NAME

ovn-nbctl − Open Virtual Network northbound db management utility

SYNOPSIS

ovn−nbctl [*options*] *command* [*arg...*]

DESCRIPTION

This utility can be used to manage the OVN northbound database.

GENERAL COMMANDS

init Initializes the database, if it is empty. If the database has already been initialized, this command has no effect.

show [*switch* **|** *router***]**
Prints a brief overview of the database contents. If *switch* is provided, only records related to that logical switch are shown. If *router* is provided, only records related to that logical router are shown.

LOGICAL SWITCH COMMANDS

ls−add Creates a new, unnamed logical switch, which initially has no ports. The switch does not have a name, other commands must refer to this switch by its UUID.

[**−−may−exist** | **−−add−duplicate**] **ls−add** *switch*
Creates a new logical switch named *switch*, which initially has no ports.

The OVN northbound database schema does not require logical switch names to be unique, but the whole point to the names is to provide an easy way for humans to refer to the switches, making duplicate names unhelpful. Thus, without any options, this command regards it as an error if *switch* is a duplicate name. With **−−may−exist**, adding a duplicate name succeeds but does not create a new logical switch. With **−−add−duplicate**, the command really creates a new logical switch with a duplicate name. It is an error to specify both options. If there are multiple logical switches with a duplicate name, configure the logical switches using the UUID instead of the *switch* name.

[**−−if−exists**] **ls−del** *switch*
Deletes *switch*. It is an error if *switch* does not exist, unless **−−if−exists** is specified.

ls−list Lists all existing switches on standard output, one per line.

LOGICAL SWITCH ACL COMMANDS

[**−−log**] **acl−add** *switch direction priority match action*
Adds the specified ACL to *switch*. *direction* must be either **from−lport** or **to−lport**. *priority* must be between **1** and **65534**, inclusive. If **−−log** is specified, packet logging is enabled for the ACL. A full description of the fields are in **ovn−nb**(5).

acl−del *switch* [*direction* [*priority match*]]
Deletes ACLs from *switch*. If only *switch* is supplied, all the ACLs from the logical switch are deleted. If *direction* is also specified, then all the flows in that direction will be deleted from the logical switch. If all the fields are given, then a single flow that matches all the fields will be deleted.

acl−list *switch*
Lists the ACLs on *switch*.

LOGICAL SWITCH PORT COMMANDS

[**−−may−exist**] **lsp−add** *switch port*
Creates on *lswitch* a new logical switch port named *port*.

It is an error if a logical port named *port* already exists, unless **−−may−exist** is specified. Regardless of **−−may−exist**, it is an error if the existing port is in some logical switch other than *switch* or if it has a parent port.

[**--may-exist**] **lsp-add** *switch port parent tag*
Creates on *switch* a logical switch port named *port* that is a child of *parent* that is identified with VLAN ID *tag*. This is useful in cases such as virtualized container environments where Open vSwitch does not have a direct connection to the container's port and it must be shared with the virtual machine's port.

It is an error if a logical port named *port* already exists, unless **--may-exist** is specified. Regardless of **--may-exist**, it is an error if the existing port is not in *switch* or if it does not have the specified *parent* and *tag*.

[**--if-exists**] **lsp-del** *port*
Deletes *port*. It is an error if *port* does not exist, unless **--if-exists** is specified.

lsp-list *switch*
Lists all the logical switch ports within *switch* on standard output, one per line.

lsp-get-parent *port*
If set, get the parent port of *port*. If not set, print nothing.

lsp-get-tag *port*
If set, get the tag for *port* traffic. If not set, print nothing.

lsp-set-addresses *port* [*address*]...
Sets the addresses associated with *port* to *address*. Each *address* should be either an Ethernet address or an Ethernet address followed by IP addresses (separated by space and quoted to form a single command-line argument). The special form **unknown** is also valid. Multiple Ethernet addresses or Ethernet+IPs combinations may be set. If no *address* argument is given, *port* will have no addresses associated with it.

lsp-get-addresses *port*
Lists all the addresses associated with *port* on standard output, one per line.

lsp-set-port-security *port* [*addrs*]...
Sets the port security addresses associated with *port* to *addrs*. Multiple sets of addresses may be set by using multiple *addrs* arguments. If no *addrs* argument is given, *port* will not have port security enabled.

