Installing packages

```
%capture
!pip install unsloth
# Also get the latest nightly Unsloth!
!pip uninstall unsloth -y && pip install --upgrade --no-cache-dir --
no-deps git+https://github.com/unslothai/unsloth.git
```

In this step, we are initializing our Qwen2.5-7B-Instruct model using Unsloth's FastLanguageModel.

```
from unsloth import FastLanguageModel
import torch
max seq length = 2048 # Choose any! We auto support RoPE Scaling
internally!
dtype = None # None for auto detection. Float16 for Tesla T4, V100,
Bfloat16 for Ampere+
load in 4bit = True # Use 4bit quantization to reduce memory usage.
Can be False.
model, tokenizer = FastLanguageModel.from pretrained(
    model name = "unsloth/Qwen2.5-7B-Instruct",
    max seg length = max seg length,
    dtype = dtype,
    load in 4bit = load in 4bit,
)
□ Unsloth: Will patch your computer to enable 2x faster free
finetuning.
☐ Unsloth Zoo will now patch everything to make training faster!
==((====))== Unsloth 2025.3.9: Fast Qwen2 patching. Transformers:
4.48.3.
             Tesla T4. Num GPUs = 1. Max memory: 14.741 GB. Platform:
   //
      /|
Linux.
0^0/\/\
              Torch: 2.6.0+cu124. CUDA: 7.5. CUDA Toolkit: 12.4.
Triton: 3.2.0
              Bfloat16 = FALSE. FA [Xformers = 0.0.29.post3. FA2 =
Falsel
              Free license: http://github.com/unslothai/unsloth
Unsloth: Fast downloading is enabled - ignore downloading bars which
are red colored!
{"model_id": "5577c77e3ec74d8989b280b2e9a0e3ea", "version major": 2, "vers
ion minor":0}
{"model id": "7cd4d3351b6a4a3884e122acf2ecd761", "version major": 2, "vers
ion minor":0}
```

```
{"model id": "ab4a8f29a7444190ade76ac9c09b4799", "version major": 2, "vers
ion minor":0}
{"model id": "bd037123761645dca2fe175c7ef192f0", "version major": 2, "vers
ion minor":0}
{"model id": "35eaad6ff5624f62805b35e40b77e654", "version major": 2, "vers
ion minor":0}
{"model id": "541e39da255047f0be79507e27c35573", "version major": 2, "vers
ion minor":0}
{"model id": "8285060135854d1eab33a7dbf90a48c3", "version major": 2, "vers
ion minor":0}
{"model id":"3c0b8e5fbddd4880a98da56d4bc0dcc0","version major":2,"vers
ion minor":0}
{"model id": "be29c5adcca94315b528f99b7d61fcbe", "version major": 2, "vers
ion minor":0}
{"model id":"ce80a3a309a44c488d5bb38e30913c7c","version major":2,"vers
ion minor":0}
{"model id": "7eab5619a1de4aecbfa4d7267606d4cf", "version major": 2, "vers
ion minor":0}
{"model id": "b50ab5312f6243ee8f58b7e33b676821", "version major": 2, "vers
ion minor":0}
```

In this step, we are applying Parameter-Efficient Fine-Tuning (PEFT) using LoRA (Low-Rank Adaptation) to our model. Instead of modifying all the model parameters, LoRA injects trainable low-rank matrices into specific layers, making fine-tuning much more memory-efficient.

In this step, we are loading a CSV file containing user interactions and converting it into a Hugging Face Dataset format for fine-tuning.

This transforms the formatted data into a Hugging Face Dataset, making it efficient for fine-tuning large models.

This step formats the dataset using the Qwen-2.5 chat template, ensuring that conversations follow the expected structure for the model.

```
from unsloth.chat_templates import get_chat_template

tokenizer = get_chat_template(
        tokenizer,
        chat_template = "qwen-2.5",
)

def formatting_prompts_func(examples):
        convos = examples["conversations"]
        texts = [tokenizer.apply_chat_template(convo, tokenize = False,
add_generation_prompt = False) for convo in convos]
        return { "text" : texts, }
pass
```

Instead of raw conversations, the dataset now contains properly formatted prompts, improving the model's ability to learn conversational nuances.

```
dataset[5]["conversations"]
```

```
[{'from': 'human',
    'value': 'What advancements does DeepSeek-R1-Zero bring to reasoning capabilities in language models?'},
    {'from': 'gpt',
    'value': 'DeepSeek-R1-Zero exhibits super performance on reasoning benchmarks, with a pass@1 score on AIME 2024 increasing from 15.6% to 71.0%, and further improving to 86.7% with majority voting, matching the performance of OpenAI-o1-0912. However, it also faces challenges such as poor readability and language mixing.'}]
```

his step standardizes and formats the dataset for training using ShareGPT-style conversation formatting and applies the previously defined chat template.

```
from unsloth.chat templates import standardize_sharegpt
dataset = standardize shareqpt(dataset)
dataset = dataset.map(formatting prompts func, batched = True,)
{"model id": "cc0a6644a12549549c66498ed84cf247", "version major": 2, "vers
ion minor":0}
{"model id":"45d1cf4e801548e68ec54e9ba69d0854","version major":2,"vers
ion minor":0}
dataset[5]["conversations"]
[{'content': 'What advancements does DeepSeek-R1-Zero bring to
reasoning capabilities in language models?',
  'role': 'user'},
{'content': 'DeepSeek-R1-Zero exhibits super performance on reasoning
benchmarks, with a pass@1 score on AIME 2024 increasing from 15.6% to
71.0%, and further improving to 86.7% with majority voting, matching
the performance of OpenAI-o1-0912. However, it also faces challenges
such as poor readability and language mixing.',
  'role': 'assistant'}]
dataset
Dataset({
    features: ['conversations', 'text'],
    num rows: 548
})
```

Hyperparameter in training

This step splits the dataset into training and validation sets and initializes the Supervised Fine-Tuning (SFT) Trainer for optimizing the model.

```
from datasets import Dataset
from trl import SFTTrainer
from transformers import TrainingArguments, DataCollatorForSeq2Seq
from unsloth import is bfloat16 supported
dataset split = dataset.train test split(test size=0.2, seed=42)
train dataset = dataset split["train"]
val dataset = dataset split["test"]
trainer = SFTTrainer(
    model=model,
    tokenizer=tokenizer,
    train dataset=train dataset,
    eval dataset=val dataset,
    dataset_text field="text",
    max_seq_length=max_seq_length,
    data collator=DataCollatorForSeg2Seg(tokenizer=tokenizer),
    dataset num proc=8,
    packing=False,
    args=TrainingArguments(
        per_device_train_batch_size=2,
        gradient accumulation steps=4,
        warmup steps=5,
        num train epochs=4,
        learning rate=1e-4,
        fp16=not is bfloat16 supported(),
        bf16=is bfloat16 supported(),
        logging_steps=1,
        optim="adamw 8bit",
        weight decay=0.01,
        lr scheduler type="cosine",
        seed=3407,
        output_dir="outputs",
        report to="none",
        evaluation_strategy="epoch",
    ),
)
/usr/local/lib/python3.11/dist-packages/transformers/
training args.py:1575: FutureWarning: `evaluation strategy` is
deprecated and will be removed in version 4.46 of ☐ Transformers. Use
`eval strategy` instead
 warnings.warn(
/usr/local/lib/python3.11/dist-packages/transformers/training args.py:
1575: FutureWarning: `evaluation_strategy` is deprecated and will be
removed in version 4.46 of [ Transformers. Use `eval strategy` instead
 warnings.warn(
{"model id": "0d061ec4eb1d44c39d25e0a34339a271", "version major": 2, "vers
ion minor":0}
```

```
{"model_id":"8dd55329105f493cbc32baa9f141c59a","version_major":2,"vers
ion_minor":0}

train_dataset

Dataset({
    features: ['conversations', 'text'],
    num_rows: 438
})
```

We also use Unsloth's train_on_completions method to only train on the assistant outputs and ignore the loss on the user's inputs.

```
from unsloth.chat_templates import train_on_responses_only
trainer = train_on_responses_only(
    trainer,
    instruction_part = "<|im_start|>user\n",
    response_part = "<|im_start|>assistant\n",
)

{"model_id":"25e3803abbbd4acbb60d923d36a62cba","version_major":2,"version_minor":0}

{"model_id":"9b63825fffd54061a02e2a2bcc5a8eba","version_major":2,"version_minor":0}
```

Verify masking is actually done:

```
tokenizer.decode(trainer.train_dataset[5]["input_ids"])
{"type":"string"}

space = tokenizer(" ", add_special_tokens = False).input_ids[0]
tokenizer.decode([space if x == -100 else x for x in
trainer.train_dataset[5]["labels"]])
{"type":"string"}
```

We can see the System and Instruction prompts are successfully masked!

```
#@title Show current memory stats
gpu_stats = torch.cuda.get_device_properties(0)
start_gpu_memory = round(torch.cuda.max_memory_reserved() / 1024 /
1024 / 1024, 3)
max_memory = round(gpu_stats.total_memory / 1024 / 1024 / 1024, 3)
print(f"GPU = {gpu_stats.name}. Max memory = {max_memory} GB.")
print(f"{start_gpu_memory} GB of memory reserved.")

GPU = Tesla T4. Max memory = 14.741 GB.
8.76 GB of memory reserved.
```

Inference before fine tuning

```
df['user_input'][530]
{"type":"string"}
df['reference'][530]
{"type":"string"}
```

We give the above Question to the model below and as we can see from the output it is not the correct as we have in Answers set

```
FastLanguageModel.for inference(model) # Enable native 2x faster
inference
messages = [
    {"role": "user", "content": "Can you elaborate on the features and
significance of FlashMLA in the context of open-source AI
development?"},
inputs = tokenizer.apply chat template(
    messages,
    tokenize = True,
    add generation prompt = True, # Must add for generation
    return tensors = "pt",
).to("cuda")
from transformers import TextStreamer
text streamer = TextStreamer(tokenizer, skip prompt = True)
= model.generate(input ids = inputs, streamer = text streamer,
\max new tokens = 2048,
                   use cache = True, temperature = 1.5, min p = 0.1)
The attention mask is not set and cannot be inferred from input
because pad token is same as eos token. As a consequence, you may
observe unexpected behavior. Please pass your input's `attention mask`
to obtain reliable results.
FlashMLA, which stands for Fast and Scalable Machine Learning
Application, is an open-source framework that facilitates rapid and
efficient machine learning workflows for data scientists and
engineers. It is designed to bridge the gap between complex machine
learning tasks and practical, scalable implementations. Here are some
key features and aspects of significance in the context of open-source
AI development:
1. **Integration with Open-Source Ecosystem**: FlashMLA leverages
popular Python libraries like TensorFlow, PyTorch, and Keras for
building machine learning models. This integration allows developers
```

to work within their preferred environment and seamlessly transition between different technologies based on the project requirements.

