


```
#include<stdio.h> /* 2.5 marks */
void main() {
    char arr[] = {'l', 'a', 't', 'e', 's', 't'}; //First element is L lower case
    char *p = (arr+2);
    printf("%c", *p+2);
    printf("\n %d %d", sizeof(arr), sizeof(p));
}/* You may use the space here for rough work/calculations */
```

e

6 8

Answers / OUTPUT

a

6 8



```
#include <stdio.h> /* 2.5 marks */
void main()
{
    for (int k=1; k<4; )
        printf( "%d \n", ++k );
}/* You may use the space here for rough work/calculations */
```

++k

③

3



```
# include <stdio.h> /* 3 marks */
```

```
int main() {
    int i = 0;
    for (i=1; i<20; i++) {
        switch(i) {
            case 1:
                i += 1;
            case 2:
                i += 3;
            case 4:
                i += 4;
            default:
                i += 8;
                break;
        }
        printf(" %d ", i);
    }
    return 0;
}/* You may use the space here for rough work/calculations */
```

0 i += 1



```
#include <stdio.h> /* 2 marks */
#define ALPHA 0
```

```
#define BETA 1
```

```
int main() {
```

```
    int i = 5;
```

```
    switch (i & 1)
```

```
    {
```

```
        default: printf("Default");
```

```
        case ALPHA: printf("alpha");
```

```
        case BETA: printf("beta");
```

```
        break;
```

```
        break;
```

```
    }
```

```
    return 0;
```

```
    /* You may use the space here for rough work/calculations */
```

AND = $a \cdot b$

$2^0 \times 1 + 2^1 \times 0 + 2^2 \times 1$

101
 001
 $\hline 001$

$2^0 \times 1 + 2^1 \times 0 + 2^2 \times 1$

101
 0

Answers / OUTPUT

beta

2

```
#include <stdio.h> /* 3 marks */
```

```
int main(){
```

```
    int k, sum=0;
```

```
    for (k=2048; k; k >>= 1)
```

```
        sum++;
```

```
    printf("%d %o %x", sum, sum+1, sum+2);
```

```
    return 0;
```

```
    /* You may use the space here for rough work/calculations */
```

$2^{11} = 2048$

$2^{10} = 1024$

$2^9 = 512$

$2^8 = 256$

$2^7 = 128$

$2^6 = 64$

$2^5 = 32$

$2^4 = 16$

$2^3 = 8$

$2^2 = 4$

$2^1 = 2$

$2^0 = 1$

2048 4001 802

~~2048~~ ~~4001~~ ~~802~~

2048 4001 802

0.5

Ans: 12, 15, e.

```
#include <stdio.h> /* 3 marks */
```

```
void main()
```

```
{ int i=1, j=5, k=11;
```

```
  int *p = &j; int *q = p; int *r = &k;
```

```
  *p = i; (*p)++;
```

```
  i += 2;
```

```
  *r = *r - *q;
```

```
  p=r; j=j+i;
```

```
  k = k * *q;
```

```
  printf("%d %d %d", i, j, k);
```

```
    /* You may use the space here for rough work/calculations */
```

$8+5$

$11-3$

$11-5$

$11+8$

128
 16

8

16

802

$K = K + *q$

3 13 19

x x

1

Ans: 3, 5, 14

3. [2 marks] A student wrote following code for reversing an input integer array A of n elements. But on execution, it is observed that the code is wrong. Student approached the TA Raman who replied that there is/are **small mistake(s)** in this code. Spot the mistake(s) (Encircle that line(s)) & mention what should be the correct statement/expression(s) there.

```
void reverse(int A[], int n) {
    int i, j, temp;
    i=0;
    while (i < n) {
        j = n-1-i;
        temp = A[i];
        A[i] = A[j];
        A[j] = temp;
        i++;
    }
}
```

Handwritten notes: $i < n/2$ (with arrow pointing to $i < n$), $A[j] = A[n-1-i]$ (with arrow pointing to $A[j]$), and a circled '2'.

