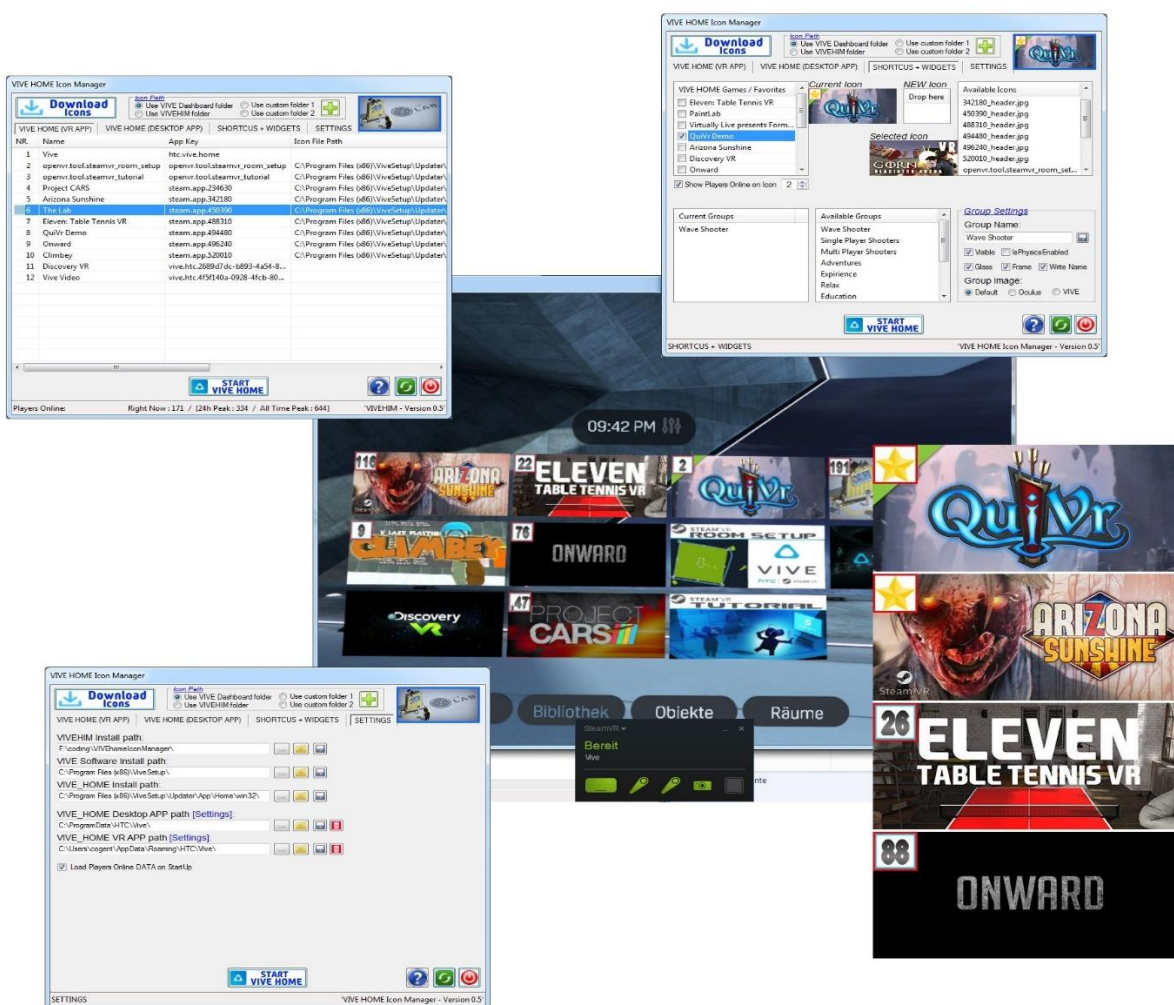


2017

VIVEHIM Guide



Cogent

VIVEHIM [0.5]

