

Introduction

- Contextual associations between actions, objects and scenes have been suggested to be exploited for action understanding [1]
- Scenes are known to facilitate both object and action recognition, especially when difficult to recognize [2, 3]
- Incompatible scenes have been shown to slow down action recognition [3, 4]
- Objects in consistent backgrounds and backgrounds with consistent objects are reported more accurately [5]
- It has been proposed that initial coarse information triggers, in parallel, multiple hypotheses about objects as well as a global context, the latter quickly resolving competition among object hypotheses [6]

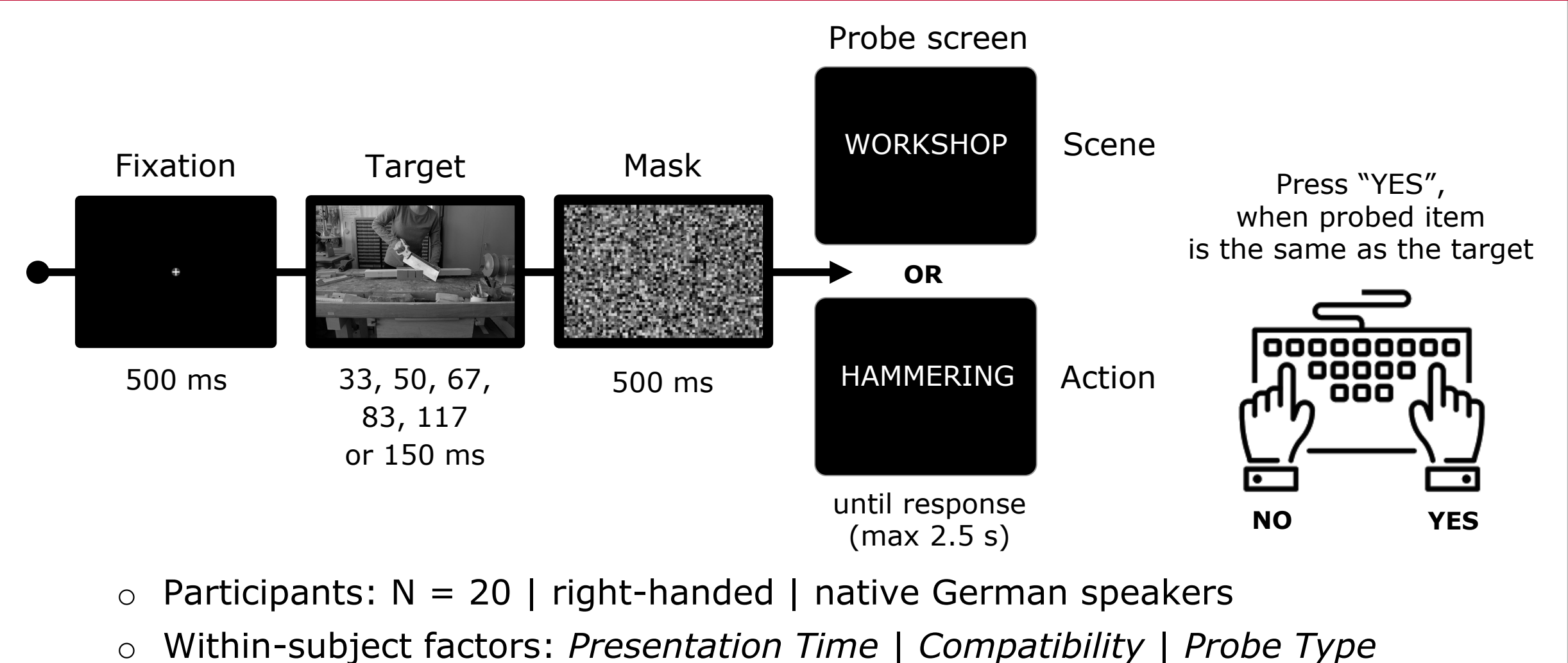
□ How does **action-scene compatibility** affect each other's recognition?

□ Are **actions profiting** from compatible scenes?

□ Are **scenes profiting** from compatible actions?

□ How do **compatibility** effects depend on **exposure duration**?

