

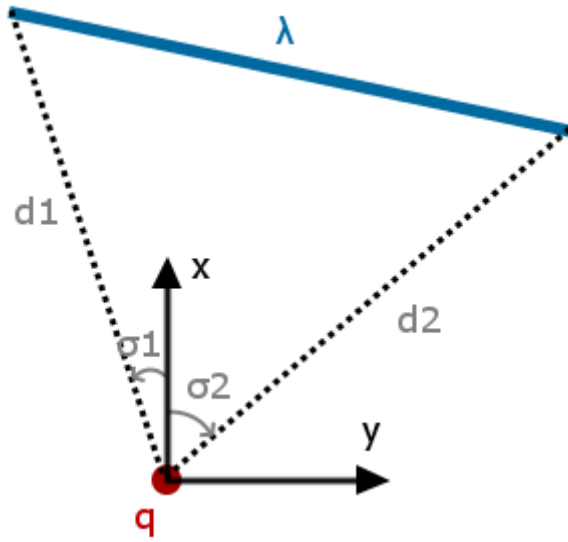
# Mathematics

This document summarizes (and proves) the physical equations which are used to move the robot.

## Electrostatic

The electrostatic equations are used to keep the robot away from the walls in the maze. The principle is simple: the walls are linearly charged and the robot has an electric charge of the same sign. As a result, the walls will “push” the robot away when it gets too close. An additional random force is applied on the robot to keep it moving under all circumstances.

Computation of the electrostatic force caused on a charge  $q$  by a line segment of linear charge  $\lambda$ :



Angles are measured clockwise and are in  $[0; 2\pi[$ , with  $\sigma_1 < \sigma_2$ . The force can be expressed as:

$$\vec{F}(q) = -q \int_{\sigma_1}^{\sigma_2} \frac{\lambda \vec{u}(\sigma) d(l(\sigma))}{4\pi\epsilon_0 r(\sigma)^2}$$

With  $\vec{u}(\sigma)$  the unitary vector in the  $\sigma$  direction:

$$\vec{u}(\sigma) = \vec{x} \cos(\sigma) + \vec{y} \sin(\sigma)$$

And  $r(\sigma)$  the distance between the charge and the line segment along  $\vec{u}(\sigma)$ :

$$r(\sigma) = \frac{(\sigma - \sigma_2)}{\sigma_1 - \sigma_2} (d_1 - d_2) + d_2 = a\sigma + b$$

$$\begin{cases} a = \frac{d_1 - d_2}{\sigma_1 - \sigma_2} \\ b = d_2 - \sigma_2 \frac{d_1 - d_2}{\sigma_1 - \sigma_2} \end{cases}$$

The infinitesimal variation along the line segment is given by:

$$d(l(\sigma)) = r(\sigma)d\sigma$$

So we have:

$$F(q) = \frac{-\lambda q}{4\pi\epsilon_0} \int_{\sigma_1}^{\sigma_2} \frac{\vec{u}(\sigma)d\sigma}{r(\sigma)} = \frac{\lambda q}{4\pi\epsilon_0} \left( \vec{x} \int_{\sigma_1}^{\sigma_2} \frac{\cos(\sigma) d\sigma}{a\sigma + b} + \vec{y} \int_{\sigma_1}^{\sigma_2} \frac{\sin(\sigma) d\sigma}{a\sigma + b} \right)$$

- Case 1:  $a = 0$  ( $d_1 = d_2 = d = b$ ):

We have directly:

$$\begin{aligned} \vec{F}(q) &= \frac{-\lambda q}{4\pi\epsilon_0 d} \left( \vec{x} \int_{\sigma_1}^{\sigma_2} \cos(\sigma) d\sigma + \vec{y} \int_{\sigma_1}^{\sigma_2} \sin(\sigma) d\sigma \right) \\ &= \frac{-\lambda q}{4\pi\epsilon_0 d} (\vec{x}(\sin(\sigma_2) - \sin(\sigma_1)) - \vec{y}(\cos(\sigma_2) - \cos(\sigma_1))) \\ &= \frac{-2\lambda q}{4\pi\epsilon_0 d} \sin\left(\frac{\sigma_2 - \sigma_1}{2}\right) \left( \vec{x} \cos\left(\frac{\sigma_1 + \sigma_2}{2}\right) + \vec{y} \sin\left(\frac{\sigma_1 + \sigma_2}{2}\right) \right) \end{aligned}$$

So:

$$\boxed{\vec{F}(q) = \frac{-2\lambda q}{4\pi\epsilon_0 d} \sin\left(\frac{\sigma_2 - \sigma_1}{2}\right) \vec{u}\left(\frac{\sigma_1 + \sigma_2}{2}\right)}$$

The resulting force is, as expected by symmetry, in the direction of the mid-angle.