17.03.2017

VIVEHIM Guide

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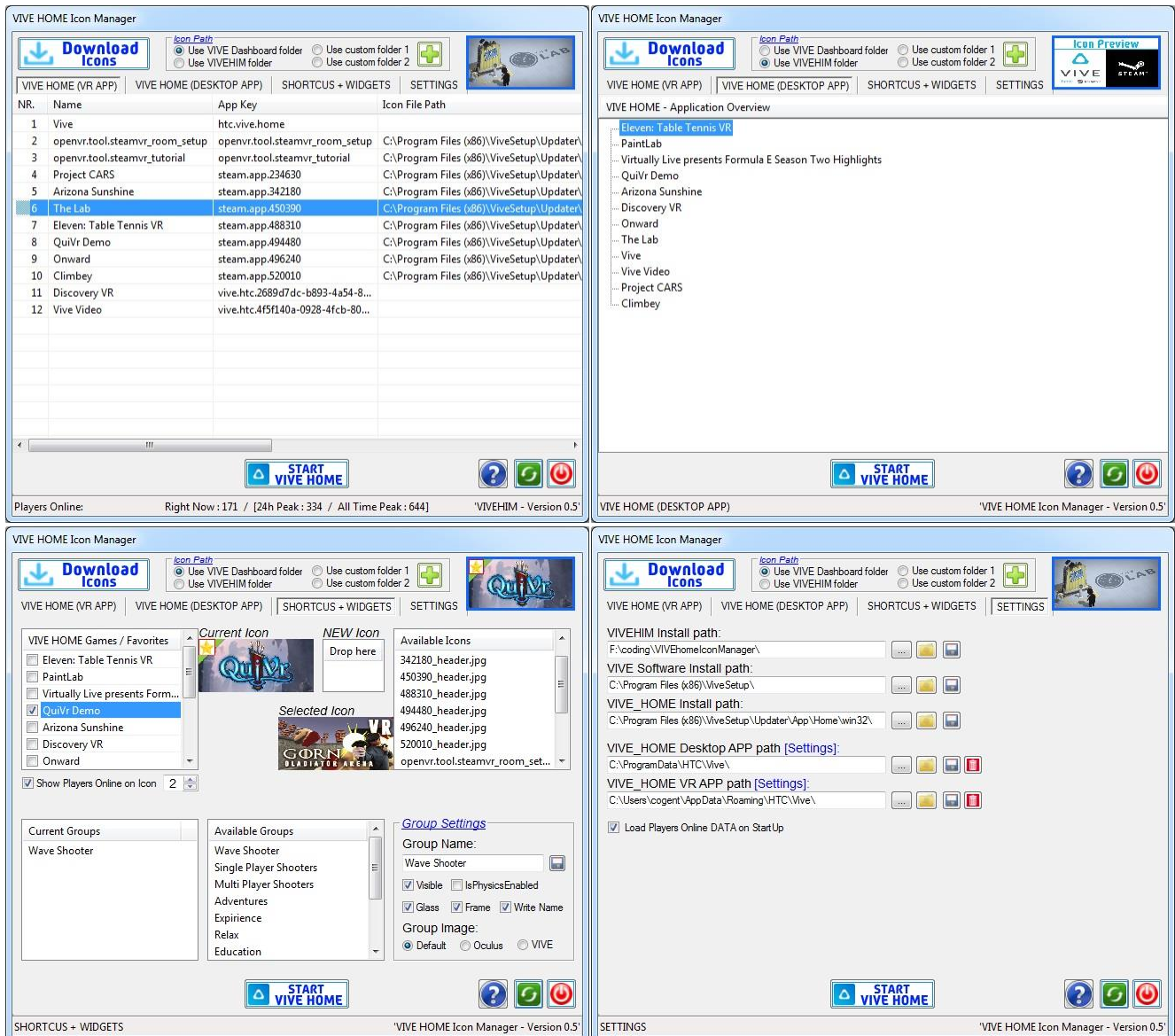
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0 - FIRST START:

