. Write an AWT program to create a push button, arrange them using FlowLayout manager, and set the background color for the frame depending on the button clicked by the user.

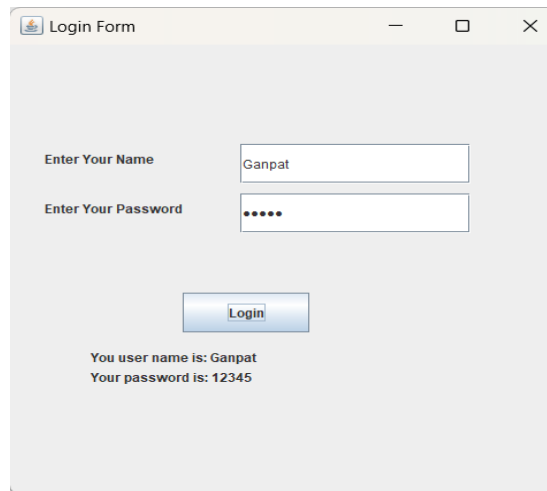


3. Write an AWT program to create a choice menu with names of the IITs from where the user has to select any one IIT. The selected item must also be displayed in the frame.

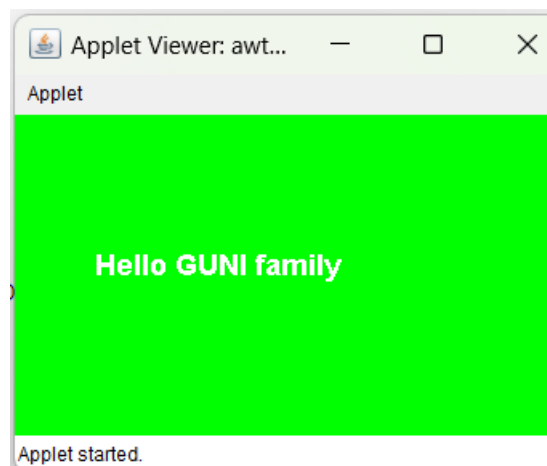


4. Write a Java Swing program to create two labels and two text fields for entering a name and password. The password types by the user in the text field are hidden. The entered name and password must also be displayed in the frame. The username and password must be validated and display the error message using JOptionPane.





5. Write a Java program to create an applet with green background and white foreground color with a message.



6. Write a Java applet program to move a car picture from left to right.