- Case 2:  $a > 0$ :

We have  $\forall \sigma \in [\sigma_1, \sigma_2], \sigma + \frac{b}{a} = \frac{r(\sigma)}{a} > 0$ , so the integral can be computed as:

$$\vec{F}(q) = \frac{-\lambda q}{4\pi\epsilon_0 a} \left( \vec{x} \int_{\sigma_1}^{\sigma_2} \frac{\cos(\sigma) d\sigma}{\sigma + \frac{b}{a}} + \vec{y} \int_{\sigma_1}^{\sigma_2} \frac{\sin(\sigma) d\sigma}{\sigma + \frac{b}{a}} \right)$$

We compute the first term:

$$\begin{aligned}
\int_{\sigma_1}^{\sigma_2} \frac{\cos(\sigma) d\sigma}{\sigma + \frac{b}{a}} &= \int_{\sigma_1 + \frac{b}{a}}^{\sigma_2 + \frac{b}{a}} \frac{\cos\left(\sigma - \frac{b}{a}\right) d\sigma}{\sigma} \\
&= \cos\left(\frac{b}{a}\right) \int_{\sigma_1 + \frac{b}{a}}^{\sigma_2 + \frac{b}{a}} \frac{\cos(\sigma) d\sigma}{\sigma} + \sin\left(\frac{b}{a}\right) \int_{\sigma_1 + \frac{b}{a}}^{\sigma_2 + \frac{b}{a}} \frac{\sin(\sigma) d\sigma}{\sigma} \\
&= \cos\left(\frac{b}{a}\right) \left( \text{Ci}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Ci}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right) \\
&\quad + \sin\left(\frac{b}{a}\right) \left( \text{Si}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Si}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right)
\end{aligned}$$

And the second one:

$$\begin{aligned}
\int_{\sigma_1}^{\sigma_2} \frac{\sin(\sigma) d\sigma}{\sigma + \frac{b}{a}} &= \cos\left(\frac{b}{a}\right) \left( \text{Si}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Si}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right) \\
&\quad - \sin\left(\frac{b}{a}\right) \left( \text{Ci}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Ci}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right)
\end{aligned}$$

We can also set:

$$\frac{b}{a} = \frac{(d_2 - \sigma_2 a)}{a} = d_2 \frac{\sigma_1 - \sigma_2}{d_1 - d_2} - \sigma_2$$

- Case 3:  $a < 0$  :

This time we have  $\forall \sigma \in [\sigma_1, \sigma_2], \sigma + \frac{b}{a} < 0$ , so the terms must be computed as:

$$\begin{aligned}
\int_{\sigma_1}^{\sigma_2} \frac{\cos(\sigma) d\sigma}{\sigma + \frac{b}{a}} &= \int_{\sigma_2}^{\sigma_1} \frac{\cos(\sigma) d\sigma}{-\sigma - \frac{b}{a}} \\
&= - \int_{-\sigma_2 - \frac{b}{a}}^{-\sigma_1 - \frac{b}{a}} \frac{\cos\left(-\sigma - \frac{b}{a}\right) d\sigma}{\sigma} \\
&= \cos\left(\frac{b}{a}\right) \int_{-\sigma_1 - \frac{b}{a}}^{-\sigma_2 - \frac{b}{a}} \frac{\cos(\sigma) d\sigma}{\sigma} - \sin\left(\frac{b}{a}\right) \int_{-\sigma_1 - \frac{b}{a}}^{-\sigma_2 - \frac{b}{a}} \frac{\sin(\sigma) d\sigma}{\sigma} \\
&= \cos\left(\frac{b}{a}\right) \left( \text{Ci}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Ci}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right) \\
&\quad - \sin\left(\frac{b}{a}\right) \left( \text{Si}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Si}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right)
\end{aligned}$$