- VIVEHIM tries to detect the needed VIVE HOME settings folder on start. If settings folders are not found it will show a message box asking for the VIVE HOME settings folder.
- Path can also be checked and changed in “Settings” TAB

1 - VIVEHIM – WINDOWS & FUNCTIONS:

1.1 - VIVEHIM - TABS:



TAB 1 – VIVE HOME [VR APP]:



1. Download Icons

Downloads Icons for all Steam games to VIVEHIM Icons folder. This needs to be done if using “VIVEHIM” Icon folder.

2. Icon Path

Choose Icon Path to use. If using VIVEHIM folder or Custom Folder this can be used to download missing icons for Steam VR games into that folder.

3. ADD Icon Path

Adds selected Icon path to VIVE HOME database so that the Icons are showed in VIVE HOME. If you are not sure then Check TAB 1 to see the current path and check it again after using this function to see the difference.



4. Info

5. Shows current Player Online count Data.

It shows the player count for the game that is selected in TAB 1.

6. Start VIVE HOME and Player Online count script

Starting VIVE HOME for the first VR Session through VIVEHIM will also start the automatic update of the player count for marked favorites. Automatic update of the player count Icons will be closed after SteamVR was closed, it keeps running in the Background as long SteamVR is running.

7. Version Info

8. Program Info

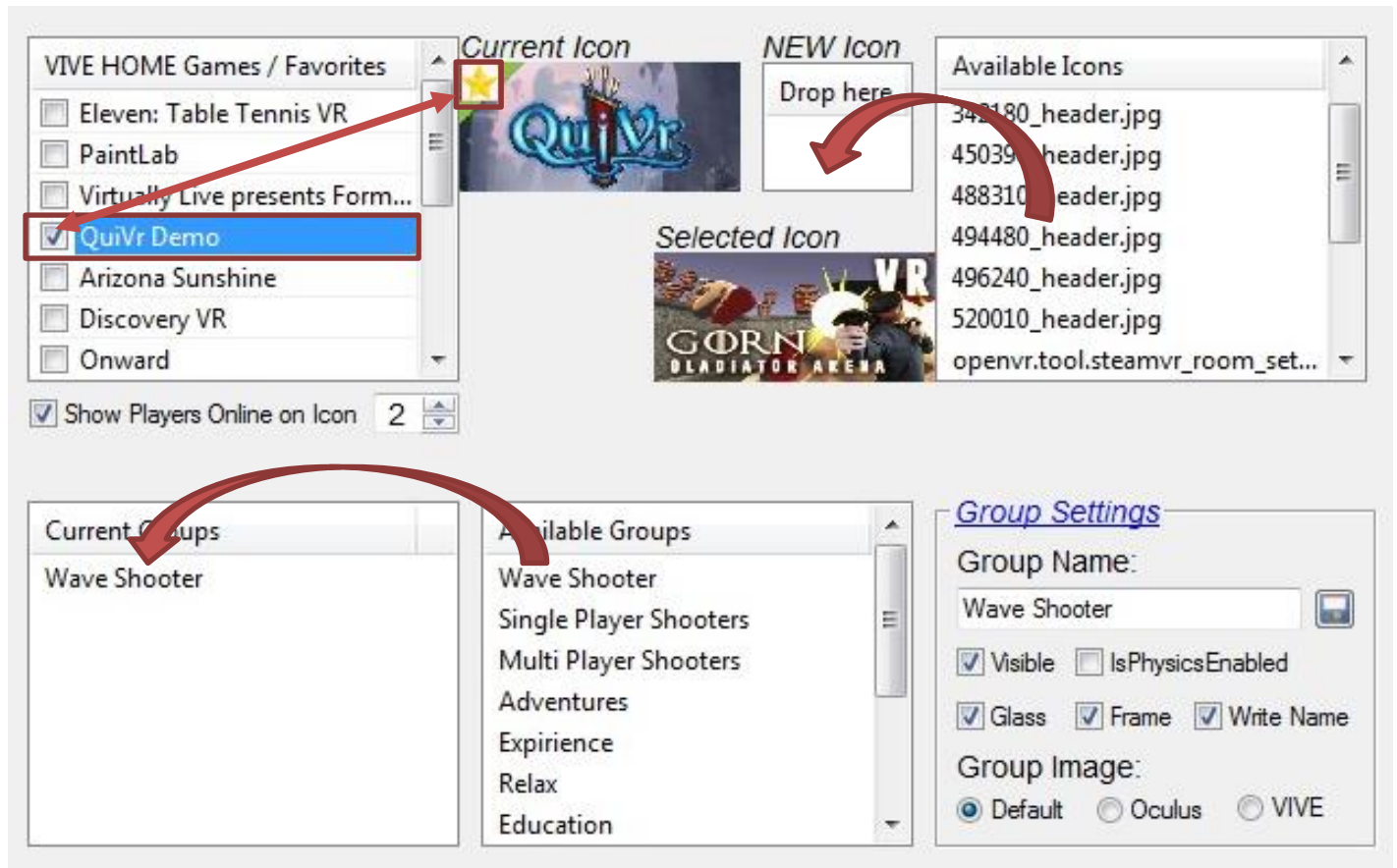
9. Restart VIVEHIM

10. Close VIVEHIM

TAB 2 – VIVE HOME [DESKTOP APP]:

Currently not in use...only shows games from VIVE HOME Desktop APP at the moment.

TAB 3 – SHORTCUTS + WIDGETS:



- **VIVE HOME Games / Favorites**

Select the Game where you want to change the Icon before dragging the new Icon it into the “Drop here” field.

- **Checkbox: Show Players Online on Icon**

Shows number of current online Players instead of the yellow star for favorites. (Only after Start of VIVE HOME using VIVEHIM).



- **Available Icons**

