# 高精度运算

#### 高精度加法:

```
11 □ int main() {
         scanf("%s%s",&a1,&b1);
12
         if(a1[0] == '0' && b1[0] == '0') {
13 🖨
             cout << "0";
14
15
             return 0;
16
17
         for(int i = 0; i < strlen(a1);++i)</pre>
             a[strlen(a1) - i - 1] = a1[i] - '0';
18
         for(int i = 0;i < strlen(b1);++i)</pre>
19
             b[strlen(b1) - i - 1] = b1[i] - '0';
20
         m = max(strlen(a1),strlen(b1));
21
         for(int i = 0; i < m; ++i)
22
             c[i] = a[i] + b[i];
23
24 
         for (int i = 0; i <= m; ++i) {
             c[i + 1] = c[i + 1] + c[i] / 10;
25
26
             c[i] = c[i] \% 10;
27
28
         m++;
29
         while(!c[m]) m--;
         for(int i = m; i >= 0; --i)
30
31
             cout << c[i];
32
         return 0;
33 L }
```

#### 高精度减法:

```
13 ☐ int main() {
14
         scanf("%s%s",&x,&y);
15
         int lena = strlen(x),lenb = strlen(y);
16
         for(int i = 0;i < lena;++i)</pre>
17
             a[lena - i - 1] = x[i] - '0';
18
         for(int i = 0;i < lenb;++i)</pre>
19
             b[lenb - i - 1]=y[i] - '0';
         if(lena > lenb) vis = 1;
20
21
         if(lena < lenb) vis = 0;
         if(lena == lenb) {
22 🗀
23
             string temp1 = x, temp2 = y;
24
             if(temp1 > temp2) vis = 1;
25
             if(temp1 == temp2) vis = 1;
26
             else vis = 0;
27
28
         m = max(lena,lenb);
29 🖨
         if(vis) {
30
             for(int i = 0;i < m;++i)</pre>
31
             c[i]=a[i]-b[i];
32
         else {
33 🗎
34
             for(int i = 0;i < m;++i)</pre>
35
                 c[i]=b[i]-a[i];
36
37 🗀
         for(int i = 0; i <= m; ++i) {
38 🖨
             if(c[i] < 0){
39
                 c[i] += 10;
40
                  c[i + 1]--;
41
42
43
         temp = m;
         for(int i = m;i >= 0;--i) {
44 🗀
45
             if(c[i]) break;
46
             temp--;
47 🗀
             if(i == 0 && c[i] == 0) {
48
                  temp = 0;
49
                  break;
50
51
52
         if(!vis) cout << "-";</pre>
53
         for(int i = temp; i >= 0; --i)
             cout << c[i];
54
55
         return 0;
56 L }
```

# 高精度乘法:

```
10 □ int main() {
         scanf("%s%s",&x,&y);
11
         int lena = strlen(x),lenb = strlen(y);
12
         for(int i = 0;i < lena;++i)</pre>
13
14
             a[lena - i - 1] = x[i] - '0';
         for(int i = 0;i < lenb;++i)</pre>
15
             b[lenb - i - 1] = y[i] - '0';
16
         for(int i = 0; i < lena; ++ i)</pre>
17
             for(int j = 0; j < lenb;++j) {</pre>
18 🖨
                  c[i + j] += a[i] * b[j];
19
                  c[i + j + 1] += c[i+j] / 10;
20
21
                  c[i + j] \% = 10;
22
         int lenc = lena + lenb;
23
         while(lenc > 1 && c[lenc - 1] == 0) lenc--;
24
25
         lenc--;
         for(int i = lenc; i >= 0; --i)
26
             cout << c[i];
27
28
         return 0;
29 L }
30
```

#### 快速幂:

# 埃式素数判定:

```
7 bool is_prime(int x) {
    if(x == 1 || x == 0) return false;
    for(int i = 2; i * i <= x; ++i)
        if(x % i == 0) return false;
    return true;
}</pre>
```

