

Cody Yuill

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LinkedIn: [linkedin.com/in/CodyYuill](https://www.linkedin.com/in/CodyYuill) Portfolio: codyyuill.github.io/Portfolio/

Github: github.com/CodyYuill

Full stack web developer using knowledge of game development to create mobile first environments largely focused on UI/UX. Recently earned a certificate in full stack development from Carleton University, developing skills in Javascript, CSS, API's and responsive web design. With each new project I strive to write clean understandable code while focusing on creating a good UX. I look forward to applying my skills to a quality-driven team to create engaging and memorable experiences on the web.

TECHNICAL SKILLS

Languages: JavaScript ES6+, CSS3, HTML5

Applications: GitHub, Microsoft Office

Tools: JQuery, Bootstrap(and like tools)

PROJECTS

Vibe Cannon | github.com/CodyYuill/Vibe-Cannon | codyyuill.github.io/Vibe-Cannon/

- Summary: Search a song by title and artist and receive various information from multiple sources
- Role: Logic
- Tools: HTML, CSS, JavaScript, Bulma, YouTube API, Vimeo API, Rebrand.ly, iTunes API, Lyrics.OVH, jQuery

Weather Dashboard | github.com/CodyYuill/WeatherDashboard | codyyuill.github.io/WeatherDashboard/

- Summary: Weather dashboard that provides current and 5 day weather forecasts in cities
- Role: Sole author
- Tools: HTML, CSS, JavaScript, jQuery, OpenWeather API, Bootstrap, Luxon

Code Quiz | github.com/CodyYuill/CodeQuiz | codyyuill.github.io/CodeQuiz/

- Summary: Test your general knowledge of Javascript in this fun mini code quiz.
- Role: Sole author
- Tools: HTML, CSS, Javascript

EXPERIENCE

Flightless Bees Student Dev Team Game Programmer

**2019-2020
Ottawa, ON**

Developed and designed a video game in an agile environment with a group of 10 students

Key Accomplishments:

- Designed and developed two different enemies with their own AI
- Implemented all character animations
- Aided programmer lead in QA testing

McDonalds Team leader

**2017-2020
Kanata, ON**

Served customers from all areas of the world in a high-paced, high-energy fast-food environment

Key Accomplishments:

- Satisfied an average of four-hundred guests a day
- Coordinated with all areas of the restaurant to ensure correct food and drink deliveries in a timely fashion
- Promoted to crew trainer after 8 months
- Promoted to team leader 10 months after crew trainer promotion
- Trained new crew members

EDUCATION

Certificate, Full Stack Web Development – Carleton University

Ottawa, ON

Advanced Diploma, Game Development – Algonquin College

Ottawa, ON