The Implementation of Idris 2

Part 3: Type Checking and Elaboration

Edwin Brady (ecb10@st-andrews.ac.uk)
University of St Andrews, Scotland
@edwinbrady

SPLV, 19th August 2020





Today's Lecture

- Typing rules for TT
- TTImp syntax and representation
- Representing values (head normal forms)
- Elaboration
 - Processing *TTImp* declarations
 - Translating TTImp terms to a Term





Reminder: TT term syntax





TT typing rules (environments)

Typechecking a term is relative to an *environment*, which consists of a list of binders:

$$\frac{ \qquad \qquad \qquad \qquad \Gamma \vdash S \ : \ \text{Type} \qquad \qquad \frac{\Gamma \vdash S \ : \ \text{Type}}{\Gamma; \, \lambda x \ : \ S \vdash \underline{\text{valid}}} \qquad \frac{\Gamma \vdash S \ : \ \text{Type}}{\Gamma; \, \Pi x \colon S \vdash \underline{\text{valid}}}$$





TT typing rules (environments)

Typechecking a term is relative to an *environment*, which consists of a list of binders:

```
\frac{\Gamma \vdash S \text{ : Type}}{\vdash \text{ valid}} \quad \frac{\Gamma \vdash S \text{ : Type}}{\Gamma; \lambda x \text{ : } S \vdash \text{ valid}} \quad \frac{\Gamma \vdash S \text{ : Type}}{\Gamma; \Pi x \text{ : } S \vdash \text{ valid}}
```





TT typing rules (conversion)

$$\frac{\Gamma \vdash x \ : \ S \quad \Gamma \vdash T \ : \ \mathsf{Type} \quad \Gamma \vdash S \simeq T}{\Gamma \vdash x \ : \ T}$$





TT typing rules (conversion)

$$\frac{\Gamma \vdash x : S \quad \Gamma \vdash T : \text{Type} \quad \Gamma \vdash S \simeq T}{\Gamma \vdash x : T}$$

That is, if ...

- x has type S
- S and T are convertible
 - informally: have the same normal form
- \dots then \times also has type T





TT typing rules (variables and application)

$$\frac{(\lambda x : S) \in \Gamma}{\Gamma \vdash x : S} \quad \frac{(\Pi x : S) \in \Gamma}{\Gamma \vdash x : S}$$





TT typing rules (variables and application)

$$\frac{(\lambda x : S) \in \Gamma}{\Gamma \vdash x : S} \quad \frac{(\Pi x : S) \in \Gamma}{\Gamma \vdash x : S}$$

$$\frac{\Gamma \vdash f : \Pi x : S \to T \quad \Gamma \vdash s : S}{\Gamma \vdash f \ s : T[s/x]}$$





TT typing rules (variables and application)

$$\frac{(\lambda x : S) \in \Gamma}{\Gamma \vdash x : S} \quad \frac{(\Pi x : S) \in \Gamma}{\Gamma \vdash x : S}$$

$$\frac{\Gamma \vdash f \ : \ \Pi x : S \to T \quad \Gamma \vdash s \ : \ S}{\Gamma \vdash f \ s \ : \ T[s/x]}$$

That is, if ...

- f has a function type, $\Pi x : S \rightarrow T$
- s has the argument type S
- \ldots then fs has the result type T, with s substituted for \times





TT typing rules (function types)

$$\frac{\Gamma; \Pi x \colon S \vdash T \ : \ \mathtt{Type} \quad \Gamma \vdash S \ : \ \mathtt{Type}}{\Gamma \vdash \Pi x \colon S \to T} \ : \ \mathtt{Type}$$





TT typing rules (function types)

$$\frac{\Gamma; \Pi x \colon S \vdash T \ : \ \mathtt{Type} \quad \Gamma \vdash S \ : \ \mathtt{Type}}{\Gamma \vdash \Pi x \colon S \to T} \ : \ \mathtt{Type}$$

That is, if ...