Port security limits the addresses from which a logical port may send packets and to which it may receive packets. See the **ovn-nb**(5) documentation for the **port_security** column in the **Logical_Switch_Port** table for details.

lsp-get-port-security *port*
Lists all the port security addresses associated with *port* on standard output, one per line.

lsp-get-up *port*
Prints the state of *port*, either **up** or **down**.

lsp-set-enabled *port state*
Set the administrative state of *port*, either **enabled** or **disabled**. When a port is disabled, no traffic is allowed into or out of the port.

lsp-get-enabled *port*
Prints the administrative state of *port*, either **enabled** or **disabled**.

lsp-set-type *port type*
Set the type for the logical port. No special types have been implemented yet.

lsp-get-type *port*
Get the type for the logical port.

lsp-set-options *port* [*key=value*]...
Set type-specific key-value options for the logical port.

lsp−get−options *port*
Get the type-specific options for the logical port.

LOGICAL ROUTER COMMANDS

lr−add Creates a new, unnamed logical router, which initially has no ports. The router does not have a name, other commands must refer to this router by its UUID.

[**−−may−exist** | **−−add−duplicate**] **lr−add** *router*
Creates a new logical router named *router*, which initially has no ports.

The OVN northbound database schema does not require logical router names to be unique, but the whole point to the names is to provide an easy way for humans to refer to the routers, making duplicate names unhelpful. Thus, without any options, this command regards it as an error if *router* is a duplicate name. With **−−may−exist**, adding a duplicate name succeeds but does not create a new logical router. With **−−add−duplicate**, the command really creates a new logical router with a duplicate name. It is an error to specify both options. If there are multiple logical routers with a duplicate name, configure the logical routers using the UUID instead of the *router* name.

[**−−if−exists**] **lr−del** *router*
Deletes *router*. It is an error if *router* does not exist, unless **−−if−exists** is specified.

lr−list Lists all existing routers on standard output, one per line.

LOGICAL ROUTER PORT COMMANDS

[**−−may−exist**] **lrp−add** *router port mac network*... [**peer=***peer*]
Creates on *router* a new logical router port named *port* with Ethernet address *mac* and one or more IP address/netmask for each *network*.

The optional argument **peer** identifies a logical router port that connects to this one. The following example adds a router port with an IPv4 and IPv6 address with peer **lr1**:

lrp−add lr0 lrp0 00:11:22:33:44:55 192.168.0.1/24 2001:db8::1/64 peer=lr1

It is an error if a logical router port named *port* already exists, unless **−−may−exist** is specified. Regardless of **−−may−exist**, it is an error if the existing router port is in some logical router other than *router*.

[**−−if−exists**] **lrp−del** *port*
Deletes *port*. It is an error if *port* does not exist, unless **−−if−exists** is specified.

lrp−list *router*
Lists all the logical router ports within *router* on standard output, one per line.

lrp−set−enabled *port state*
Set the administrative state of *port*, either **enabled** or **disabled**. When a port is disabled, no traffic is allowed into or out of the port.

lrp−get−enabled *port*
Prints the administrative state of *port*, either **enabled** or **disabled**.

LOGICAL ROUTER STATIC ROUTE COMMANDS

[**−−may−exist**] **lr−route−add** *router prefix nexthop* [*port*]
Adds the specified route to *router*. *prefix* describes an IPv4 or IPv6 prefix for this route, such as **192.168.100.0/24**. *nexthop* specifies the gateway to use for this route, which should be the IP address of one of *router* logical router ports or the IP address of a logical port. If *port* is specified, packets that match this route will be sent out that port. When *port* is omitted, OVN infers the output port based on *nexthop*.

It is an error if a route with *prefix* already exists, unless **−−may−exist** is specified.

[**−−if−exists**] **lr−route−del** *router* [*prefix*]
Deletes routes from *router*. If only *router* is supplied, all the routes from the logical router are deleted. If *prefix* is also specified, then all the routes that match the prefix will

be deleted from the logical router.

It is an error if **prefix** is specified and there is no matching route entry, unless **−−if−exists** is specified.

lr−route−list *router*
Lists the routes on *router*.

DHCP OPTIONS COMMANDS

dhcp−options−create *cidr* [*key=value*]
Creates a new DHCP Options entry in the **DHCP_Options** table with the specified **cidr** and optional **external−ids**.

dhcp−options−list
Lists the DHCP Options entries.

dhcp−options−del *dhcp-option*
Deletes the DHCP Options entry referred by *dhcp-option* UUID.

dhcp−options−set−options *dhcp-option* [*key=value*]...
Set the DHCP Options for the *dhcp-option* UUID.

dhcp−options−get−options *dhcp-option*
Lists the DHCP Options for the *dhcp-option* UUID.