- 2. **Automatic Tuning and Hyperparameter Optimization**: One of the significant advantages of FlashMLA is its capability to automatically tune hyperparameters using Bayesian optimization or evolutionary algorithms. This automated tuning can significantly enhance model performance without the need for manual trial and error.
- 3. **Parallel Processing Support**: The framework is optimized for parallel processing, which can drastically reduce the training time for complex models. By supporting distributed training across multiple machines, it addresses one of the major challenges in scaling machine learning pipelines.
- 4. **Unified Interface**: FlashMLA provides a unified interface to handle both supervised and unsupervised learning tasks, as well as deep learning applications. This consistency in API design makes it easier for users to adopt and use the tool without extensive relearning.
- 5. **Community and Contribution**: Being open-source, FlashMLA benefits from community contributions. Developers can contribute code, share improvements, and report issues. This collaborative model accelerates innovation and ensures that best practices are integrated into the framework.
- 6. **Performance and Scalability**: FlashMLA is designed with scalability in mind, which is crucial for handling large datasets and real-time applications. Its architecture allows for efficient memory management and optimized computations, ensuring that it performs well even with growing dataset sizes.
- 7. **Support for Real-Time Applications**: The framework supports real-time prediction capabilities, making it suitable for applications where quick decision-making based on new data points is critical. This feature is particularly valuable in industries such as finance, healthcare, and IoT.
- 8. **Documentation and Resources**: Open-source projects like FlashMLA typically come with extensive documentation, tutorials, and resources. These resources help newcomers understand the framework and get started quickly.
- 9. **Customizability**: FlashMLA is customizable to meet the specific needs of different projects. Users can extend its functionality by writing custom modules or integrating additional algorithms, enhancing its versatility.
- 10. **Community Collaboration**: By being part of the open-source

community, FlashMLA can benefit from collaborative research and development. Innovations in other projects often lead to improvements in FlashMLA, creating a virtuous cycle of advancement.

In the broader context of open-source AI development, frameworks like FlashMLA play a critical role by providing robust, user-friendly tools that democratize access to powerful machine learning technologies. They not only help individual developers but also accelerate innovation in AI by fostering collaboration and sharing of knowledge among the global developer community.

```
df['user_input'][123]
{"type":"string"}
df['reference'][123]
{"type":"string"}
```

Here also the answer generated from the model is not correct

```
FastLanguageModel.for inference(model) # Enable native 2x faster
inference
messages = [
    {"role": "user", "content": "Who developed the DualPipe
algorithm?"},
inputs = tokenizer.apply chat template(
    messages,
    tokenize = True,
    add generation prompt = True, # Must add for generation
    return tensors = "pt",
).to("cuda")
from transformers import TextStreamer
text streamer = TextStreamer(tokenizer, skip prompt = True)
= model.generate(input ids = inputs, streamer = text streamer,
max new tokens = 2048,
                   use cache = True, temperature = 1.5, min p = 0.1)
The DualPipe algorithm was developed by researchers from Google AI and
University of California, Berkeley. Specifically, the team involved in
this development included individuals like Chris Albert, Kaimi Yao,
Yujia (Jerry) Li, and Pieter Abbeel. The algorithm was designed to
improve reinforcement learning in environments with delayed rewards,
which is a common challenge in training agents for tasks like robot
control or game playing. It was introduced in a research paper
```

published in 2020 and has been influential in the field of

reinforcement learning.</im end/>

Let's start training

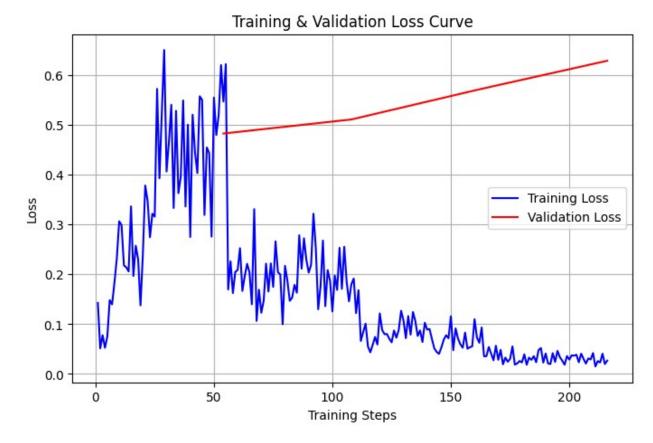
```
trainer stats = trainer.train()
==((====))== Unsloth - 2x faster free finetuning | Num GPUs used = 1
             Num examples = 438 | Num Epochs = 4 | Total steps = 216
 \\ /|
0^0/ \_/ \
             Batch size per device = 2 | Gradient accumulation steps
= 4
             Data Parallel GPUs = 1 | Total batch size (2 x 4 x 1) =
             Trainable parameters = 40,370,176/4,931,917,312 (0.82%)
trained)
<IPython.core.display.HTML object>
Unsloth: Not an error, but Qwen2ForCausalLM does not accept
`num items in batch`.
Using gradient accumulation will be very slightly less accurate.
Read more on gradient accumulation issues here:
https://unsloth.ai/blog/gradient
```

Let's take the training logs in to a dataset to analyze

```
logs = pd.DataFrame(trainer.state.log history)
logs
{"summary":"{\n \"name\": \"logs\", \n \"rows\": 221, \n \"fields\": }
[\n {\n \column}": \"loss\",\n \"properties\": {\n}
\"dtype\": \"number\",\n \"std\": 0.1518706545632991,\n
\"min\": 0.015,\n \"max\": 0.6504,\n
\"num_unique_values\": 211,\n \"samples\": [\n 0.0515\n
}\
\"std\":
\"max\": 3.568993330001831,\n\\"num unique values\": 216,\n
\"semantic_type\": \"\",\n \ \uescription\\.\\\n \\"column\\": \"learning_rate\\",\n \\"properties\\": \\n \\"dtype\\": \\"number\\",\n \\\"min\\\": 0.0,\n
\"semantic_type\": \"\",\n \"description\": \"\"\n
                                                  }\
                                                 \"std\":
3.532243506051998e-05,\n \"min\": 0.0,\n \"max\": 0.0001,\n \"num_unique_values\": 216,\n \"samples\": [\n
],\n \"semantic_type\": \"\",\n
```

```
}\n    },\n    {\n     \"column\": \"eval_loss\",\n
\"properties\": {\n         \"dtype\": \"number\",\n         \"std\":
0.06509710070334868,\n         \"min\": 0.4827331602573395,\n
\"max\": 0.6288233399391174,\n \"num_unique_values\": 4,\n
n },\n {\n \"column\": \"train_runtime\",\n \"properties\": {\n \"dtype\": \"number\",\n \"std\": null,\n \"min\": 1469.5101,\n \"max\": 1469.5101,\n
\"num_unique_values\": 1,\n \"samples\": [\n 1469.5101\n ],\n \"semantic_type\": \"\",\n \"description\": \"\"\n }\n },\n {\n \"column\": \"train_samples_per_second\",\n \"properties\": {\n
\"dtype\": \"number\",\n \"std\": null,\n \"min\":
null,\n \"min\": 0.147,\n \"max\": 0.147,\n \"num_unique_values\": 1,\n \"samples\": [\n 0.147\n
],\n \"semantic_type\": \"\",\n \"description\": \"\"\n
```

```
}\n },\n {\n
\"properties\": {\n
                    \"column\": \"total flos\",\n
                    \"dtype\": \"number\",\n
                                                  \"std\":
null,\n
            \"min\": 1.503248918578176e+16,\n
                                               \"max\":
1.503248918578176e+16,\n
                           \"num unique values\": 1,\n
\"samples\": [\n 1.503248918578176e+16\n
                                                ],\n
\"semantic_type\": \"\",\n \"description\": \"\"\n
\"std\":
            \"min\": 0.16739999026025612,\n
null,\n
],\n
\"semantic type\": \"\",\n
                            \"description\": \"\"\n
                                                      }\
    }\n ]\n}","type":"dataframe","variable_name":"logs"}
import matplotlib.pyplot as plt
train loss = logs[logs["loss"].notna()]
eval loss = logs[logs["eval loss"].notna()]
plt.figure(figsize=(8, 5))
plt.plot(train loss["step"], train loss["loss"], label="Training
Loss", color="blue")
plt.plot(eval loss["step"], eval loss["eval loss"], label="Validation")
Loss", color="red")
plt.xlabel("Training Steps")
plt.ylabel("Loss")
plt.title("Training & Validation Loss Curve")
plt.legend()
plt.grid()
plt.show()
```



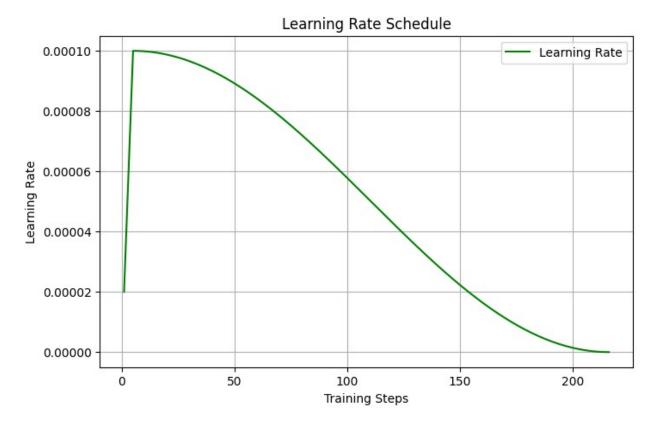
Here training loss is decreasing, but validation loss is increasing, which could suggest slight overfitting.

The presence of spikes in the training loss early on suggests that the optimizer is making large updates, which later stabilize as the learning rate decreases.

```
lr_logs = logs[logs["learning_rate"].notna()]

plt.figure(figsize=(8, 5))
plt.plot(lr_logs["step"], lr_logs["learning_rate"], label="Learning
Rate", color="green")

plt.xlabel("Training Steps")
plt.ylabel("Learning Rate")
plt.title("Learning Rate Schedule")
plt.legend()
plt.grid()
plt.show()
```



Further improvements could involve early stopping or regularization techniques (e.g., dropout, weight decay, data augmentation) to mitigate overfitting.