And:

$$\begin{aligned}
\int_{\sigma_1}^{\sigma_2} \frac{\sin(\sigma) d\sigma}{\sigma + \frac{b}{a}} &= - \int_{-\sigma_2 - \frac{b}{a}}^{-\sigma_1 - \frac{b}{a}} \frac{\sin\left(-\sigma - \frac{b}{a}\right) d\sigma}{\sigma} \\
&= \cos\left(\frac{b}{a}\right) \int_{-\sigma_2 - \frac{b}{a}}^{-\sigma_1 - \frac{b}{a}} \frac{\sin(\sigma) d\sigma}{\sigma} + \sin\left(\frac{b}{a}\right) \int_{-\sigma_2 - \frac{b}{a}}^{-\sigma_1 - \frac{b}{a}} \frac{\cos(\sigma) d\sigma}{\sigma} \\
&= -\cos\left(\frac{b}{a}\right) \left( \text{Si}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Si}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right) \\
&\quad - \sin\left(\frac{b}{a}\right) \left( \text{Ci}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Ci}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \right)
\end{aligned}$$

So we can merge cases 2 and 3 together to get a more general expression:

$$\boxed{\vec{F}(q) = \frac{-\lambda q}{4\pi\epsilon_0 a} \left( \vec{x} \left( \cos\left(\frac{b}{a}\right) k_1 + \text{sgn}(a) \sin\left(\frac{b}{a}\right) k_2 \right) + \vec{y} \left( \text{sgn}(a) \cos\left(\frac{b}{a}\right) k_2 - \sin\left(\frac{b}{a}\right) k_1 \right) \right)}$$

With:

$$\begin{cases} k_1 = \text{Ci}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Ci}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \\ k_2 = \text{Si}\left(\left|\sigma_2 + \frac{b}{a}\right|\right) - \text{Si}\left(\left|\sigma_1 + \frac{b}{a}\right|\right) \end{cases}$$

## Mechanics

The goal is here to compute the orders that should be given to the robot to move it from a point to another with a smooth movement – no ugly “stop and turn” here.

### Initial and final conditions

We want to compute the movement orders of the robot, knowing its initial position (at time  $t = 0$ ) and velocities and its final position (at time  $t = t_f$ ). The position, depending on time, is described by its Cartesian coordinates  $(x(t), y(t))$  in the same referential as previously. The linear speed is described by  $v(t)$  and the angular velocity by  $\theta'(t)$ , where  $\theta(t)$  is the angular position in  $]-\pi, \pi]$  of the robot in the referential. Because velocities do not depend on the initial position, we are free to choose:

$$\begin{cases} x(0) = y(0) = 0 \\ \theta(0) = 0 \end{cases}$$

We want to be able to choose the final position and the final orientation of the robot:

$$\begin{cases} x(t_f) = x_f \\ y(t_f) = y_f \\ \theta(t_f) = \theta_f \end{cases}$$

And we also want smooth movements, that is, the velocities must be continuous. As a consequence, the initial velocities are also fixed:

$$\begin{cases} \theta'(0) = \theta'_i \\ v(0) = v_i \end{cases}$$

### Polynomial movements

We assume a polynomial form for the angular position:

$$\begin{aligned} \theta(t) &= \sum_{k \geq 0} \lambda_k t^k \\ \theta'(t) &= \sum_{k \geq 1} k \lambda_k t^{k-1} \end{aligned}$$

So, when applying the initial conditions:

$$\begin{aligned} \theta(0) = 0 &\Leftrightarrow \lambda_0 = 0 \\ \theta'(0) = \theta'_i &\Leftrightarrow \lambda_1 = \theta'_i \\ \theta(t_f) = \theta_f &\Leftrightarrow \sum_{k \geq 2} \lambda_k t_f^k = \theta_f \end{aligned}$$

In order to be able to integrate the equations later, we choose:

$$v(t) = \lambda_v \theta'(t), \quad \lambda_v \in \mathbb{R}^*$$

So, when applying the initial conditions:

$$v(0) = v_i \Leftrightarrow \lambda_v = \frac{v_i}{\theta'_i}$$

$$v(t_f) = v_f \Leftrightarrow \sum_{k \geq 2} k \lambda_k t_f^{k-1} = \frac{v_f}{\lambda_v} = \frac{v_f \theta'_i}{v_i}$$

Gathering all conditions together gives:

$$\begin{cases} \lambda_0 = 0 \\ \lambda_1 = \theta'_i \\ \lambda_2 t_f^2 + \lambda_3 t_f^3 = \theta_f \\ 2\lambda_2 t_f + 3\lambda_3 t_f^2 = \frac{v_f \theta'_i}{v_i} \end{cases}$$

