# SportyFi - Final Requirements & Launch Plan

Thanks for taking this forward. I checked the preview - it's looking solid! Here's a complete list of requirements, fixes, and suggestions to finalize development and get ready for launch:

1. Tech Stack Confirmation

- Frontend: React Native (mobile)

- Backend: Node.js (Express)

- Database: MongoDB (or PostgreSQL if needed)

- Hosting: Vercel for frontend, AWS/DigitalOcean for backend

- Notifications: Firebase for push

- Payments: Razorpay (Stripe optional for later)

# 2. Key Features to Finalize

Match Hosting & Joining:

- Host public/private matches
- Team slot filling (with player roles like captain, player)
- Add team logo & color option

# Leaderboard & Player Stats:

- Ranking system (based on sport-specific performance)
- Weekly, monthly, all-time leaderboards
- Badges for top players

# Tournaments:

- Knockout/league formats
- Fixture auto-generator
- Score reporting & points table

# Player Profiles: - Avatar, Name, Age, Sport - Stats dashboard (editable by host/admin) - Show team history 3. UI/UX & Functional Fixes - Fix responsiveness on mobile

# 4. Extra Functional Suggestions

- Improve CTA button visibility

- Add bottom navbar/hamburger menu

- Add toasts for actions (e.g., "Match Created")

- Email/SMS verification
- Match invite links (WhatsApp, Insta)
- Auto-suggest turfs nearby
- Al-based match suggestions (future idea)

# Admin Panel:

- Approve matches, manage users/tournaments
- Push banners & announcements

# 5. Final Touches Before Launch

# Security:

- HTTPS, input validation, basic protection

# Testing:

Analytics:
- Firebase or Google Analytics for tracking actions
Referral System:
- Simple signup referral rewards
Marketing Hooks:
- Shareable profiles, match reels, leaderboard highlights
6. Timeline
- Beta Launch: 30 days
- Region Focus: Hyderabad
- Marketing Ready: Reels, campus promos, influencer outreach set
Let me know if you need:
- Final logos, fonts, color codes
- About page or modal content
- Sample data for testing

- Full test on match flow, payments, tournaments