- The type of T, in an environment extended with x:S, is Type
- S also has type Type

...then $\Pi x: S \to T$ also has type Type





TT typing rules (lambda)

$$\frac{\Gamma; \lambda x \ : \ S \vdash e \ : \ T \quad \Gamma \vdash \Pi x \colon S \to T \ : \ \mathsf{Type}}{\Gamma \vdash \lambda x \ : \ S.e \ : \ \Pi x \colon S \to T}$$





TT typing rules (lambda)

$$\frac{\Gamma; \lambda x \ : \ S \vdash e \ : \ T \quad \Gamma \vdash \Pi x \colon S \to T \ : \ \mathsf{Type}}{\Gamma \vdash \lambda x \ : \ S.e \ : \ \Pi x \colon S \to T}$$

That is, if ...

- The type of e, in an environment extended with x:S, is T
- The function type is indeed a Type

...then the lambda binding has type $\Pi x: S \rightarrow T$





TTImp

- The input language TTImp is a higher level syntax which elaborates to TT
- Essentially a *desugared* Idris
 - Desugaring (in Idris.Desugar in full Idris 2) is a purely syntactic transformation of the input program
 - Other front ends are possible!





TTImp

- The input language TTImp is a higher level syntax which elaborates to TT
- Essentially a desugared Idris
 - Desugaring (in Idris.Desugar in full Idris 2) is a purely syntactic transformation of the input program
 - Other front ends are possible!
 - Aside: I want to try:
 - an imperative(ish) front end
 - high level syntax for declaring effects
 - better syntactic support for linearity
 - ...but probably not in Idris 2 itself





Environments and Contexts

Checking *TTImp* happens relative to:

- an environment of local variables, Env
 - We've already seen this





Environments and Contexts

Checking *TTImp* happens relative to:

- an environment of local variables, Env
 - We've already seen this
- a global context, Defs, containing:
 - Type constructors (e.g. Nat)
 - Data constructors (e.g. Z, S)
 - Function declarations and definitions (e.g. plus)





Contexts

```
Definitions (Core.Context)
data Def : Type where
     None : Def
     PMDef : (args : List Name) ->
             (treeCT : CaseTree args) ->
             Def
     DCon: (tag: Int) -> (arity: Nat) -> Def
    TCon: (tag: Int) -> (arity: Nat) -> Def
     Hole: Def
     Guess : (guess : Term []) ->
             (constraints : List Int) -> Def
```





Contexts

Definitions (Core.Context)

```
record GlobalDef where constructor MkGlobalDef
```

type : Term []
definition : Def

Contexts (Core.Context)

Defs : Type

Defs = SortedMap Name GlobalDef

Note: Full Idris 2 carries a lot more information about definitions, e.g. call graph, size changes, search hints...





```
TTImp, in code (TTImp.TTImp)
data RawImp : Type where
     IVar : Name -> RawImp
     IPi : PiInfo -> Maybe Name ->
           (argTy : RawImp) -> (retTy : RawImp) ->
           RawImp
     ILam : PiInfo -> Maybe Name ->
            (argTy : RawImp) -> (scope : RawImp) ->
            RawImp
     IPatvar : Name -> (ty : RawImp) -> (scope : RawImp) ->
              RawImp
     IApp : RawImp -> RawImp
     Implicit : RawImp
     IType : RawImp
```





Elaborating TTImp

- We will implement this by following the TT typing rules
- But:
 - What about the conversion rule?
 - And what is Glued anyway?
- Each of these concern Values: normal forms





Values

- Elaborating TTImp regularly involves looking at how terms reduce, e.g.
 - are Vect (2 + n) Int and Vect (S (S n)) Int convertible?
 - is NatOp a function type, if NatOp = Nat -> Nat?
- We check this by comparing values
 - Separate representation
 - Guaranteed to be a head normal form by construction





What is a Value?

