Data Flow Diagram of Project

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Exit Game

Retrieve Instructions from Storage

Play Demo Level

Load Demo Level

Load Main Menu

User Runs Program

User

Ending Credits and Congrats

Display progress in main menu

Load Level 1

Play Level 1

Load Level 2

Play Level 2

Load Level 3

Play Level 3

Saved Level Progress
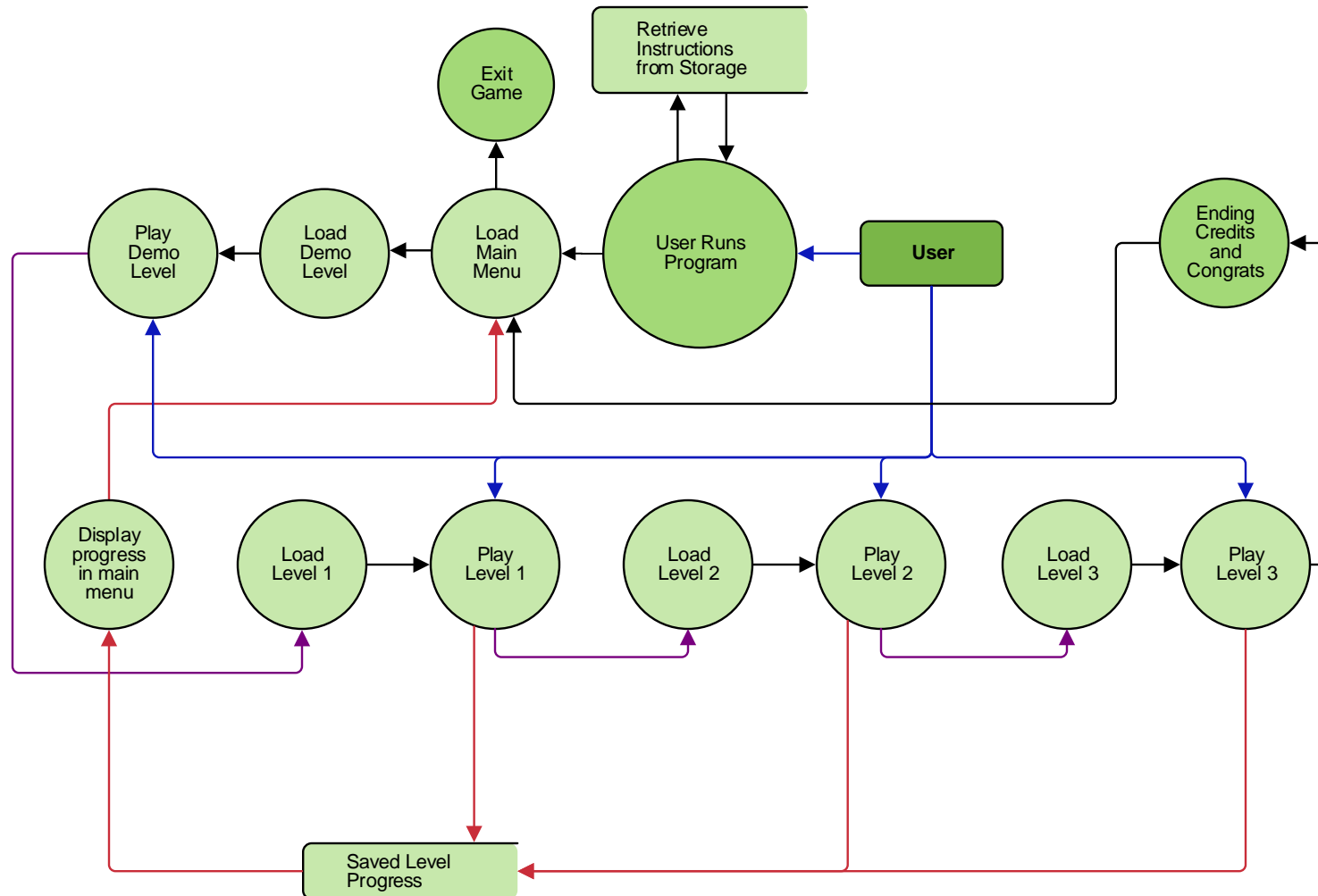
The demo may be played whenever, so progress is not saved or changing the main menu.