**Cody Beale**

Sacramento, CA

Phone: 916-202-6027 | Email: [C](mailto:Czenb007@gmail.com)odybealeux@gmail.com | Website: <https://uxfol.io/codybealeux>

**Summary**

Creative and driven Software Engineer with a strong foundation in interaction design, wireframing, mobile-first development, and cross-functional collaboration. Experienced in user-centered research and rapid prototyping for both desktop and mobile interfaces. With a diverse background that includes logistics, customer-facing roles, and project management, I bring a unique combination of design thinking, adaptability, and problem-solving to every project. Currently pursuing a Bachelor's in Software Engineering with a focus on front-end development and digital product design. Passionate about crafting engaging user experiences and contributing to imaginative, polished digital products—especially within gaming and storytelling contexts.

**Technical Skills**

UI Design Systems & Visual Language, User Research & Usability Testing, Wireframing & Prototyping, Typography, Iconography & Interaction Design, Atomic Design, UI Grids & Composition, Figma, Adobe Illustrator & Photoshop, HTML, CSS, Bootstrap, JavaScript, jQuery, Storyboarding & Decision Flow Diagrams, Responsive Design & Accessibility, Style Guides & Design Documentation

HTML, CSS, Bootstrap, JavaScript, JQuery, Atomic Design, UI Grids and Composition, Color Theory, Heuristic Evaluation, Typography, Interaction Design and Iconography, Storyboarding, Decision Flow Diagrams, User-Experience Interviewing, Persona Creation, Insight Synthesis.

**Experience**

### **Relevant Experience**

#### **UX/UI Designer (Contract & Freelance)**

*2021 – 2024*

* Created wireframes and prototypes, and completed UI systems across multiple platforms, including mobile-first projects.
* Led design thinking workshops and stakeholder interviews to align features with user needs.
* Developed branding elements, icons, and interaction flows for sites like **Mosaic Biodata**, **Metaclass**, and **Catalyst Club**.
* Designed mobile interfaces, conducted usability testing, and iterated on features based on data at **Ourdate**, a dating app concept.
* Defined visual systems and built style tiles aligned with accessibility standards.  
  Tools used: Figma, Adobe Creative Suite, Squarespace, HTML/CSS/JS.

#### **Property Manager – West Park Apartments**

*2019 – 2021*

* Oversaw unit renovations and aesthetic improvements, applying design thinking in real-world spaces to enhance resident experience.

#### **Web Designer (Contract & Freelance)**

*2017 – 2019*

* Delivered customized, high-quality websites and interfaces for small businesses
* Provided affordable design solutions while maintaining visual clarity and usability

**Education**

**Diploma: El Camino Fundamental High School**

**B.S. in Software Engineering** (In Progress)  
 Focus: Front-End Development, UX/UI, Human-Computer Interaction

**UX/UI Certificate – UC Berkeley Extension**Completed a rigorous bootcamp covering user-centered design, prototyping, visual hierarchy, and accessibility.

**Highlights**

* **Strong visual storytelling ability**, informed by personal creative projects and a passion for immersive digital experiences.
* **Master Mason** with a commitment to collaboration, integrity, and community-oriented thinking.
* **Deep appreciation for narrative design**, symbolism, and the role of interactivity in digital art—relevant to mobile games and entertainment.