4. [3 marks] Refer to following partial C code to transpose a square matrix (or say 2D array). Complete the code (.... part) without using any additional array and without declaring any additional variable.

```
#include <stdio.h>
#define N 12 /* this value 12 may vary by program user */
void main() {
    int A[N][N]; int i,j,k,temp1,temp2;
    printf("\n Input the NxN matrix elements where N=%d. \n", N);
    for (i=0;i<N;i++) {
        for (j=0;j<N;j++)
            scanf("%d ", &(A[i][j]));
    }
    ....
```

```
for (j=0; j<N; j++)
{
    for (i=0; i<N; i++)
        printf("%d", A[j][i]);
}
```

Handwritten: A circled '0' with a cross through it.

```
printf("\n Following is the TRANSPOSE matrix \n");
for (i=0;i<N;i++) { printf("\n");
    for (j=0;j<N;j++)
        printf("%d ", (A[i][j]));
    }
}
```

5. [3 marks] Consider the following C code that aims to print the multiplication table of input value n (assume input n will be positive and less than 100). Will this program give the desired output? If not, Identify and Remove the errors (Mark / Encircle the wrong statements (if any) and write there correct statements.)

```
#include <stdio.h>
```

```
void main() {
```

```
    int n, factor, k;
```

```
    printf("\n Enter the number for which you need to print multiplication table \n");
```

```
    scanf("%d ", n);
```

```
    printf("\n Multiplication table is as follows \n");
```

```
    factor=1;
```

```
    while (factor<=10) {
```

```
        k=n * factor;
```

```
        printf("%d X %02d = %d", n, factor, k); factor++;
```

```
    }
```

y

d

ok

1.5

5. [5 marks] Given an input string `inp`, complete the program below that does the following
- It first computes the total number of those characters that appear twice or more in the input string.
 - Then it removes all digits (if any in the input string) and also changes the input string alphabets to lowercase. Then it prints this modified input string as output string.
- As an example, if input string `inp` is "Animesh181SharmAaa", the output would be
- No. of characters that repeat = 5**
- Output String: animeshsharmaaa**
- /*Ans above 5 because A, m, h, 1, and a are the characters that appear again */*

```
#include <stdio.h>
```

```
/* you are not permitted to use any other library functions */
```

```
#define SZ 1000
```

```
void main() {
    int i, j, k, temp1, temp2; char c1, c2, c3;
    char inp[SZ]; scanf("%s", inp);
    // ....
```

```
    for (i = 0, i < SZ, i++)
```

```
    {
```

```
        inp[i] = inp[i+1]; ?
```

```
        i++;
```

```
        printf("No. of characters that repeat = %d", inp[i]);
```

```
    }
```

```
    for (j = 0, j < SZ, j++)
```

```
    {
```

```
        inp[k] = inp['z' - j + 7]; // first z is capital, second z is small.
```

```
        temp1 = inp[j];
```

```
        inp[j] = inp['z' - j + 'z'];
```

```
        temp1 = inp['z' - j + 'z'];
```

```
        temp2 = inp[k];
```

```
        temp1 = temp2;
```

```
        j++;
```

```
        printf("Output string : %c", temp2);
```

```
    }
```

Animesh181SharmAaa
n:

0.5

(Note: You may safely assume that size of the input string is less than 1000. You may write the code within the **main** function to achieve the purpose or you may write a separate function e.g. **int fun1(char *arr)** and call that function appropriately within **main** function to achieve the purpose)

6. [7 marks] Consider a singly linked list (based on NODE structure as mentioned below) referred using the global node pointer variable **head**. Write the C code for successfully deleting the (first appearing) node having data value **key**. If there is no node in the linked list that has data value **key**, the code brings no change to the linked list. If there are multiple nodes with data value **key**, the code deletes that one which appears first while traversing the linked list using global pointer variable **head**.

```
typedef struct node{  
    int data;  
    struct node * next;  
}
```

```
 } NODE;
```

Function prototype is as follows - **void find_delete(int key);**

