JAVA KRIMITIUS THE BUILT IN BASIC DATATYPES SIMPLE "FREE"

## NUMERIC TYPES int ±ZB WHOLE NUMBERS

double

+2 x 10 +00, -00, NAN

REALS

### OTHER NUMERICS

### byte, short, long, Float

-12800 127 ±32K ±9QnA ±2×1038

#### char

EQUIV OF A SHORT SINGLE UNICODE VALUES NO EMOSI BOOLEAN
THE FOUNDATION OF
Computer LOGIC

true

WRAPPER CLASSES HOW TO INTERACT W/

HOW TO INTERACT W/ COLLECTIONS

EXTRACT FROM STRIPGS AUTOBOXING /UNBOXING

# PRIMITIVE PARAMETERS

WHEN A PRINITIVE
VALUE IS SENT AS A PARAMETER
THE METHOD GETS A COPY of
THE PRIMITIVE VALUE. THE
ORIGINAL IS UNCHANGED

## WRITING LONG VALUES YOU CAN SEPARATE NUMBER GROUPS WITH A \_ TO MAKE IT EASIER TO READ/WIZITE int sample = 1\_123\_000; double other = 0.000\_000\_000\_123;