For time concerns we are going forward with this now

```
#@title Show final memory and time stats
used memory = round(torch.cuda.max memory reserved() / 1024 / 1024 /
1024, 3)
used memory for lora = round(used memory - start gpu memory, 3)
print(f"{trainer_stats.metrics['train runtime']} seconds used for
training.")
print(f"{round(trainer stats.metrics['train runtime']/60, 2)} minutes
used for training.")
print(f"Peak reserved memory = {used memory} GB.")
print(f"Peak reserved memory for training = {used memory for lora}
print(f"Peak reserved memory % of max memory = {used percentage} %.")
print(f"Peak reserved memory for training % of max memory =
{lora percentage} %.")
1469.5101 seconds used for training.
24.49 minutes used for training.
Peak reserved memory = 8.832 GB.
Peak reserved memory for training = 0.072 GB.
```

```
Peak reserved memory % of max memory = 59.915 %. Peak reserved memory for training % of max memory = 0.488 %.
```

Inference after fine tuning

```
from unsloth.chat templates import get chat template
tokenizer = get chat template(
    tokenizer,
    chat template = "qwen-2.5",
FastLanguageModel.for inference(model) # Enable native 2x faster
inference
messages = [
    {"role": "user", "content": "Can you elaborate on the features and
significance of FlashMLA in the context of open-source AI
development?"},
inputs = tokenizer.apply chat template(
    messages,
    tokenize = True,
    add generation prompt = True, # Must add for generation
    return tensors = "pt",
).to("cuda")
from transformers import TextStreamer
text streamer = TextStreamer(tokenizer, skip prompt = True)
= model.generate(input ids = inputs, streamer = text streamer,
max new tokens = 2048,
                   use cache = True, temperature = 1.5, min p = 0.1)
FlashMLA is an efficient MLA decoding kernel specifically optimized
for Hopper GPUs, designed to handle variable-length sequences and has
been battle-tested in production. It boasts several impressive
features, including BF16 support, a paged KV cache with a block size
of 64, and impressive performance metrics, achieving 3000 GB/s memory-
bound and 580 TFLOPS compute-bound on H800 GPUs. The introduction of
FlashMLA as part of the open-source initiative reflects a commitment
to transparency and community-driven innovation, allowing developers
to share their progress and contribute to the collective momentum in
AI exploration.</im end/>
FastLanguageModel.for inference(model) # Enable native 2x faster
inference
messages = [
    {"role": "user", "content": "Who developed the DualPipe
```

Now we can see that the model correctly answers the same question we asked before fine-tuning. This implies that our training worked well in some contexts. Let's evaluate it further on unseen data in the evaluation phase.

