

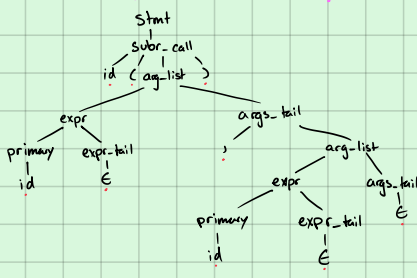
2.13 Consider the following grammar:

```

stmt → assignment
      → subr.call
assignment → id := expr
subr.call → id ( arg.list )
expr → primary expr.tail
expr.tail → op expr
         → ε
primary → id
         → subr.call
         → ( expr )
op → + | - | * | /
arg.list → expr args.tail
args.tail → , arg.list
         → ε

```

a) Construct a parse tree for the input string 'foo(a, b)';



b) Give a canonical (right-most) derivation of this same string

Step	Derivation
1	sint \rightarrow subr.call
2	subr.call \rightarrow id (arg.list)
3	id (arg.list) \rightarrow foo (arg.list)
4	foo (arg.list) \rightarrow foo (expr args.tail)
5	foo (expr args.tail) \rightarrow foo (primary expr.tail args.tail)
6	foo (primary expr.tail args.tail) \rightarrow foo (id expr.tail args.tail)
7	foo (id expr.tail args.tail) \rightarrow foo (a expr.tail args.tail)
8	foo (a expr.tail args.tail) \rightarrow foo (a ε args.tail)
9	foo (a ε args.tail) \rightarrow foo (a , arg.list)
10	foo (a , arg.list) \rightarrow foo (a , expr args.tail)
11	foo (a , expr args.tail) \rightarrow foo (a , primary expr.tail args.tail)
12	foo (a , primary expr.tail args.tail) \rightarrow foo (a , id expr.tail args.tail)
13	foo (a , id expr.tail args.tail) \rightarrow foo (a , b expr.tail args.tail)
14	foo (a , b expr.tail args.tail) \rightarrow foo (a , b ε args.tail)
15	foo (a , b ε args.tail) \rightarrow foo (a , b ε)

c) Prove that the grammar is not LL(1).

"primary \rightarrow id | subr.call | (expr)" In this example primary can be a variable or an variable or a function, causing ambiguity.

d) Modify the grammar so that it is LL(1).

change: primary \rightarrow id | subr.call | (expr)
subr.call \rightarrow id (arg.list)
to: primary \rightarrow id primary.tail (expr)
primary.tail \rightarrow (arg.list) | ε
 \rightarrow := expr

also refactor arg.list:
arg.list \rightarrow expr arg.list.tail
arg.list.tail \rightarrow , expr arg.list.tail | ε

2.17 Extend the grammar of Figure 2.25 to include if statements and while loops, along the lines suggested by the following examples:

```

abs := n
if n < 0 then abs := 0 - abs fi

sum := 0
read count
while count > 0 do
  read n
  sum := sum + n
  count := count - 1
od
write sum

```

Your grammar should support the six standard comparison operations in conditions, with arbitrary expressions as operands. It should also allow an arbitrary number of statements in the body of an if or while statement.

```

1. program → stmt.list $$
2. stmt.list → stmt.list stmt
3. stmt.list → stmt
4. stmt → id := expr
5. stmt → read id
6. stmt → write expr
7. expr → term
8. expr → expr add.op term
9. term → factor
10. term → term mult.op factor
11. factor → ( expr )
12. factor → id
13. factor → number
14. add.op → +
15. add.op → -
16. mult.op → *
17. mult.op → /

```

Figure 2.25 LR(1) grammar for the calculator language. Productions have been numbered for reference in future figures.

stmt \rightarrow id := expr
 \rightarrow read id
 \rightarrow write expr
 \rightarrow if condition then stmt.list fi
 \rightarrow while condition do stmt.list op e

rel.op \rightarrow >
 \rightarrow <
 \rightarrow <=
 \rightarrow >=
 \rightarrow ==
 \rightarrow !=

Condition \rightarrow expr rel.op expr
 \rightarrow created if & while stmt

created conditions for if & while statements along with the operators for comparison

2.18 Consider the following LL(1) grammar for a simplified subset of Lisp:

```

P → E $$
E → atom
  → ( E Es )
Es → E Es
   → ε

```

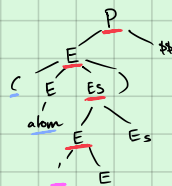
- What is FIRST(Es)? FOLLOW(E)? PREDICT(Es \rightarrow ε)?
- Give a parse tree for the string (cdr '(a b c)) \$\$.
- Show the left-most derivation of (cdr '(a b c)) \$\$.
- Show a trace, in the style of Figure 2.21, of a table-driven top-down parse of this same input.
- Now consider a recursive descent parser running on the same input. At the point where the quote token (') is matched, which recursive descent routines will be active (i.e., what routines will have a frame on the parser's run-time stack)?

e) When the token ' is matched the following routines are active:

P E Es \rightarrow another E

represents terminals

represents active routines when ' is matched.