#### 欧拉筛素数:

```
11 □ void is prime(int list) {
12
         memset(vis,true,sizeof vis);
13
         vis[0] = vis[1] = false;
14 🖨
         for(int i = 2;i <= list;++i){</pre>
15
              if(vis[i]) prime[++tot] = i;
              for(int j = 1; j <= list && i * prime[j] <= list;++j){</pre>
16 □
17
                 vis[i * prime[j]] = false;
18
                 if(i % prime[j] == 0) break;
19
20
21 <sup>L</sup> }
```

#### 欧几里得算法:

```
int gcd(int a,int b) {
    if(!b) return a;
    else return gcd(b,a % b);
}
```

#### 拓展欧几里得:

```
24 □ void ex_gcd(int &x,int &y,int a,int b) {
         if(b == 0) {
25 🖨
26
             y = 0;
27
             x = 1;
28
         else {
29 🖨
             ex gcd(y,x,b,a \% b);
30
             y -= x * (a / b);
31
32
33 L }
```

#### 欧拉函数:

#### 线性筛欧拉函数:

```
11 □ void get phi(int list) {
12
         memset(vis,true,sizeof vis);
13
         vis[0] = vis[1] = false;
14
         phi[1] = 1;
15 뉟
         for(int i = 2;i <= list;++i){</pre>
16
             if(vis[i]) prime[++tot] = i,phi[i] = i - 1;
             for(int j = 1; j <= list && i * prime[j] <= list;++j){</pre>
17 中
                vis[i * prime[j]] = false;
18
19
                if(i % prime[j]) phi[i * prime[j]] = phi[i] * (prime[j] - 1);
20 🛱
                else {
21
                      phi[i * prime[j]] = phi[i] * prime[j];
22
                      break;
23
24
25
             phi[i] += phi[i - 1];
26
27 <sup>L</sup> }
```

#### 矩阵运算:

```
23 □ inline Mat Mul(Mat a, Mat b){
24
         Mat tmp;
         tmp.clear();
25
26
         for(int i = 1; i <= n; ++i)
             for(int j = 1; j \leftarrow n; ++j)
27
28
                 for(int k = 1; k \le n; ++k)
29
                    tmp.a[i][j] = (tmp.a[i][j] + (a.a[i][k] * b.a[k][j]) % MOD) % MOD;
30
         return tmp;
31 L }
32 ☐ inline Mat power(Mat a,long long b){
33
         Mat ans;
34
         ans.clear();
35
         for(int i = 1;i <= n;++i)
36
                 ans.a[i][i]=1;
37 🖨
         while(b){
38
             if (b & 1) ans = Mul(ans,a);
39
             a = Mul(a,a);
40
             b >>= 1;
41
         return ans;
42
43 L }
44
45 □ inline Mat Add(Mat T_1, Mat T_2) {
46
         Mat Tmp;
         Tmp.clear();
47
48
         for(int i = 1;i <= n;++i)
49
             for(int j = 1; j \leftarrow n; ++j)
50
                  Tmp.a[i][j] = T_1.a[i][j] + T_2.a[i][j], Tmp.a[i][j] %= MOD;
51
         return Tmp;
52 L }
```

#### SPFA 算法:

```
27 □ void Spfa() {
28
         queue <int > Q;
29
         Q.push(s);
30
         vis[s] = true;
31
         memset(dis,0x3f,sizeof dis);
32
         dis[s] = 0;
33 🖨
         while(!Q.empty()) {
34
             int u = Q.front();
35
             Q.pop();
36
             vis[u] = false;
             for(int i = head[u];i;i = e[i].nxt) {
37 <u>=</u>
                  int v = e[i].to;
38
39 🗀
                  if(dis[v] > dis[u] + e[i].dis) {
                      dis[v] = dis[u] + e[i].dis;
40
                      if(!vis[v]) {
41 🗎
42
                          Q.push(v);
43
                          vis[v] = true;
44
45
46
47
48
```