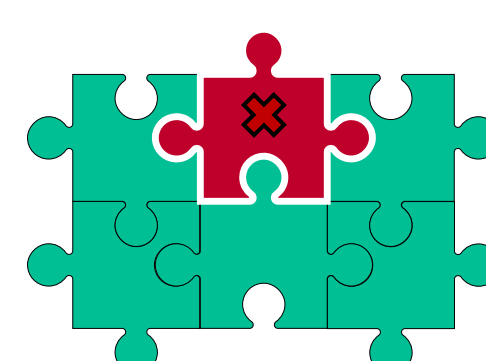
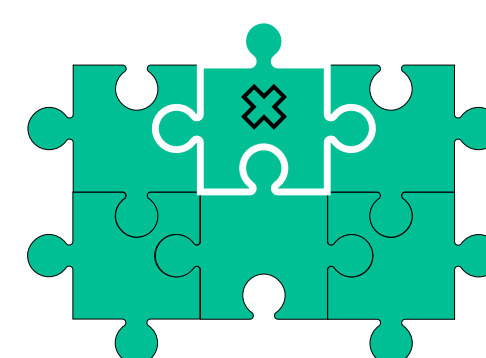
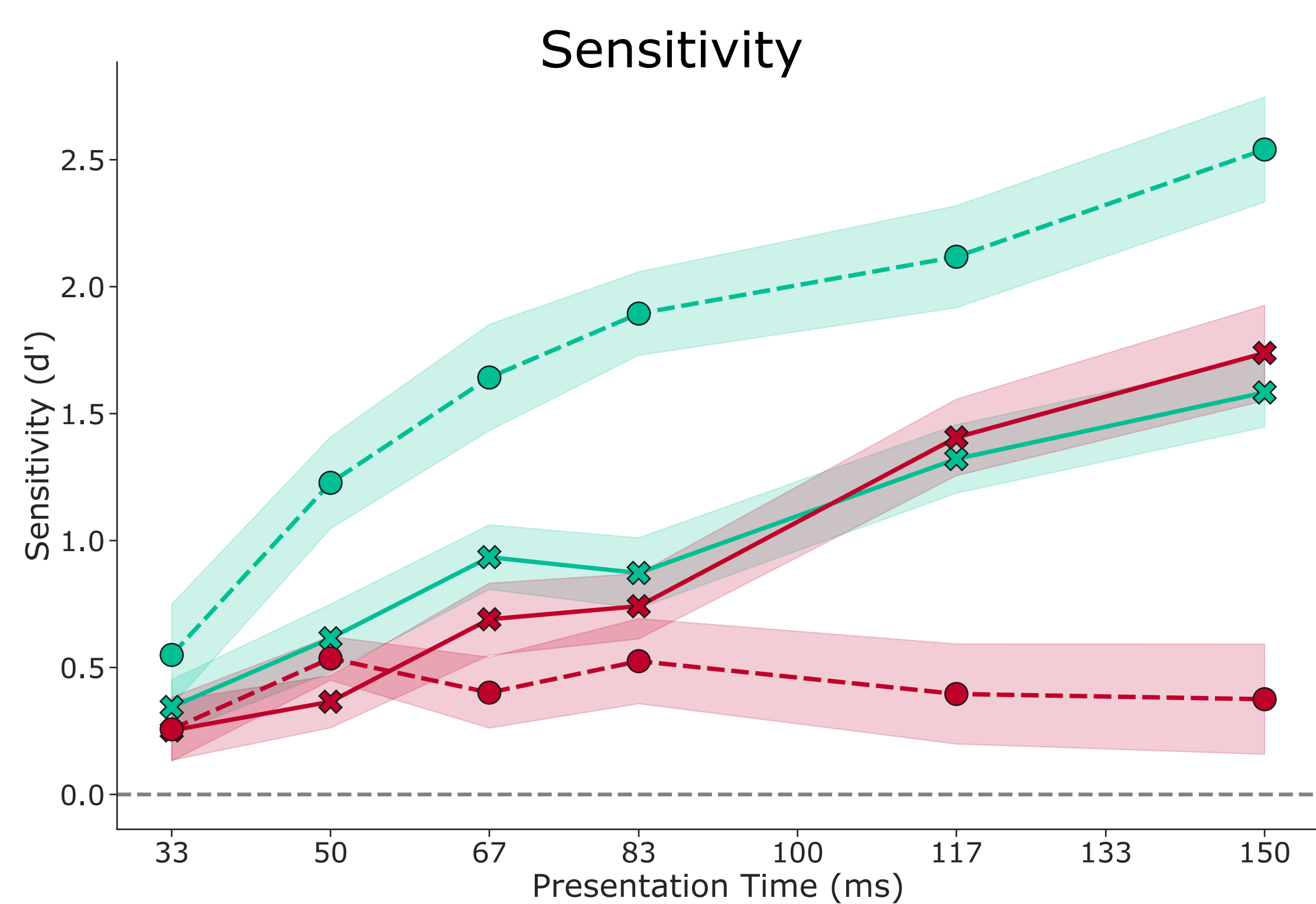
Methods