We could use more terms ( $\lambda_4, \lambda_5$ , etc.) of course, but as it is not necessary, we keep it simple. We can express the equations with the matrix form:

$$\begin{pmatrix} t_f^2 & t_f^3 \\ 2t_f & 3t_f^2 \end{pmatrix} \begin{pmatrix} \lambda_2 \\ \lambda_3 \end{pmatrix} = \begin{pmatrix} \theta_f \\ \frac{v_f \theta'_i}{v_i} \end{pmatrix}$$

And inverting the matrix gives:

$$\begin{pmatrix} \lambda_2 \\ \lambda_3 \end{pmatrix} = t_f^{-4} \begin{pmatrix} 3t_f^2 & -t_f^3 \\ -2t_f & t_f^2 \end{pmatrix} \begin{pmatrix} \theta_f \\ \frac{v_f \theta'_i}{v_i} \end{pmatrix}$$

So finally:

$$\theta(t) = \theta'_i t + t_f^{-4} \left( 3t_f^2 \theta_f - t_f^3 \frac{v_f \theta'_i}{v_i} \right) t^2 + t_f^{-4} \left( -2t_f \theta_f + t_f^2 \frac{v_f \theta'_i}{v_i} \right) t^3$$

Then we integrate the equations to retrieve Cartesian coordinates:

$$x'(t) = v(t) \cos(\theta(t)) = \lambda_v \theta'(t) \cos(\theta(t))$$

$$x(t) = \frac{v_i}{\theta'_i} \sin(\theta(t))$$

And:

$$y'(t) = -v(t) \sin(\theta(t)) = -\lambda_v \theta'(t) \sin(\theta(t))$$

$$y(t) = \frac{v_i}{\theta'_i} (\cos(\theta(t)) - 1)$$

Applying the initial conditions gives:

$$x_f = \lambda_v \sin(\theta_f)$$

$$y_f = \lambda_v(\cos(\theta_f) - 1) \Leftrightarrow \cos(\theta_f) = \frac{y_f}{\lambda_v} + 1$$

So:

$$x_f^2 + y_f^2 = \lambda_v^2(\sin^2(\theta_f) + \cos^2(\theta_f) + 1 - 2\cos(\theta_f)) = 2\lambda_v^2(1 - \cos(\theta_f)) = -2\lambda_v y_f$$

And then:

$$\boxed{-\frac{x_f^2 + y_f^2}{2y_f} = \lambda_v = \frac{v_i}{\theta_i'}}$$

We also notice that:

$$\boxed{\frac{y_f}{x_f} = \frac{\cos(\theta_f) - 1}{\sin(\theta_f)}}$$

So actually all settings are linked together and cannot be freely chosen in this case. Moreover, the final orientation  $\theta_f$  is obviously not quite adapted to what we want to do. That's why we come with another method next.

## Polynomial positions

This time we do the opposite. We set polynomial positions for the robot:

$$\begin{cases} x(t) = \sum_{k \geq 0} \alpha_k t^k \\ y(t) = \sum_{k \geq 0} \beta_k t^k \end{cases}$$

Applying the conditions for the initial position gives:

$$x(0) = 0 \Leftrightarrow \alpha_0 = 0$$

$$y(0) = 0 \Leftrightarrow \beta_0 = 0$$

We derivate the positions to obtain the velocities expressions:

$$x'(t) = \sum_{k \geq 1} k \alpha_k t^{k-1}$$

$$y'(t) = \sum_{k \geq 1} k \beta_k t^{k-1}$$

$$v(t) = \sqrt{x'(t)^2 + y'(t)^2}$$

$$\theta(t) = \text{atan2}(y'(t), x'(t))$$

$$\theta'(t) = \frac{y''(t)x'(t) - y'(t)x''(t)}{x'(t)^2 \left(1 + \left(\frac{y'(t)}{x'(t)}\right)^2\right)} = \frac{y''(t)x'(t) - y'(t)x''(t)}{v(t)^2}$$