# Dijkstra 算法:

```
26 □ void Dijkstra() {
        memset(dis,0x3f,sizeof dis);
27
28
        dis[s] = 0;
29
        priority_queue <pair <int ,int > ,vector <pair <int ,int > >,greater <pair <int ,int > > > Q;
30
        Q.push(make_pair(0,s));
31 🖨
        while(!Q.empty()) {
32
            int u = Q.top().second;
33
            Q.pop();
34
            if(vis[u]) continue;
35
            vis[u] = true;
36 🖨
            for(int i = head[u];i;i = e[i].nxt) {
37
                int v = e[i].to;
38 ₽
                if(dis[v] > dis[u] + e[i].dis) {
                    dis[v] = dis[u] + e[i].dis;
39
40
                     if(!vis[v]) Q.push(make_pair(dis[v],v));
41
42
43
```

#### 最短路计数:

```
28 ☐ void Dijkstra_Heap() {
29
          priority_queue <pair <int ,int > ,vector <pair <int ,int > >,greater <pair <int ,int > > > Q;
30
          memset(dis,0x3f,sizeof dis);
31
          dis[s] = 0;
ans[1] = 1;
32
33
          Q.push(make pair(0,s));
34 ⊟
          while(!Q.empty()) {
35
               int u = Q.top().second;
               Q.pop();
37
               if(vis[u]) continue;
38
               vis[u] = true;
               for(int i = head[u];i;i = e[i].nxt) {
39 🛱
40 |
41 =
42 |
43 |
44 |
                    int v = e[i].to;
if(dis[v] > dis[u] + 1) {
    dis[v] = dis[u] + 1;
    ans[v] = ans[u];
                         if(!vis[v]) Q.push(make_pair(dis[v],v));
45
46
                    else if(dis[v] == dis[u] + 1) {
47
                         ans[v] += ans[u];
ans[v] %= MOD;
48
49
50
51
```

#### 负环:

```
50
         memset(dis,0x3f,sizeof dis);
51
         dis[1] = 0;
         Q.push(1);
52
53
         vis[1] = true;
54 白
         while(!Q.empty()) {
55
             int u = Q.front();
56
             Q.pop();
             vis[u] = false;
57
             for(int i = head[u];i;i = e[i].nxt) {
58 🖨
59
                  int v = e[i].to;
                  if(dis[v] > dis[u] + e[i].dis) {
60 <u></u>
                      dis[v] = dis[u] + e[i].dis;
61
62
                      num[v] = num[u] + 1;
63
                      if(num[v] >= n) return true;
64 🗎
                      if(!vis[v]) {
65
                          Q.push(v);
                          vis[v] = true;
66
67
68
69
70
71
         return false;
72
```

#### Tarjan 割点:

```
27 □ void Tarjan(int u,int fa) {
28
        dfn[u] = low[u] = ++cmt;
29
        int child = 0;
30 🖨
        for(int i = head[u];i;i = e[i].nxt) {
31
             int v = e[i].to;
32 🖨
            if(!dfn[v]) {
33
                 Tarjan(v,fa);
34
                 low[u] = min(low[u], low[v]);
35
                 if(low[v] >= dfn[u] && u != fa) cut[u] = true;
36
                 if(u == fa) child++;
37
38
            else low[u] = min(low[u],dfn[v]);
39
40
        if(u == fa && child >= 2) cut[fa]=true;
41 L }
```

Tarjan 强连通分量(缩点):

# 匈牙利算法:

```
24 □ inline bool dfs(int u) {
25 🖨
        for(int i = head[u];i;i = e[i].next) {
26
             int v = e[i].to;
             if(!used[v]) {
27 🖨
28
                 used[v] = true;
                 if(!Matched[v] || dfs(Matched[v])) {
29 🗀
30
                     Matched[v] = u;
31
                     return true;
32
33
34
35
        return false;
36 L }
```

