INDIAN INSTITUTE OF TECHNOLOGY ROPAR
Department of Computer Science &Engineering
GE103Introduction to Computing & Data Structures
MidTerm Exam 05Oct 2018

Max. Marks: 40 Time Limit: 120 minutes

Name: [redacted] Roll No: [redacted]

NOTE:

- *Read the questions carefully, and write your answers as neatly as possible.*
- *You need to write your answers in the space provided below each question. No extra sheet should be attached to this paper. Rough work may be done in the space provided or in last empty sheet.*
- *Best wishes !*

1. **[2 marks]** Consider a two dimensional array : A[6][8] of total 48 integer elements. If the base address (A) is 1600 and the system uses zero-indexing, what is the memory address of element A[3][4] ? Assume:

(a) Row-major order : Base add+ size ((i-i$_0$) c +(j-j$_0$)) [size of integer = 4]

Add A[3][4] = 1600 + 4[3x8 +4]
= 1600 + 4[24+4]
= 1600 + 4[28]
= 1712

(b) Column-major order

Base add+ S [(i-i$_0$) + (j-j$_0$) R]

~~Add [A][3][4]~~ 1600 + 4[3+ 4(6)]
1600+ 4[3+24]
1600+ 4x27
Add A = 1708

2. **[18 marks]** What will be the output for the following codes. Explanation for the output not necessary.

Answers / OUTPUT

```
#include <stdio.h>  /* 2 marks */
int main() {
  float f1; int i=40, j=30, k=20;
  int p=5;
    f1=42/4 + 4.0/3  + 5.24;
    p = i>j>k;
 printf( "f1= %.2f  p=%d", f1,p);
}/* You may use the space here for rough work/calculations */
```

f1 = 17.57 p = 40

f1
i = 40
j = 30
k = 20

p = 5 (11) 10 1.33

f1 = 42/4 + 4.0/3 + 5.24

f = 11 + 1.33 + 5.24

40 > 30 > 20 = 17.57

1.33
3 | 4
3
10

```
#include<stdio.h> /* 2.5 marks */
void main() {
   char arr[ ] = {'I', 'a', 't', 'e', 's', 't'};    //First element is I lower case
   char *p = (arr+2);
   printf("%c ", *p+2);
   printf("\n %d  %d", sizeof(arr), sizeof(p));
}/* You may use the space here for rough work/calculations */
```

Answers / OUTPUT

```
#include <stdio.h> /* 2.5 marks */
void main()
{
 for (int k=1;  k< 4;  )
    printf( "%d \n", ++k );
}/* You may use the space here for rough work/calculations */
```

```
# include <stdio.h> /* 3 marks */
int main() {
  int i = 0;
  for (i=1; i<20; i++)  {
   switch(i)    {
    case 1:
     i += 1;
    case 2:
     i += 3;
    case 4:
     i += 4;
    default:
     i += 8;
     break;
   }
   printf(" %d ", i);
  }
  return 0;
}/* You may use the space here for rough work/calculations */
```

```
#include <stdio.h>  /* 2 marks */
#define ALPHA 0
#define BETA 1
int main() {
  int i = 5;
  switch (i & 1)
  {
     default: printf("Default");      break;
     case ALPHA: printf("alpha");     break;
     case BETA: printf("beta");
  }
return 0;
}/* You may use the space here for rough work/calculations */
```

101 & 001 = (001) = 1

Answers / OUTPUT

beta

```
#include <stdio.h>  /* 3 marks */
int main(){
        int k, sum=0;
        for (k=2048; k ; k >>= 1)
            sum++;
        printf("%d   %o   %x ", sum, sum+1, sum+2);
        return 0;
} /* You may use the space here for rough work/calculations */
```

k sum = 0

```
#include <stdio.h>  /* 3 marks */
void main()
{ int i=1, j=5, k=11;
  int *p = &j;   int *q = p;  int *r = &k;
  *p = j;  (*p)++;
   i += 2;
   *r = *r - *q;
   p=r; j=j+i;
   k= k+ *q;
   printf( "%d   %d . %d ", i, j, k );
}/* You may use the space here for rough work/calculations */
```

i=1 j=5 k=11

*p = &j

*q = p

*r = &K p=r

*p = 1+1 = j = 7+1 = 8

i = 3

r* = 11-2

q* = 7+1

3 10 19

i j k

3 10 19

3 [2 marks] A student wrote following code to reverse an input integer array A of n elements. But on execution, it is observed that the code is wrong. Student approached the TA (Tutor who replied that there were small mistake(s) in the code. Spot the mistake(s) (Encircle that line(s)) & mention what errors in the correct statement(s)/corrected code) there

```
void reverse(int A[], int n){
  int i, j, temp;
  i=0;
  while (i < n){
      j= n-i-1;
      temp = A[i];
      A[i] = A[j];
      A[j] = temp;
      i++;
    }
}
```