DATABASE COMMANDS

These commands query and modify the contents of **ovsdb** tables. They are a slight abstraction of the **ovsdb** interface and as suchthey operate at a lower level than other **ovn−nbctl** commands.

Identifying Tables, Records, and Columns

Each of these commands has a *table* parameter to identify a table within the database. Many of them also take a *record* parameter that identifies a particular record within a table. The *record* parameter may be the UUID for a record, and many tables offer additional ways to identify records. Some commands also take *column* parameters that identify a particular field within the records in a table.

The following tables are currently defined:

Logical_Switch
An L2 logical switch. Records may be identified by name.

Logical_Switch_Port
A port within an L2 logical switch. Records may be identified by name.

ACL An ACL rule for a logical switch that points to it through its *acls* column.

Logical_Router
An L3 logical router. Records may be identified by name.

Logical_Router_Port
A port within an L3 logical router. Records may be identified by name.

Logical_Router_Static_Route
A static route belonging to an L3 logical router.

Database Values

Each column in the database accepts a fixed type of data. The currently defined basic types, and their representations, are:

integer A decimal integer in the range −2**63 to 2**63−1, inclusive.

real A floating-point number.

Boolean
True or false, written **true** or **false**, respectively.

string An arbitrary Unicode string, except that null bytes are not allowed. Quotes are optional for most strings that begin with an English letter or underscore and consist only of letters, underscores, hyphens, and periods. However, **true** and **false** and strings that match the syntax of UUIDs (see below) must be enclosed in double quotes to distinguish them from other basic types. When double quotes are used, the syntax is that of strings in JSON, e.g. backslashes may be used to escape special characters. The empty string must be represented as a pair of double quotes ("").

UUID Either a universally unique identifier in the style of RFC 4122, e.g. **f81d4fae−7dec−11d0−a765−00a0c91e6bf6**, or an **@***name* defined by a **get** or **create** command within the same **ovn−nbctl** invocation.

Multiple values in a single column may be separated by spaces or a single comma. When multiple values are present, duplicates are not allowed, and order is not important. Conversely, some database columns can have an empty set of values, represented as **[]**, and square brackets may optionally enclose other non-empty sets or single values as well.

A few database columns are ‘‘maps’’ of key-value pairs, where the key and the value are each some fixed database type. These are specified in the form *key*=*value*, where *key* and *value* follow the syntax for the column’s key type and value type, respectively. When multiple pairs are present (separated by spaces or a comma), duplicate keys are not allowed, and again the order is not important. Duplicate values are allowed. An empty map is represented as **{}**. Curly braces may optionally enclose non-empty maps as well (but use quotes to prevent the shell from expanding **other−config={0=x,1=y}** into **other−config=0=x other−config=1=y**, which may not have the desired effect).

Database Command Syntax

[**−−if−exists**] [**−−columns=***column*[**,***column*]...] **list** *table* [*record*]...

Lists the data in each specified *record*. If no records are specified, lists all the records in *table*.

If **−−columns** is specified, only the requested columns are listed, in the specified order. Otherwise, all columns are listed, in alphabetical order by column name.

Without **−−if−exists**, it is an error if any specified *record* does not exist. With **−−if−exists**, the command ignores any *record* that does not exist, without producing any output.

[**−−columns=***column*[**,***column*]...] **find** *table* [*column*[**:***key*]**=***value*]...

Lists the data in each record in *table* whose *column* equals *value* or, if *key* is specified, whose *column* contains a *key* with the specified *value*. The following operators may be used where **=** is written in the syntax summary:

= != < > <= >=

Selects records in which *column*[**:***key*] equals, does not equal, is less than, is greater than, is less than or equal to, or is greater than or equal to *value*, respectively.

Consider *column*[**:***key*] and *value* as sets of elements. Identical sets are considered equal. Otherwise, if the sets have different numbers of elements, then the set with more elements is considered to be larger. Otherwise, consider a element from each set pairwise, in increasing order within each set. The first pair that differs determines the result. (For a column that contains key-value pairs, first all the keys are compared, and values are considered only if the two sets contain identical keys.)

{=} {!=}

Test for set equality or inequality, respectively.