Let's save the model on hugging face

```
from huggingface hub import login
login(token="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")
model.push to hub gguf(
    "AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-Research-
Papers",
   tokenizer,
   quantization method = "q4 k m",
    token="hf RXKcSMLIUEgrIFVHZGmfE0BiWvlkmQbrLE"
Unsloth: Merging 4bit and LoRA weights to 16bit...
Unsloth: Will use up to 5.31 out of 12.67 RAM for saving.
Unsloth: Saving model... This might take 5 minutes ...
100%| 28/28 [04:40<00:00, 10.01s/it]
Unsloth: Saving tokenizer... Done.
Unsloth: Saving AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-
Research-Papers/pytorch model-00001-of-00004.bin...
Unsloth: Saving AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-
Research-Papers/pytorch model-00002-of-00004.bin...
Unsloth: Saving AkinduH/Owen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-
Research-Papers/pytorch model-00003-of-00004.bin...
Unsloth: Saving AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-
```

```
Research-Papers/pytorch model-00004-of-00004.bin...
Done.
==((====))==
              Unsloth: Conversion from QLoRA to GGUF information
              [0] Installing llama.cpp might take 3 minutes.
   \\ /
0^0/ \_/ \
              [1] Converting HF to GGUF 16bits might take 3 minutes.
              [2] Converting GGUF 16bits to ['q4 k m'] might take 10
minutes each.
              In total, you will have to wait at least 16 minutes.
Unsloth: Installing llama.cpp. This might take 3 minutes...
Unsloth: [1] Converting model at AkinduH/Owen2.5-3B-Instruct-Fine-
Tuned-on-Deepseek-Research-Papers into f16 GGUF format.
The output location will be /content/AkinduH/Qwen2.5-3B-Instruct-Fine-
Tuned-on-Deepseek-Research-Papers/unsloth.F16.gguf
This might take 3 minutes...
INFO:hf-to-gguf:Loading model: Qwen2.5-3B-Instruct-Fine-Tuned-on-
Deepseek-Research-Papers
INFO:gguf.gguf writer:gguf: This GGUF file is for Little Endian only
INFO:hf-to-gguf:Exporting model...
INFO:hf-to-gguf:gguf: loading model weight map from
'pytorch model.bin.index.json'
INFO:hf-to-gguf:gguf: loading model part 'pytorch model-00001-of-
00004.bin'
INFO:hf-to-gguf:token_embd.weight,
                                           torch.float16 --> F16,
shape = \{3584, 152064\}
INFO:hf-to-gguf:blk.0.attn q.bias,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.0.attn q.weight,
                                           torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.0.attn k.bias,
                                           torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.0.attn k.weight,
                                           torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.0.attn v.bias,
                                           torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.0.attn_v.weight,
                                           torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.0.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.0.ffn gate.weight,
                                           torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-qquf:blk.0.ffn up.weight,
                                           torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.0.ffn down.weight,
                                           torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.0.attn norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.0.ffn norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
```

```
INFO:hf-to-gguf:blk.1.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.1.attn_q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.1.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.1.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.1.attn v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.1.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.1.attn output.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.1.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.1.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.1.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.1.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.1.ffn norm.weight,
shape = {3584}
INFO:hf-to-gguf:blk.2.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.2.attn q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.2.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.2.attn_k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.2.attn_v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.2.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.2.attn output.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.2.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.2.ffn_up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.2.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.2.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.2.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.3.attn q.bias,
                                            torch.float16 --> F32,
```

```
shape = {3584}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.3.attn q.weight,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.3.attn_k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.3.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.3.attn v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.3.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.3.attn output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.3.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.3.ffn_up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.3.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.3.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.3.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.4.attn q.bias,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.4.attn_q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.4.attn_k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.4.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.4.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.4.attn_v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.4.attn_output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.4.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.4.ffn up.weight,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.4.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.4.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.4.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.5.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
```

```
INFO:hf-to-gguf:blk.5.attn_q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.5.attn_k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.5.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.5.attn v.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.5.attn_v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.5.attn output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.5.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.5.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.5.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.5.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.5.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.6.attn q.bias,
shape = {3584}
INFO:hf-to-gguf:blk.6.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.6.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.6.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.6.attn_v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.6.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.6.attn output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.6.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.6.ffn_up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.6.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.6.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.6.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.7.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.7.attn q.weight,
                                            torch.float16 --> F16,
```

```
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.7.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.7.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.7.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.7.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.7.attn output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.7.ffn_gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.7.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.7.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.7.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.7.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.8.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.8.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.8.attn k.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.8.attn_k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.8.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.8.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.8.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:gguf: loading model part 'pytorch model-00002-of-
00004.bin'
INFO:hf-to-gguf:blk.8.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.8.ffn up.weight,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.8.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.8.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.8.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.9.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
```

```
INFO:hf-to-gguf:blk.9.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.9.attn_k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.9.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.9.attn v.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.9.attn_v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.9.attn output.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.9.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.9.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.9.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.9.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.9.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.10.attn q.bias,
shape = {3584}
INFO:hf-to-gguf:blk.10.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.10.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.10.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.10.attn_v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.10.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gquf:blk.10.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.10.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.10.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.10.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.10.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.10.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.11.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.11.attn q.weight,
                                            torch.float16 --> F16,
```

```
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.11.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.11.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.11.attn v.bias,
shape = {512}
INFO:hf-to-gguf:blk.11.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gquf:blk.11.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.11.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.11.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.11.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.11.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.11.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.12.attn g.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.12.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.12.attn k.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.12.attn_k.weight,
                                            torch.float16 --> F16,
shape = {3584, 512}
INFO:hf-to-gguf:blk.12.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.12.attn v.weight,
                                            torch.float16 --> F16,
shape = {3584, 512}
INFO:hf-to-gguf:blk.12.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.12.ffn_gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.12.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.12.ffn down.weight,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.12.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.12.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.13.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.13.attn q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
```

```
INFO:hf-to-gguf:blk.13.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
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                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.13.attn v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.13.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.13.attn_output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.13.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.13.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.13.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.13.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.13.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.14.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.14.attn g.weight,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.14.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.14.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.14.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.14.attn_v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.14.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.14.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.14.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.14.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.14.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.14.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.15.attn_q.bias,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.15.attn_q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.15.attn k.bias,
                                            torch.float16 --> F32,
```

```
shape = \{512\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.15.attn k.weight,
shape = {3584, 512}
INFO:hf-to-gguf:blk.15.attn v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.15.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gquf:blk.15.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.15.ffn gate.weight,
                                            torch.float16 --> F16,
shape = {3584, 18944}
INFO:hf-to-gguf:blk.15.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.15.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.15.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.15.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.16.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.16.attn g.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.16.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.16.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.16.attn_v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.16.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.16.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.16.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.16.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.16.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.16.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.16.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.17.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.17.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.17.attn k.bias,
                                            torch.float16 --> F32,
shape = {512}
```

```
INFO:hf-to-gguf:blk.17.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.17.attn_v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.17.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.17.attn_output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.17.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.17.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.17.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.17.attn norm.weight,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.17.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.18.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.18.attn_q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.18.attn k.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.18.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.18.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.18.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.18.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.18.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.18.ffn up.weight,
                                            torch.float16 --> F16,
shape = {3584, 18944}
INFO:hf-to-gguf:gguf: loading model part 'pytorch model-00003-of-
00004.bin'
INFO:hf-to-gguf:blk.18.ffn down.weight,
                                           torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.18.attn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.18.ffn_norm.weight,
                                           torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.19.attn q.bias,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.19.attn q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.19.attn_k.bias,
                                            torch.float16 --> F32,
shape = {512}
```

```
INFO:hf-to-gguf:blk.19.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.19.attn_v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.19.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gquf:blk.19.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.19.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.19.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.19.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.19.attn norm.weight,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.19.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.20.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.20.attn_q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.20.attn k.bias,
shape = {512}
INFO:hf-to-gguf:blk.20.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.20.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.20.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.20.attn_output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.20.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.20.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.20.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.20.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.20.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.21.attn q.bias,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.21.attn q.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.21.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.21.attn k.weight,
                                            torch.float16 --> F16,
```

```
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.21.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.21.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.21.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.21.ffn gate.weight,
                                            torch.float16 --> F16,
shape = {3584, 18944}
INFO:hf-to-gguf:blk.21.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.21.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.21.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.21.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.22.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.22.attn g.weight,
                                            torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.22.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.22.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
                                            torch.float16 --> F32,
INFO:hf-to-gguf:blk.22.attn v.bias,
shape = \{512\}
INFO:hf-to-gguf:blk.22.attn_v.weight,
                                            torch.float16 --> F16,
shape = {3584, 512}
INFO:hf-to-gguf:blk.22.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.22.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.22.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.22.ffn_down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.22.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.22.ffn_norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.23.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.23.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.23.attn_k.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.23.attn k.weight,
                                            torch.float16 --> F16,
shape = {3584, 512}
```

```
INFO:hf-to-gguf:blk.23.attn v.bias,
                                            torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.23.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.23.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-qquf:blk.23.ffn gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.23.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.23.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.23.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.23.ffn norm.weight,
                                            torch.float16 --> F32,
shape = \{3584\}
INFO:hf-to-gguf:blk.24.attn q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.24.attn g.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.24.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.24.attn k.weight,
shape = {3584, 512}
INFO:hf-to-gguf:blk.24.attn v.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.24.attn v.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.24.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.24.ffn_gate.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.24.ffn up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.24.ffn down.weight,
                                            torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.24.attn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.24.ffn norm.weight,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.25.attn_q.bias,
                                            torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.25.attn q.weight,
                                            torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.25.attn k.bias,
                                            torch.float16 --> F32,
shape = \{512\}
INFO:hf-to-gguf:blk.25.attn_k.weight,
                                            torch.float16 --> F16,
shape = {3584, 512}
INFO:hf-to-gguf:blk.25.attn v.bias,
                                            torch.float16 --> F32,
```

```
shape = \{512\}
                                       torch.float16 --> F16,
INFO:hf-to-gguf:blk.25.attn v.weight,
shape = \{3584, 512\}
INFO:hf-to-gquf:blk.25.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.25.ffn gate.weight,
                                           torch.float16 --> F16,
shape = {3584, 18944}
INFO:hf-to-gguf:blk.25.ffn up.weight,
                                            torch.float16 --> F16,
shape = {3584, 18944}
INFO:hf-to-gguf:blk.25.ffn down.weight,
                                           torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.25.attn norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.25.ffn norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.26.attn q.bias,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.26.attn_q.weight,
                                           torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gguf:blk.26.attn k.bias,
                                           torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.26.attn k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.26.attn v.bias,
                                           torch.float16 --> F32,
shape = \{512\}
                                            torch.float16 --> F16,
INFO:hf-to-gguf:blk.26.attn v.weight,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.26.attn output.weight, torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.26.ffn gate.weight,
                                           torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.26.ffn_up.weight,
                                            torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.26.ffn down.weight,
                                           torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.26.attn norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:blk.26.ffn_norm.weight,
                                           torch.float16 --> F32,
shape = {3584}
                                           torch.float16 --> F32,
INFO:hf-to-gguf:blk.27.attn q.bias,
shape = {3584}
INFO:hf-to-gguf:blk.27.attn q.weight,
                                           torch.float16 --> F16,
shape = {3584, 3584}
INFO:hf-to-gguf:blk.27.attn k.bias,
                                           torch.float16 --> F32,
shape = {512}
INFO:hf-to-gguf:blk.27.attn_k.weight,
                                            torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.27.attn v.bias,
                                           torch.float16 --> F32,
shape = {512}
```

```
INFO:hf-to-gquf:blk.27.attn v.weight, torch.float16 --> F16,
shape = \{3584, 512\}
INFO:hf-to-gguf:blk.27.attn output.weight, torch.float16 --> F16,
shape = \{3584, 3584\}
INFO:hf-to-gquf:blk.27.ffn gate.weight, torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.27.ffn up.weight,
                                          torch.float16 --> F16,
shape = \{3584, 18944\}
INFO:hf-to-gguf:blk.27.ffn down.weight, torch.float16 --> F16,
shape = \{18944, 3584\}
INFO:hf-to-gguf:blk.27.attn norm.weight, torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gquf:blk.27.ffn norm.weight, torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:output norm.weight, torch.float16 --> F32,
shape = {3584}
INFO:hf-to-gguf:gguf: loading model part 'pytorch model-00004-of-
00004.bin'
INFO:hf-to-gguf:output.weight,
                                          torch.float16 --> F16,
shape = \{3584, 152064\}
INFO:hf-to-gguf:Set meta model
INFO:hf-to-gguf:Set model parameters
INFO:hf-to-gguf:gguf: context length = 32768
INFO:hf-to-gguf:gguf: embedding length = 3584
INFO:hf-to-gguf:gguf: feed forward length = 18944
INFO:hf-to-gguf:gguf: head count = 28
INFO:hf-to-gguf:gguf: key-value head count = 4
INFO:hf-to-gguf:gguf: rope theta = 1000000.0
INFO:hf-to-gguf:gguf: rms norm epsilon = 1e-06
INFO:hf-to-gguf:gguf: file type = 1
INFO:hf-to-gguf:Set model tokenizer
INFO:numexpr.utils:NumExpr defaulting to 2 threads.
2025-03-09 18:34:44.813580: E
external/local xla/xla/stream executor/cuda/cuda fft.cc:477] Unable to
register cuFFT factory: Attempting to register factory for plugin
cuFFT when one has already been registered
WARNING: All log messages before absl::InitializeLog() is called are
written to STDERR
E0000 00:00:1741545284.849072
                                52624 cuda dnn.cc:8310] Unable to
register cuDNN factory: Attempting to register factory for plugin
cuDNN when one has already been registered
E0000 00:00:1741545284.862584
                                52624 cuda blas.cc:1418] Unable to
register cuBLAS factory: Attempting to register factory for plugin
cuBLAS when one has already been registered
INFO:gguf.vocab:Adding 151387 merge(s).
INFO:gguf.vocab:Setting special token type eos to 151645
INFO:gguf.vocab:Setting special token type pad to 151654
INFO:gguf.vocab:Setting add bos token to False
INFO:gguf.vocab:Setting chat template to {%- if tools %}
```

```
{{- '<|im start|>system\n' }}
    {%- if messages[0]['role'] == 'system' %}
        {{- messages[0]['content'] }}
    {%- else %}
        {{- 'You are Qwen, created by Alibaba Cloud. You are a helpful
assistant.' }}
    {%- endif %}
    {{- "\n\n# Tools\n\nYou may call one or more functions to assist
with the user query.\n\nYou are provided with function signatures
within <tools></tools> XML tags:\n<tools>" }}
    {%- for tool in tools %}
        {{- "\n" }}
        {{- tool | tojson }}
    {%- endfor %}
    {{- "\n</tools>\n\nFor each function call, return a json object
with function name and arguments within <tool call></tool call> XML
tags:\n<tool call>\n{\"name\": <function-name>, \"arguments\": <args-</pre>
json-object>}\n</tool_call><|im_end|>\n" }}
{%- else %}
    {%- if messages[0]['role'] == 'system' %}
        {{- '<|im start|>system\n' + messages[0]['content'] + '<|
im end|>\n' }}
    {%- else %}
        {{- '<|im start|>system\nYou are Qwen, created by Alibaba
Cloud. You are a helpful assistant.
    {%- endif %}
{%- endif %}
{%- for message in messages %}
    {%- if (message.role == "user") or (message.role == "system" and
not loop.first) or (message.role == "assistant" and not
message.tool calls) %}
        {{- '<|im start|>' + message.role + '\n' + message.content +
'<|im end|>' + '\n' }}
    {%- elif message.role == "assistant" %}
        {{- '<|im start|>' + message.role }}
        {%- if message.content %}
            {{- '\n' + message.content }}
        {%- endif %}
        {%- for tool call in message.tool calls %}
            {%- if tool call.function is defined %}
                {%- set tool_call = tool call.function %}
            {%- endif %}
            {{- '\n<tool_call>\n{"name": "' }}
            {{- tool call.name }}
            \{\{-'', \overline{arguments}:'\}\}
            {{- tool_call.arguments | tojson }}
            {{- '}\n</tool_call>' }}
        {%- endfor %}
        \{\{- '<|im end|>\n' \}\}
```

```
{%- elif message.role == "tool" %}
        {%- if (loop.index0 == 0) or (messages[loop.index0 - 1].role !
= "tool") %}
                       {{- '<|im start|>user' }}
        {%- endif %}
        {{- '\n<tool response>\n' }}
        {{- message.content }}
        {{- '\n</tool response>' }}
        {%- if loop.last or (messages[loop.index0 + 1].role != "tool")
%}
            \{\{- '<|im\ end|>\n' \}\}
        {%- endif %}
    {%- endif %}
{%- endfor %}
{%- if add generation prompt %}
    {{- '<|im start|>assistant\n' }}
{%- endif %}
INFO:hf-to-gguf:Set model quantization version
INFO:gguf.gguf writer:Writing the following files:
INFO:gquf.qquf writer:/content/AkinduH/Owen2.5-3B-Instruct-Fine-Tuned-
on-Deepseek-Research-Papers/unsloth.F16.gguf: n tensors = 339,
total size = 15.2G
Writing: 100%
                      | 15.2G/15.2G [03:58<00:00, 64.0Mbyte/s]
INFO:hf-to-gguf:Model successfully exported to
/content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-Research-
Papers/unsloth.F16.gguf
Unsloth: Conversion completed! Output location:
/content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-Research-
Papers/unsloth.F16.gguf
Unsloth: [2] Converting GGUF 16bit into q4 k m. This might take 20
minutes...
main: build = 4857 (0fd7ca7a)
main: built with cc (Ubuntu 11.4.0-lubuntu1~22.04) 11.4.0 for x86 64-
linux-gnu
main: quantizing '/content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-
Deepseek-Research-Papers/unsloth.F16.gguf' to
'/content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-Research-
Papers/unsloth.Q4 K M.gguf' as Q4 K M using 4 threads
llama model loader: loaded meta data with 26 key-value pairs and 339
tensors from /content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-
Deepseek-Research-Papers/unsloth.F16.gguf (version GGUF V3 (latest))
llama model loader: Dumping metadata keys/values. Note: KV overrides
do not apply in this output.
llama model loader: - kv
general.architecture str
                                      = gwen2
llama model loader: - kv
                           1:
general.type str
                              = model
llama model loader: - kv
                           2:
general.name str
                              = Owen2.5 7b Instruct Unsloth Bnb 4bit
```

```
llama model loader: - kv
                          3:
general.organization str
                                     = Unsloth
llama model loader: - kv
                          4:
general.finetune str
                                 = instruct-unsloth-bnb-4bit
llama model loader: - kv
                          5:
general.basename str
                                 = qwen2.5
llama model loader: - kv
                          6:
general.size label str
                                   = 7B
llama model loader: - kv
                          7:
qwen2.block count u32
                                  = 28
llama model loader: - kv
                          8:
gwen2.context length u32
                                     = 32768
llama_model_loader: - kv
                          9:
gwen2.embedding length u32
                                       = 3584
llama model loader: - kv
gwen2.feed forward length u32
                                          = 18944
llama model loader: - kv
qwen2.attention.head count u32
                                           = 28
llama model loader: - kv
gwen2.attention.head count kv u32
                                              = 4
llama model loader: - kv
                         13:
gwen2.rope.freg base f32
                                     = 1000000.000000
llama model loader: - kv
                         14:
qwen2.attention.layer norm rms epsilon f32
                                                       = 0.000001
llama model loader: - kv
general.file type u32
                                  = 1
llama model loader: - kv
                         16:
tokenizer.ggml.model str
                                     = gpt2
llama model loader: - kv
                         17:
tokenizer.ggml.pre str
                                   = qwen2
llama_model_loader: - kv
                         18:
tokenizer.ggml.tokens arr[str,152064] = ["!", "\"", "#", "$", "%",
"&", "'", ...
llama_model_loader: - kv 19:
1, 1, 1, 1, ...
llama_model_loader: - kv 20:
tokenizer.ggml.merges arr[str,151387] = ["Ġ Ġ", "ĠĠ ĠĠ", "i n", "Ġ
t",...
llama model loader: - kv 21:
tokenizer.ggml.eos token id u32
                                            = 151645
llama_model loader: - kv 22:
tokenizer.ggml.padding_token_id u32
                                                = 151654
llama model loader: - kv 23:
tokenizer.ggml.add bos token bool
                                             = false
llama_model_loader: - kv 24:
tokenizer.chat template str
                                        = {%- if tools %}\n {{-
'<|im start|>...
llama model loader: - kv 25:
```

```
= 2
general.quantization version u32
                                141 tensors
llama model loader: - type f32:
llama_model_loader: - type f16:
                                198 tensors
   1/ 339]
                                 output.weight - [ 3584, 152064,
      1], type = f16, converting to q6 K .. size = 1039.50 \text{ MiB} \rightarrow
426.36 MiB
   2/ 339]
                             output norm.weight - [ 3584, 1,
                    f32, size =
                                  0.014 MB
1,
      1], type =
   3/ 339]
[
                             token embd.weight - [ 3584, 152064,
      1], type =
                    f16, converting to q4 K ... size = 1039.50 MiB ->
292.36 MiB
   4/ 339]
                             blk.0.attn_k.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
   5/ 339]
                           blk.0.attn_k.weight - [ 3584,
                    f16, converting to q4_K .. size = 3.50 MiB ->
      1], type =
1,
0.98 MiB
   6/ 339]
                         blk.0.attn_norm.weight - [ 3584, 1,
                    f32, size =
                                  0.014 MB
      1], type =
                       blk.0.attn_output.weight - [ 3584, 3584,
[ 7/ 339]
1,
      1], type =
                    f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
                             blk.0.attn q.bias - [ 3584, 1,
   8/ 339]
                    f32, size =
                                  0.014 MB
1, 1], type =
                           blk.0.attn_q.weight - [ 3584, 3584,
   9/ 339]
                    f16, converting to q4_K .. size = 24.50 MiB ->
1,
   1], type =
6.89 MiB
                             blk.0.attn_v.bias - [ 512, 1,
[ 10/ 339]
                                  0.002 MB
                    f32, size =
1, 1], type =
[ 11/ 339]
                           blk.O.attn v.weight - [ 3584,
                                                          512,
                    f16, converting to q6_K .. size = 3.50 MiB ->
1, 1], type =
1.44 MiB
[ 12/ 339]
                          blk.0.ffn down.weight - [18944, 3584,
                    f16, converting to q6_K .. size = 129.50 MiB ->
     1], type =
53.12 MiB
                          blk.0.ffn gate.weight - [ 3584, 18944,
[ 13/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
                          blk.0.ffn norm.weight - [ 3584, 1,
[ 14/ 339]
                    f32, size = 0.014 MB
      1], type =
[ 15/ 339]
                           blk.0.ffn up.weight - [ 3584, 18944,
      1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
1,
36.42 MiB
                             blk.1.attn_k.bias - [ 512, 1,
[ 16/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 17/ 339]
                           blk.1.attn_k.weight - [ 3584,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1,
      1], type =
0.98 MiB
[ 18/ 339]
                         blk.1.attn norm.weight - [ 3584, 1,
1, 1], type =
                    f32, size = 0.014 MB
```

```
[ 19/ 339]
                      blk.1.attn output.weight - [ 3584, 3584,
1, 1], type =
                   f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
                             [ 20/ 339]
1, 1], type =
                    f32, size = 0.014 MB
[ 21/ 339]
                           blk.1.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
[ 22/ 339]
                             blk.1.attn_v.bias - [ 512, 1,
1, 1], type =
                    f32, size = 0.002 MB
[ 23/ 339]
                           blk.1.attn_v.weight - [ 3584, 512,
                    f16, converting to q6_K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
[ 24/ 339]
                         blk.1.ffn down.weight - [18944, 3584,
1, 1], type =
                   f16, converting to q6 K .. size = 129.50 MiB ->
53.12 MiB
[ 25/ 339]
                         blk.1.ffn_gate.weight - [ 3584, 18944,
                   f16, converting to q4_K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                         blk.1.ffn norm.weight - [ 3584, 1,
[ 26/ 339]
                    f32, size = 0.014 MB
     1], type =
[ 27/ 339]
                           blk.1.ffn up.weight - [ 3584, 18944,
      1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
1,
36.42 MiB
[ 28/ 339]
                             blk.2.attn k.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 29/ 339]
                           blk.2.attn_k.weight - [ 3584,
                    f16, converting to q4 K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
                        blk.2.attn_norm.weight - [ 3584, 1,
[ 30/ 339]
1, 1], type = [ 31/ 339]
                    f32, size =
                                 0.014 MB
                      blk.2.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
                             blk.2.attn q.bias - [ 3584, 1,
[ 32/ 339]
                                 0.014 MB
1, 1], type =
                    f32, size =
[ 33/ 339]
                           blk.2.attn q.weight - [ 3584, 3584,
      1], type =
                   f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
                             blk.2.attn v.bias - [ 512, 1,
[ 34/ 339]
      1], type =
                    f32, size =
                                 0.002 MB
[ 35/ 339]
                           blk.2.attn_v.weight - [ 3584,
                                                         512,
                   f16, converting to q6_K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
                         blk.2.ffn_down.weight - [18944, 3584,
[ 36/ 339]
                    f16, converting to q6_K .. size = 129.50 MiB ->
      1], type =
53.12 MiB
[ 37/ 339]
                         blk.2.ffn_gate.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
```

```
36.42 MiB
[ 38/ 339]
                       blk.2.ffn norm.weight - [ 3584, 1,
1, 1], type =
                   f32, size =
                               0.014 MB
[ 39/ 339]
                          blk.2.ffn up.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
                            blk.3.attn k.bias - [ 512, 1,
[ 40/ 339]
                   f32, size =
                                0.002 MB
1, 1], type =
[ 41/ 339]
                          blk.3.attn k.weight - [ 3584,
                                                       512,
                   f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 42/ 339]
                       blk.3.attn_norm.weight - [ 3584, 1,
1, 1], type =
                   f32, size =
                                0.014 MB
[ 43/ 339]
                      blk.3.attn_output.weight - [ 3584, 3584,
1, 1], type =
                   f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 44/ 339]
                            1, 1], type =
                   f32, size = 0.014 MB
                          blk.3.attn_q.weight - [ 3584, 3584,
[ 45/ 339]
1, 1], type =
                   f16, converting to q4_K .. size = 24.50 MiB ->
6.89 MiB
                            blk.3.attn v.bias - [ 512, 1,
[ 46/ 339]
1, 1], type =
                   f32, size =
                                 0.002 MB
                          blk.3.attn_v.weight - [ 3584, 512,
[ 47/ 339]
                   f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 48/ 339]
                        blk.3.ffn down.weight - [18944, 3584,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 49/ 339]
                        blk.3.ffn_gate.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                        blk.3.ffn norm.weight - [ 3584, 1,
[ 50/ 339]
1, 1], type =
                   f32, size = 0.014 MB
[ 51/ 339]
                          blk.3.ffn up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1,
     1], type =
36.42 MiB
                            blk.4.attn_k.bias - [ 512, 1,
[ 52/ 339]
                   f32, size = 0.002 MB
      1], type =
[ 53/ 339]
                          blk.4.attn k.weight - [ 3584,
                   f16, converting to q4 K .. size = 3.50 MiB ->
      1], type =
1,
0.98 MiB
                       blk.4.attn_norm.weight - [ 3584, 1,
[ 54/ 339]
                   f32, size =
1, 1], type =
                                 0.014 MB
[ 55/ 339]
                      blk.4.attn_output.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
1,
      1], type =
6.89 MiB
                            blk.4.attn q.bias - [ 3584, 1,
[ 56/ 339]
                   f32, size =
                                 0.014 MB
1, 1], type =
[ 57/ 339]
                          blk.4.attn q.weight - [ 3584, 3584,
```

```
f16, converting to q4 K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 58/ 339]
                             blk.4.attn_v.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
      1], type =
[ 59/ 339]
                           blk.4.attn v.weight - [ 3584, 512,
                   f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
                         blk.4.ffn down.weight - [18944, 3584,
[ 60/ 339]
     1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[61/339]
                         blk.4.ffn gate.weight - [ 3584, 18944,
                   f16, converting to q4_K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
                         blk.4.ffn norm.weight - [ 3584, 1,
[ 62/ 339]
1, 1], type =
                   f32, size = 0.014 MB
[ 63/ 339]
                           blk.4.ffn up.weight - [ 3584, 18944,
      1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
                             blk.5.attn k.bias - [ 512, 1,
[ 64/ 339]
1, \qquad 1], \text{ type} =
                   f32, size = 0.002 MB
[ 65/ 339]
                           blk.5.attn k.weight - [ 3584, 512,
      1], type =
                   f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 66/ 339]
                        blk.5.attn norm.weight - [ 3584, 1,
1, 1], type =
                   f32, size =
                                 0.014 MB
[ 67/ 339]
                      blk.5.attn_output.weight - [ 3584, 3584,
      1], type =
                   f16, converting to q4_K .. size = 24.50 MiB ->
6.89 MiB
[ 68/ 339]
                             blk.5.attn q.bias - [ 3584, 1,
                   f32, size =
                                 0.014 MB
1, 1], type =
[ 69/ 339]
                           blk.5.attn q.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
1,
      1], type =
6.89 MiB
[ 70/ 339]
                             blk.5.attn v.bias - [ 512, 1,
                   f32, size =
                                  0.002 MB
1, 1], type =
[ 71/ 339]
                           blk.5.attn v.weight - [ 3584,
                                                         512,
                   f16, converting to q6 K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
[ 72/ 339]
                         blk.5.ffn down.weight - [18944, 3584,
                   f16, converting to q6 K .. size = 129.50 MiB ->
     1], type =
53.12 MiB
[ 73/ 339]
                         blk.5.ffn gate.weight - [ 3584, 18944,
                   f16, converting to q4_K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 74/ 339]
                         1], type =
                   f32, size = 0.014 MB
[ 75/ 339]
                           blk.5.ffn up.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4_K .. size = 129.50 MiB ->
36.42 MiB
```

```
[ 76/ 339]
                             blk.6.attn k.bias - [ 512,
1, 1], type =
                    f32, size = 0.002 MB
[ 77/ 339]
                           blk.6.attn_k.weight - [ 3584, 512,
                    f16, converting to q4 K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
                        blk.6.attn norm.weight - [ 3584, 1,
[ 78/ 339]
                    f32, size =
1, 1], type =
                                 0.014 MB
[ 79/ 339]
                      blk.6.attn output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
                             blk.6.attn q.bias - [ 3584, 1,
[ 80/ 339]
                    f32, size =
1, 1], type =
                                 0.014 MB
[ 81/ 339]
                           blk.6.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
                             blk.6.attn v.bias - [ 512, 1,
[ 82/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 83/ 339]
                           blk.6.attn_v.weight - [ 3584, 512,
                   f16, converting to q4 K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
                         blk.6.ffn down.weight - [18944, 3584,
[ 84/ 339]
     1], type =
                    f16, converting to q4 K \dots size = 129.50 MiB ->
36.42 MiB
[ 85/ 339]
                         blk.6.ffn gate.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4_K .. size = 129.50 MiB ->
36.42 MiB
                         blk.6.ffn norm.weight - [ 3584, 1,
[ 86/ 339]
1, 1], type =
                    f32, size = 0.014 MB
[ 87/ 339]
                           blk.6.ffn up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 88/ 339]
                             blk.7.attn_k.bias - [ 512, 1,
                    f32, size = 0.002 MB
1, 1], type =
[ 89/ 339]
                           blk.7.attn k.weight - [ 3584, 512,
     1], type =
                   f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 90/ 339]
                        blk.7.attn norm.weight - [ 3584, 1,
                   f32, size =
                                 0.014 MB
1, 1], type =
[ 91/ 339]
                      blk.7.attn_output.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 \text{ MiB} ->
     1], type =
6.89 MiB
[ 92/ 339]
                             blk.7.attn q.bias - [ 3584, 1,
1, 1], type =
                    f32, size = 0.014 MB
[ 93/ 339]
                           blk.7.attn q.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 94/ 339]
                             blk.7.attn v.bias - [ 512, 1,
1, 1], type =
                   f32, size = 0.002 MB
[ 95/ 339]
                           blk.7.attn v.weight - [ 3584, 512,
```

```
f16, converting to q4 K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 96/ 339]
                         blk.7.ffn_down.weight - [18944, 3584,
                    f16, converting to q4 K \dots size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 97/ 339]
                         blk.7.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4 K \dots size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 98/ 339]
                         blk.7.ffn norm.weight - [ 3584,
1, 1], type =
                    f32, size = 0.014 MB
[ 99/ 339]
                           blk.7.ffn_up.weight - [ 3584, 18944,
                    f16, converting to q4_K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
                             blk.8.attn_k.bias - [ 512, 1,
[ 100/ 339]
1, 1], type =
                    f32, size = 0.002 MB
[ 101/ 339]
                           blk.8.attn k.weight - [ 3584, 512,
                    f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
[ 102/ 339]
                        blk.8.attn norm.weight - [ 3584,
                    f32, size =
                                  0.014 MB
1, 1], type =
[ 103/ 339]
                      blk.8.attn output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 \text{ MiB} \rightarrow
      1], type =
6.89 MiB
[ 104/ 339]
                             1, 1], type =
                    f32, size =
                                  0.014 MB
[ 105/ 339]
                           blk.8.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
1,
      1], type =
6.89 MiB
[ 106/ 339]
                             blk.8.attn v.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 107/ 339]
                           blk.8.attn v.weight - [ 3584,
                    f16, converting to q6_K .. size = 3.50 MiB ->
1,
      1], type =
1.44 MiB
[ 108/ 339]
                         blk.8.ffn down.weight - [18944, 3584,
                    f16, converting to q6 K .. size = 129.50 MiB ->
     1], type =
53.12 MiB
                         blk.8.ffn gate.weight - [ 3584, 18944,
[ 109/ 339]
                    f16, converting to q4_K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                         blk.8.ffn norm.weight - [ 3584, 1,
[ 110/ 339]
1, 1], type =
                    f32, size = 0.014 MB
[ 111/ 339]
                           blk.8.ffn up.weight - [ 3584, 18944,
                    f16, converting to q4_K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                             blk.9.attn_k.bias - [ 512, 1,
[ 112/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 113/ 339]
                           blk.9.attn k.weight - [ 3584,
                                                          512,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
```

```
[ 114/ 339]
                         blk.9.attn norm.weight - [ 3584,
                    f32, size = 0.014 MB
1, 1], type =
[ 115/ 339]
                       blk.9.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
[ 116/ 339]
                             blk.9.attn q.bias - [ 3584, 1,
                    f32, size =
1, 1], type =
                                 0.014 MB
[ 117/ 339]
                           blk.9.attn q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
                             blk.9.attn_v.bias - [ 512, 1,
[ 118/ 339]
                    f32, size =
1, 1], type =
                                 0.002 MB
[ 119/ 339]
                           blk.9.attn_v.weight - [ 3584,
1,
                    f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
                         blk.9.ffn down.weight - [18944, 3584,
[ 120/ 339]
     1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 121/ 339]
                         blk.9.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                         blk.9.ffn norm.weight - [ 3584,
[ 122/ 339]
                    f32, size =
                                 0.014 MB
1, 1], type =
[ 123/ 339]
                           blk.9.ffn up.weight - [ 3584, 18944,
1, 1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 124/ 339]
                            blk.10.attn_k.bias - [ 512, 1,
                                  0.002 MB
1, 1], type =
                    f32, size =
[ 125/ 339]
                          blk.10.attn k.weight - [ 3584, 512,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 126/ 339]
                        blk.10.attn_norm.weight - [ 3584,
                    f32, size =
                                  0.014 MB
1, 1], type =
[ 127/ 339]
                      blk.10.attn output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 128/ 339]
                            blk.10.attn q.bias - [ 3584, 1,
1, 1], type =
                    f32, size =
                                 0.014 MB
[ 129/ 339]
                          blk.10.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 130/ 339]
                            blk.10.attn v.bias - [ 512, 1,
1, 1], type =
                    f32, size =
                                 0.002 MB
[ 131/ 339]
                          blk.10.attn v.weight - [ 3584, 512,
     1], type =
                    f16, converting to q4_K .. size = 3.50 MiB ->
0.98 MiB
                         blk.10.ffn_down.weight - [18944, 3584,
[ 132/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
```