4 [3 marks] Refer to following partial C code to transpose a square matrix (or say 2D array). Complete the code (.... part) without using any additional array and without declaring any additional variable.

```
#include <stdio.h>
#define N 12  /* this value 12 may vary by program user*/
void main() {
  int A[N][N], int i,j,k,temp1,temp2;
  printf("\n Input the N x N matrix elements where N= %d : \n", N);
  for (i=0;i<N;i++) {
        for (j=0;j<N;j++)
            scanf("%d ",&A[i][j]);
  }
  ....
  for (i=0;i<N;i++) {
        for (j=0;j<N;j++)
            printf("%d ", A[i][j]);
        printf("\n");
  }
}
```

5. **[3 marks]** Consider the following C code that aims to print the multiplication table of input value **n** (assume input n will be positive and less than 100).
Will this program give the desired output ? If not, Identify and Remove the errors (Mark / Encircle the wrong statements.)

```
#include <stdio.h>
void main() {
  int n,factor,k;
  printf("\n Enter the number for which you need to print multiplication table \n");
  scanf("%d ", n);
  printf("\n Multiplication table is as follows \n");
  factor=1;
  while (factor<=10) {
    k=n * factor;
    printf("%d X %02d = %d\n", n, factor, k );
  }
}
```

&n

factor++ ;

No this program will not give desired output because of these mistakes.

9
1m

5. **[5 marks]** Given an input string **inp**, complete the C program below that does the following
   - It first computes the total number of those characters that appear twice or more in the input string.
   - Then it removes all digits (if any in the input string) and also changes the input string alphabets to lowercase. Then it prints this modified input string as output string.

   As an example, if input string **inp** is **"Animesh181SharmAaa"**, the output would be

   No. of characters that repeat = 5

   Output String: animeshsharmaaa

   /*Ans above 5 because A, m, h, 1, and a are the characters that appear again */

```
#include<stdio.h>
/* you are not permitted to use any other library functions */
#define SZ 1000
void main() {
 int i,j,k,temp1,temp2; char c1, c2, c3;
 char inp[SZ];    scanf("%s", inp) ;
 // ....
  for( i=0;inp[i]!='\0';i++)      // to find size of string //
 Printf("
      temp2 = 0;

 for( i=0 ; inp[i]!='\0' ; i++)
 {   temp1=0;
  for( j=i ; inp[j]!='\0' ; j++)
  {
     if( inp[i] == inp[j] )
        temp1++;                  //to check whether no. repeats or not //
  }
    if( temp1 >=1 )
    { temp2++; }

 }
 Printf("\n No. of characters that repeat = %d ", temp2 );

 for( i=0 ; inp[i]!='\0' ; i++)
  {
   if ( (inp[i]>='A' && inp[i]<='Z' ) || (inp[i]>='a' && inp[i]<='z')
                                   // to take only alphabets //
     {
       for( j=0 ; inp[j]!='\0' ; j++)
```

(Note: You may safely assume that size of the input string is less than 1000. You may write the code within the **main** function to achieve the purpose or you may write a separate function e.g. **int fun1(char *arr)** and call that function appropriately within **main** function to achieve the purpose)

```
if ( inp[j] >='A' && inp[j]<='z' )
{   inp[j] = inp[j]+32 ; }
Printf ("\noutput string :\s", inp.);
}}
return 0;
}
```

14
3
17

6. **[7 marks]** Consider a singly linked list (based on NODE structure as mentioned below) referred using the global node pointer variable **head**. Write the C code for successfully deleting the (first appearing) node having data value **key**. If there is no node in the linked list that has data value **key**, the code brings no change to the linked list. If there are multiple nodes with data value **key**, the code deletes that one which appears first while traversing the linked list using global pointer variable **head**.

```
typedef struct node{
        int data;
        struct node * next;
} NODE;
```

Function prototype is as follows - **void find_delete(int key);**

```
# include < stdio.h>
void main ( ) {
 void find_delete (int key)
 {
   node * temp
   temp = head ;
   while ( temp→next != NULL )
   {
     if ( temp→data == key )
      {
         free (data temp.) ;
           temp= NULL ;
       }
   temp = temp→Next ;
  }
}
```

typedef struct node {
int data;
struct node * next;
} NODE;

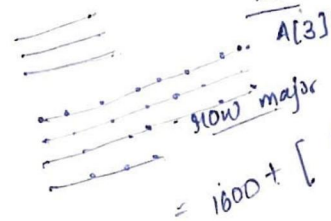
```
~~Void main ( )~~
{
   node * temp , * head ,next ;
   int key ;

Printf ("enter the element to be deleted : %d ",) key ;
Scanf ("%d", &key) ;
Bent Printf ("linked list after deleting key :" ) ;
   find_delete (key) ;
   temp = head ;
```

```
while (temp → next != 'NULL )
{
  Printf ("%d ", temp → data );
    temp = temp → next ;

}
}
```

```
node * temp;
temp = head ;
while (temp → Next != NULL)
{
  if (temp → data == key)
  { free (temp);
    temp = NULL }

temp = temp → Next ;
```

A[6][8]

④ - 1600 base add



$= 1600 + [(i \times c + (j - j_0))]$

$3 \times 6 + 4 = 22$

$i=1 \quad j=5 \quad k=1$

$kp = \&j$

i: $kp = i = 1$, $(kp)++ = ②$

j: $kp = \&j$

k