{<=} Selects records in which *column*[**:***key*] is a subset of *value*. For example, **flood−vlans{<=}1,2** selects records in which the **flood−vlans** column is the empty set or contains 1 or 2 or both.

{<} Selects records in which *column*[**:***key*] is a proper subset of *value*. For example, **flood−vlans{<}1,2** selects records in which the **flood−vlans** column is the empty set or contains 1 or 2 but not both.

{>=} {>}
Same as **{<=}** and **{<}**, respectively, except that the relationship is reversed. For example, **flood−vlans{>=}1,2** selects records in which the **flood−vlans** column contains both 1 and 2.

For arithmetic operators (**= != < > <= >=**), when *key* is specified but a particular record's *column* does not contain *key*, the record is always omitted from the results. Thus, the condition **other−config:mtu!=1500** matches records that have a **mtu** key whose value is not 1500, but not those that lack an **mtu** key.

For the set operators, when *key* is specified but a particular record's *column* does not contain *key*, the comparison is done against an empty set. Thus, the condition **other−config:mtu{!=}1500** matches records that have a **mtu** key whose value is not 1500 and those that lack an **mtu** key.

Don't forget to escape < or > from interpretation by the shell.

If **−−columns** is specified, only the requested columns are listed, in the specified order. Otherwise all columns are listed, in alphabetical order by column name.

The UUIDs shown for rows created in the same **ovn−nbctl** invocation will be wrong.

[**−−if−exists**] [**−−id=@***name*] **get** *table record* [*column*[**:***key*]]...
Prints the value of each specified *column* in the given *record* in *table*. For map columns, a *key* may optionally be specified, in which case the value associated with *key* in the column is printed, instead of the entire map.

Without **−−if−exists**, it is an error if *record* does not exist or *key* is specified, if *key* does not exist in *record*. With **−−if−exists**, a missing *record* yields no output and a missing *key* prints a blank line.

If **@***name* is specified, then the UUID for *record* may be referred to by that name later in the same **ovn−nbctl** invocation in contexts where a UUID is expected.

Both **−−id** and the *column* arguments are optional, but usually at least one or the other should be specified. If both are omitted, then **get** has no effect except to verify that *record* exists in *table*.

−−id and **−−if−exists** cannot be used together.

[**−−if−exists**] **set** *table record column*[**:***key*]=*value*...
Sets the value of each specified *column* in the given *record* in *table* to *value*. For map columns, a *key* may optionally be specified, in which case the value associated with *key* in that column is changed (or added, if none exists), instead of the entire map.

Without **−−if−exists**, it is an error if *record* does not exist. With **−−if−exists**, this command does nothing if *record* does not exist.

[**−−if−exists**] **add** *table record column* [*key*=]*value*...
Adds the specified value or key-value pair to *column* in *record* in *table*. If *column* is a map, then *key* is required, otherwise it is prohibited. If *key* already exists in a map column, then the current *value* is not replaced (use the **set** command to replace an existing value).

Without **−−if−exists**, it is an error if *record* does not exist. With **−−if−exists**, this command does nothing if *record* does not exist.

[**−−if−exists**] **remove** *table record column value*...

[**−−if−exists**] **remove** *table record column key*...

[**−−if−exists**] **remov** *table record column key=value...* Removes the specified values or key-value pairs from *column* in *record* in *table*. The first form applies to columns that are not maps: each specified *value* is removed from the column. The second and third forms apply to map columns: if only a *key* is specified, then any key-value pair with the given *key* is removed, regardless of its value; if a *value* is given then a pair is removed only if both key and value match.

It is not an error if the column does not contain the specified key or value or pair.

Without **−−if−exists**, it is an error if *record* does not exist. With **−−if−exists**, this command does nothing if *record* does not exist.

[**−−if−exists**] **clear** *table record column...*

Sets each *column* in *record* in *table* to the empty set or empty map, as appropriate. This command applies only to columns that are allowed to be empty.

Without **−−if−exists**, it is an error if *record* does not exist. With **−−if−exists**, this command does nothing if *record* does not exist.

[**−−id=@***name*] **create** *table column*[**:***key*]=*value...*

Creates a new record in *table* and sets the initial values of each *column*. Columns not explicitly set will receive their default values. Outputs the UUID of the new row.

If **@***name* is specified, then the UUID for the new row may be referred to by that name elsewhere in the same ***(PN** invocation in contexts where a UUID is expected. Such references may precede or follow the **create** command.