Select / Drag and Drop the Icon for the Game you have previously selected in VIVE HOME Games / Favorites List View in to the “Drop here” field. Game needs to be previously selected in VIVE HOME Games / Favorites List View. Icon path folders to use an Icons to show in the List View can be changed on the fly using the Icon path selection on the top.

- **Current Groups**

Shows all groups you have already added to VIVE HOME. They need to be deleted using VIVE HOME.

- **Available Groups**

There are 10 groups available. Name and some values can be changed using settings on the right side. Drag and Drop new group to the Current Groups List View to add a new group to VIVE HOME.

TAB 4 – SETTINGS:

The screenshot shows a settings window with the following elements:

- VIVEHIM Install path:** A text input field with three icons to its right: a folder icon, a yellow square icon, and a blue square icon.
- VIVE Software Install path:** A text input field with three icons to its right: a folder icon, a yellow square icon, and a blue square icon.
- VIVE_HOME Install path:** A text input field with three icons to its right: a folder icon, a yellow square icon, and a blue square icon.
- VIVE_HOME Desktop APP path [Settings]:** A text input field with four icons to its right: a folder icon, a yellow square icon, a blue square icon, and a red square icon.
- VIVE_HOME VR APP path [Settings]:** A text input field with four icons to its right: a folder icon, a yellow square icon, a blue square icon, and a red square icon.
- Load Players Online DATA on StartUp:** A checkbox that is checked, followed by the text "Load Players Online DATA on StartUp".

- **VIVEHIM** will automatically search and use the default patch for all Programs if they can be found. If path are not found it will ask to enter it manually. They can also be set in settings TAB.
- **Load Players Online DATA on StartUp** will search and add the data on StartUp so that they are available for the GUI. This function will slow down the Time of **VIVEHIM** start.

2 - MISCELLANEOUS: