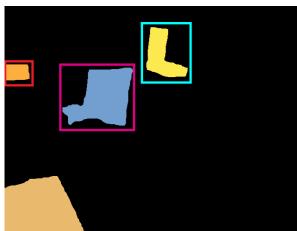


(b)Object Projection



(c)Object Association