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[ 133/ 339]
                         blk.10.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 134/ 339]
                         blk.10.ffn norm.weight - [ 3584,
1, 1], type =
                    f32, size = 0.014 MB
                           blk.10.ffn_up.weight - [ 3584, 18944,
[ 135/ 339]
                    f16, converting to q4 K .. size = 129.50 \text{ MiB} \rightarrow
      1], type =
36.42 MiB
                             blk.11.attn k.bias - [ 512,
[ 136/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 137/ 339]
                           blk.11.attn_k.weight - [ 3584, 512,
      1], type =
                    f16, converting to q4_K .. size = 3.50 MiB ->
0.98 MiB
                        blk.11.attn_norm.weight - [ 3584,
[ 138/ 339]
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 139/ 339]
                      blk.11.attn output.weight - [ 3584, 3584,
      1], type =
                    f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 140/ 339]
                             blk.11.attn q.bias - [ 3584,
1, \qquad 1], \text{ type} =
                    f32, size =
                                   0.014 MB
                           blk.11.attn q.weight - [ 3584, 3584,
[ 141/ 339]
                    f16, converting to q4 K ... size = 24.50 MiB ->
      1], type =
6.89 MiB
[ 142/ 339]
                             blk.11.attn_v.bias - [ 512, 1,
1, 1], type =
                    f32, size =
                                   0.002 MB
[ 143/ 339]
                           blk.11.attn_v.weight - [ 3584,
                    f16, converting to q6_K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
                         blk.11.ffn down.weight - [18944, 3584,
[ 144/ 339]
                    f16, converting to q6 K .. size = 129.50 MiB ->
1, 1], type =
53.12 MiB
                         blk.11.ffn_gate.weight - [ 3584, 18944,
[ 145/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
[ 146/ 339]
                         blk.11.ffn norm.weight - [ 3584, 1,
1, 1], type =
                    f32, size =
                                   0.014 MB
[ 147/ 339]
                           blk.11.ffn up.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                             blk.12.attn k.bias - [ 512, 1,
[ 148/ 339]
1, 1], type =
                                   0.002 MB
                    f32, size =
[ 149/ 339]
                           blk.12.attn_k.weight - [ 3584,
                                                           512,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
                        blk.12.attn_norm.weight - [ 3584,
[ 150/ 339]
1,
      1], type =
                    f32, size =
                                   0.014 MB
[ 151/ 339]
                      blk.12.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
```

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[ 152/ 339]
                            blk.12.attn q.bias - [ 3584,
1, 1], type =
                    f32, size = 0.014 MB
[ 153/ 339]
                          blk.12.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
                            blk.12.attn_v.bias - [ 512, 1,
[ 154/ 339]
                    f32, size =
1, 1], type =
                                  0.002 MB
[ 155/ 339]
                          blk.12.attn v.weight - [ 3584,
                    f16, converting to q4 K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
[ 156/ 339]
                         blk.12.ffn down.weight - [18944, 3584,
                    f16, converting to q4_K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 157/ 339]
                         blk.12.ffn gate.weight - [ 3584, 18944,
1, 1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
                         blk.12.ffn_norm.weight - [ 3584,
[ 158/ 339]
                    f32, size = 0.014 MB
1, 1], type =
[ 159/ 339]
                          blk.12.ffn up.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 160/ 339]
                            blk.13.attn k.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 161/ 339]
                          blk.13.attn_k.weight - [ 3584,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 162/ 339]
                        blk.13.attn_norm.weight - [ 3584,
                                  0.014 MB
                    f32, size =
1, 1], type =
[ 163/ 339]
                      blk.13.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 164/ 339]
                            blk.13.attn_q.bias - [ 3584,
                    f32, size = 0.014 MB
1, 1], type =
[ 165/ 339]
                          blk.13.attn q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 166/ 339]
                            blk.13.attn v.bias - [ 512, 1,
1, 1], type =
                    f32, size =
                                 0.002 MB
                          blk.13.attn_v.weight - [ 3584, 512,
[ 167/ 339]
     1], type =
                    f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 168/ 339]
                         blk.13.ffn down.weight - [18944, 3584,
                    f16, converting to q4_K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                         blk.13.ffn_gate.weight - [ 3584, 18944,
[ 169/ 339]
                    f16, converting to q4_K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
                         blk.13.ffn norm.weight - [ 3584, 1,
[ 170/ 339]
1, 1], type =
                    f32, size = 0.014 MB
```