	Compatibility	Scene		
		Kitchen	Office	Workshop
Action	Compatible	Cutting	Hole-punching	Hammering
		Grating	Stamping	Painting
		Whisking	Stapling	Sawing
		Hole-punching	Cutting	Stapling
	Incompatible	Stamping	Grating	Hole-punching
		Stapling	Whisking	Stamping
		Hammering	Hammering	Cutting
		Painting	Painting	Grating
		Sawing	Sawing	Whisking

*Actions selected based on criteria described in Wurm & Schubotz [4].

Results



- Both actions and scenes were recognized better with longer exposure

Three-way ANOVA, Probe Type * Compatibility * Presentation Time: $F(5, 90) = 8.4, p < .001$

Two-way ANOVA (Actions), Presentation Time: $F(5, 90) = 32.9, p < .001$

Two-way ANOVA (Scenes), Presentation Time: $F(5, 90) = 18.5, p < .001$

- Sensitivity of scene recognition was strongly modulated by action compatibility, increasingly so with longer exposure

Two-way ANOVA (Scenes)

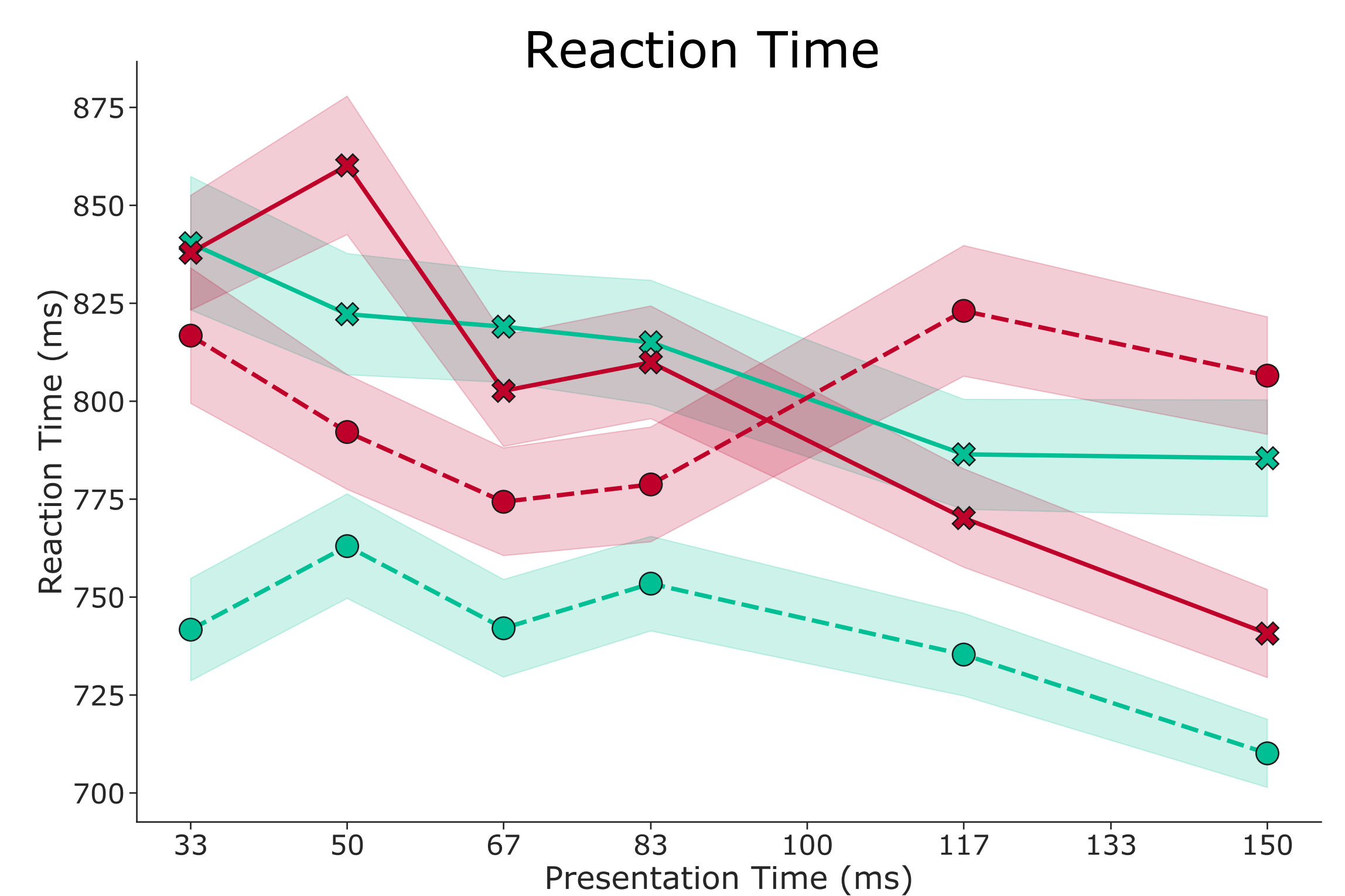
Compatibility

$F(1, 18) = 53.0, p < .001$

Compatibility * Presentation Time: $F(5, 90) = 9.6, p < .001$

- Sensitivity of action recognition was not modulated by scene compatibility

Two-way ANOVA (Actions), Compatibility: $F(1, 18) = 1.6, p > 0.2$



- Scenes were reported faster than actions

Three-way ANOVA

Probe Type * Compatibility * Presentation Time: $F(5, 90) = 2.7, p < .05$

Probe Type: $F(1, 18) = 10.5, p < .01$; $M_{\text{Action}} = 807 \pm 20$ ms; $M_{\text{Scene}} = 768 \pm 16$ ms

- Actions were reported faster with longer exposure