Caution (ovs-vsctl as exmaple)

Records in the Open vSwitch database are significant only when they can be reached directly or indirectly from the **Open_vSwitch** table. Except for records in the **QoS** or **Queue** tables, records that are not reachable from the **Open_vSwitch** table are automatically deleted from the database. This deletion happens immediately, without waiting for additional **ovs−vsctl** commands or other database activity. Thus, a **create** command must generally be accompanied by additional commands *within the same* **ovs−vsctl** *invocation* to add a chain of references to the newly created record from the top-level **Open_vSwitch** record. The **EXAMPLES** section gives some examples that show how to do this.

[**−−if−exists**] **destroy** *table record...*

Deletes each specified *record* from *table*. Unless **−−if−exists** is specified, each *record*s must exist.

−−all destroy *table*

Deletes all records from the *table*.

Caution (ovs-vsctl as exmaple)

The **destroy** command is only useful for records in the **QoS** or **Queue** tables. Records in other tables are automatically deleted from the database when they become unreachable from the **Open_vSwitch** table. This means that deleting the last reference to a record is sufficient for deleting the record itself. For records in these tables, **destroy** is silently ignored. See the **EXAMPLES** section below for more information.

wait−until *table record* [*column*[**:***key*]=*value*]...

Waits until *table* contains a record named *record* whose *column* equals *value* or, if *key* is specified, whose *column* contains a *key* with the specified *value*. Any of the operators **!=**, <, >, <=, or >= may be substituted for = to test for inequality, less than, greater than, less than or equal to, or greater than or equal to, respectively. (Don't forget to escape < or > from interpretation by the shell.)

If no *column*[**:***key*]**=***value* arguments are given, this command waits only until *record* exists. If more than one such argument is given, the command waits until all of them are satisfied.

Caution (ovs-vsctl as exmaple)

Usually **wait−until** should be placed at the beginning of a set of **ovs−vsctl** commands. For example, **wait−until bridge br0 −− get bridge br0 datapath_id** waits until a bridge named **br0** is created, then prints its **datapath_id** column, whereas **get bridge br0 datapath_id −− wait−until bridge br0** will abort if no bridge named **br0** exists when **ovs−vsctl** initially connects to the database.

Consider specifying **−−timeout=0** along with **−−wait−until**, to prevent **ovn−nbctl** from terminating after waiting only at most 5 seconds.

comment [*arg*]...

This command has no effect on behavior, but any database log record created by the command will include the command and its arguments.

SYNCHRONIZATION COMMANDS

sync Ordinarily, **−−wait=sb** or **−−wait=hv** only waits for changes by the current **ovn−nbctl** invocation to take effect. This means that, if none of the commands supplied to **ovn−nbctl** change the database, then the command does not wait at all. With the **sync** command, however, **ovn−nbctl** waits even for earlier changes to the database to propagate down to the southbound database or all of the OVN chassis, according to the argument to **−−wait**.

OPTIONS

−−no−wait | **−−wait=none**

−−wait=sb

−−wait=hv

These options control whether and how **ovn−nbctl** waits for the OVN system to become up-to-date with changes made in an **ovn−nbctl** invocation.

By default, or if **−−no−wait** or **−−wait=none**, **ovn−nbctl** exits immediately after confirming that changes have been committed to the northbound database, without waiting.

With **−−wait=sb**, before **ovn−nbctl** exits, it waits for **ovn−northd** to bring the southbound database up-to-date with the northbound database updates.

With **−−wait=hv**, before **ovn−nbctl** exits, it additionally waits for all OVN chassis (hypervisors and gateways) to become up-to-date with the northbound database updates. (This can become an indefinite wait if any chassis is malfunctioning.)

Ordinarily, **−−wait=sb** or **−−wait=hv** only waits for changes by the current **ovn−nbctl** invocation to take effect. This means that, if none of the commands supplied to **ovn−nbctl** change the database, then the command does not wait at all. Use the **sync** command to override this behavior.

−−db *database*

The OVSDB database remote to contact. If the **OVN_NB_DB** environment variable is set, its value is used as the default. Otherwise, the default is **unix:/usr/local/var/run/openvswitch/db.sock**, but this default is unlikely to be useful outside of single-machine OVN test environments.