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[ 171/ 339]
                          blk.13.ffn up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 172/ 339]
                            blk.14.attn k.bias - [ 512, 1,
                   f32, size = 0.002 MB
1, 1], type =
                          blk.14.attn_k.weight - [ 3584, 512,
[ 173/ 339]
                   f16, converting to q4 K ... size = 3.50 MiB ->
      1], type =
0.98 MiB
                       blk.14.attn_norm.weight - [ 3584,
[ 174/ 339]
1, 1], type =
                   f32, size =
                                 0.014 MB
[ 175/ 339]
                     blk.14.attn_output.weight - [ 3584, 3584,
     1], type =
                   f16, converting to q4_K .. size = 24.50 MiB ->
6.89 MiB
                            [ 176/ 339]
1, 1], type =
                   f32, size = 0.014 MB
[ 177/ 339]
                          blk.14.attn q.weight - [ 3584, 3584,
1, 1], type =
                   f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 178/ 339]
                            blk.14.attn v.bias - [ 512, 1,
1, 1], type =
                   f32, size =
                                 0.002 MB
                          blk.14.attn v.weight - [ 3584,
[ 179/ 339]
                   f16, converting to q6 K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
[ 180/ 339]
                        blk.14.ffn down.weight - [18944, 3584,
1, 1], type =
                   f16, converting to q6 K .. size = 129.50 MiB ->
53.12 MiB
                        blk.14.ffn_gate.weight - [ 3584, 18944,
[ 181/ 339]
                   f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
                        blk.14.ffn_norm.weight - [ 3584, 1,
[ 182/ 339]
                   f32, size =
                                0.014 MB
1, 1], type =
[ 183/ 339]
                          blk.14.ffn_up.weight - [ 3584, 18944,
      1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 184/ 339]
                            blk.15.attn k.bias - [ 512, 1,
1, 1], type =
                   f32, size =
                                 0.002 MB
[ 185/ 339]
                          blk.15.attn k.weight - [ 3584,
                                                         512,
1, 1], type =
                   f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
                       blk.15.attn norm.weight - [ 3584, 1,
[ 186/ 339]
                   f32, size =
1,
      1], type =
                                 0.014 MB
[ 187/ 339]
                     blk.15.attn_output.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
                            blk.15.attn_q.bias - [ 3584,
[ 188/ 339]
1, 1], type =
                   f32, size =
                                 0.014 MB
[ 189/ 339]
                          blk.15.attn_q.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
```

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[ 190/ 339]
                           blk.15.attn_v.bias - [ 512,
1, 1], type =
                   f32, size = 0.002 MB
[ 191/ 339]
                         blk.15.attn_v.weight - [ 3584,
                   f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
[ 192/ 339]
                        blk.15.ffn down.weight - [18944, 3584,
                   f16, converting to q4 K \dots size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 193/ 339]
                        blk.15.ffn gate.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 194/ 339]
                        f32, size = 0.014 MB
1, 1], type =
[ 195/ 339]
                         blk.15.ffn_up.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 196/ 339]
                           blk.16.attn_k.bias - [ 512, 1,
                   f32, size = 0.002 MB
1, 1], type =
[ 197/ 339]
                         blk.16.attn k.weight - [ 3584,
                   f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 198/ 339]
                       blk.16.attn norm.weight - [ 3584,
                                 0.014 MB
1, 1], type =
                   f32, size =
[ 199/ 339]
                     blk.16.attn_output.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 200/ 339]
                           blk.16.attn_q.bias - [ 3584,
                                 0.014 MB
1, 1], type =
                   f32, size =
[ 201/ 339]
                         blk.16.attn q.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 \text{ MiB} ->
1, 1], type =
6.89 MiB
[ 202/ 339]
                           blk.16.attn_v.bias - [ 512, 1,
                                0.002 MB
1, 1], type =
                   f32, size =
[ 203/ 339]
                         blk.16.attn v.weight - [ 3584,
                   f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
[ 204/ 339]
                        blk.16.ffn down.weight - [18944, 3584,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
                        blk.16.ffn gate.weight - [ 3584, 18944,
[ 205/ 339]
                   f16, converting to q4 K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
                        [ 206/ 339]
1, 1], type =
                   f32, size = 0.014 MB
[ 207/ 339]
                         blk.16.ffn_up.weight - [ 3584, 18944,
                   f16, converting to q4_K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
[ 208/ 339]
                           blk.17.attn k.bias - [ 512, 1,
1, 1], type =
                   f32, size = 0.002 MB
```