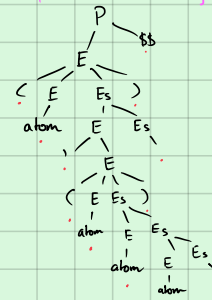


a) First(Es) = {atom, ' ', '('}

Follow(E) = { \$, ') }

Predict(Es \rightarrow ε) = { ') }

b) Give a parse tree for the string (cdr '(a b c)) \$\$.



c) left most derivation of (cdr '(a b c)) \$\$.

P \rightarrow E \$\$
 \rightarrow (E Es) \$\$
 \rightarrow (cdr Es) \$\$
 \rightarrow (cdr E Es) \$\$
 \rightarrow (cdr ' E Es) \$\$
 \rightarrow (cdr ' (E Es)) \$\$
 \rightarrow (cdr ' (a Es)) \$\$
 \rightarrow (cdr ' (a E Es)) \$\$
 \rightarrow (cdr ' (a b Es)) \$\$
 \rightarrow (cdr ' (a b E Es)) \$\$
 \rightarrow (cdr ' (a b c Es)) \$\$
 \rightarrow (cdr ' (a b c)) \$

Step	Stack	Input	Action
1	P	(cdr '(a b c))\$\$	start program
2	E \$\$	(cdr '(a b c))\$\$	predict P \rightarrow E \$\$
3	(E Es) \$\$	(cdr '(a b c))\$\$	predict E \rightarrow (E Es)
4	E Es \$\$	(cdr '(a b c))\$\$	match (
5	Atom Es Es	(cdr '(a b c))\$\$	predict E \rightarrow atom
6	Es Es	'(a b c)\$	match atom(cdr)
7	E Es Es	'(a b c)\$	predict E \rightarrow E Es
8	'E Es	'(a b c)\$	predict E \rightarrow 'E
9	E Es	(a b c)\$	match '
10	(E Es) Es	(a b c)\$	predict E \rightarrow 'E
11	E Es Es	a b c\$	match (
12	atom Es Es	a b c\$	predict E \rightarrow atom
13	a Es Es	a b c\$	predict E \rightarrow a
14	Es Es	b c\$	match a
15	E Es Es	b c\$	predict E \rightarrow E Es
16	atom Es Es	b c\$	predict E \rightarrow atom
17	b Es Es	b c\$	predict E \rightarrow b
18	Es Es	b c\$	match b
19	E Es Es	c\$	predict E \rightarrow E Es
20	atom Es Es	c\$	predict E \rightarrow atom
21	c Es Es	c\$	predict E \rightarrow c
22	Es Es	\$	match c
23	Es	\$	predict Es \rightarrow ε
24	\$	\$	predict Es \rightarrow ε
25			predict \$\$ \rightarrow ε

2.40) What do you think of python's use of indentation to delimit control constructs?

Would you expect this convention to make program construction easier or harder

python uses indentation to format its code instead of {} or begin & end statements

Ex. python:
x = input()
if x > 1 :
 print('hello')
print('world')
x is 0 \rightarrow world
x is 3 \rightarrow hello world

C++
int x = 0;
cin >> x;
if (x > 1) {
 std::cout << "hello";
}
std::cout << "world";
you know what I mean

this approach has some advantages & disadvantages:

Advantages:

- Power tokens/less clutter \rightarrow without the extra keywords the scanner can be slightly better
- Readability - with the simpler syntax the code becomes for more consistent

Disadvantages:

- It can be hard to debug when the error is occurring in tokens that aren't visible (whitespace) as a misalignment can cause errors in code, but often can be hard to diagnose

So overall, python's approach of using whitespace as delimiters has numerous advantages: readability, less tokens, consistency, but it also has some potential dealbreaking disadvantages: white space sensitivity