

# Cody Salerno

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<https://github.com/CodySalerno?tab=repositories>

## SKILLS

Python, C#, Java, Git, Splunk, Regex, multi-threading, long-term data storage, Google Docs/sheets, Microsoft Word/Excel/Powerpoint, management experience, Problem solving

## PROJECTS

- launched a battle simulator for MMORPG Wizard101. During development I used git branches to track temporary changes, Python object-oriented programming including inheritance for the card systems, and the Tkinter library to make a custom GUI for the user to interact with.
- Developed a simulator of lotteries in C# using multi-threading to run multiple games at once.
- Began a text-adventure game in C# with diverging paths, an inventory system and win conditions. Used dictionaries for creating the inventory and error-handling for all user inputs

## EXPERIENCE

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### UMRF Ventures, Memphis, TN – *Systems Analyst*

August 2022 – PRESENT

- Contracted with Fortune 100 company to onboard applications into Splunk
- Automated alerts to app teams regarding their logs if too many errors were being generated
- Created RegEx to automate breaking up logs per event and index them based on timestamps.
- Improved documentation standards to decrease average task time by 60%

### 901 Bowl, Collierville, TN – *Shift Manager*

June 2021 – August 2022

- Lead night-shifts in daily workflow and ensured all team members stayed on task. Assigned cleaning duties based on individuals skill sets.
- Resolved disputes between customers and workers.

### Funquest Bowling, Collierville, TN – *Front Desk Attendant*

July 2018 – June 2021

- I was the first person to interact with customers and learned customer service and I became hard-working and diligent in completed tasks.

## EDUCATION

### University of Memphis, Memphis, TN – *BS in Computer Science*

August 2021 – (Projected) December 2024