We apply some initial conditions:

$$\theta(0) = 0 \Leftrightarrow \text{atan2}(\beta_1, \alpha_1) = 0 \Leftrightarrow \begin{cases} \beta_1 = 0 \\ \alpha_1 > 0 \end{cases}$$

$$v(0) = v_i \Leftrightarrow \sqrt{\alpha_1^2 + \beta_1^2} = v_i \Leftrightarrow \alpha_1 = v_i$$

$$\theta'(0) = \theta'_i \Leftrightarrow 2\beta_2\alpha_1 - 2\alpha_2\beta_1 = \theta'_i(\alpha_1^2 + \beta_1^2) \Leftrightarrow \beta_2 = \frac{1}{2}\theta'_i v_i$$

Using a polynomial form with degree 3:

$$x(t) = v_i t + \alpha_2 t^2 + \alpha_3 t^3 \Leftrightarrow x'(t) = 3\alpha_3 t^2 + 2\alpha_2 t + v_i$$

$$y(t) = \frac{1}{2}\theta'_i v_i t^2 + \beta_3 t^3 \Leftrightarrow y'(t) = 3\beta_3 t^2 + \theta'_i v_i t$$

Applying remaining initial conditions:

$$x_f = x(t_f) = v_i t_f + \alpha_2 t_f^2 + \alpha_3 t_f^3$$

$$y_f = y(t_f) = \frac{1}{2}\theta'_i v_i t_f^2 + \beta_3 t_f^3$$

$$\theta_f = \text{atan2}(3\beta_3 t_f^2 + \theta'_i v_i t_f, 3\alpha_3 t_f^2 + 2\alpha_2 t_f + v_i)$$

$$\Leftrightarrow 3\alpha_3 t_f^2 + 2\alpha_2 t_f = \frac{3\beta_3 t_f^2 + \theta'_i v_i t_f}{\tan(\theta_f)} - v_i$$

So:

$$\boxed{\beta_3 = \frac{1}{t_f^3} \left( y_f - \frac{1}{2}\theta'_i v_i t_f^2 \right)}$$

Using matrix form for  $\alpha_2$  and  $\alpha_3$ :

$$\begin{pmatrix} t_f^2 & t_f^3 \\ 2t_f & 3t_f^2 \end{pmatrix} \begin{pmatrix} \alpha_2 \\ \alpha_3 \end{pmatrix} = \begin{pmatrix} x_f - v_i t_f \\ \frac{3\beta_3 t_f^2 + \theta'_i v_i t_f}{\tan(\theta_f)} - v_i \end{pmatrix}$$

Inverting the matrix gives:

$$\begin{pmatrix} \alpha_2 \\ \alpha_3 \end{pmatrix} = t_f^{-4} \begin{pmatrix} 3t_f^2 & -t_f^3 \\ -2t_f & t_f^2 \end{pmatrix} \begin{pmatrix} x_f - v_i t_f \\ \frac{3\beta_3 t_f^2 + \theta'_i v_i t_f}{\tan(\theta_f)} - v_i \end{pmatrix}$$

So:

$$\boxed{\alpha_2 = 3t_f^{-2}(x_f - v_i t_f) - t_f^{-1} \left( \frac{3\beta_3 t_f^2 + \theta'_i v_i t_f}{\tan(\theta_f)} - v_i \right)}$$



$$\alpha_3 = -2t_f^{-3}(x_f - v_i t_f) + t_f^{-2} \left( \frac{3\beta_3 t_f^2 + \theta'_i v_i t_f}{\tan(\theta_f)} - v_i \right)$$

Finally:

$$v(t) = \sqrt{(3\alpha_3 t^2 + 2\alpha_2 t + v_i)^2 + (3\beta_3 t^2 + \theta'_i v_i t)^2}$$

$$\theta'(t) = \frac{(6\beta_3 t + \theta'_i v_i)(3\alpha_3 t^2 + 2\alpha_2 t + v_i) - (6\alpha_3 t + 2\alpha_2)(3\beta_3 t^2 + \theta'_i v_i t)}{v(t)^2}$$

$$\theta''(t) = \frac{(6\beta_3 \alpha_2 - 3\alpha_3 \theta'_i v_i)t^2 + 6\beta_3 v_i t + \theta'_i v_i^2}{v(t)^2}$$

While those equations provide good results, there is no way of limiting the maximum speeds: this can consequently lead to completely unfeasible paths. This can be observed especially when  $\theta_f$  is close to zero. Moreover, those equations do not allow null velocities (that is, when the robot only turns), due to the nature of the physical model we used (the robot is assimilated to a single point). Consequently, for now, we just use adaptive control with the position estimated by dead reckoning. Those equations will perhaps be useful later.