#### 倍增 LCA:

```
29 □ inline void dfs(int now,int f) {
         deepth[now] = deepth[f] + 1;
         fa[now][0] = f;
31
32
         for(int i = 1;(1 << i) <= deepth[now];++i) fa[now][i] = fa[fa[now][i - 1]][i - 1];
33 🖨
         for(int i = head[now];i;i = e[i].next) {
34
             int v = e[i].to;
35
             if(v != f) dfs(v,now);
36
39 □ inline int get_lca(int x,int y) {
         if(deepth[x] < deepth[y]) swap(x,y);</pre>
         while(deepth[x] > deepth[y]) x = fa[x][lg[deepth[x] - deepth[y]] - 1];
        if(x == y) return x;
for(int k = lg[deepth[x]];k >= 0;--k) if(fa[x][k] != fa[y][k]) x = fa[x][k],y = fa[y][k];
42
43
44
         return fa[x][0];
45
46 <sup>L</sup> }
47
48 □ inline void Init() {
        for(int i = 1; i \leftarrow n; ++i) lg[i] = lg[i >> 1] + 1;
```

# Kruskal 算法:

```
15 □ int find(int x){
         if(fa[x] != x) fa[x] = find(fa[x]);
16
17
         return fa[x];
18 <sup>∟</sup> }
19
20 □ bool cmp(node a, node b){
21
         return a.w < b.w;
22 └ }
23
24 □ void Kruskal() {
         for(int i = 1; i \leftarrow n; i++)
25
26
              fa[i] = i;
27
         sort(a + 1, a + 1 + m, cmp);
         for(int i = 1; i <= m; ++i){}
28 ⊟
29
              int fx = find(a[i].x);
              int fy = find(a[i].y);
30
              if(rand() & 1) swap(fx,fy);
31
             if(fx == fy) continue;
32
33
             ans += a[i].w;
34
             fa[fy] = fx;
35
             cnt++;
36
             if(cnt == n - 1) break;
37
38
```

# Prim 算法:

# 一维树状数组:

```
1 □ void add(int x,int t) {
 2白
         while(x <= n) {
 3
             v[x] += t;
 4
             x += lowbit(x);
 5
 6
 7
 8 ☐ int query(int x) {
         int res = 0;
 9
         while(x) {
10 🖨
11
             res += v[x];
12
             x \rightarrow lowbit(x);
13
14
         return res;
15 L }
```

#### 二维树状数组:

```
17 □ void add(int x,int y,int t) {
18 🖨
        while(x \le n) {
19
             for(int k = y;k <= m;k += lowbit(k))</pre>
20
                 v[x][k] += t;
21
             x += lowbit(x);
22
23 L }
24
25 □ int query(int x,int y) [
        int res = 0;
26
27 🖨
        while(x) {
28
             for(int k = y;k;k -= lowbit(k))
29
                 res += v[x][k];
30
             x -= lowbit(x);
31
32
         return res;
33 L
```

```
19 □ void push_up(LL k) {
20
         tree[k] = tree[ls(k)] + tree[rs(k)];
21 L }
22
23 □ inline void f(LL k,LL l,LL r,LL p) {
24
         tag[k] += p;
         tree[k] += p * (r - l + 1);
25
26 L }
27
28 □ void push down(LL k,LL l,LL r) {
         LL mid = (1 + r) >> 1;
30
         f(ls(k),l,mid,tag[k]);
31
         f(rs(k), mid + 1, r, tag[k]);
32
         tag[k] = 0;
33 └ }
35 □ void build(LL k,LL l,LL r) {
36
        tag[k] = 0;
37 🖨
        if(l == r) {
38
            tree[k] = a[l];
39
            return ;
40
41
        LL mid = (1 + r) >> 1;
42
        build(ls(k),1,mid);
43
        build(rs(k), mid + 1, r);
44
        push_up(k);
45 L }
46
47 □ void update(LL k,LL l,LL r,LL x,LL y,LL p) {
48
        if(y < 1 \mid | x > r) return;
49 🖨
        if(x <= 1 && y >= r) {
50
            tree[k] += p * (r - l + 1);
51
            tag[k] += p;
52
            return ;
53
54
        push down(k,1,r);
        LL mid = (1 + r) >> 1;
55
        if(x <= mid) update(ls(k),l,mid,x,y,p);</pre>
56
57
        if(y > mid) update(rs(k), mid + 1, r, x, y, p);
58
        push_up(k);
59 L }
60
```

```
61 □ LL Query(LL k, LL l, LL r, LL x, LL y) {
         LL res = 0;
62
         if(y < 1 \mid \mid x > r) return 0;
63
64
         if(x <= 1 && y >= r) return tree[k];
         LL mid = (1 + r) >> 1;
65
66
         push_down(k,l,r);
67
         if(x <= mid) res += Query(ls(k),1,mid,x,y);</pre>
68
         if(y > mid) res += Query(rs(k), mid + 1, r, x, y);
69
         return res;
70 <sup>L</sup> }
```

