Classes

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Reminders

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- Usual mix of homework (see the website)
- Quiz next Thursday, practice quiz will be up Saturday
- Practice final will be up next Tuesday.

Review + New Stuff: Class Constructors

Poll Question: Constructors

Which of the following are valid constructor function defs?

- def __init__(self):
- def __init__(self, foo):
- def _init_(self):
- 4 def __init__(self, foo, *args, **kwargs):
- 6 def __init__(self, foo, bar=0, *baz, **qux):
- 6 def __init__(self, bar=0, foo, **qux, *baz):

Consider each individually in groups and I will go through and ask which are valid.

Poll Question: Setting Things Up

What is printed in when the following code is run?

```
class Person:
    def __init__(self, name, age):
        myname = name
        myage = age
    def get_name(self):
        print(myname)

p1 = Person("Dave", 22)
print(p1.get_name())
```

- NameError
- 3 22
- O Dave
- self

Poll Question: Setting Things Up

What is printed in when the following code is run?

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age
    def get_date_of_birth(current_year):
        return current_year - self.age

p1 = Person("Dave", 22)
print(p1.get_date_of_birth(2021))
```

- 1999
- **3** -1977
- NameError
- TypeError

Poll Question: Calling Class Functions in the Class

What code should replace the question marks?

```
class People:
    def __init__(self, *people):
        self.people_list = people

def _get_age_difference(self, p1, p2):
    return abs(p1.age - p2.age)

def get_age_differences(self, person, current_year):
    for otherperson in self.people_list:
        if otherperson is not person:
            n1 = otherperson.name
            n2 = person.name
            diff = ??
            print(n1, n2, diff)
```

- Self._get_age_difference(otherperson, person)
- B _get_age_difference(otherperson, person)
- get_age_difference(self, otherperson, person)

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Class Interfaces, Internal Methods, and Encapsulation

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- Encapsulation is a fundamental concept in object oriented programming (OOP).
- Private vs Public Variables:
 - **A Public:** The values/methods can be used outside of the class.
 - **8 Private** The values/methods can't be used outside of the class.
- Python doesn't have encapsulation! (I have opinions on this...)

```
def Foo:
    _private_func(self):
        #...

public_func(self):
        self._private_func() #Good practice
        #...

f = Foo()
f._private_func() #Not good practice
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- Functions/variables intended to only be used in the classes start with an "_". Python's version of private.
- Functions/variables *intended* to be used anywhere don't start with an
- This is only by convention and has no impact on how the code runs or is interpreted.

Overloading

Common Operators to Overload

```
# Example
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age
    def __sub__(self, other):
        return self.age — other.age

p1 = Person("Alice", 22)
p2 = Person("Bob", 27)
age_difference = p2 — p1
```

- ullet > ightarrow __gt__(self, other)
- ullet >= \rightarrow __ge__(self, other)
- ullet < ightarrow __lt__(self, other)
- ullet <= ightarrow __le__(self, other)
- ullet == ightarrow __eq__(self, other)

- ullet ightarrow __sub__(self, other)
- ullet + ightarrow __add__(self, other)
- $ullet *
 ightarrow _{ t mul}_(t self, t other)$
- ullet / ightarrow __truediv__(self, other)
- ullet % ightarrow __mod__(self, other)
- __str__(self)

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Iteration and Subscripting Overloads

To define the behaviour of the class when (1) a collection are being iterated over or a (2) single instance is being unpacked use the __iter__(self) function.

```
class Foo:
    def __init__(self, end):
        self.end = end
    def __iter__(self):
        """Commonly uses a generator"""
        c = 0
        while c < self.end:
            yield c
             c += 1
x = Foo(10)
for i in foo:
    print(i)
```

Subscripting Overloads

To define the behaviour of the [] operator when using variable unpacking or iteration use the __getitem__(self) function.

```
class Foo:
    def __init__(self, start, end):
        self.start = start
        self.end = end
    def __getitem__(self, item):
        """Commonly uses a generator"""
        value = self.start + item
        if value < self.end:
            return value
x = Foo(2,10)
print(x[3])
```