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[ 209/ 339]
                          blk.17.attn_k.weight - [ 3584,
                    f16, converting to q4 K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 210/ 339]
                       blk.17.attn_norm.weight - [ 3584, 1,
                    f32, size =
1, 1], type =
                                  0.014 MB
[ 211/ 339]
                     blk.17.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 212/ 339]
                            blk.17.attn_q.bias - [ 3584,
1, 1], type =
                    f32, size =
                                 0.014 MB
[ 213/ 339]
                          blk.17.attn_q.weight - [ 3584, 3584,
     1], type =
                    f16, converting to q4_K .. size = 24.50 MiB ->
6.89 MiB
[ 214/ 339]
                            blk.17.attn_v.bias - [ 512, 1,
1, 1], type =
                    f32, size = 0.002 MB
[ 215/ 339]
                          blk.17.attn v.weight - [ 3584, 512,
                    f16, converting to q6_K .. size = 3.50 MiB ->
1, 1], type =
1.44 MiB
[ 216/ 339]
                        blk.17.ffn down.weight - [18944, 3584,
                    f16, converting to q6 K .. size = 129.50 MiB ->
1, 1], type =
53.12 MiB
[ 217/ 339]
                        blk.17.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 218/ 339]
                        blk.17.ffn_norm.weight - [ 3584, 1,
                    f32, size =
                                 0.014 MB
1, 1], type =
[ 219/ 339]
                          blk.17.ffn_up.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
[ 220/ 339]
                            blk.18.attn_k.bias - [ 512, 1,
                    f32, size =
                                 0.002 MB
1, 1], type =
[ 221/ 339]
                          blk.18.attn_k.weight - [ 3584,
1, 1], type =
                    f16, converting to q4_K .. size = 3.50 MiB ->
0.98 MiB
                       blk.18.attn norm.weight - [ 3584, 1,
[ 222/ 339]
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 223/ 339]
                     blk.18.attn output.weight - [ 3584, 3584,
1, 1], type =
                    f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 224/ 339]
                            blk.18.attn q.bias - [ 3584, 1,
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 225/ 339]
                          blk.18.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
                            blk.18.attn_v.bias - [ 512, 1,
[ 226/ 339]
1,
      1], type =
                    f32, size =
                                  0.002 MB
[ 227/ 339]
                          blk.18.attn_v.weight - [ 3584,
                   f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
```

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[ 228/ 339]
                         blk.18.ffn down.weight - [18944, 3584,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 229/ 339]
                         blk.18.ffn gate.weight - [ 3584, 18944,
1, 1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
                         blk.18.ffn norm.weight - [ 3584, 1,
[ 230/ 339]
                    f32, size =
                                 0.014 MB
      1], type =
[ 231/ 339]
                          blk.18.ffn up.weight - [ 3584, 18944,
1, 1], type =
                    f16, converting to q4 K \dots size = 129.50 MiB ->
36.42 MiB
[ 232/ 339]
                            blk.19.attn_k.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 233/ 339]
                          blk.19.attn_k.weight - [ 3584,
1, 1], type =
                    f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 234/ 339]
                        blk.19.attn norm.weight - [ 3584, 1,
                                  0.014 MB
                    f32, size =
1, 1], type =
[ 235/ 339]
                      blk.19.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
                            blk.19.attn q.bias - [ 3584,
[ 236/ 339]
                    f32, size =
                                  0.014 MB
1, 1], type =
[ 237/ 339]
                          blk.19.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 238/ 339]
                            blk.19.attn_v.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 239/ 339]
                          blk.19.attn v.weight - [ 3584,
                                                          512,
                    f16, converting to q4_K .. size = 3.50 MiB ->
1, 1], type =
0.98 MiB
[ 240/ 339]
                         blk.19.ffn down.weight - [18944, 3584,
                    f16, converting to q4 K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
                         blk.19.ffn gate.weight - [ 3584, 18944,
[ 241/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
                         blk.19.ffn norm.weight - [ 3584, 1,
[ 242/ 339]
                    f32, size =
1, 1], type =
                                 0.014 MB
[ 243/ 339]
                          blk.19.ffn up.weight - [ 3584, 18944,
      1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
                            blk.20.attn_k.bias - [ 512, 1,
[ 244/ 339]
                    f32, size =
1, 1], type =
                                  0.002 MB
[ 245/ 339]
                          blk.20.attn_k.weight - [ 3584,
                    f16, converting to q4_K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
[ 246/ 339]
                       blk.20.attn norm.weight - [ 3584,
1, 1], type =
                    f32, size = 0.014 MB
```