线段树 2 (单点修改,区间查询):

```
15 □ void push_up(LL k) {
16
         tree[k] = tree[ls(k)] + tree[rs(k)];
17
         tree[k] %= MOD;
18 <sup>L</sup> }
19
20 □ inline void f(LL k,LL l,LL r,LL p) {
         tree[k] += p * (r - l + 1);
21
22
         tree[k] %= MOD;
23
         tag[k] += p;
24
         tag[k] %= MOD;
25 L }
26
27 □ void f_2(LL k,LL l,LL r,LL p) {
28
         tree[k] *= p;
         tree[k] %= MOD;
29
30
         tag[k] *= p;
31
         tag[k] %= MOD;
32
         tag2[k] *= p;
        tag2[k] %= MOD;
33
34 <sup>L</sup> }
```

```
36 □ void push_down(LL k,LL l,LL r) {
37
           LL mid = (1 + r) >> 1;
38 🖨
           if(tag2[k] != 1) {
39
                f 2(ls(k),1,mid,tag2[k]);
                f_2(rs(k),mid + 1,r,tag2[k]);
40
41
                tag2[k] = 1;
42
           if(tag[k]) {
43 🖨
44
                f(ls(k),l,mid,tag[k]);
45
                f(rs(k),mid + 1,r,tag[k]);
46
                tag[k] = 0;
47
48
    L }
49
50 □ void build(LL k,LL l,LL r) {
51
           tag[k] = 0;
52
           tag2[k] = 1;
           if(1 == r) {
53 🖨
54
                tree[k] = a[1];
55
                return ;
56
57
           LL mid = (1 + r) >> 1;
           build(ls(k),1,mid);
58
           build(rs(k), mid + 1, r);
59
60
           push_up(k);
61 <sup>∟</sup> }
63 □ void Update_Add(LL k,LL l,LL r,LL x,LL y,LL p) {
       if(y < 1 or x > r) return;
65 🖨
       if(1 >= x and r <= y) {
66
           tag[k] += p;
67
           tag[k] %= MOD;
68
           tree[k] += p * (r - l + 1);
69
           tree[k] %= MOD;
70
           return ;
71
72
       push_down(k,1,r);
73
       LL mid = (1 + r) >> 1;
74
       if(x <= mid) Update_Add(ls(k),l,mid,x,y,p);</pre>
75
       if(y > mid) Update_Add(rs(k), mid + 1, r, x, y, p);
76
       push_up(k);
77 L }
78
79 □ LL Query(LL k,LL l,LL r,LL x,LL y) {
80
       if(y < 1 or x > r) return 0;
81
       if(1 >= x and r <= y) return tree[k];</pre>
82
       push_down(k,1,r);
83
       LL mid = (1 + r) >> 1;
84
       LL res = 0;
       if(x <= mid) res = (res + Query(ls(k),l,mid,x,y)) % MOD;
85
       if(y > mid) res = (res + Query(rs(k), mid + 1, r, x, y)) % MOD;
86
87
       return res % MOD;
88 L }
```

```
90 □ void Update_Cheng(LL k,LL l,LL r,LL x,LL y,LL p) {
            if(y < 1 \text{ or } x > r) \text{ return };
  92 🖨
            if(1 >= x and r <= y) {
  93
                 tag[k] *= p;
  94
                 tag[k] %= MOD;
  95
                 tree[k] *= p;
  96
                 tree[k] %= MOD;
  97
                 tag2[k] *= p;
  98
                 tag2[k] %= MOD;
  99
                 return ;
100
101
            push_down(k,1,r);
102
            LL mid = (1 + r) >> 1;
            if(x <= mid) Update_Cheng(ls(k),l,mid,x,y,p);</pre>
103
            if(y > mid) Update_Cheng(rs(k), mid + 1, r, x, y, p);
104
105
            push_up(k);
106 <sup>∟</sup> }
ST 表:
18 □ void Init() {
19
         lg[0] = -1;
20
         for(int i = 1; i \le n; ++i) lg[i] = lg[i >> 1] + 1;
         for(int i = 1;i <= n;++i) scanf("%d",&Max[i][0]);</pre>
21
         for(int i = 1;i <= n;++i) Min[i][0] = Max[i][0];</pre>
22
23
         for(int j = 1;j <= 21;++j)
24 🖨
             for(int i = 1; i + (1 << j) - 1 <= n; ++i) {
                 Max[i][j] = max(Max[i][j - 1], Max[i + (1 << (j - 1))][j - 1]);
25
                 Min[i][j] = min(Min[i][j - 1], Min[i + (1 << (j - 1))][j - 1]);
26
27
28 L }
30 ☐ int QueryMax(int l,int r) {
         int k = \lg[r - l + 1];
32
         return max(Max[1][k],Max[r - (1 << k) + 1][k]);</pre>
33 L }
34
35 □ int QueryMin(int l,int r) {
36
         int k = \lg[r - l + 1];
37
         return min(Min[1][k],Min[r - (1 << k) + 1][k]);</pre>
38 L }
```

