



## Field Abstract >

```

- _prompt : String
- _clear : Boolean
# _value : Type

+ prompt () : String
+ set (value: Type) : void
+ value () : Type
+ clear () : void
+ void () : void
+ dirty () : void
+ cleared () : Boolean
+ isReadOnly () : Boolean
+ parse (in: String) : Boolean
    
```

## Field None

```

+ parse (in: String) : Boolean
+ isReadOnly () : Boolean
    
```

## Field Real

```

+ parse (in: String) : Boolean
    
```

## Field String

```

+ parse (in: String) : Boolean
    
```

## Field Boolean

```

+ parse (in: String) : Boolean
+ toString () : String
    
```

## Field Integer

```

+ parse (in: String) : Boolean
    
```

## Dialog

```

- _backend : InteractionDriver

+ open (menu: Menu) : void
+ fill (form: Form) : void
+ render (title: String, text: String) : void
+ close () : void
    
```

## Display

```

- _ui : Dialog
- _title : String

+ add (toAdd: Object) : Display
+ addAll (items: Collection) : Display
+ addLine (toAdd: Object) : Display
+ addNewLine (toAdd: Object, force: Boolean) : Display
+ display () : void
+ popUp (top: Object) : void
+ clear () : void
    
```

## InterfaceDriver <interface>

```

+ open (menu: Menu) : void
+ fill (form: Form) : void
+ render (title: String, text: String) : void
+ close () : void
    
```

## DoOpenMenu

```

# execute () : void
    
```

## Form

```

- _ui : Dialog
- _title : String
- _commands: Command

+ title () : String
+ size () : int
+ entry (n: int) : Command
+ entries () : Command
+ open () : void
    
```

## Form

```

- _ui : Dialog
- _title : String
- _fields : Map<String, Field?>

+ title () : String
+ add (key: String, in: Field?>)
+ addBooleanField (key: String, label: String) : void
+ addStringField (key: String, label: String) : void
+ addRealField (key: String, label: String) : void
+ addIntegerField (key: String, label: String) : void
+ addOptionField (key: String, label: String) : void
- get (key: String, type: String)
+ booleanField (key: String) : Boolean
+ stringField (key: String) : String
+ realField (key: String) : Double
+ integerField (key: String) : Integer
+ parse () : Form
+ parse (clear: Boolean) : Form
+ clear () : void
+ confirm (prompt: String) : Boolean
+ requestInteger (prompt: String) : Integer
+ requestReal (prompt: String) : Double
+ requestString (prompt: String) : String
    
```

## Command

- last: Boolean
- title: String
- receiver: Receiver
- # valid: Predicate <Receiver>
- form: Final
- # display: Display

- + isLast(): Boolean
- + isValid(): Boolean
- + addBooleanField (key: String, prompt: String): void
- + addRealField (key: String, prompt: String): void
- + addIntegerField (key: String, prompt: String): void
- + addStringField (key: String, prompt: String): void
- + booleanField (key: String): boolean
- + realField (key: String): Double
- + integerField (key: String): Integer

Declaro por minha honra que este diagrama

foi realizado apenas pelos elementos que constituem o grupo de projeto.

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