LOGGING OPTIONS

−v[*spec*]

−−verbose=[*spec*]

Sets logging levels. Without any *spec*, sets the log level for every module and destination to **dbg**. Otherwise, *spec* is a list of words separated by spaces or commas or colons, up to one from each category below:

- A valid module name, as displayed by the **vlog/list** command on **ovs−appctl**(8), limits the log level change to the specified module.
- **syslog**, **console**, or **file**, to limit the log level change to only to the system log, to the console, or to a file, respectively. (If **−−detach** is specified, the daemon closes its standard file descriptors, so logging to the console will have no effect.)

  On Windows platform, **syslog** is accepted as a word and is only useful along with the **−−syslog−target** option (the word has no effect otherwise).
- **off**, **emer**, **err**, **warn**, **info**, or **dbg**, to control the log level. Messages of the given severity or higher will be logged, and messages of lower severity will be filtered out. **off** filters out all messages. See **ovs−appctl**(8) for a definition of each log level.

Case is not significant within *spec*.

Regardless of the log levels set for **file**, logging to a file will not take place unless **−−log−file** is also specified (see below).

For compatibility with older versions of OVS, **any** is accepted as a word but has no effect.

−v
−−verbose
Sets the maximum logging verbosity level, equivalent to **−−verbose=dbg**.

−vPATTERN:*destination***:***pattern*
−−verbose=PATTERN:*destination***:***pattern*
Sets the log pattern for *destination* to *pattern*. Refer to **ovs−appctl**(8) for a description of the valid syntax for *pattern*.

−vFACILITY:*facility*
−−verbose=FACILITY:*facility*
Sets the RFC5424 facility of the log message. *facility* can be one of **kern**, **user**, **mail**, **daemon**, **auth**, **syslog**, **lpr**, **news**, **uucp**, **clock**, **ftp**, **ntp**, **audit**, **alert**, **clock2**, **local0**, **local1**, **local2**, **local3**, **local4**, **local5**, **local6** or **local7**. If this option is not specified, **daemon** is used as the default for the local system syslog and **local0** is used while sending a message to the target provided via the **−−syslog−target** option.

−−log−file[**=***file*]
Enables logging to a file. If *file* is specified, then it is used as the exact name for the log file. The default log file name used if *file* is omitted is **/usr/local/var/log/openvswitch/***program***.log**.

−−syslog−target=*host***:***port*
Send syslog messages to UDP *port* on *host*, in addition to the system syslog. The *host* must be a numerical IP address, not a hostname.

−−syslog−method=*method*
Specify *method* as how syslog messages should be sent to syslog daemon. The following forms are supported:

- **libc**, to use the libc **syslog()** function. This is the default behavior. Downside of using this options is that libc adds fixed prefix to every message before it is actually sent to the syslog daemon over **/dev/log** UNIX domain socket.
- **unix:***file*, to use a UNIX domain socket directly. It is possible to specify arbitrary message format with this option. However, **rsyslogd 8.9** and older versions use hard coded parser function anyway that limits UNIX domain socket use. If you want to use arbitrary message format with older **rsyslogd** versions, then use UDP socket to localhost IP address instead.

- **udp:***ip***:***port*, to use a UDP socket. With this method it is possible to use arbitrary message format also with older **rsyslogd**. When sending syslog messages over UDP socket extra precaution needs to be taken into account, for example, syslog daemon needs to be configured to listen on the specified UDP port, accidental iptables rules could be interfering with local syslog traffic and there are some security considerations that apply to UDP sockets, but do not apply to UNIX domain sockets.

PKI Options

PKI configuration is required to use SSL for the connection to the database.

−p *privkey.pem*
−−private−key=*privkey.pem*
Specifies a PEM file containing the private key used as identity for outgoing SSL connections.

−c *cert.pem*
−−certificate=*cert.pem*
Specifies a PEM file containing a certificate that certifies the private key specified on **−p** or **−−private−key** to be trustworthy. The certificate must be signed by the certificate authority (CA) that the peer in SSL connections will use to verify it.

−C *cacert.pem*
−−ca−cert=*cacert.pem*
Specifies a PEM file containing the CA certificate for verifying certificates presented to this program by SSL peers. (This may be the same certificate that SSL peers use to verify the certificate specified on **−c** or **−−certificate**, or it may be a different one, depending on the PKI design in use.)

−C none
−−ca−cert=none
Disables verification of certificates presented by SSL peers. This introduces a security risk, because it means that certificates cannot be verified to be those of known trusted hosts.

Other Options

−h
−−help Prints a brief help message to the console.

−V
−−version
Prints version information to the console.