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[ 247/ 339]
                      blk.20.attn output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 248/ 339]
                             blk.20.attn q.bias - [ 3584, 1,
1, 1], type =
                    f32, size =
                                 0.014 MB
[ 249/ 339]
                           blk.20.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
[ 250/ 339]
                             blk.20.attn v.bias - [ 512, 1,
1, 1], type =
                    f32, size =
                                 0.002 MB
[ 251/ 339]
                           blk.20.attn_v.weight - [ 3584, 512,
                    f16, converting to q6_K .. size = 3.50 MiB ->
     1], type =
1.44 MiB
[ 252/ 339]
                         blk.20.ffn down.weight - [18944, 3584,
1, 1], type =
                    f16, converting to q6 K .. size = 129.50 MiB ->
53.12 MiB
                         blk.20.ffn_gate.weight - [ 3584, 18944,
[ 253/ 339]
                    f16, converting to q4_K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
                         blk.20.ffn_norm.weight - [ 3584, 1,
[ 254/ 339]
                    f32, size = 0.014 MB
1, 1], type =
[ 255/ 339]
                           blk.20.ffn up.weight - [ 3584, 18944,
      1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 256/ 339]
                             blk.21.attn k.bias - [ 512, 1,
                    f32, size =
                                  0.002 MB
1, 1], type =
[ 257/ 339]
                           blk.21.attn_k.weight - [ 3584,
                    f16, converting to q4 K .. size = 3.50 MiB ->
1,
      1], type =
0.98 MiB
                        blk.21.attn_norm.weight - [ 3584, 1,
[ 258/ 339]
                                  0.014 MB
                    f32, size =
1, 1], type =
[ 259/ 339]
                      blk.21.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
      1], type =
1,
6.89 MiB
                             blk.21.attn q.bias - [ 3584, 1,
[ 260/ 339]
                    f32, size =
1, 1], type =
                                  0.014 MB
[ 261/ 339]
                           blk.21.attn q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
                             blk.21.attn v.bias - [ 512, 1,
[ 262/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 263/ 339]
                           blk.21.attn_v.weight - [ 3584,
                                                          512,
                    f16, converting to q4_K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
                         blk.21.ffn_down.weight - [18944, 3584,
[ 264/ 339]
                    f16, converting to q4_K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
                         blk.21.ffn gate.weight - [ 3584, 18944,
[ 265/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
```

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[ 266/ 339]
                        blk.21.ffn norm.weight - [ 3584,
                   f32, size = 0.014 MB
1, 1], type =
[ 267/ 339]
                          blk.21.ffn_up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
[ 268/ 339]
                            blk.22.attn_k.bias - [ 512, 1,
                    f32, size =
1, 1], type =
                                  0.002 MB
[ 269/ 339]
                          blk.22.attn k.weight - [ 3584,
                   f16, converting to q4 K .. size =
                                                       3.50 MiB ->
      1], type =
0.98 MiB
[ 270/ 339]
                       blk.22.attn_norm.weight - [ 3584, 1,
1, 1], type =
                   f32, size =
                                 0.014 MB
[ 271/ 339]
                     blk.22.attn_output.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 MiB ->
     1], type =
6.89 MiB
                            blk.22.attn q.bias - [ 3584, 1,
[ 272/ 339]
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 273/ 339]
                          blk.22.attn_q.weight - [ 3584, 3584,
                   f16, converting to q4 K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
                            blk.22.attn_v.bias - [ 512, 1,
[ 274/ 339]
1, 1], type =
                    f32, size =
                                  0.002 MB
[ 275/ 339]
                          blk.22.attn v.weight - [ 3584,
                                                         512.
1, 1], type =
                   f16, converting to q4_K .. size = 3.50 MiB ->
0.98 MiB
[ 276/ 339]
                        blk.22.ffn_down.weight - [18944, 3584,
                   f16, converting to q4 K .. size = 129.50 MiB ->
1,
      1], type =
36.42 MiB
                        blk.22.ffn gate.weight - [ 3584, 18944,
[ 277/ 339]
                   f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
[ 278/ 339]
                        blk.22.ffn_norm.weight - [ 3584,
                   f32, size =
                                0.014 MB
1, 1], type =
[ 279/ 339]
                          blk.22.ffn up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
[ 280/ 339]
                            blk.23.attn k.bias - [ 512, 1,
1, 1], type =
                   f32, size =
                                 0.002 MB
[ 281/ 339]
                          blk.23.attn_k.weight - [ 3584,
                   f16, converting to q4 K .. size = 3.50 MiB ->
      1], type =
0.98 MiB
[ 282/ 339]
                       blk.23.attn_norm.weight - [ 3584, 1,
                                 0.014 MB
1, 1], type =
                   f32, size =
[ 283/ 339]
                     blk.23.attn_output.weight - [ 3584, 3584,
      1], type =
                   f16, converting to q4_K .. size = 24.50 MiB ->
6.89 MiB
[ 284/ 339]
                            f32, size = 0.014 MB
1, 1], type =
[ 285/ 339]
                          blk.23.attn q.weight - [ 3584, 3584,
```

```
f16, converting to q4 K .. size = 24.50 MiB ->
1, 1], type =
6.89 MiB
[ 286/ 339]
                            blk.23.attn_v.bias - [ 512, 1,
1,
                    f32, size =
                                  0.002 MB
      1], type =
[ 287/ 339]
                          blk.23.attn v.weight - [ 3584,
1, 1], type =
                    f16, converting to q6 K .. size = 3.50 MiB ->
1.44 MiB
                         blk.23.ffn down.weight - [18944, 3584,
[ 288/ 339]
     1], type =
                    f16, converting to q6 K .. size = 129.50 MiB ->
53.12 MiB
[ 289/ 339]
                         blk.23.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4_K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
                         blk.23.ffn norm.weight - [ 3584,
[ 290/ 339]
1, 1], type =
                    f32, size = 0.014 MB
[ 291/ 339]
                          blk.23.ffn up.weight - [ 3584, 18944,
      1], type =
                    f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 292/ 339]
                            blk.24.attn k.bias - [ 512,
1, \qquad 1], \text{ type} =
                    f32, size =
                                  0.002 MB
[ 293/ 339]
                          blk.24.attn k.weight - [ 3584, 512,
      1], type =
                    f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 294/ 339]
                        f32, size =
                                  0.014 MB
1, 1], type =
[ 295/ 339]
                      blk.24.attn_output.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
1,
      1], type =
6.89 MiB
[ 296/ 339]
                            blk.24.attn q.bias - [ 3584, 1,
                    f32, size =
                                  0.014 MB
1, 1], type =
[ 297/ 339]
                          blk.24.attn q.weight - [ 3584, 3584,
                    f16, converting to q4 K .. size = 24.50 MiB ->
1,
      1], type =
6.89 MiB
[ 298/ 339]
                            blk.24.attn v.bias - [ 512, 1,
                                  0.002 MB
                    f32, size =
1, 1], type =
[ 299/ 339]
                          blk.24.attn v.weight - [ 3584,
1,
                    f16, converting to q6 K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
[ 300/ 339]
                         blk.24.ffn down.weight - [18944, 3584,
                    f16, converting to q6 K .. size = 129.50 MiB ->
     1], type =
1,
53.12 MiB
[ 301/ 339]
                         blk.24.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4_K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
                         blk.24.ffn_norm.weight - [ 3584,
[ 302/ 339]
      1], type =
                    f32, size = 0.014 MB
[ 303/ 339]
                          blk.24.ffn up.weight - [ 3584, 18944,
                    f16, converting to q4 K .. size = 129.50 MiB ->
1, 1], type =
36.42 MiB
```

```
[ 304/ 339]
                            blk.25.attn_k.bias - [ 512,
1, 1], type =
                   f32, size = 0.002 MB
[ 305/ 339]
                          blk.25.attn_k.weight - [ 3584, 512,
                   f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
                       blk.25.attn_norm.weight - [ 3584, 1,
[ 306/ 339]
                   f32, size =
                                 0.014 MB
1, 1], type =
[ 307/ 339]
                     blk.25.attn output.weight - [ 3584, 3584,
                   f16, converting to q4 K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
[ 308/ 339]
                            f32, size =
1, 1], type =
                                 0.014 MB
[ 309/ 339]
                          blk.25.attn_q.weight - [ 3584, 3584,
                   f16, converting to q4 K .. size = 24.50 MiB ->
1,
     1], type =
6.89 MiB
                            blk.25.attn v.bias - [ 512, 1,
[ 310/ 339]
1, 1], type =
                   f32, size =
                                 0.002 MB
[ 311/ 339]
                          blk.25.attn_v.weight - [ 3584,
                   f16, converting to q6 K .. size = 3.50 MiB ->
1, 1], type =
1.44 MiB
                        blk.25.ffn down.weight - [18944, 3584,
[ 312/ 339]
     1], type =
                   f16, converting to q6 K .. size = 129.50 MiB ->
53.12 MiB
[ 313/ 339]
                        blk.25.ffn gate.weight - [ 3584, 18944,
1, 1], type =
                   f16, converting to q4 K .. size = 129.50 MiB ->
36.42 MiB
[ 314/ 339]
                        blk.25.ffn_norm.weight - [ 3584,
1, 1], type =
                   f32, size =
                                0.014 MB
[ 315/ 339]
                          blk.25.ffn up.weight - [ 3584, 18944,
                   f16, converting to q4 K .. size = 129.50 MiB ->
     1], type =
36.42 MiB
[ 316/ 339]
                            blk.26.attn_k.bias - [ 512, 1,
                                0.002 MB
1, 1], type =
                   f32, size =
[ 317/ 339]
                          blk.26.attn k.weight - [ 3584, 512,
                   f16, converting to q4 K .. size = 3.50 MiB ->
     1], type =
0.98 MiB
[ 318/ 339]
                       blk.26.attn norm.weight - [ 3584, 1,
                   f32, size =
                                 0.014 MB
1, 1], type =
[ 319/ 339]
                     blk.26.attn_output.weight - [ 3584, 3584,
     1], type =
                   f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 320/ 339]
                            f32, size = 0.014 MB
1, 1], type =
[ 321/ 339]
                          blk.26.attn_q.weight - [ 3584, 3584,
                   f16, converting to q4_K .. size = 24.50 \text{ MiB} ->
     1], type =
6.89 MiB
[ 322/ 339]
                            blk.26.attn_v.bias - [ 512, 1,
1, 1], type =
                   f32, size = 0.002 MB
[ 323/ 339]
                          blk.26.attn v.weight - [ 3584,
```

```
f16, converting to q6 K .. size = 3.50 MiB ->
1, 1], type =
1.44 MiB
[ 324/ 339]
                         blk.26.ffn_down.weight - [18944, 3584,
                    f16, converting to q6 K ... size = 129.50 MiB ->
     1], type =
53.12 MiB
[ 325/ 339]
                         blk.26.ffn gate.weight - [ 3584, 18944,
                    f16, converting to q4 K ... size = 129.50 MiB ->
1,
     1], type =
36.42 MiB
                         blk.26.ffn norm.weight - [ 3584,
[ 326/ 339]
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 327/ 339]
                           blk.26.ffn up.weight - [ 3584, 18944,
                    f16, converting to q4_K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
[ 328/ 339]
                             blk.27.attn k.bias - [ 512, 1,
1, 1], type =
                    f32, size = 0.002 MB
[ 329/ 339]
                           blk.27.attn k.weight - [ 3584,
     1], type =
                    f16, converting to q4 K .. size = 3.50 MiB ->
0.98 MiB
[ 330/ 339]
                        blk.27.attn norm.weight - [ 3584,
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 331/ 339]
                      blk.27.attn output.weight - [ 3584, 3584,
      1], type =
                    f16, converting to q4 K .. size = 24.50 MiB ->
6.89 MiB
[ 332/ 339]
                             blk.27.attn q.bias - [ 3584, 1,
1, 1], type =
                    f32, size =
                                  0.014 MB
[ 333/ 339]
                           blk.27.attn_q.weight - [ 3584, 3584,
                    f16, converting to q4_K .. size = 24.50 MiB ->
      1], type =
6.89 MiB
[ 334/ 339]
                             blk.27.attn v.bias - [ 512, 1,
                    f32, size =
                                   0.002 MB
1, 1], type =
[ 335/ 339]
                           blk.27.attn v.weight - [ 3584,
                    f16, converting to q6 K .. size = 3.50 MiB ->
      1], type =
1.44 MiB
[ 336/ 339]
                         blk.27.ffn down.weight - [18944, 3584,
                    f16, converting to q6 K .. size = 129.50 MiB ->
     1], type =
53.12 MiB
                         blk.27.ffn gate.weight - [ 3584, 18944,
[ 337/ 339]
                    f16, converting to q4 K .. size = 129.50 MiB ->
      1], type =
36.42 MiB
                         blk.27.ffn norm.weight - [ 3584, 1,
[ 338/ 339]
1, 1], type =
                    f32, size =
                                   0.014 MB
[ 339/ 339]
                           blk.27.ffn up.weight - [ 3584, 18944,
     1], type =
                    f16, converting to q4_K .. size = 129.50 MiB ->
36.42 MiB
llama_model_quantize impl: model size = 14526.27 MB
llama_model_quantize_impl: quant size = 4460.45 MB
main: quantize time = 805645.67 ms
main:
        total time = 805645.67 ms
```

```
Unsloth: Conversion completed! Output location:
/content/AkinduH/Qwen2.5-3B-Instruct-Fine-Tuned-on-Deepseek-Research-
Papers/unsloth.Q4 K M.gguf
Unsloth: Saved Ollama Modelfile to AkinduH/Qwen2.5-3B-Instruct-Fine-
Tuned-on-Deepseek-Research-Papers/Modelfile
Unsloth: Uploading GGUF to Huggingface Hub...
{"model id": "e54195385daf459db85f07a70e26cb3a", "version major": 2, "vers
ion minor":0}
{"model id": "5bd0af5659c14235a36313bb7d539cd0", "version major": 2, "vers
ion minor":0}
Saved GGUF to https://huggingface.co/AkinduH/Qwen2.5-3B-Instruct-Fine-
Tuned-on-Deepseek-Research-Papers
No files have been modified since last commit. Skipping to prevent
empty commit.
WARNING: huggingface hub.hf api:No files have been modified since last
commit. Skipping to prevent empty commit.
Saved Ollama Modelfile to https://huggingface.co/AkinduH/Qwen2.5-3B-
Instruct-Fine-Tuned-on-Deepseek-Research-Papers
```