#### 并查集:

```
7 void Init() {
    for(int i = 1;i <= n;++i) father[i] = i;
    }
10
11 int Find(int x) {
        if(x != father[x]) father[x] = Find(father[x]);
        return father[x];
}</pre>
```

# Manacher 算法:

```
16 □ int Init() { //初始化并返回new_s长度
         int len = strlen(s);
         new_s[0] = '$';
new_s[1] = '#';
18
19
         int j = 2;
20
21 🖨
         for(int i = 0; i < len;++i) {</pre>
22
             new_s[j++] = s[i];
23
             new_s[j++] = '#';
24
25
         new_s[j] = '\0';
         return j;
26
27 <sup>L</sup> }
28
29 ☐ int Manacher() {
         int len = Init();
30
31
         int max_len = -1;
32
         int id = 0, mx = 0;
33 🖨
         for(int i = 1;i < len;++i) {</pre>
34
             if(i < mx) p[i] = min(p[2 * id - i], mx - i); // 2 * id - i指i关于id的对称点j
35
             else p[i] = 1;
             while(new_s[i - p[\underline{i}]] == new_s[i + p[i]]) p[i]++;
36
37 🖨
             if(mx < i + p[i]) {
                 id = i;
38
                 mx = i + p[i];
39
40
41
             max_len = max(max_len,p[i] - 1);
42
43
         return max_len;
44 L }
```

# KMP 算法:

```
17 □ void kmp1() {
18
         int j = 0;
19 🖨
         for(int i = 2;i <= lenb;++i) {</pre>
             while(j && b[j + 1] != b[i]) j = next[j];
20
              if(b[j + 1] == b[i]) j++;
21
22
              next[i] = j;
23
24 <sup>L</sup> }
25
26 □ void kmp2() {
27
         int j = 0;
28 🖨
         for(int i = 1;i <= lena;++i) {</pre>
             while(j && b[j + 1] != a[i]) j = next[j];
29
30
              if(b[j + 1] == a[i]) j++;
              if(j == lenb) {
31 🖨
32
                  cout << i - lenb + 1 <<endl;</pre>
33
                  j = next[j];
34
35
36 L }
```

#### Hash:

```
1   const int Base = 131;
2   const int Prime = 19260817;
3   const LL MOD = 21237044013013795711;
4   LL hash(char s[]) {
    int len = strlen(s);
    LL cnt = 0;
    for(int i = 0;i < len;++i)
        cnt = (cnt * Base + (LL)s[i]) % MOD + Prime;
    return cnt;
10 }</pre>
```