Informally:

- A constructor applied to some arguments
 - Arguments not yet reduced
 - "Cons should not evaluate its arguments"
- A binder
 - Scope not yet reduced
- A "stuck" application
 - e.g. plus x (S (S Z))
- A primitive
 - In Tinyldris, just Type or _

We only need to look at the *head*





Defining Values

```
Values (Core. Value)
data NF : List Name -> Type where
     NDCon : Name -> (tag : Int) -> (arity : Nat) ->
             List (Closure vars) -> NF vars
     NTCon : Name -> (tag : Int) -> (arity : Nat) ->
             List (Closure vars) -> NF vars
     NBind : (x : Name) -> Binder (NF vars) ->
             (Defs -> Closure vars -> Core (NF vars)) ->
             NF vars
     NApp : NHead vars -> List (Closure vars) -> NF vars
     NType : NF vars
     NErased: NF vars
```





Defining Values

Unevaluated arguments (Core.Value)





Evaluation

Evaluating and quoting (Core.Normalise)

```
nf : Defs -> Env Term vars -> Term vars ->
Core (NF vars)
quote : Defs -> Env Term vars -> tm vars ->
Core (Term vars)
```

- for details look up normalisation by evaluation
- Aside: why in Core?





Conversion

```
Checking conversion (Core.Normalise)
interface Convert (tm : List Name -> Type) where
  convert : Defs -> Env Term vars ->
            tm vars -> tm vars -> Core Bool
Convert NF where
Convert Term where
Convert Closure where
```

Details (with the related unify) tomorrow





Glued terms

- Elaboration, in an environment Env Term vars, turns a RawImp into:
 - a well-typed term, Term vars,
 - ... with its type
- How should we represent the type?
 - As a Term vars?
 - e.g. if we've looked up a name, stored as a Term in the environment or global context
 - Might never need to reduce
 - As a NF vars?
 - e.g. if we've had to normalise anyway for the conversion check?
 - save converting back and forth between Term and NF
 - Answer: why not both?





Glued terms

- A Glued term is constructed from either Term or NF, whichever we have available
- Converted to NF or Term lazily, if necessary
- Advantages:
 - Build what is convenient
 - Don't evaluate to NF unless we really have to





Glued terms

```
Glued terms (Core.Normalise)
data Glued : List Name -> Type where
     MkGlue : Core (Term vars) ->
              (Ref Ctxt Defs -> Core (NF vars)) ->
              Glued vars
getTerm : Glued vars -> Core (Term vars)
getNF : {auto c : Ref Ctxt Defs} ->
        Glued vars -> Core (NF vars)
gnf : Env Term vars -> Term vars -> Glued vars
glueBack : Defs -> Env Term vars ->
           NF vars -> Glued vars
```





Elaboration

Checking a RawImp (TTImp.Elab.Term)

 Implemented by following the typing rules for each of RawImp's constructors





Elaboration





Elaboration

An IVar in RawImp could be either a local or a global (if valid)

```
Elaborating local variables (TTImp.Elab.Term)
checkTerm env (IVar n) exp
   = case defined n env of
       Just (MkIsDefined p) =>
         let binder = getBinder p env in
             checkExp env (Local _ p)
                       (gnf env (binderType binder))
                       exp
```





```
Elaborating global variables (TTImp.Elab.Term)
checkTerm env (IVar n) exp
   = case defined n env of
       Nothing =>
         do defs <- get Ctxt
            Just gdef <- lookupDef n defs
                  | Nothing => throw (UndefinedName n)
            let nt = case definition gdef of
                           DCon t a => DataCon t a
                           TCon t a => TyCon t a
                           => Func
            checkExp env (Ref nt n)
                      (gnf env (embed (type gdef)))
```

exp





Elaborating applications (TTImp.Elab.Term)

```
checkTerm env (IApp f a) exp
 = do (ftm, gfty) <- checkTerm env f Nothing
       fty <- getNF gfty
       case fty of
         NBind x (Pi _ ty) sc =>
           do defs <- get Ctxt
              (atm, gaty) <-
                  checkTerm env a
                           (Just (glueBack defs env ty))
              sc' <- sc defs (toClosure env atm)
              checkExp env (App ftm atm)
                       (glueBack defs env sc')
                       exp
         _ => throw (GenericMsg "Not a function type")
```





Exercise

Today's exercises:

- I've left checkTerm incomplete, in the Lecture3 code directory. Fill in the gaps
 - The holes are in the IPi and ILam cases
 - The answers are in the main TinyIdris-v1 code, except for the case of inferring a lambda's type