Two-way ANOVA (Actions), Presentation Time: $F(5, 90) = 7.8, p < .001$

- Scenes were reported faster when presented with compatible actions

Two-way ANOVA (Scenes), Compatibility: $F(1, 18) = 23.1, p < .001$

Discussion

- We found no evidence supporting the view that action recognition benefits from compatible scenes, in contrast to previous studies [3, 4]
- Scene recognition is modulated by action compatibility, increasingly so with longer exposures, with reduced performance when presented with incompatible actions
- As it has been proposed for objects in scenes [6], we assume that actions are processed in parallel and complementarily to scenes
- Parallel to a global context, initial coarse scene information triggers expectations about potential action hypotheses, biasing the competition between the action candidates
- When an action does not match the scene, we hypothesize that the scene evidence is suppressed, leading to a delayed response and a lower accuracy selectively for scenes

References

- [1] Wurm et al. (2012) The Context-Object-Manipulation Triad. *J Cogn Neurosci*
- [2] Bradman & Peelen (2017) Interaction between scene and object processing. *J Neurosci*
- [3] Wurm & Schubotz (2017) What's she doing in the kitchen? *Psychon Bull Rev*
- [4] Wurm & Schubotz (2012) Squeezing lemons in the bathroom. *Neuroimage*
- [5] Davenport & Potter (2004) Semantic Consistency in Perception. *Psychological Science*
- [6] Trapp & Bar (2015) Prediction, context, and competition in visual recognition. *Ann. N.Y. Acad. Sci.*

