2017

VIVEHIM Guide

Cogent

VIVEHIM [0.6]

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VIVEHIM Guide

Contents

0 - FIRST START:

1. Unzip it to any directory you want, it will check for all needed settings folders on first start and save it to config.ini File.
2. Start VIVEHIM by using 'StartVIVEHIM.exe'.

- VIVEHIM tries to detect the needed VIVE HOME settings folder on start. If settings folders are not found it will show a message box asking for the VIVE HOME settings folder.
- Path can also be checked, changed and deleted in "Settings" TAB

It's recommended to use 'Download Icons' Button at least one Time and to select 'Use VIVEHIM Folder' for Icons.

1 - VIVEHIM – TABS & FUNCTIONS:

1.1 - VIVEHIM - MAIN:

1. **Download Icons**

Downloads Icons for all Steam games to VIVEHIM Icons folder. This needs to be done if using "VIVEHIM" Icon folder.

2. **Icon Path**

Choose Icon Path to use. If using VIVEHIM folder or Custom Folder this can be used to download missing icons for Steam VR games into that folder.

Edit: To use Player Count on Favorites Icons you need to use VIVE HOME Icon folder for Icons.

3. **ADD Icon Path**

Adds selected Icon path to VIVE HOME database so that the Icons are used in VIVE HOME. If you are not sure then Check TAB 1 to see the current path and check it again after using this function to see the difference.

4. **Info**

5. **Shows current Player Online count Data.**

It shows the player count for the game that is selected in TAB 1.

6. **Start VIVE HOME and Player Online count script**

Starting VIVE HOME for the first VR Session through VIVEHIM will also start the automatic update of the player count for marked favorites. Automatic update of the player count Icons will be closed after SteamVR was closed, it keeps running in the Background as long SteamVR is running.

7. **Version Info**

8. **Program Info**

9. **Restart VIVEHIM**

10. **Close VIVEHIM**

1.2 - VIVEHIM - TABS:

TAB 1 – VIVE HOME DATABASE:

NR.	Name	App Key	Online	Icon File Path	Lau
2	openvr.tool.steamvr_...	openvr.tool.steamvr_roo...		F:\Test\VIVEHIM_0.58\Icons\openvr.tool....	0
3	openvr.tool.steamvr_...	openvr.tool.steamvr_tut...		F:\Test\VIVEHIM_0.58\Icons\openvr.tool....	0
⭐4	Project CARS	steam.app.234630	527	F:\Test\VIVEHIM_0.58\Icons\steam.app.2...	0
⭐5	Arizona Sunshine	steam.app.342180	94	F:\Test\VIVEHIM_0.58\Icons\steam.app.3...	0
6	The Lab	steam.app.450390	176	F:\Test\VIVEHIM_0.58\Icons\steam.app.4...	0
⭐7	Eleven: Table Tennis ...	steam.app.488310	14	F:\Test\VIVEHIM_0.58\Icons\steam.app.4...	0
⭐8	QuiVr Demo	steam.app.494480	1	F:\Test\VIVEHIM_0.58\Icons\steam.app.4...	0
⭐9	Onward	steam.app.496240	67	F:\Test\VIVEHIM_0.58\Icons\steam.app.4...	0
⭐10	Climbey	steam.app.520010	21	F:\Test\VIVEHIM_0.58\Icons\steam.app.5...	0
11	Vive	htc.vive.home			1
12	1_ViveHome	steam.app.2147483649		F:\Test\VIVEHIM_0.58\Icons\1_ViveHome...	0

- **ListView in TAB 1 'VIVE HOME Database' shows all entries from 'vive.sqlite' Database File. This is the Databased used by VIVE HOME and where the path to show the Icons are loaded from.**
- **It will additional show which games are selected as Favorite and some more information's (Scroll to the right).**
- **For Steam Games it will also show Player Online Count for each game if selected in 'SETTINGS' TAB.**
- **Normal/One Click on Steam Game: Will show current Icon and additional data.**
- **Double Click on Steam Game: Will start selected Steam game.**

