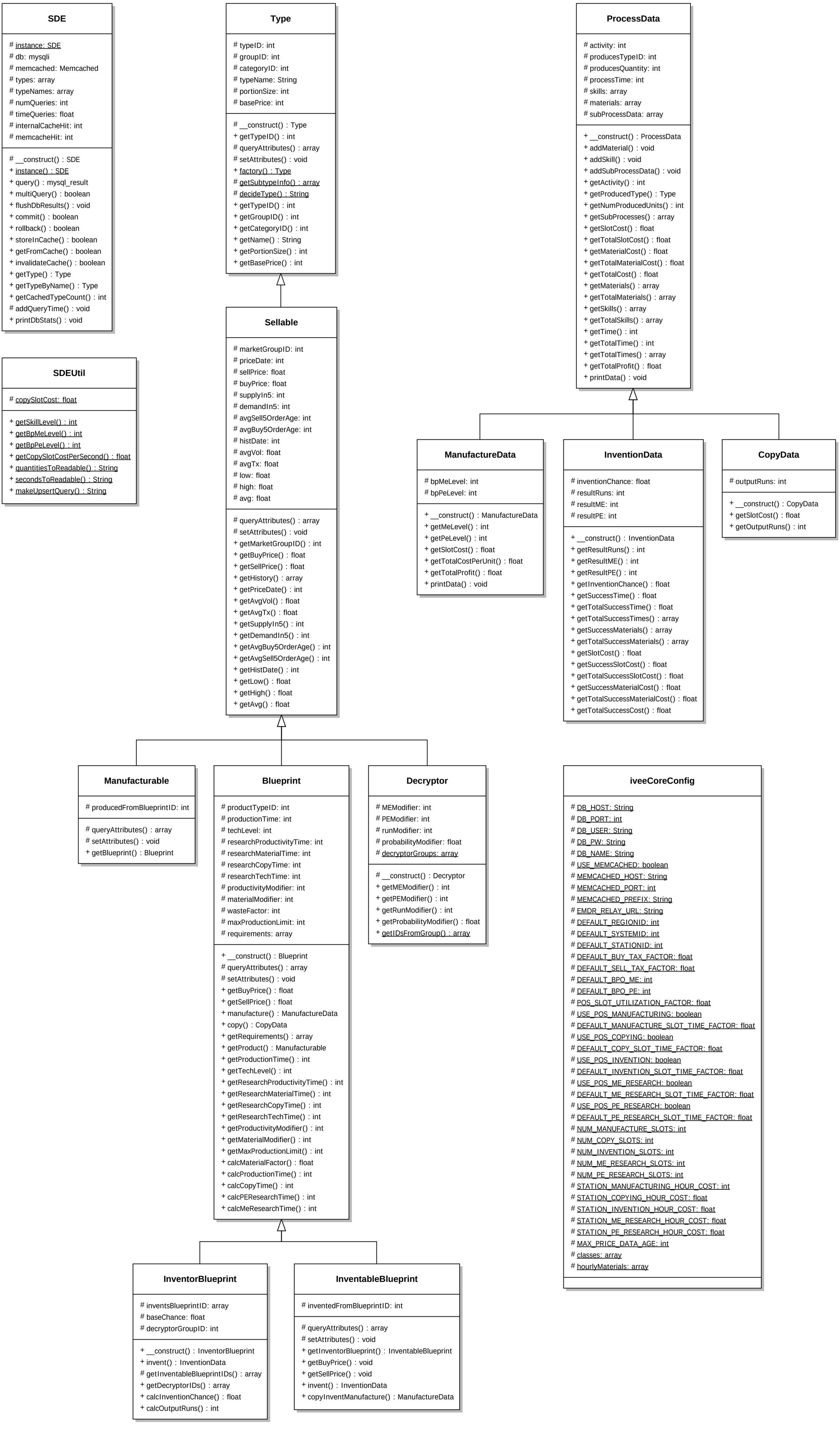
SDE
instance: SDE
db: mysqli
memcached: Memcached
types: array
typeNames: array
numQueries: int
timeQueries: float
internalCacheHit: int
memcacheHit: int
__construct() : SDE
+ instance() : SDE
+ query() : mysql_result
+ multiQuery() : boolean
+ flushDbResults() : void
+ commit() : boolean
+ rollback() : boolean
+ storeInCache() : boolean
+ getFromCache() : boolean
+ invalidateCache() : boolean
+ getType() : Type
+ getTypeByName() : Type
+ getCachedTypeCount() : int
# addQueryTime() : void
+ printDbStats() : void
SDEUtil
copySlotCost: float
+ getSkillLevel() : int
+ getBpMeLevel() : int
+ getBpPeLevel() : int
+ getCopySlotCostPerSecond() : float
+ quantitiesToReadable() : String
+ secondsToReadable() : String
+ makeUpsertQuery() : String
Type
typeID: int
groupID: int
categoryID: int
typeName: String
portionSize: int
basePrice: int
__construct() : Type
+ getTypeID() : int
# queryAttributes() : array
# setAttributes() : void
+ factory() : Type
# getSubtypeInfo() : array
# decideType() : String
+ getTypeID() : int
+ getGroupID() : int
+ getCategoryID() : int
+ getName() : String
+ getPortionSize() : int
+ getBasePrice() : int
Sellable
marketGroupID: int
priceDate: int
sellPrice: float
buyPrice: float
supplyIn5: int
demandIn5: int
avgSell5OrderAge: int
avgBuy5OrderAge: int
histDate: int
avgVol: float
avgTx: float
low: float
high: float
avg: float
queryAttributes() : array
setAttributes() : void
+ getMarketGroupID() : int
+ getBuyPrice() : float
+ getSellPrice() : float
+ getHistory() : array
+ getPriceDate() : int
+ getAvgVol() : float
+ getAvgTx() : float
+ getSupplyIn5() : int
+ getDemandIn5() : int
+ getAvgBuy5OrderAge() : int
+ getAvgSell5OrderAge() : int
+ getHistDate() : int
+ getLow() : float
+ getHigh() : float
+ getAvg() : float
Manufacturable
producedFromBlueprintID: int
queryAttributes() : array
setAttributes() : void
+ getBlueprint() : Blueprint
Blueprint
productTypeID: int
productionTime: int
techLevel: int
researchProductivityTime: int
researchMaterialTime: int
researchCopyTime: int
researchTechTime: int
productivityModifier: int
materialModifier: int
