Name:		Body Typ	Race/Speces: pe: g Charicteristics:		
ATTRUBUTES:					
STR -1 +1 +2 +3 +4	REF +1 +2 +3 +4	CHA -1 +1 +2 +3	+4 -1 +1	HT	
SKILLS:					
Athletics: -1 +1 +2 +3 +4 Roll: Brawling: -1 +1 Stealth:	+2 +3 +4 Roll: on: +2 +3 +4 Roll:	Deception: -1	Roll: Crafting:	owledge:	
VOCATIONS:					
VOCATION: STR □ REF □ CHA □ INT +1 +2 +3 +4 Roll: Ref □ CHA □ INT Skill: Skill: STR REF CHA INT CBT STR REF CHA INT CBT +1 +2 +3 +4 Roll: +1 +2 +3 +4 Roll:	VOCATION: STR REF REF	CHA INT	VOCATION: STR REF REF	CHA INT HA Roll: Skill:	
Skill: Skill: STR/REF/CHA/INT/CBT STR/REF/CHA/INT/CBT +1 +2 +3 +4 Roll: +1 +2 +3 +4 Roll:		Skill: STR REF CHAINT CBT +1 +2 +3 +4 Roll:	Skill:STR/REF/CHA/INT/CBT +1 +2 +3 +4 Roll:	Skill:	
3 D6 + ATR(Total Attribute points) + combat si	kill + weapon bonus	STATE: Range	ed: Mel	ee:	
HP: Max HP: Movement speed:	Desteny Poin		Equipmer	nt/Inventory:	

Armour Points:

Status:

Exstended Charicter Sheet				
Notes:	Spells / Abillites			
Exstended Inventory:				
Back story:				