Starts selected Steam Game

TAB 2 – GAMES OVERVIEW

Shows all available games in a TreeView. Open Tree for any game to get more Information's and Click on Sub Item to show more detailed Information's to the game.
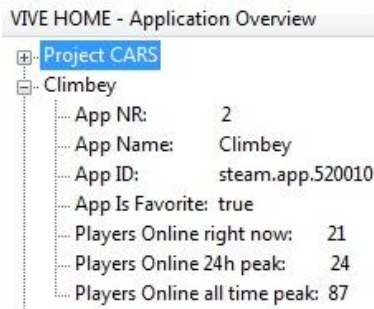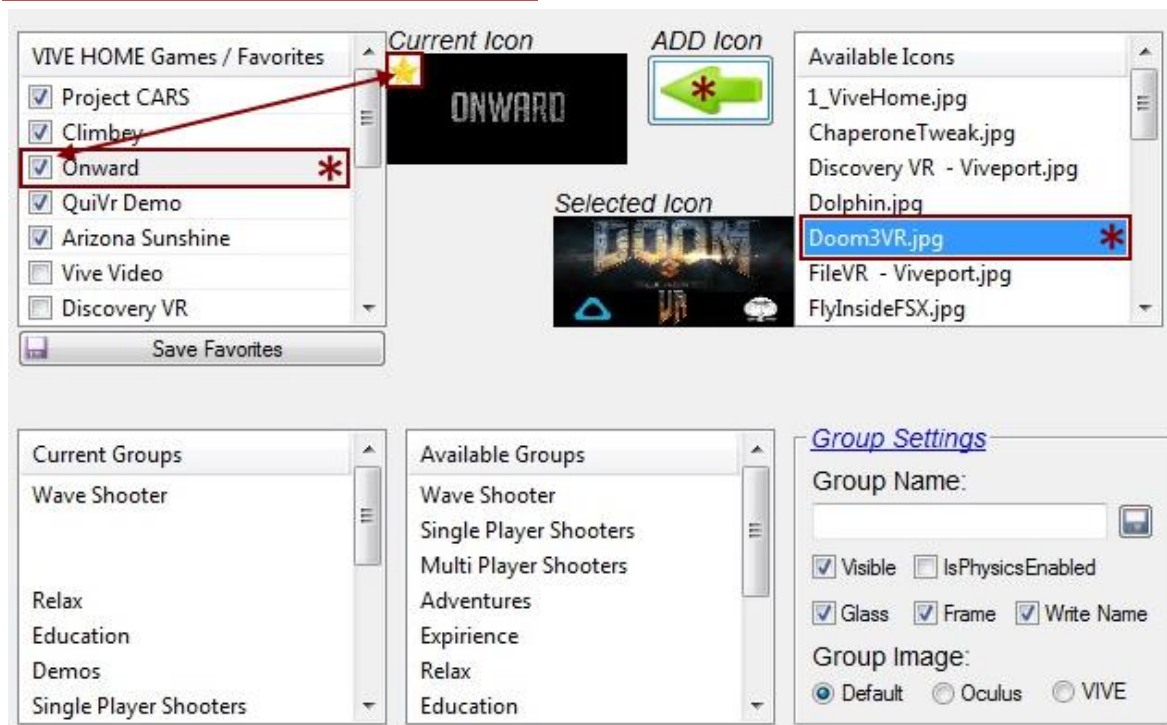

TAB 3 – ICONS + FAVORITES + WIDGETS:

- **VIVE HOME Games / Favorites ListView**

  Select the Game where you want to change the Icon before dragging the new Icon it into the "Drop here" field. Mark it as Favorite using the Checkboxes. Use "Save Favorites" Buttons to add, delete or save selected Favorites.

- **Available Icons ListView**

  Select / Drag and Drop the Icon for the Game you have previously selected in VIVE HOME Games / Favorites List View in to the "Drop here" field. Game needs to be previously selected in VIVE HOME Games / Favorites List View. Icon path folders to use an Icons to show in the List View can be changed on the fly using the Icon path selection on the top.

- **Current Groups ListView**

  Shows all groups you have already added to VIVE HOME. They need to be deleted using VIVE HOME.
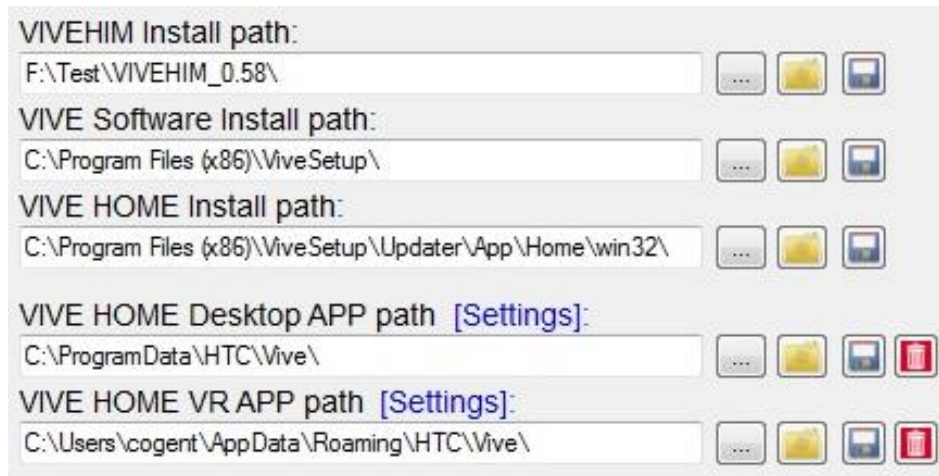
- **Available Groups ListView**

  There are 10 groups available. Name and some values can be changed using settings on the right side. Drag and Drop new group to the Current Groups List View to add a new group to VIVE HOME.