wasteFactor: int
maxProductionLimit: int
requirements: array
+ __construct() : Blueprint
# queryAttributes() : array
# setAttributes() : void
+ getBuyPrice() : float
+ getSellPrice() : float
+ manufacture() : ManufactureData
+ copy() : CopyData
+ getRequirements() : array
+ getProduct() : Manufacturable
+ getProductionTime() : int
+ getTechLevel() : int
+ getResearchProductivityTime() : int
+ getResearchMaterialTime() : int
+ getResearchCopyTime() : int
+ getResearchTechTime() : int
+ getProductivityModifier() : int
+ getMaterialModifier() : int
+ getMaxProductionLimit() : int
+ calcMaterialFactor() : float
+ calcProductionTime() : int
+ calcCopyTime() : int
+ calcPEResearchTime() : int
+ calcMeResearchTime() : int
Decryptor
MEModifier: int
PEModifier: int
runModifier: int
probabilityModifier: float
decryptorGroups: array
__construct() : Decryptor
+ getMEModifier() : int
+ getPEModifier() : int
+ getRunModifier() : int
+ getProbabilityModifier() : float
+ getIDsFromGroup() : array
InventorBlueprint
inventsBlueprintID: array
baseChance: float
decryptorGroupID: int
+ __construct() : InventorBlueprint
+ invent() : InventionData
# getInventableBlueprintIDs() : array
+ getDecryptorIDs() : array
+ calcInventionChance() : float
+ calcOutputRuns() : int
InventableBlueprint
inventedFromBlueprintID: int
queryAttributes() : array
setAttributes() : void
+ getInventorBlueprint() : InventableBlueprint
+ getBuyPrice() : void
+ getSellPrice() : void
+ invent() : InventionData
+ copyInventManufacture() : ManufactureData
ProcessData
activity: int
producesTypeID: int
producesQuantity: int
processTime: int
skills: array
materials: array
subProcessData: array
+ __construct() : ProcessData
+ addMaterial() : void
+ addSkill() : void
+ addSubProcessData() : void
+ getActivity() : int
+ getProducedType() : Type
+ getNumProducedUnits() : int
+ getSubProcesses() : array
+ getSlotCost() : float
+ getTotalSlotCost() : float
+ getMaterialCost() : float
+ getTotalMaterialCost() : float
+ getTotalCost() : float
+ getMaterials() : array
+ getTotalMaterials() : array
+ getSkills() : array
+ getTotalSkills() : array
+ getTime() : int
+ getTotalTime() : int
+ getTotalTimes() : array
+ getTotalProfit() : float
+ printData() : void
ManufactureData
bpMeLevel: int
bpPeLevel: int
+ __construct() : ManufactureData
+ getMeLevel() : int
+ getPeLevel() : int
+ getSlotCost() : float
+ getTotalCostPerUnit() : float
+ getTotalProfit() : float
+ printData() : void
InventionData
inventionChance: float
resultRuns: int
resultME: int
resultPE: int
+ __construct() : InventionData
+ getResultRuns() : int
+ getResultME() : int
+ getResultPE() : int
+ getInventionChance() : float
+ getSuccessTime() : float
+ getTotalSuccessTime() : float
+ getTotalSuccessTimes() : array
+ getSuccessMaterials() : array
+ getTotalSuccessMaterials() : array
+ getSlotCost() : float
+ getSuccessSlotCost() : float
+ getTotalSuccessSlotCost() : float
+ getSuccessMaterialCost() : float
+ getTotalSuccessMaterialCost() : float
+ getTotalSuccessCost() : float
CopyData
outputRuns: int
+ __construct() : CopyData
+ getSlotCost() : float
+ getOutputRuns() : int
iveeCoreConfig
DB_HOST: String
DB_PORT: int
DB_USER: String
DB_PW: String
DB_NAME: String
USE_MEMCACHED: boolean
MEMCACHED_HOST: String
MEMCACHED_PORT: int
MEMCACHED_PREFIX: String
EMDR_RELAY_URL: String
DEFAULT_REGIONID: int
DEFAULT_SYSTEMID: int
DEFAULT_STATIONID: int
DEFAULT_BUY_TAX_FACTOR: float
DEFAULT_SELL_TAX_FACTOR: float
DEFAULT_BPO_ME: int
DEFAULT_BPO_PE: int
POS_SLOT_UTILIZATION_FACTOR: float
USE_POS_MANUFACTURING: boolean
DEFAULT_MANUFACTURE_SLOT_TIME_FACTOR: float
USE_POS_COPYING: boolean
DEFAULT_COPY_SLOT_TIME_FACTOR: float
USE_POS_INVENTION: boolean
DEFAULT_INVENTION_SLOT_TIME_FACTOR: float
USE_POS_ME_RESEARCH: boolean
DEFAULT_ME_RESEARCH_SLOT_TIME_FACTOR: float
USE_POS_PE_RESEARCH: boolean
DEFAULT_PE_RESEARCH_SLOT_TIME_FACTOR: float
NUM_MANUFACTURE_SLOTS: int
NUM_COPY_SLOTS: int
NUM_INVENTION_SLOTS: int
NUM_ME_RESEARCH_SLOTS: int
NUM_PE_RESEARCH_SLOTS: int
STATION_MANUFACTURING_HOUR_COST: int
STATION_COPYING_HOUR_COST: float
STATION_INVENTION_HOUR_COST: float
STATION_ME_RESEARCH_HOUR_COST: float
STATION_PE_RESEARCH_HOUR_COST: float
MAX_PRICE_DATA_AGE: int
classes: array
hourlyMaterials: array