- **Group Settings**

  Choose between different options for your Group. If it's the first use then create with default settings first before changing these settings. Names for all groups can be changed and added, up to 10.
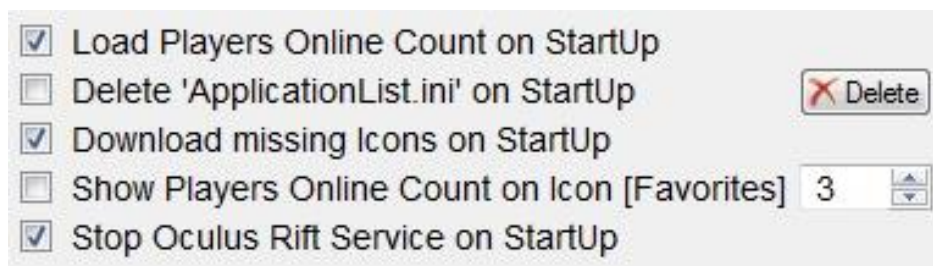
TAB 4 – SETTINGS:

These settings are only for information. Normally they don't need to be changed if Installation directory is not changed. VIVEHIM tries to detect these folders on startup and will change them if Files are not found.

- **VIVEHIM will automatically search and use the default patch for all Programs if they can be found. If path are not found it will ask to enter it manually. They can also be set in settings TAB.**
- **Load Players Online DATA on StartUP will search and add the data on StartUp so that they are available for the GUI. This function will slow down the Time of VIVEHIM start.**

Settings / Checkboxes:

- **'Load Players Online Count on StartUp':**
  - **This will load Players Online Count data on VIVEHIM StartUP so that it is available to show it in the GUI. This function will slow down VIVEHIM start a little bit.**
- **'Delete 'ApplicationList.ini' on StartUp:':**
  - **Deletes and create the File 'ApplicationList.ini' every time on VIVEHIM StartUp. This function will slow down VIVEHIM start a lot. New games are also added without this function. Use it if a new game is not shown correctly or if you want to scan all games again.**

- '**Download missing Icons on StartUp**':
    - **Automatically Download Icons for Steam games if they cannot be found on VIVEHIM StartUp. This function will slow down VIVEHIM start a little bit.**
- '**Show Players Online Count on Icon [Favorites]**':
    - **This function automatically Checks and creates Players Online Count on Icons. Time interval can be set in minutes.**

steam.app.488310.jpg   steam.app.520010.jpg
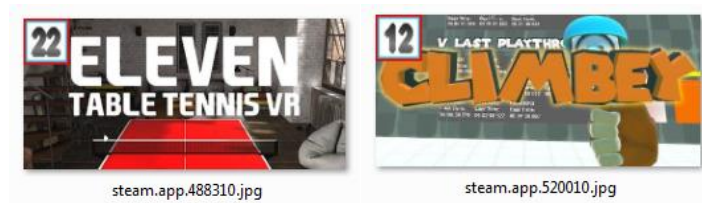
- '**Stop Oculus Rift Service on StartUp**':
    - **If this function is activated then it will shut down Oculus Rift Service on VIVEHIM start. Added this function because Oculus Rift shop now pops up from time to time while playing.**

Experimental:
☑ Start Fallback Check together with VIVE HOME

- '**Start Fallback Check together with VIVE HOME** ':
    - **If activated and VIVE HOME started using VIVEHIM then it will automatically return/load VIVE HOME after closing any game loaded with VIVE HOME.**
    - **It will also Update/Create Players Online Count on Icons [for Favorites] before it loads VIVE HOME.**

Services / Processes
Start   Stop
☑ Minimize OR Shop Window

These Buttons can be used to Start and Stop Oculus Rift Service. For example to avoid that it will be started and blocking the screen while playing.

- '**Minimize OR Shop Window** ':
    - **To avoid Oculus Rift Shop popping up and blocking the screen this function minimizes it if it is detected.**

2 - MISCELLANEOUS:

GitHub / Source:

https://github.com/CogentHub/VIVEHIM